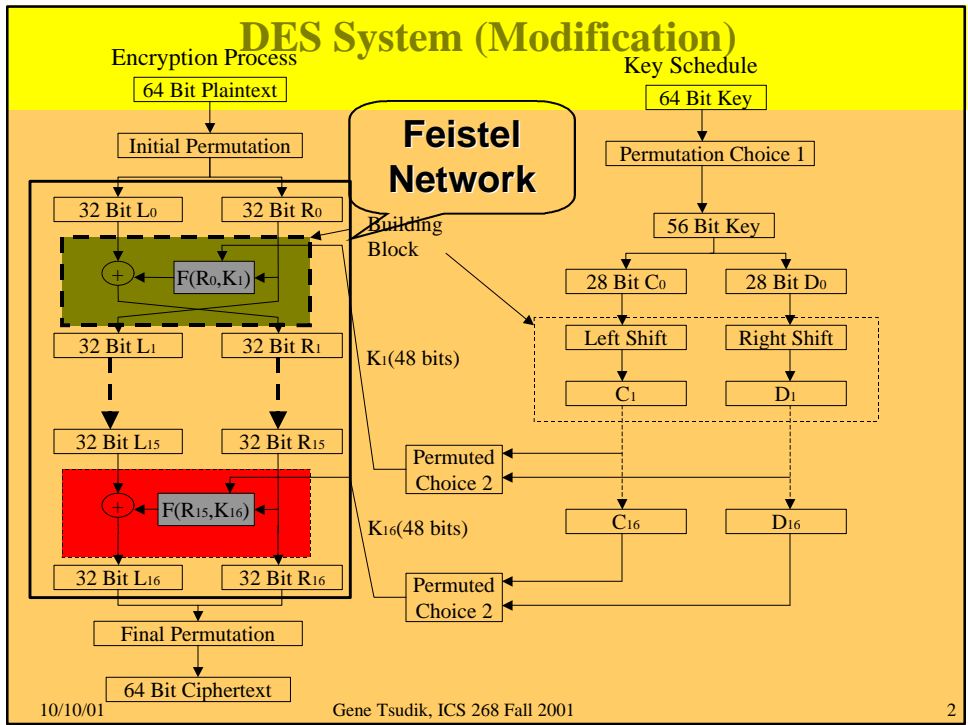
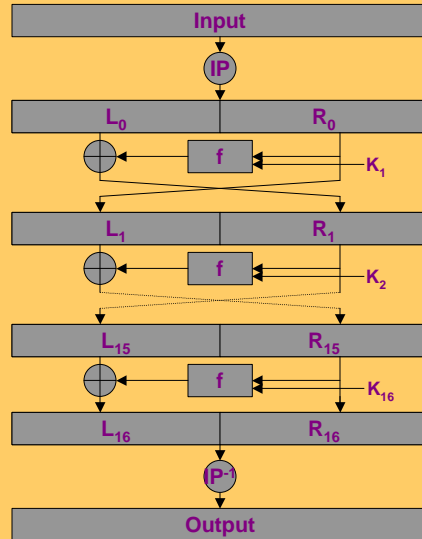


Lecture 5, October 8.

DES System (Modification)



DES System (Modified)

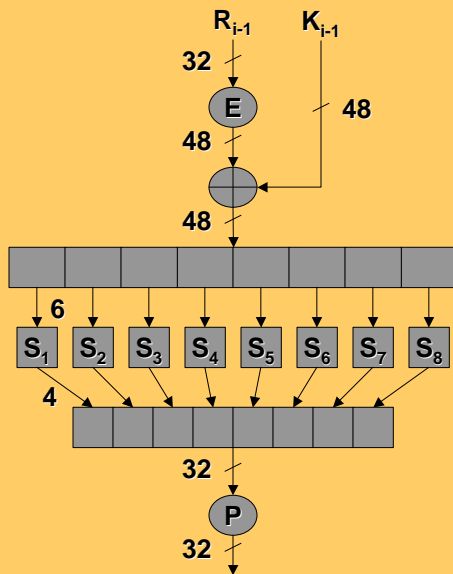


10/10/01

Gene Tsudik, ICS 268 Fall 2001

3

F Funtion



- Provide randomness by non-linear function S-box
- Every other operation of DES is linear
- Each S-box is 6 bit input, 4 bit output

