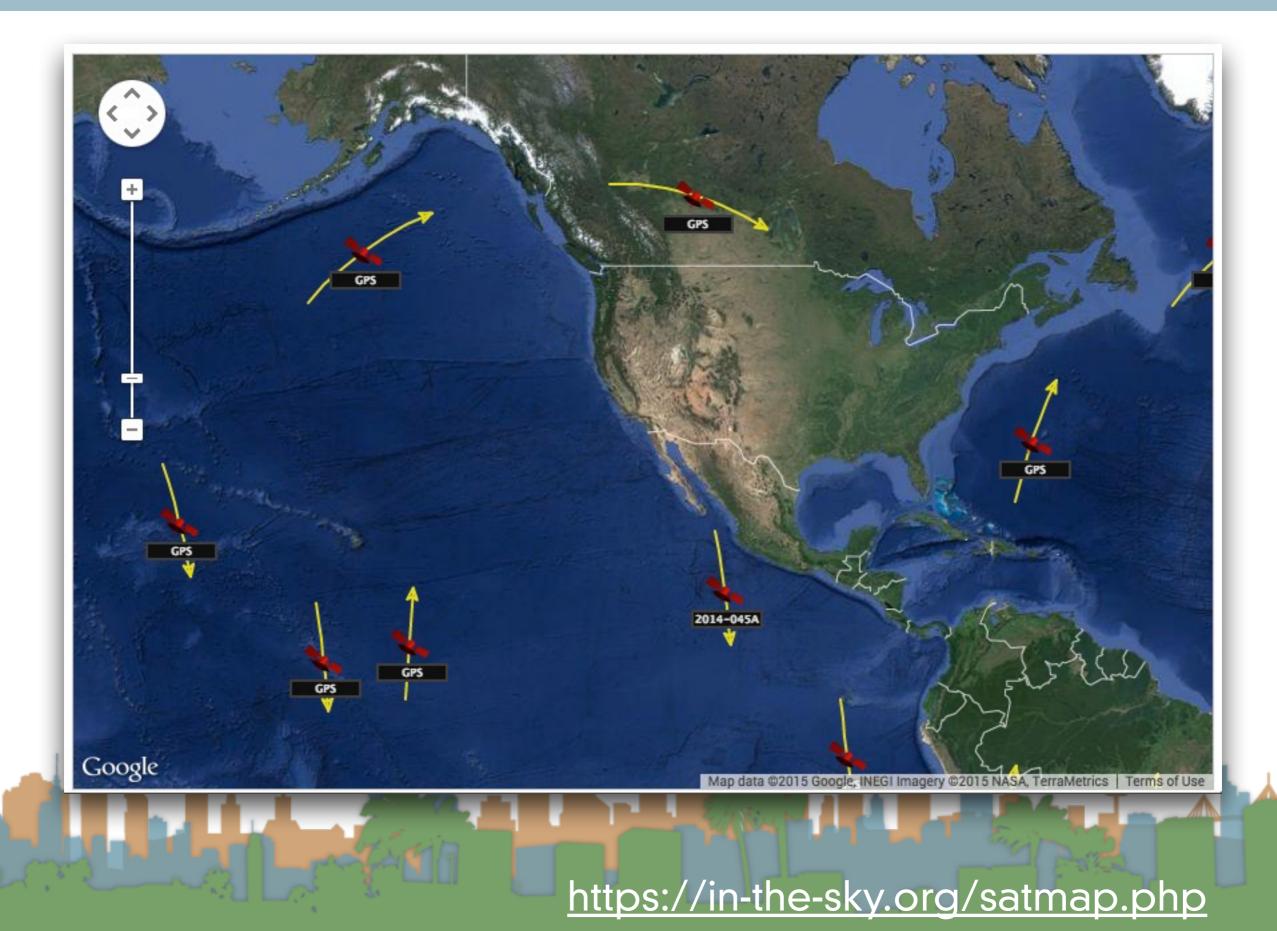
Mobile and Ubiquitous Games ICS 163 Donald J. Patterson

Else Er



How could a hacker figure out where you are when you use GPS from your phone?

