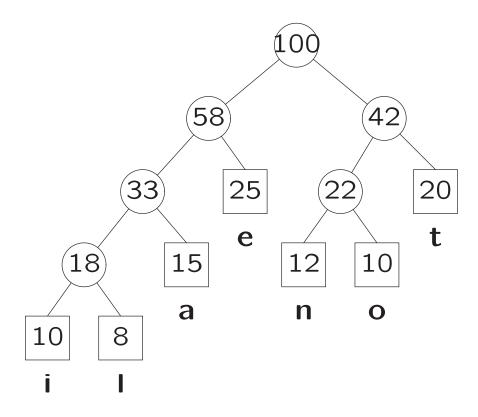
- we are given frequency distribution  $F=(f_1,\ldots,f_n)$  determine codelengths  $L=(L_1,\ldots,L_n)$  to minimize resulting encoding length  $=F\cdot L=\sum f_i L_i$
- Huffman Algorithm (original version)

```
initialize list with ordered set of frequencies  \begin{array}{l} \textbf{while } \textit{len}( \text{ list }) > 1 \textbf{ do} \\ \text{merge 2 smallest values } (i,j) \text{ into one value } (x) \\ \text{represent } x \text{ by creating a parent node having children } i \text{ and } j \\ \text{insert } x \text{ in proper place within the list}  \end{array}
```

avoid insertion search: use 2 lists (leaf+internal)

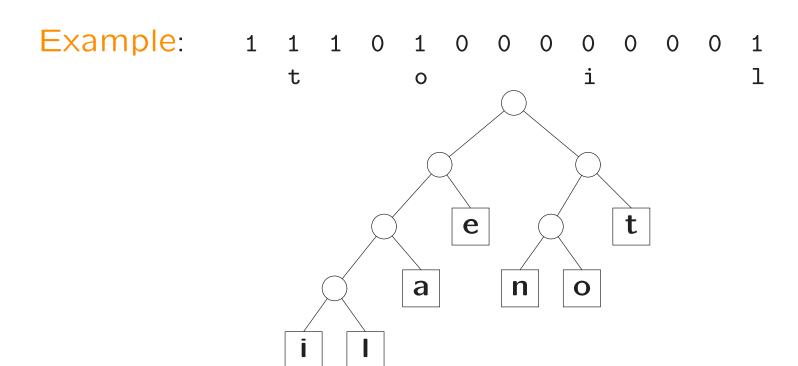
while lists contain more than one value do merge 2 smallest values (i,j) into one value (x) represent x by creating a parent node having children i and j place x at end of 'internal' list

Example: e t a n o i 1 25 20 15 12 10 10 8



#### Decoding:

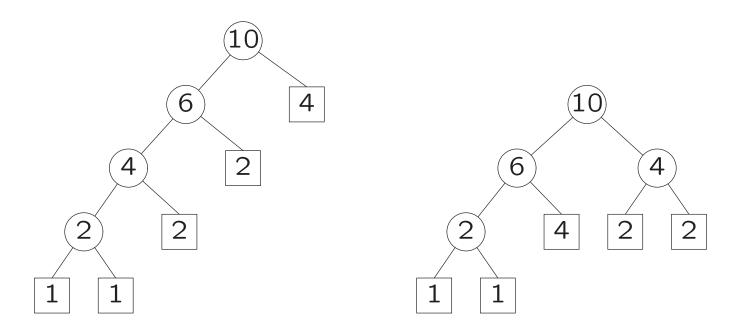
- encoder transmits the codetree in some form
- decoder iterates determining next char by
  - start at top (root) of tree
  - branch L/R (for 0- or 1-bit) until a Leaf
  - output character associated with Leaf



3

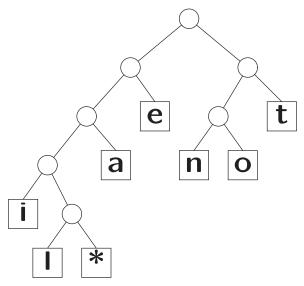
• prefer merging leaf will minimize variance

Example: 1, 1, 2, 2, 4

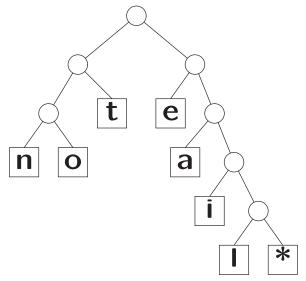


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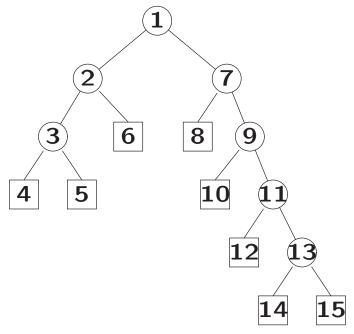
can construct Huffman codetree that contains EOF node



carefully construct Huffman codetree that contains EOF node
by ordering siblings to cause EOF node to be rightmost leaf