10/10/01

Gene Tsudik, ICS 268 Fall 2001

4

S-box

Table 3.6 Primitive S-Box Functions

| S_1 | | | | | | | | | | | | | | | |
|-------|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|
| 14 | 4 | 13 | 1 | 2 | 15 | 11 | 8 | 3 | 10 | 6 | 12 | 5 | 9 | 0 | 7 |
| 0 | 15 | 7 | 4 | 14 | 2 | 13 | 1 | 10 | 6 | 12 | 11 | 9 | 5 | 3 | 8 |
| 4 | 1 | 14 | 8 | 13 | 6 | 2 | 11 | 15 | 12 | 9 | 7 | 3 | 10 | 5 | 0 |
| 15 | 12 | 8 | 2 | 4 | 9 | 1 | 7 | 5 | 11 | 3 | 14 | 10 | 0 | 6 | 13 |
| S_2 | | | | | | | | | | | | | | | |
| 15 | 1 | 8 | 14 | 6 | 11 | 3 | 4 | 9 | 7 | 2 | 13 | 12 | 0 | 5 | 10 |
| 3 | 13 | 4 | 7 | 15 | 2 | 8 | 14 | 12 | 0 | 1 | 10 | 6 | 9 | 11 | 5 |
| 0 | 14 | 7 | 11 | 10 | 4 | 13 | 1 | 5 | 8 | 12 | 6 | 9 | 3 | 2 | 15 |
| 13 | 8 | 10 | 1 | 3 | 15 | 4 | 2 | 11 | 6 | 7 | 12 | 0 | 5 | 14 | 9 |
| S_3 | | | | | | | | | | | | | | | |
| 10 | 0 | 9 | 14 | 6 | 3 | 15 | 5 | 1 | 13 | 12 | 7 | 11 | 4 | 2 | 8 |
| 13 | 7 | 0 | 9 | 3 | 4 | 6 | 10 | 2 | 8 | 5 | 14 | 12 | 11 | 15 | 1 |
| 13 | 6 | 4 | 9 | 8 | 15 | 3 | 0 | 11 | 1 | 2 | 12 | 5 | 10 | 14 | 7 |
| 1 | 10 | 13 | 0 | 6 | 9 | 8 | 7 | 4 | 15 | 14 | 3 | 11 | 5 | 2 | 12 |

10/10/01

Gene Tsudik, ICS 268 Fall 2001

5

Answer to Last Class Question

★ Question: f function has expansion and compression. How can you decrypt?

➤ Answer: It does not matter ;-)

★ Decryption

$$\text{➤ } L_1^D = R_{16} = R_{15}$$

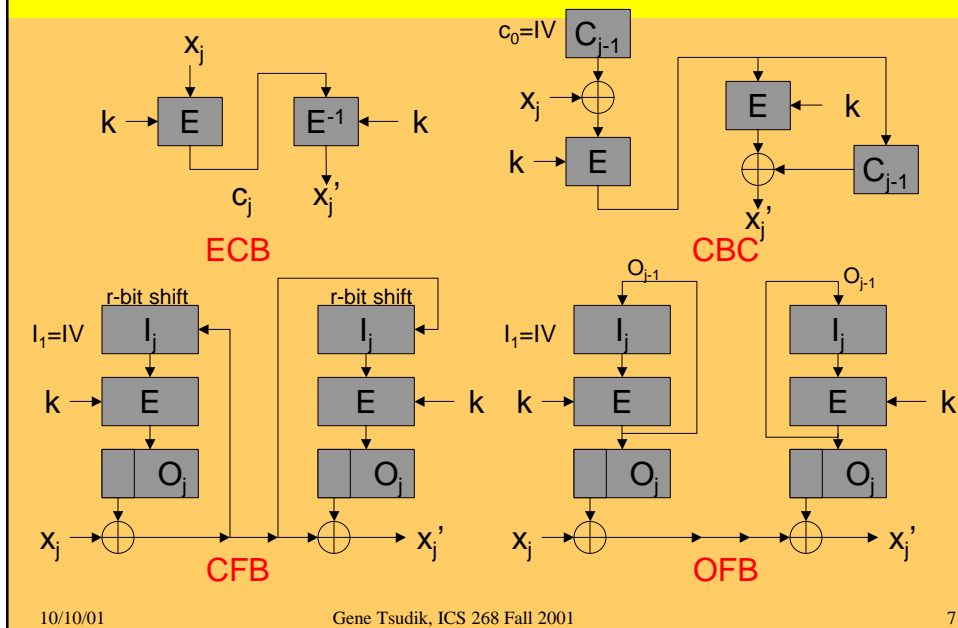
$$\begin{aligned} \text{➤ } R_1^D &= L_{16} \oplus f(R_{16}, K_{16}) \\ &= L_{15} \oplus f(R_{15}, K_{16}) \oplus f(R_{15}, K_{16}) \\ &= L_{15} \end{aligned}$$

10/10/01

Gene Tsudik, ICS 268 Fall 2001

6

Modes of operation



Modes of operation (cnt.)

