

Lecture 15

November 19, 2001

- ◆ HW2
- ◆ Authentication & Identification
- ◆ Secret Sharing
- ◆ Blind signatures + e-cash

Fiat-Shamir ID Scheme

p, q – large primes
 $n = pq$
 t – security parameter

Publics : $n, t, ID = x^2 \bmod n$
Secrets : p, q – global, x – Alice
Note : $\gcd(x, n) = 1$

1. Alice : $k \in [1, n[$, $w = k^2 \bmod n$
 2. Bob : $r \in [0, 1]$
 3. Alice : $y = kx^r \bmod n$
 4. Bob : $y^2 = ? = wID^r \bmod n$
- Repeat t times!

Schnorr ID Scheme

p – large prime
 q – large (prime) divisor of $p - 1$
 g – generator
 $a = g^{(p-1)/q} \bmod p$
 t – security parameter (40?)

Publics: $p, q, g, a, t, ID = a^{-x} \bmod p$
Secrets: x (Alice)

Alice: $k \in [0, q[$, $w = a^k \bmod p$

Bob: $r \in [1, 2^t]$

Alice: $y = k + xr \bmod q$

Bob: $w = ? = a^y ID^r \bmod p$

Okamoto ID Scheme

p – large prime
 q – large (prime) divisor of $p - 1$
 g – generator
 $a_1 = g^{(p-1)/q} \bmod p$ $a_2 = a_1^c \bmod p$
 t – security parameter

Publics: $p, q, g, a_1, a_2, t, ID = a_1^{-x_1} a_2^{-x_2} \bmod p$
Secrets: x_1, x_2 – Alice, c – global

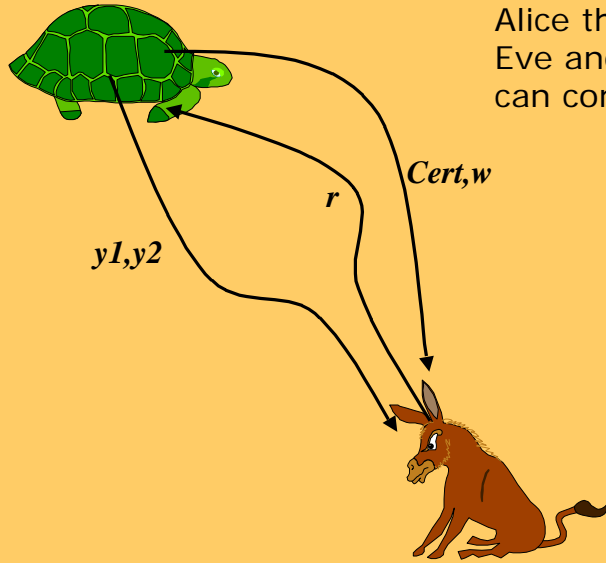
Alice: $k_1, k_2 \in [0, q[$, $w = a_1^{k_1} a_2^{k_2} \bmod p$

Bob: $r \in [1, 2^t]$

Alice: $y_1 = k_1 + x_1 r \bmod q$ $y_2 = k_2 + x_2 r \bmod q$

Bob: $w = ? = a_1^{y_1} a_2^{y_2} ID^r \bmod p$

Okamoto ID Scheme (contd)



If Eve can impersonate Alice then Eve and Alice can compute c !

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Guillou-Quisquater (GQ) ID Scheme

p, q – large primes
 $n = pq$
 e – global 'encryption' key
 Publics : $n, e, ID = (x^{-1})^e \bmod n$
 Secrets : p, q – global, x – Alice

 Alice : $k \in [0, n[$, $w = k^e \bmod n$
 Bob : $r \in [0, e[$
 Alice : $y = kx^r \bmod n$
 Bob : $w = ? = ID^r y^e \bmod n$

$Cert = \{ "Alice", ID \}^{CA}$

Error(s) in book!

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GQ Identity-based Scheme

p, q - large primes
 $n = pq$, (e, d) - RSA key-pair
 $x = (h(\text{" Alice "})^{-1})^d$
 i.e., TTP signs $h(\text{" Alice "})$

Publics : $n, e, ID = h(\text{" Alice "}) \bmod n$
Secrets : p, q, d - global, x - Alice

Alice : $k \in [0, n[$, $w = k^e \bmod n$
Bob : $r \in [0, e[$
Alice : $y = kx^r \bmod n$
Bob : $w = ? = ID^r y^e \bmod n$

SET-UP-FUNCTIONS

Converting ID to Signature Scheme (Schnorr)

p - large prime
 q - large (prime) divisor of $p - 1$
 g - generator
 $a = g^{(p-1)/q} \bmod p$
 t - security parameter (40?)

