

Utilizing Commercial Object Libraries within Loosely- Coupled, Event- Based Systems

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Outline

- ★ Motivation
- ★ Background
 - Event-based systems
 - Commercial object library: COM
- ★ Accidental and essential Issues
- ★ An integration framework
- ★ Validating the framework
- ★ Conclusion



Motivation

- ★ Software Architecture, Components, and Connectors
- ★ Many benefits of event-based connectors
- ★ But the majority of software is still based on procedure calls
- ★ Need to bridge
 - Integrate
 - Evolve
 - Explore



Event-based Systems

- ★ Components send events to each other
- ★ Connectors provide messaging infrastructure
- ★ Benefits
 - Heterogeneous components
 - Loosely-coupling
 - Easy evolution
- ★ Sample systems: SIENA, KnowNow, C2



A Commercial Object Library: COM

- ★ The dominant communication mechanism: DCE RPC, CORBA, COM(+), RMI, Web Service
- ★ COM's basic concepts
 - Interface
 - Class
 - Object
 - Apartment



Issues in Integration

- ★ Accidental and essential difficulties
- ★ Accidental issues
 - Platforms: process, machine, OS, protocol
 - Programming Languages: JIntegra
- ★ Essential issues: architectural difference
 - Lack of explicit reference
 - ★ References of different forms: naming, binding
 - Asynchrony
 - ★ Architectural and implementation asynchrony



Limitations of Built-in Integration

- ★ COM's newer functionalities
 - Stubs for asynchronous calls
 - Event Service, MSMQ
- ★ No dynamic events
- ★ No event routing



A bridging framework

- ★ COM-compatible interfaces describing concepts in event-based systems
- ★ IEvent
- ★ IComponent
- ★ IConnector
- ★ Classes implementing these interfaces



Key interface: IConnector

```
Interface IConnector {  
    HRESULT HandleEvent(IEvent *);  
    HRESULT Attach(IComponnet *);  
    HRESULT Detach(IComponent *);  
    HRESULT Attach(IConnector *);  
    HRESUTL Detach(IConnector *);  
    HRESULT Publish(IEvent *evt, IComponent *pub);  
    HRESULT Subscribe(IEvent *pt, IComponent *sub);  
}
```

- ★ Route events
- ★ Configure components and connectors
- ★ Publish and subscribe events



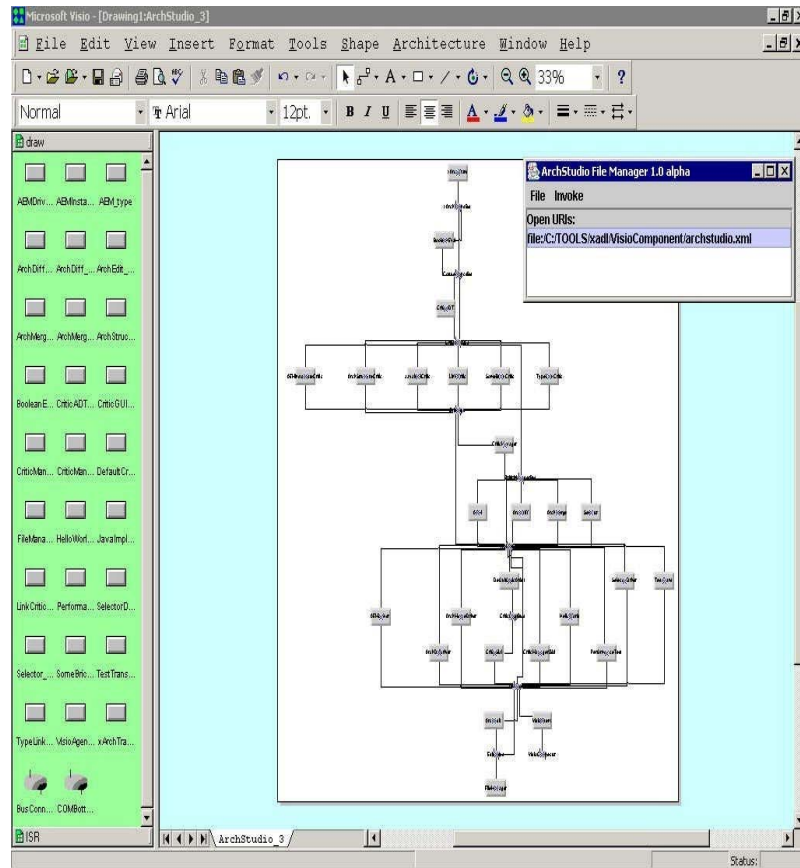
References and Asynchrony

- ★ No explicit references between components
 - Only connectors know the neighboring components and connectors
- ★ Sending event is non-blocking
 - `SendAndWait` is provided for convenience



Evaluation: Visio for ArchStudio

- ★ Using the framework to integrate Microsoft Visio as the graphical front-end of ArchStudio



Conclusion

- ★ Integrating event-based systems and object libraries is important
- ★ The challenge lies in the essential architectural differences: explicit reference and synchronous operation
- ★ An initial bridging framework
- ★ Future work: model and security