★ ECB

1. Encryption: $c_j \leftarrow E_K(x_j)$
2. Decryption: $x_j \leftarrow E^{-1}_K(c_j)$
 - ▶ Identical plaintext (under the same key) result in identical ciphertext
 - ▶ blocks are enciphered independently of other blocks
 - ▶ bit errors in a single ciphertext affect decipherment of that block only

★ CBC

1. Encryption: $c_0 \leftarrow IV, c_j \leftarrow E_K(c_{j-1} \oplus x_j)$
2. Decryption: $c_0 \leftarrow IV, x_j \leftarrow c_{j-1} \oplus E^{-1}_K(c_j)$
 - ▶ chaining causes ciphertext c_j to depend on all preceding plaintext
 - ▶ a single bit error in c_j affects decipherment of blocks c_j and c_{j+1}
 - ▶ self-synchronizing: error c_j (not c_{j+1}, c_{j+2}) is correctly decrypted to x_{j+2} .
 - ▶ Can use as a MAC: $x_1, x_2, \dots, x_n, c_n$

Modes of operation (cnt.)

★ CFB

1. Encryption: $I_1 \leftarrow IV$

1. $O_j \leftarrow E_k(I_j)$. (Compute the block cipher output)
2. t_j : r leftmost bits of O_j (Assume the leftmost is identified as bit 1)
3. $c_j \leftarrow x_j \oplus t_j$. (Transmit the r -bit ciphertext block c_j)
4. Shift c_j into right end of shift register

2. Decryption: $I_1 \leftarrow IV$, $x_j \leftarrow c_j \oplus t_j$, where t_j , O_j and I_j are as above

- ▶ re-ordering ciphertext blocks affects decryption
- ▶ one or more bit errors in any single r -bit ciphertext block c_j affects the decipherment of next $\lceil n/r \rceil$ ciphertext blocks
- ▶ self-synchronizing similar to CBC, but requires $\lceil n/r \rceil$ blocks to recover.
- ▶ for $r < n$, throughput is decreased by a factor of n/r

10/10/01

Gene Tsudik, ICS 268 Fall 2001

9

Modes of operation (cnt.)

★ CFB

1. Encryption: $I_1 \leftarrow IV$

1. $O_j \leftarrow E_k(I_j)$. (Compute the block cipher output)
2. t_j : r leftmost bits of O_j (Assume the leftmost is identified as bit 1)
3. $c_j \leftarrow x_j \oplus t_j$. (Transmit the r -bit ciphertext block c_j)
4. Shift c_j into right end of shift register

2. Decryption: $I_1 \leftarrow IV$, $x_j \leftarrow c_j \oplus t_j$, where t_j , O_j and I_j are as above

- ▶ keystream is plaintext-independent
- ▶ bit errors affects the decipherment of only that character
- ▶ recovers from ciphertext bit errors, but cannot self-synchronize
- ▶ for $r < n$, throughput is decreased as per the CFB mode

10/10/01

Gene Tsudik, ICS 268 Fall 2001

10

Breaking DES (Cryptanalysis)

• Differential Cryptanalysis

- Differential cryptanalysis discovered in 1990; virtually all block ciphers from before that time are vulnerable...
- ...except DES. IBM (and NSA) knew about it 15 years earlier
- Looks for correlations in f()-function input and output
- More precisely, the relation between input xor and output xor
$$\Pr[f(X) \oplus f(X') = \Delta Y \mid X \oplus X' = \Delta X]$$

• Linear cryptanalysis

- Looks for correlations between key and cipher input and output
- More precisely, relation between linear combination of input bits and linear combination of output bits

• Related-key cryptanalysis

- Looks for correlations between key changes and cipher input/output

10/10/01

Gene Tsudik, ICS 268 Fall 2001

11

Breaking DES (Cryptanalysis)

Strength of DES Key size = 56 bits

- Brute force = 2^{55} attempts
- Differential cryptanalysis = 2^{47} attempts
- Linear cryptanalysis = 2^{43} attempts

Longer than 56 bit keys don't make it any stronger

More than 16 rounds don't make it any stronger

DES Key Problems:

