

Reflecting on Weiser

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INF 241



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<http://www.ics.uci.edu/~djp3>

: Writing Suggestions

- Don't
 - Stay away from writing with the goal of
 - describing what you like and don't like
 - describing whether you enjoyed the paper or not
 - talking about things in terms of generational differences
- Do
 - Feel free to take one theme from the articles and expand on it even if it means you don't talk about everything in the papers
 - Work on making the whole writing hang together as one piece of writing with good grammar and correct spelling.
 - Put your picture on your essay

Ways of Thinking about UBICOMP

- Systems
- Experience
- Sensors



Ways of Thinking about UBICOMP

- Systems
 - Carried
 - Worn
 - Infrastructure



- Xerox Parc
 - ?



- IBM Research (mid 1990s)
 - “Pervasive Computing”
 - WAP based phone checkin system



- University of Tokyo (late 1980's)
 - T-Engine and ITRON
 - Notable for elevating the role of software



- Cooltown
 - Hewlett Packard
 - First Realization of the Internet of Things



- UC Berkeley
 - Optimized info pad for consuming media



- MIT Media Lab
 - Wearable Computing
 - Heads-up Displays
 - Twiddlers



Ways of Thinking about UBICOMP

- MIT Media Lab
 - Wearable Computing
 - Heads-up Displays
 - Twiddlers



- Georgia Tech
 - Aware Home
 - Classroom 2000



“inch, foot, yard”

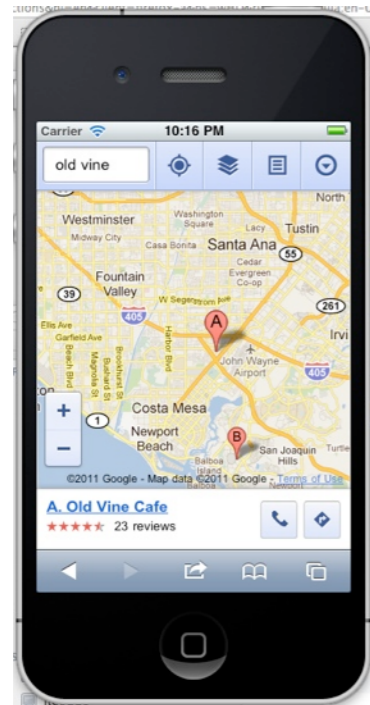


“Context-Awareness”

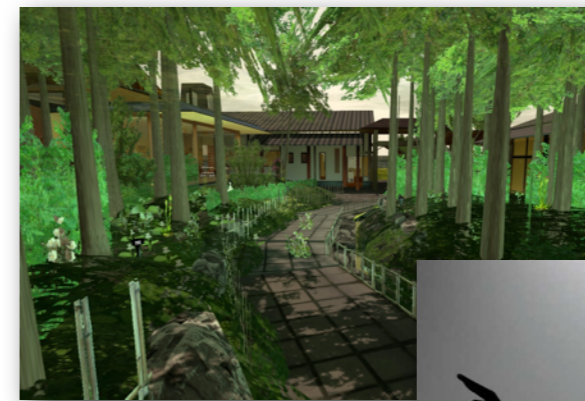
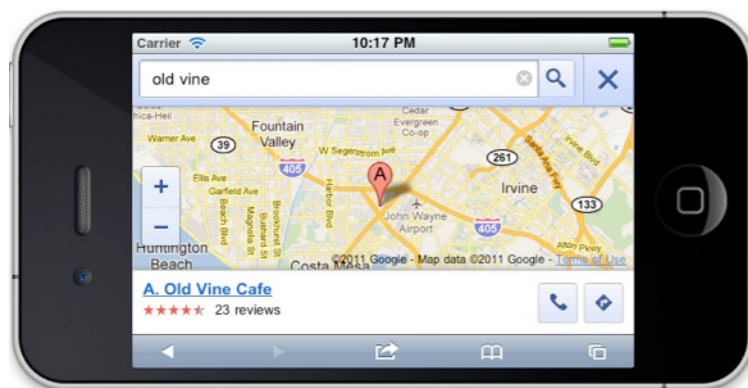