Publics : $p, q, g, a, t, ID = a^{-x} \bmod p$
Secrets : x (Alice)

Alice : $k \in [0, q[$, $w = a^k \bmod p$
Bob : $r \in [1, 2^t]$
Alice : $y = k + xr \bmod q$
Bob : $w = ? = a^y ID^r \bmod p$

p - large prime
 q - large (prime) divisor of $p - 1$
 g - generator
 $a \equiv 1^{1/q} \bmod p$
 $t = |h()|$, $h()$ - "good" hash fn

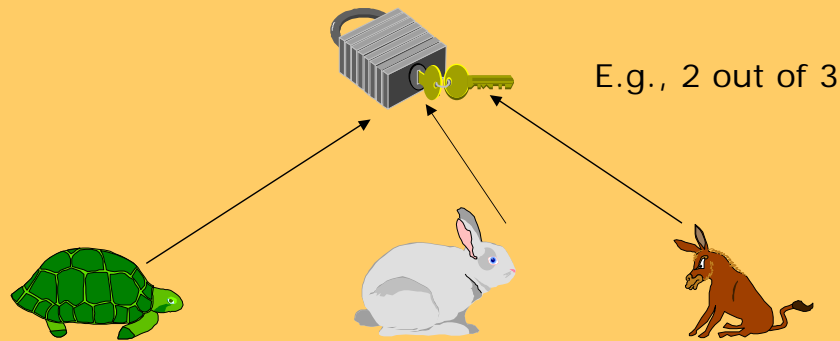
Publics : $p, q, g, a, t, ID = a^{-x} \bmod p$
Secrets : x

Alice : $k \in [0, q[$, $w = a^k \bmod p$
Alice : $y = k + xh(\text{msg}, w, \dots) \bmod q$
Bob : $w = ? = a^y ID^{h(\text{msg}, w, \dots)} \bmod p$

Secret Sharing

Why share secrets?

- Critical services: access by consent
- Replicate/backup valuable data
- In general, shared control...



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Unanimous consent (t-out-of-t)

TTP is needed to generate and distribute the secret.

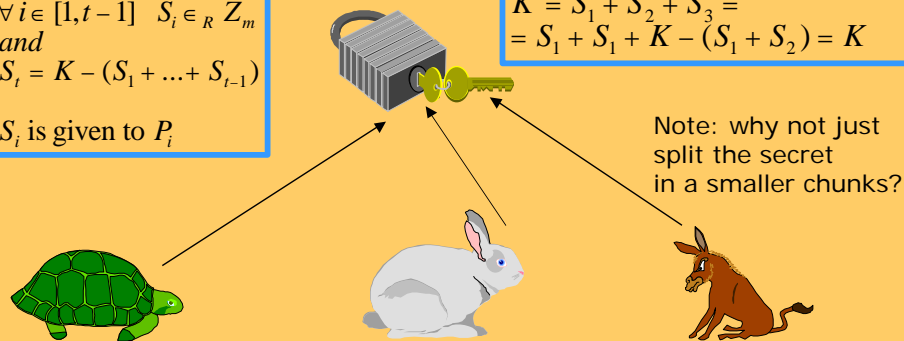
SETUP:

 m – large number
 TTP generates :
 $\forall i \in [1, t-1] \quad S_i \in_R Z_m$
 and
 $S_t = K - (S_1 + \dots + S_{t-1})$
 S_i is given to P_i

RECONSTRUCTION:

 Alice, Bob, Eve pool together:

$$K' = S_1 + S_2 + S_3 = S_1 + S_1 + K - (S_1 + S_2) = K$$



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Threshold Scheme (Shamir'79) (t-out-of-n)

Need a TTP to set up the system!