Weak keys (all 0s, all 1s, a few others)

Key size = 56 bits = $8 * 7$ -bit ASCII

Alphanumeric-only password converted to uppercase = $8 * \sim 5$ -bit chars = 40 bits

10/10/01

Gene Tsudik, ICS 268 Fall 2001

12

Breaking DES (COST)

DES was designed for efficiency in early-70's hardware

Makes it easy to build pipelined brute-force breakers in late-90's hardware

16 stages, tests 1 key per clock cycle

Can build a DES-breaker using:

* Field-programmable gate array (FPGA), software programmable hardware

* Application-specific IC (ASIC)

100 MHz ASIC = 100M keys per second per chip

Chips = \$10 in 5K+ quantities \$50,000 = 500 billion keys/sec

= 20 hours/key (40-bit DES takes 1 sec)

Breaking DES (COST)

•\$1M = 1 hour per key (1/20 sec for 40 bit)

•\$10M = 6 minutes per key (1/200 sec for 40 bits)

•US black budget is ~\$25-30 billion!!!

•distributed.net = ~70 billion keys/sec with 20,000 computers (how long?)

•EFF (US non-profit) broke full DES in 2 1/2 days

•Amortised cost over 3 years = 8 cents per key

•If your secret is worth more than 8 cents, don't encrypt it with DES

•September 1998: German court rules DES "out of date and unsafe" for financial applications

DES Variants

- 2-DES (double DES) =
 $E(K_2, E(K_1, X))$ or $D(K_2, E(K_1, X))$ --- weak!
- 3-DES (triple DES) = $E(K_1, D(K_2, E(K_1, X)))$ or $E(K_3, D(K_2, E(K_1, X)))$ --- same security?
- DES_x =
 $K_3 \text{ XOR } E(K_2, K_1 \text{ XOR } X)$: 2^{184} security proved by Rogaway
 $K_1 \text{ XOR } E(K_1, X)$?
 $E(K_1, K_1 \text{ XOR } X)$?

10/10/01

Gene Tsudik, ICS 268 Fall 2001

15

DES summary

- Permutation/substitution block cipher
- 64-bit data blocks
- 56-bit keys (8 parity bits)
- 16 rounds (shifts, xors)
- Key schedule
- S-box selection secret...
- DES "aging"
- 2-DES: rendezvous attack
- 3-DES: 112-bit security?
- DESX : 64-bit security?

10/10/01

Gene Tsudik, ICS 268 Fall 2001

16

Other ciphers

Skipjack

- Classified algorithm originally designed for Clipper,
- declassified in 1998
- 32 rounds, breakable with 31 rounds
- 80 bit key, inadequate for long-term security

GOST

- GOST 28147, Russian answer to DES
- 32 rounds, 256 bit key
- Incompletely specified

10/10/01

Gene Tsudik, ICS 268 Fall 2001

17

Other popular ciphers

IDEA (X. Lai, J. Massey, ETH)

- Developed as PES (proposed encryption standard),
- adapted to resist differential cryptanalysis as IPES, then IDEA
- Gained popularity via PGP, 128 bit key
- Patented (Ascom CH)

Blowfish (B. Schneier, Counterpane)

- Optimised for high-speed execution on 32-bit processors
- 448 bit key, relatively slow key setup
- Fast for bulk data on most PCs/laptops

10/10/01

Gene Tsudik, ICS 268 Fall 2001

18

New Generation Block Cipher

★ AES (Advanced Encryption Standard)

- Jan. 1997: initiation of the AES development
- Sep. 1997: formal call for algorithms
 - ▶ unclassified, publicly disclosed encryption algorithm(s), available royalty-free, worldwide
 - ▶ block size: 128b, key size: 128, 192, 256b
- Aug. 1998: a group of fifteen AES candidate
- Mar. 1999: 2nd AES2, selected five algorithms
 - ▶ MARS, RC6, Rijndael, Serpent, and Twofish
- Oct. 2000: Rijndael to propose for the AES
 - ▶ Fast for hardware/software implementation
 - ▶ Pretty strong

**How do Alice and Bob get to
share a secret key in the first place?**

Or

**Why do we need public key
cryptography**

Merkle's Puzzles (1974)