Flickr:mafleen,greenstorm,templarion

Global Location GPS

Flickr:mafleen,greenstorm,templarion

E Start

Global Location GPS

- Basic concept is based on the foghorn paradigm
 - but in 3-D

Flickr:mafleen,greenstorm,templarion

Global Location GPS





Elline II



Flickr:mafleen,greenstorm,templarion

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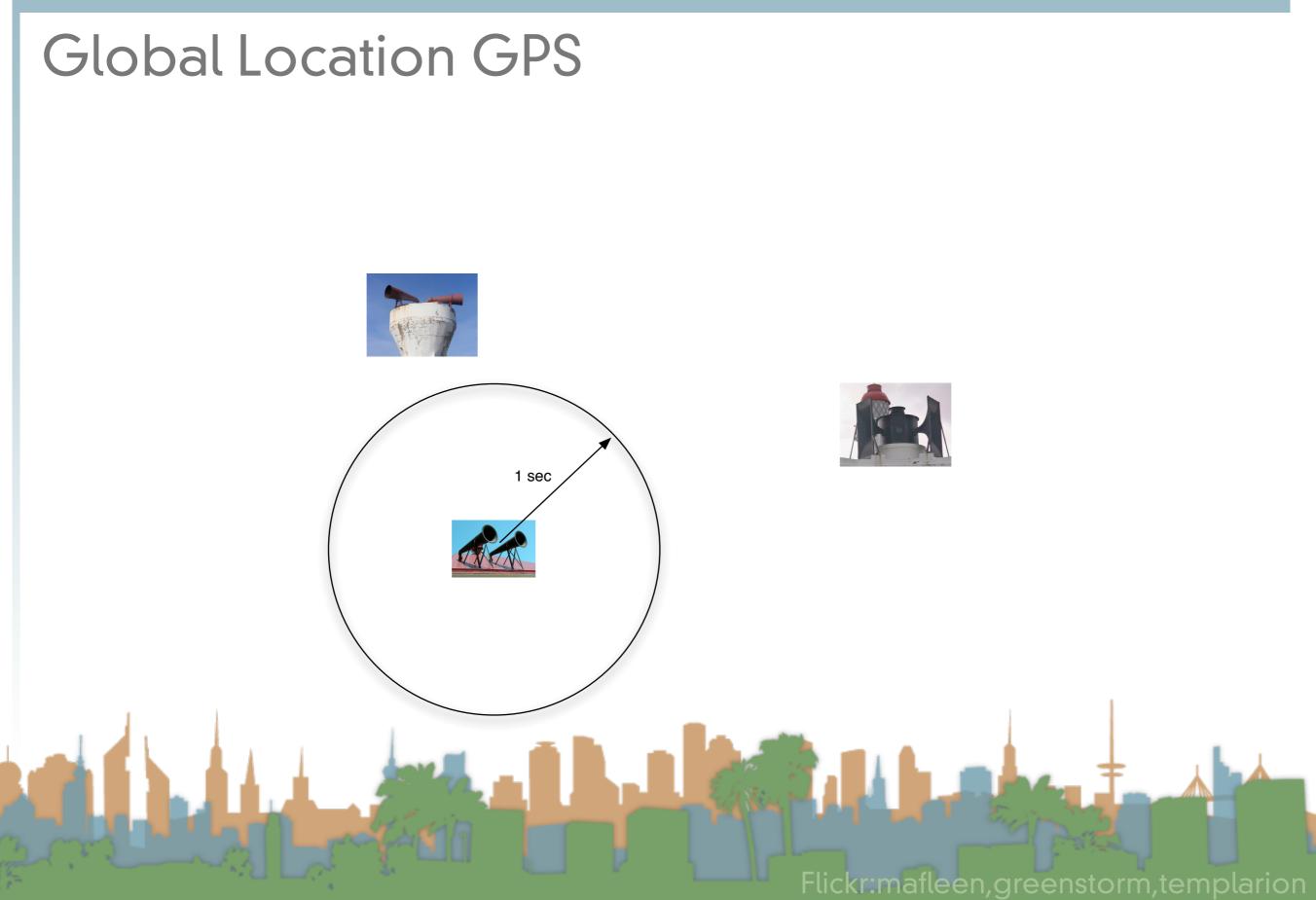
Elize II