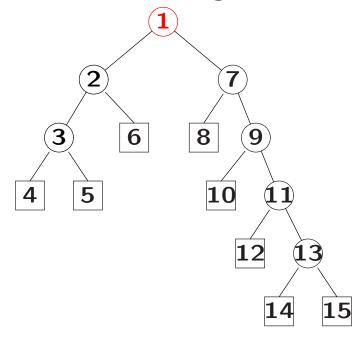
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- bit string showing nodes are leaf (square) or internal (circle) enables reconstruction of tree structure

- - .] [

- 1)

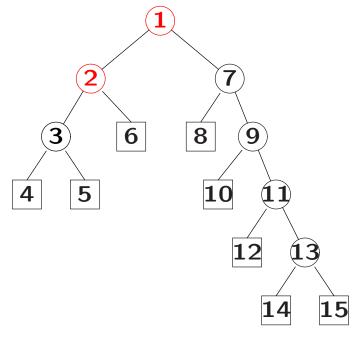


- bit string showing nodes are leaf (square) or internal (circle) enables reconstruction of tree structure

- 5
- 6

- |8|
- (9) |10| (1) |12| (13)



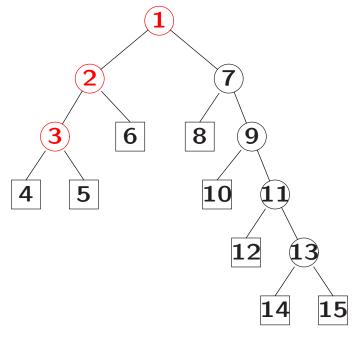


- bit string showing nodes are leaf (square) or internal (circle) enables reconstruction of tree structure

- - 5
- 6
- [8]

- (9) |10| (11) |12| (13)

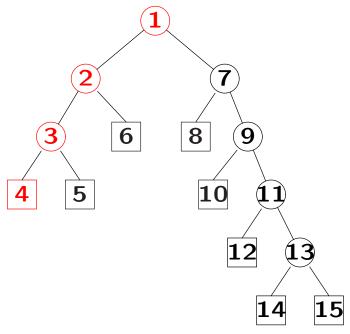




- bit string showing nodes are leaf (square) or internal (circle) enables reconstruction of tree structure

- - 5
- 6
- [8]
- (9) |10| (11) |12| (13)

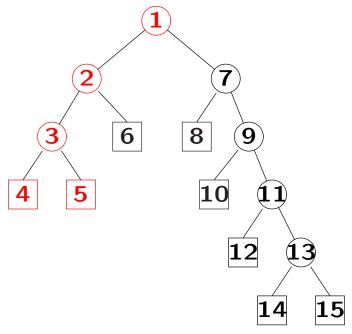




- bit string showing nodes are leaf (square) or internal (circle) enables reconstruction of tree structure

- 5
- 6
- **(7)**
- |8|
- (9) |10| (11) |12| (13)

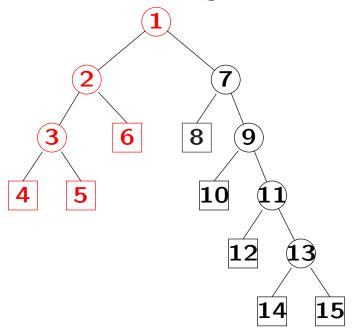




- bit string showing nodes are leaf (square) or internal (circle) enables reconstruction of tree structure

- 6
- **(7)**
- 8
- (9) |10| (11) |12| (13)

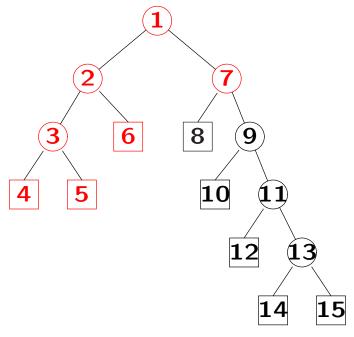




- bit string showing nodes are leaf (square) or internal (circle) enables reconstruction of tree structure

- 6
- **(7)**
- 8 9 10 11 12 13

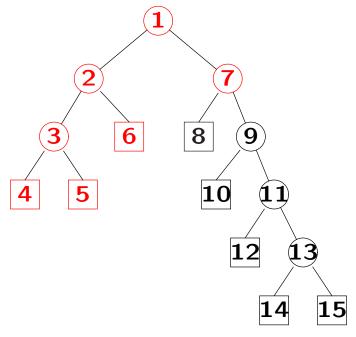




- bit string showing nodes are leaf (square) or internal (circle) enables reconstruction of tree structure

- 8 9 10 11 12 13

diagram shows preorder numbering of tree nodes



- bit string showing nodes are leaf (square) or internal (circle) enables reconstruction of tree structure

- 6
- 8
- (9) |10| (11) |12| (13)

express structure (which determines that there are n+1 leaves) then express n characters in order (assumes that last leaf is EOF)