

7. Part (b) is easier, so let's do that first.

b) In the notation of slide 2-20, assume we have 1-byte keys, and let $k_1 = \langle 0 \rangle$ and $k_2 = \langle 1 \rangle$. Then note that regardless of the choice of m and a , $h_a(k_1)$ is always 0. Thus the hash functions do not meet the stronger condition.

a) This part was considerably harder. Here are two ways it could be done.

Note that $\sum_{i=0}^{m-1} n_i$ is always n ; thus $\mathbf{E} \left[\sum_{i=0}^{m-1} n_i \right] = n$.

To compute $\mathbf{E} \left[\sum_{i=0}^{m-1} n_i^2 \right]$ we can relate it to the total number of collisions that take place with chaining. Since n_i is the number of keys going to bucket i , the number of collisions in bucket i is $0 + 1 + 2 + \dots + (n_i - 1) = \binom{n_i}{2}$, so, letting c be the expectation of the total number of collisions, we have

$$c = \mathbf{E} \left[\sum_{i=0}^{m-1} \binom{n_i}{2} \right]. \quad (1)$$

From slide 2-19 we know that the expected number of collisions involving any key is $(n-1)/m$. Adding this together for all of the n keys gives a sum of $n(n-1)/m$. However, for any x and y , we have counted any collision between x and y twice in this sum. Thus the expected total number of collisions is

$$c = \frac{n(n-1)}{2m}. \quad (2)$$

Now note that since $k^2 = 2\binom{k}{2} + k$, we have

$$\mathbf{E} \left[\sum_{i=0}^{m-1} n_i^2 \right] = \mathbf{E} \left[\sum_{i=0}^{m-1} 2\binom{n_i}{2} + n_i \right] = 2\mathbf{E} \left[\sum_{i=0}^{m-1} \binom{n_i}{2} \right] + \mathbf{E} \left[\sum_{i=0}^{m-1} n_i \right] = 2c + n. \quad (3)$$

where we used (1) in the last step. Using (2), this implies

$$\mathbf{E} \left[\sum_{i=0}^{m-1} n_i^2 \right] = 2\frac{n(n-1)}{2m} + n = n \left(1 + \frac{n-1}{m} \right).$$

Note that this analysis is very similar to the analysis on page 248 of our text (second edition).

Here is another way to compute $\mathbf{E} \left[\sum_{i=0}^{m-1} n_i^2 \right]$. Define

$$X_{si} = \begin{cases} 1 & \text{if key } s \text{ goes to slot } i \\ 0 & \text{otherwise.} \end{cases}$$

Note that $\mathbf{E}[X_{si}]$ is equal to the probability that key s goes to slot i , that $n_i = \sum_{s=1}^n X_{si}$, and that

$$n_i^2 = \left(\sum_{s=1}^n X_{si} \right) \left(\sum_{r=1}^n X_{ri} \right) = \sum_{s=1}^n \sum_{r=1}^n X_{si} X_{ri}.$$

Hence

$$\mathbf{E} \left[\sum_{i=0}^{m-1} n_i^2 \right] = \mathbf{E} \left[\sum_{i=0}^{m-1} \sum_{s=1}^n \sum_{r=1}^n X_{si} X_{ri} \right] = \sum_{i=0}^{m-1} \sum_{s=1}^n \sum_{r=1}^n \mathbf{E}[X_{si} X_{ri}]. \quad (4)$$

We now compute the value of $\mathbf{E}[X_{si} X_{ri}]$. For any given s and i , let A be the event that key s goes to slot i , and \bar{A} be the event that it does not. Note that A holds if and only if $X_{si} = 1$, so $\Pr\{A\} = \mathbf{E}[X_{si}]$. Then

$$\mathbf{E}[X_{si} X_{ri}] = \Pr\{A\} \mathbf{E}[X_{si} X_{ri} \mid A] + \Pr\{\bar{A}\} \mathbf{E}[X_{si} X_{ri} \mid \bar{A}].$$

When A does not hold, $X_{si} = 0$ so $X_{ri} X_{si} = 0$, so this simplifies to

$$\mathbf{E}[X_{si} X_{ri}] = \Pr\{A\} \mathbf{E}[X_{si} X_{ri} \mid A].$$

When A does hold, $X_{si} = 1$ and by the properties of universal hashing $\Pr\{X_{ri} = 1\} = 1/m$ if $r \neq s$, and of course $X_{ri} X_{si} = X_{ri}$ when $r = s$. Thus this simplifies to

$$\mathbf{E}[X_{si} X_{ri}] = \begin{cases} \mathbf{E}[X_{si}] & \text{if } s = r \\ \mathbf{E}[X_{si}] / m & \text{if } s \neq r. \end{cases} \quad (5)$$

Substituting (5) into (4) gives

$$\begin{aligned} \mathbf{E} \left[\sum_{i=0}^{m-1} n_i^2 \right] &= \sum_{i=0}^{m-1} \sum_{s=1}^n \sum_{r=1}^n \mathbf{E}[X_{si}] \times \begin{cases} 1 & \text{if } s = r \\ 1/m & \text{if } s \neq r \end{cases} \\ &= \sum_{i=0}^{m-1} \sum_{s=1}^n \left(1 + \frac{n-1}{m} \right) \mathbf{E}[X_{si}] \\ &= \sum_{i=0}^{m-1} \left(1 + \frac{n-1}{m} \right) \sum_{s=1}^n \mathbf{E}[X_{si}] \\ &= \sum_{i=0}^{m-1} \left(1 + \frac{n-1}{m} \right) \mathbf{E}[n_i] \\ &= \left(1 + \frac{n-1}{m} \right) \sum_{i=0}^{m-1} \mathbf{E}[n_i] \\ &= \left(1 + \frac{n-1}{m} \right) n. \end{aligned}$$