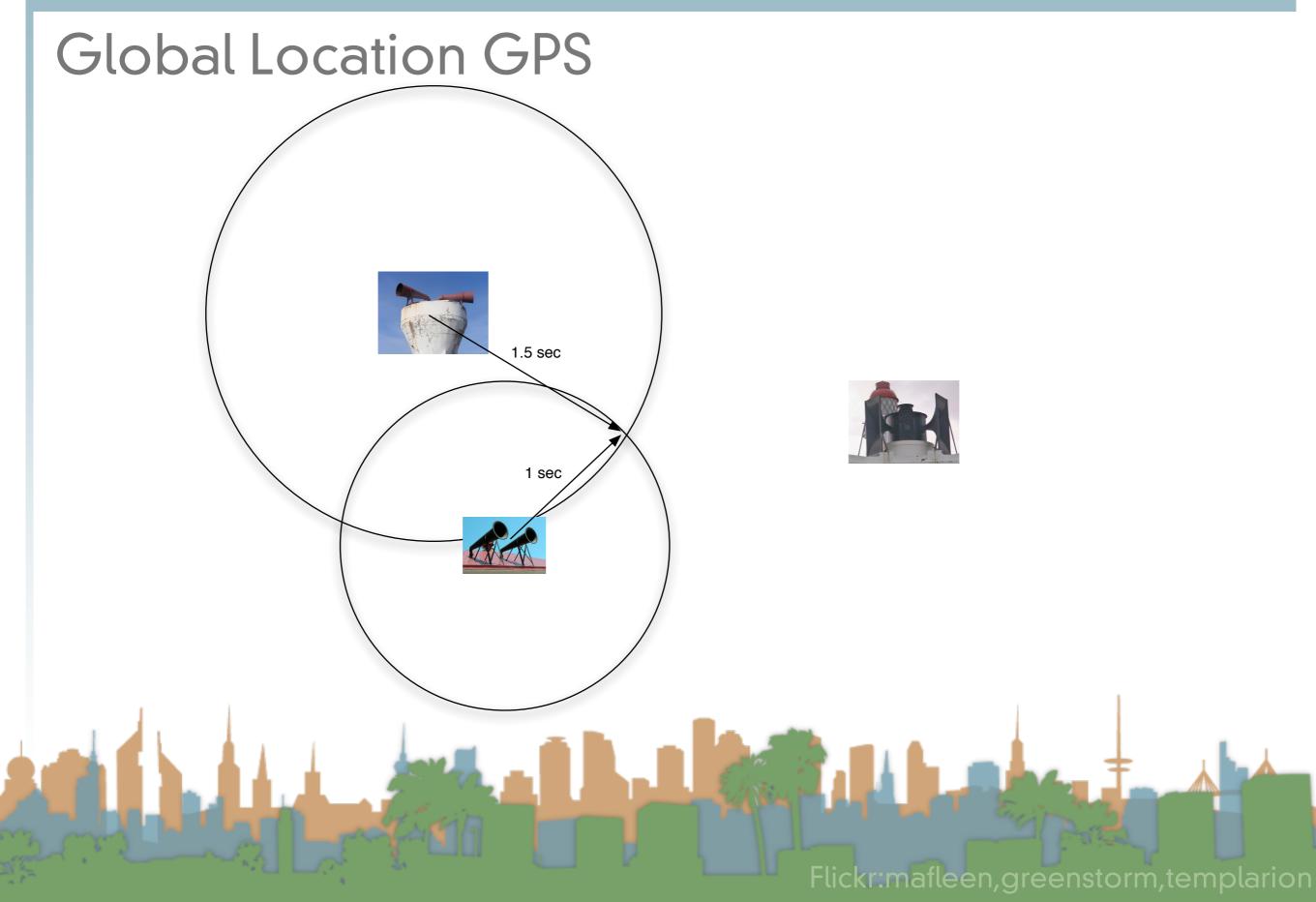


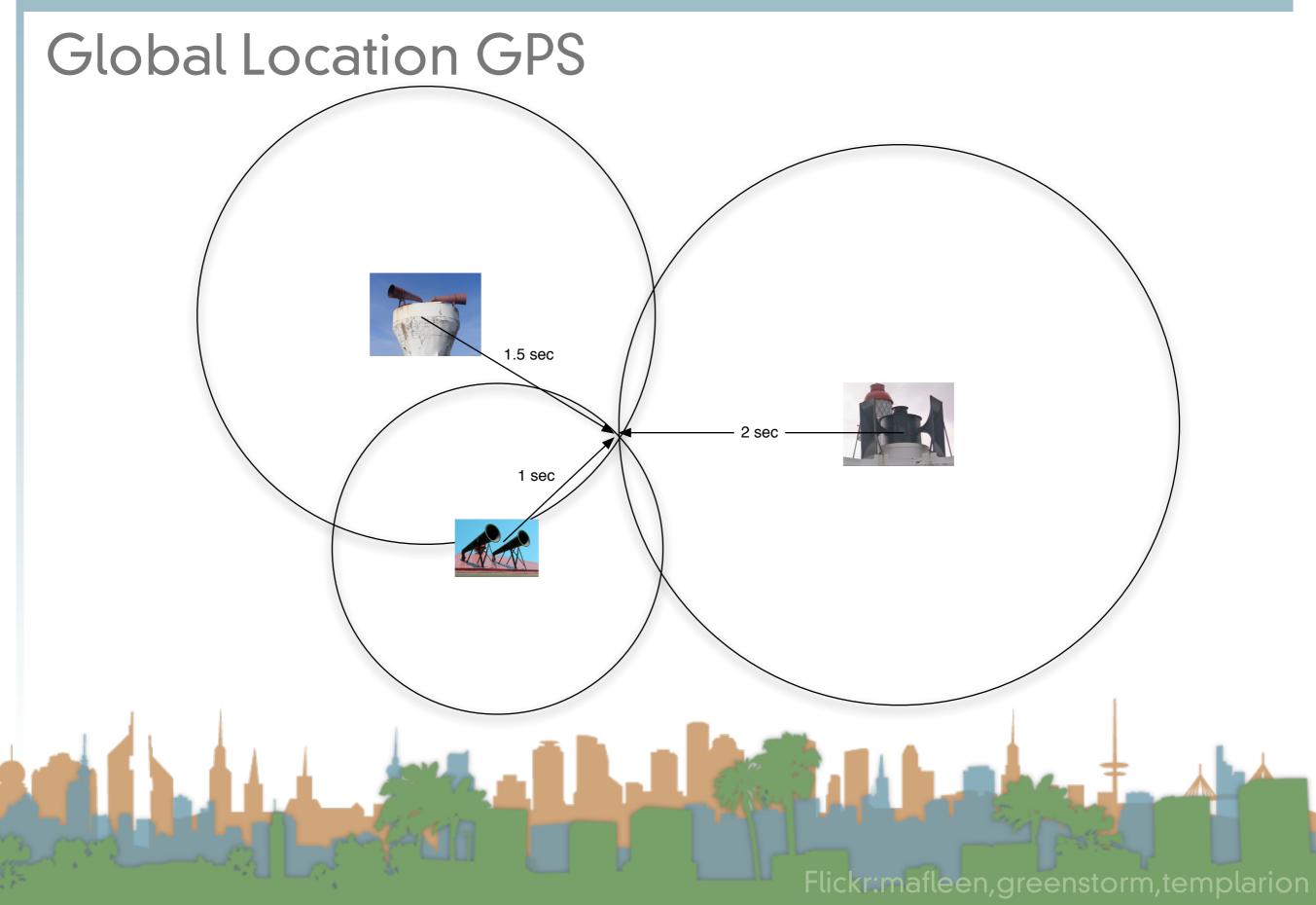