: Ubicomp is about people's relationship to computers

Ubicomp ————— Augmented Reality ————— Virtual Reality

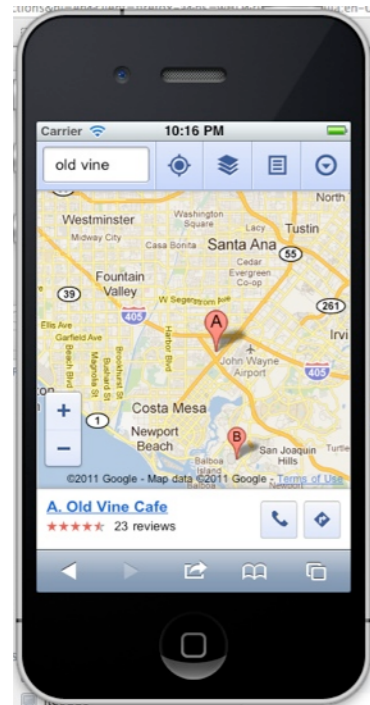


Virtual Worlds
Mirror Worlds

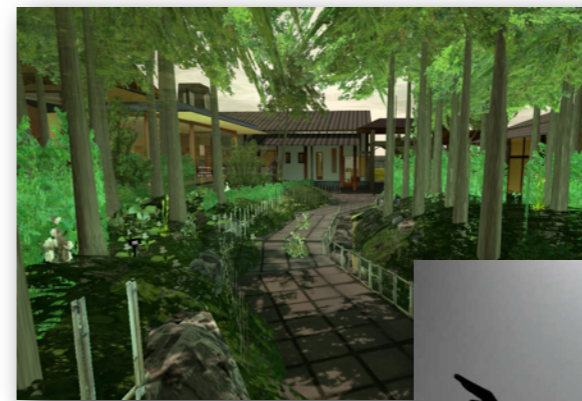
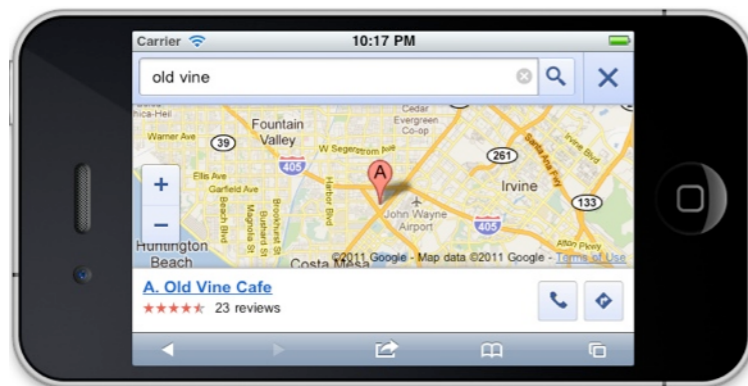


: Ubicomp is about people's relationship to computers

Ubicomp — Augmented Reality — Virtual Reality



Virtual Worlds
Mirror Worlds



ar photo, vr photo, green photo

: The Computer for the 21st century

- Read Sal's Story

: The Computer for the 21st century

- What is Sal like?
- What is Sal's world like?
 - Is it a realistic world?
 - Is it a problematic world?
 - Does it require technology that we don't have?

: Yesterday's Tomorrows

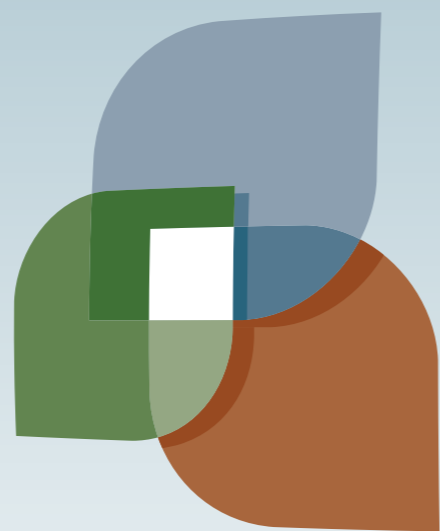
- Ubicomp is driven by a vision of the future
 - As opposed to what?
- A vision of people, practice and technology
 - anticipating future trends and future needs
- Also set a rhetorical tone
- “How should we understand the relationship between ubiquitous computings envisioned future and our everyday present?”

: Yesterday's Tomorrows

- The “proximate future”
 - “absolves researchers from the problems of the present”
 - Why is our vision of the future still the same as Weiser’s?
 - Why has it not come to pass?
 - It can never come to pass
 - It has already passed
 - The case of Singapore
 - censorship
 - The case of Korea

: Yesterday's Tomorrows

- Infrastructures are messy
- They need to be maintained
- They are a site of relationship renegotiation
- Read notes in conclusion



L U C I