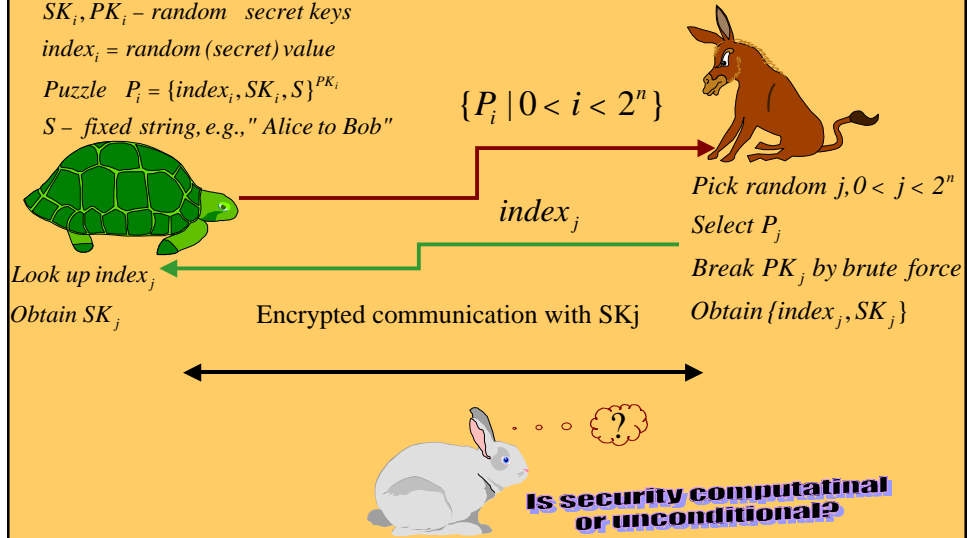
$$0 < i < 2^n = N$$

SK_i, PK_i - random secret keys

$index_i$ = random (secret) value

Puzzle $P_i = \{index_i, SK_i, S\}^{PK_i}$

S - fixed string, e.g., "Alice to Bob"



10/10/01

Gene Tsudik, ICS 268 Fall 2001

21

Merkle's Puzzles (modified)

$$0 < i < 2^n = N$$

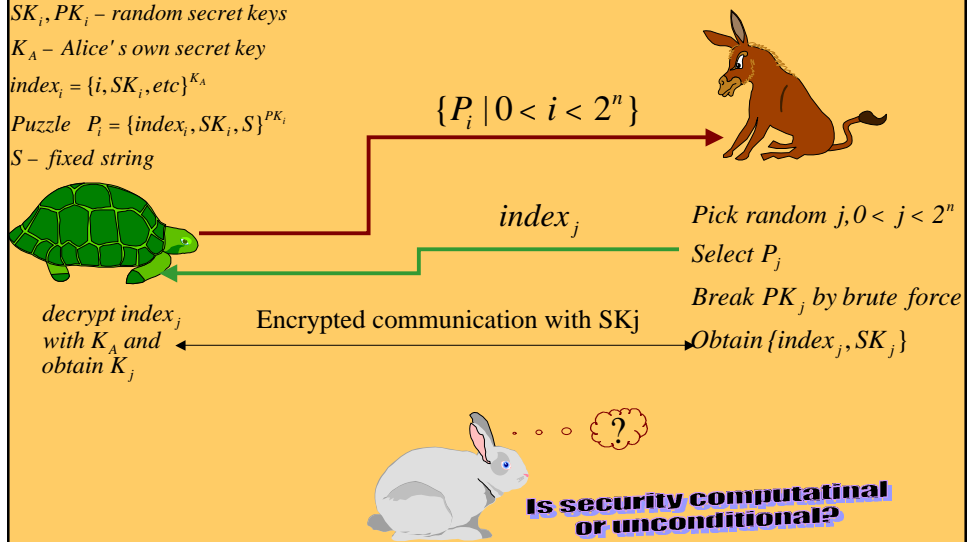
SK_i, PK_i - random secret keys

K_A - Alice's own secret key

$index_i = \{i, SK_i, etc\}^{K_A}$

Puzzle $P_i = \{index_i, SK_i, S\}^{PK_i}$

S - fixed string

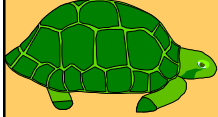


10/10/01

Gene Tsudik, ICS 268 Fall 2001

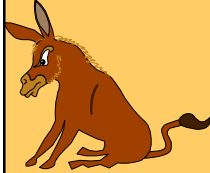
22

Merkle's Puzzles (contd.)



Alice:

- $O(N)$ work to generate, compose, send puzzles
- Memory: Ka



Bob

- $O(N)$ work to break a single puzzle



Eve

- $O(N^2)$ work to break, on the average $N/2$ puzzles

Can we get better than N^2 to N advantage?