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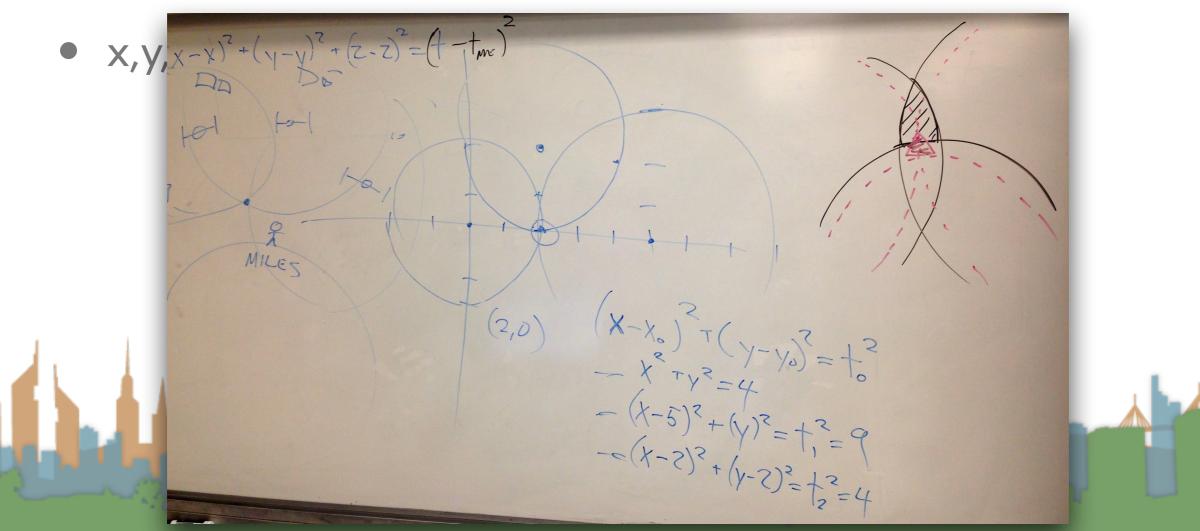