SETUP:

p – large prime, $p > \max(K, n), t < n$

TTP generates:

$$\forall i \in [1, n] \quad x_i \in_R Z_p$$

$$\forall i \in [1, t] \quad a_i \in_R Z_p$$

$$\forall i \in [1, n] \quad y_i = f(x_i) \text{ is given to } P_i$$

where:

$$f(x) = a_0x^0 + a_1x^1 + \dots + a_{t-1}x^{t-1} \pmod p$$

$$a_0 = K$$

$$\text{publics: } \{x_1, \dots, x_n\}$$

$$\text{secrets: } \{a_0, a_1, \dots, a_{t-1}\}$$

RECONSTRUCTION:

t participants pool together:

$$y_1 = a_0 + a_1x_1 + a_2x_1^2 + \dots + a_{t-1}x_1^{t-1}$$

...

$$y_i = a_0 + a_1x_i + a_2x_i^2 + \dots + a_{t-1}x_i^{t-1}$$

...

$$y_t = a_0 + a_1x_t + a_2x_t^2 + \dots + a_{t-1}x_t^{t-1}$$

t equations, t unknowns yield

unique solution vector: $\langle a_0, \dots, a_{t-1} \rangle$

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Shamir Threshold Schemes (example)

SETUP:

$$p = 17$$

$$n = 5, t = 3$$

TTP generates:

$$x_i = i \text{ for all } i$$

$$a_i \in_R Z_p \quad \forall i \in [1, 2]$$

$$a_0 = K$$

$$y_i = f(x_i) \text{ is given to } P_i$$

where:

$$f(x) = a_0x^0 + a_1x^1 + a_2x^2 \pmod{17}$$

$$y_1 = 8, y_2 = 13, y_3 = 9$$

$$y_4 = 5, y_5 = 11$$

RECONSTRUCTION:

Suppose P_1, P_3, P_5

pool their shares

$$y_1 = 8, y_3 = 10, y_5 = 11$$

$$a_0 + a_1 + a_2 = 8$$

$$a_0 + 3a_1 + 9a_2 = 10$$

$$a_0 + 5a_1 + 8a_2 = 11$$

$$a_0 = 13$$

$$a_1 = 10$$

$$a_2 = 2$$

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Electronic Cash

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Outline

- What is electronic cash?
- Why electronic cash?
- Issues:
 - Off-line overspending
 - Anonymity
- How does e-cash work?
- Adding trustee trace-ability
- The anonymous change problem

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Motivation



Conventional Cash is:



- Counterfeitable



- Slow



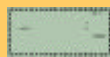
- Costly



- Vulnerable



- Bad for Remote Transactions



Credit Cards, Bank Cards, Checks, and Phone/subway cards:



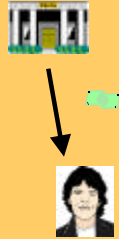
- Easy Fraud



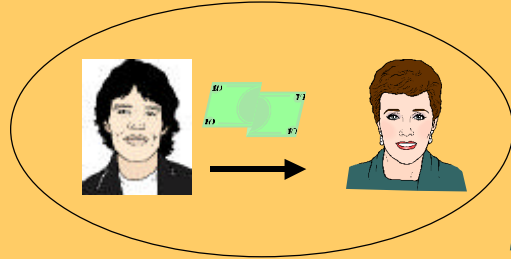
- Little Privacy

Off-line Electronic Cash refers to two-party payment

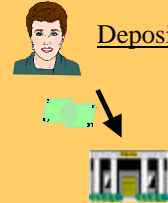
Withdrawal



Payment

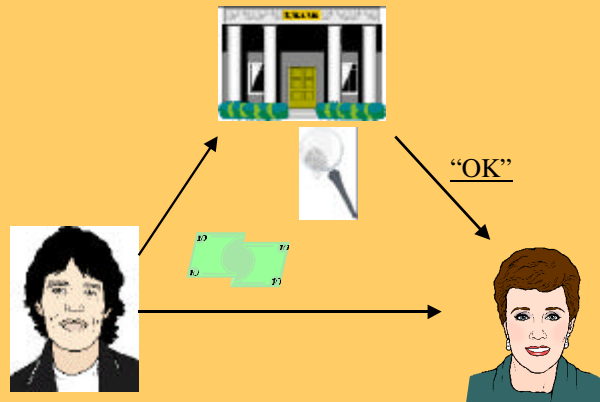


Deposit

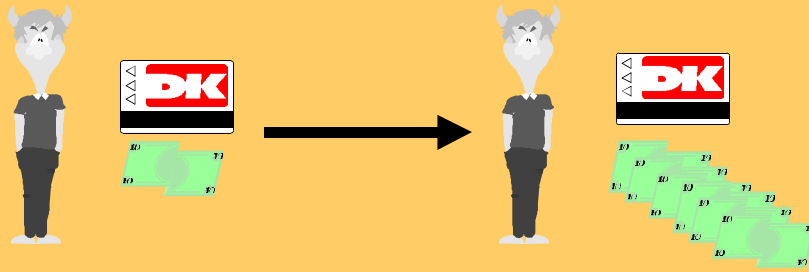


- Low Communication Requirements

By Contrast, On-line Payments Look Like This



Overspending: A problem with *off-line* e-cash

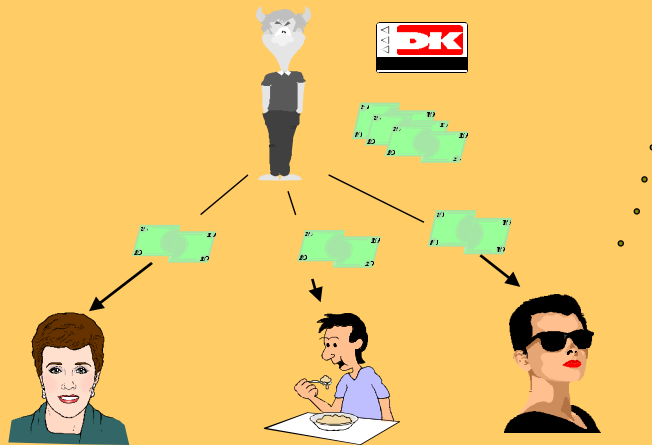


Step 1: The bad user copies his money

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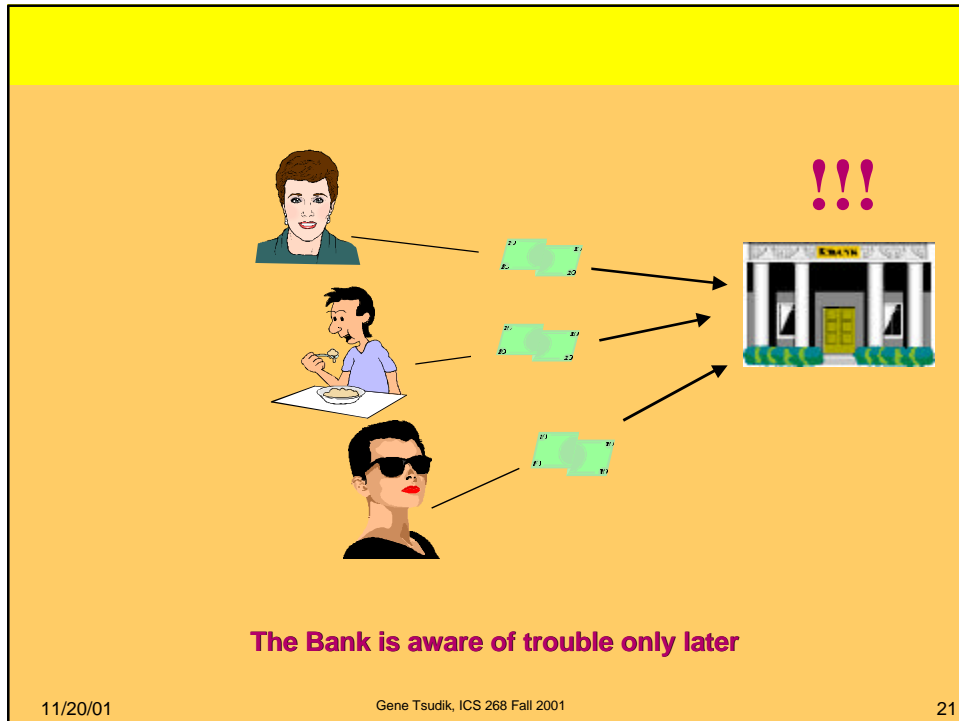


Step 2: The bad user gives copied cash to multiple people

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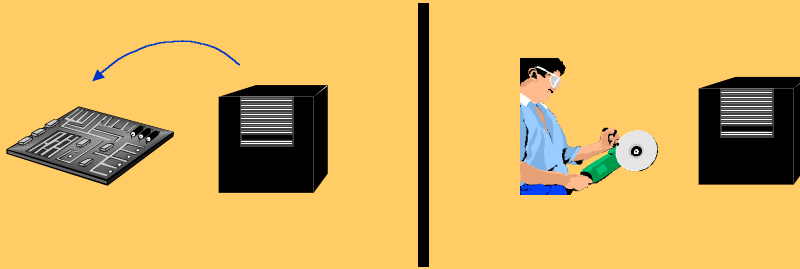
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Techniques to Contain Over-Spending

- Use tamper-resistant hardware to prevent over-spending (e.g., MONDEX in Europe)
- Trace over-spenders
- Blacklist over-spenders
- Put a bound on dollar-value of off-line transactions

**Tamper-resistance is great -- so far as
it works**



Resources Tradeoff