Results of brainstorming session

Project Choices:

1) Expiration date manager for your refrigerator
2) A way to never eat lunch alone
3) A smart cookbook that gives you recipes that you can make with food on hand
4) A system to support food donation
   1) Find a place to donate food to charities
   2) A way to find the needs that can be met
5) A system to support shopping at farmer’s markets and buying seasonal/local food.

Rejected systems:

1) A Nutrition Education System
   1) Interaction is limited, almost static web pages
2) A game
   1) Fun, but not amenable to the kind of user evaluation we are studying
3) System that shows waiting time for local restaurants.
   1) There are already examples of this commercially deployed
      1) www.opentable.com