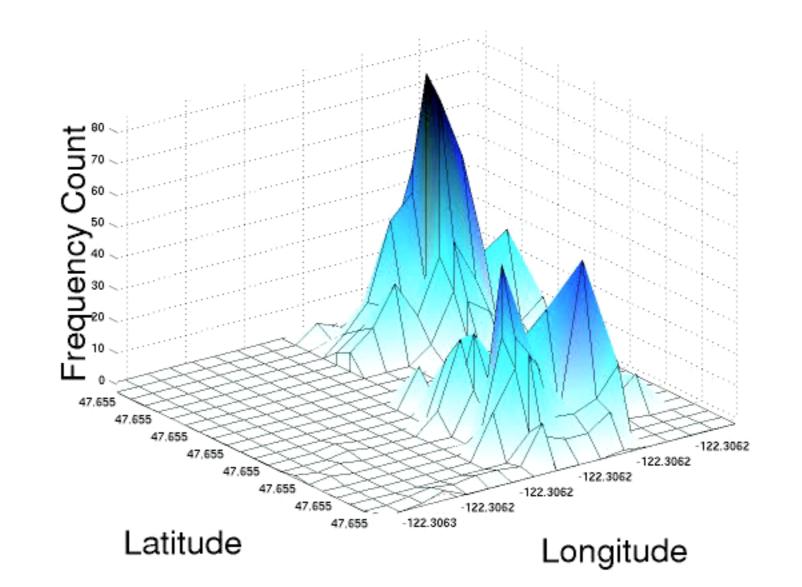
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 - but in 3-D
 - Usually you need 1 more source for every unknown you are solving for
 - x,y,z,clock error = 4 satellites + 1

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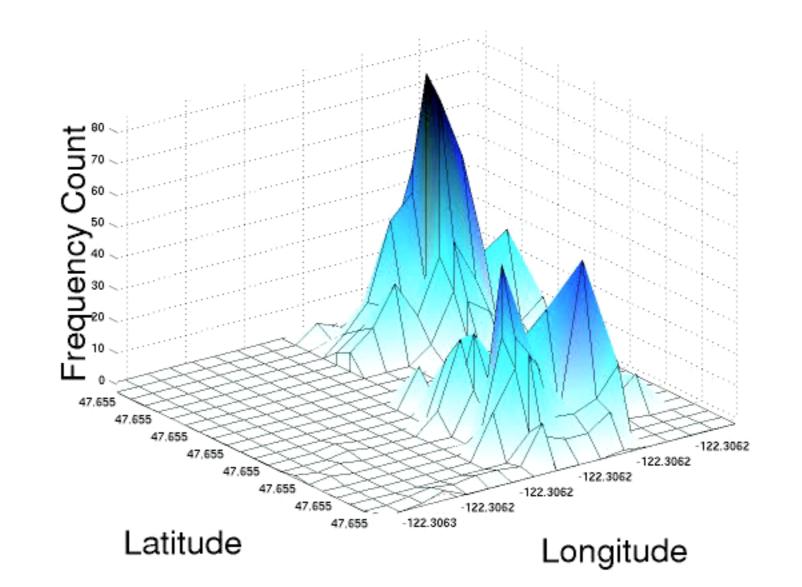




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 - scalability of the system?
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- GPS accuracy
 - 13 m 95% of the time horizontal
 - 22 m 95% of the time vertical system
 - 40 ns 95% of the time
 - How do you design for this?

- GPS accuracy
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 - 22 m 95% of the time vertical system
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 - How do you design for this?
- Urban canyons
 - What are they?
 - Japanese response, European response

Global Location GPS

http://en.wikipedia.org/wiki/File:Qzss-45-0.09.jpg http://en.wikipedia.org/wiki/File:Qzss-01-120s2.gif

Global Location GPS

- The current and future of GPS
 - Japanese Quasi-Zenith System

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Global Location GPS

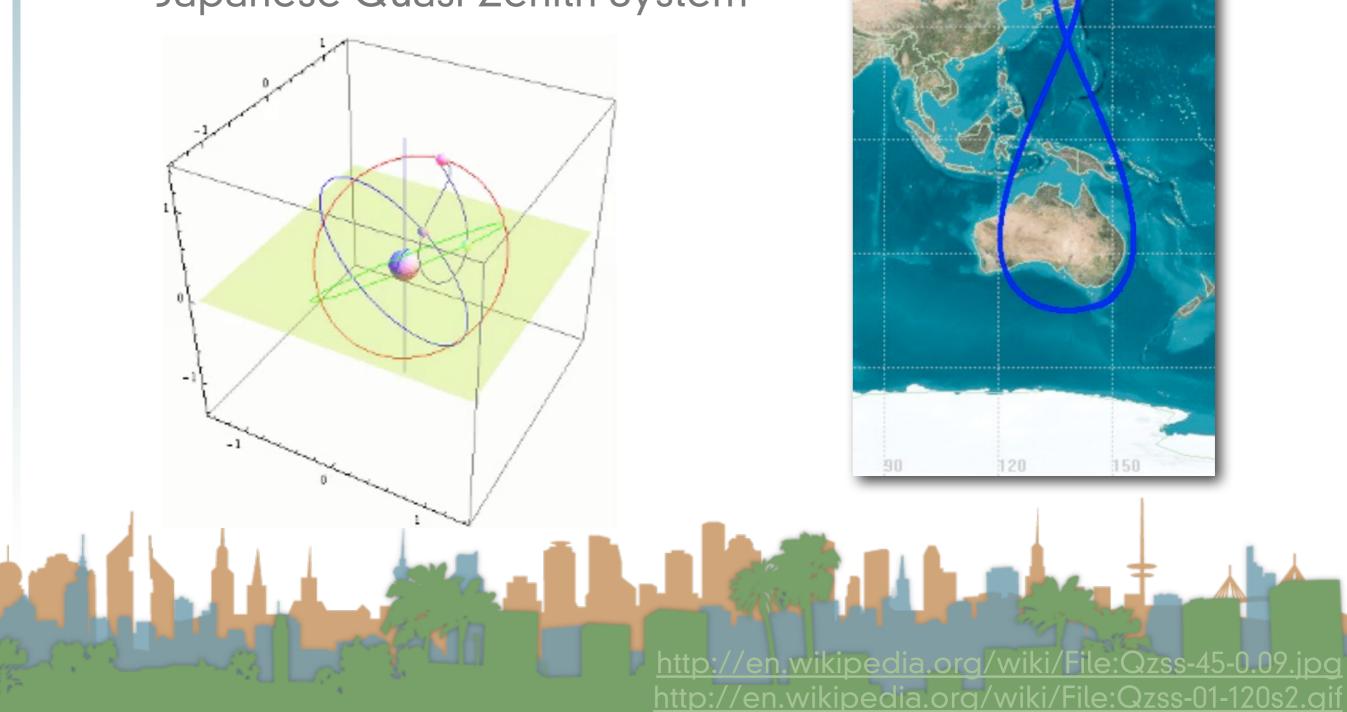
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File 20

- The current and future of GPS
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Global Location GPS

- The current and future of GPS
 - WAAS
 - Additional satellites in geosynchronous orbit
 - DGPS assistance from a land based receiver
 - Galileo
 - European competitor

Russian competitor

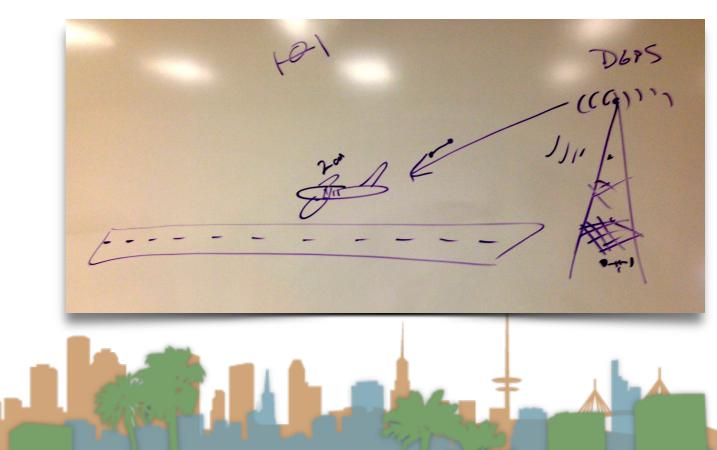
- GPS compatible
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Apple iPhone 6 ź GSM 850 / 900 / 1800 / 1900 - A1549 (GSM), A1549 2G Network GENERAL (CDMA), A1586 0. CDMA 800 / 1700 / 1900 / 2100 - A1549 (CDMA), A1586 3G Network HSDPA 850 / 900 / 1700 / 1900 / 2100 - A1549 (GSM), A1549 (CDMA), A1586 CDMA2000 1xEV-DO - A1549 (CDMA), A1586 TD-SCDMA 1900 / 2000 - A1586 LTE 700/800/850/900/1700/1800/1900/2100/2600 4G Network (1/2/3/4/5/7/8/13/17/18/19/20/25/26/28/29) - A1549 (GSM), A1549 (CDMA) LTE 700/800/850/900/1800/1900/2100/2600 TD-LTE 1900/2300/2500/2600 (1/2/3/4/5/7/8/13/17/18/19/20/25/26/28/29/38/39/40/41) - iPhone 6 vs. Galaxy A1586 Alpha vs. Xperia Z3 **Compact: Three kings** SIM Nano-SIM 2014, September Announced of Apple iPhone 6 review: Scaled to order Available. Released 2014, September Status 138.1 x 67 x 6.9 mm (5.44 x 2.64 x 0.27 in) BODY Dimensions pple iOS 8 preview: Weight 129 g (4.55 oz) Opening Up - Fingerprint sensor (Touch ID) Read opinions Apple Pay (Visa, MasterCard, AMEX certified) Compare DISPLAY Type LED-backlit IPS LCD, capacitive touchscreen, 16M colors Pictures 750 x 1334 pixels, 4.7 inches (~326 ppi pixel density) Size 360° view Multitouch Yes Related phones Protection Shatter proof glass, oleophobic coating In the news (new) Display Zoom Vibration, proprietary ringtones Alert types SOUND Manual Loudspeaker Yes 3.5mm jack Yes CHECK PRICE Card elet UPU ODV Mo

Intro to Lo

| Performance | 5.0 |
|---------------------------------|-------|
| 5 \$ 5 \$ | 5 🛟 |
| Votes: 1606 | Login |
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| Like 7.7k | 8+1 | 160 |
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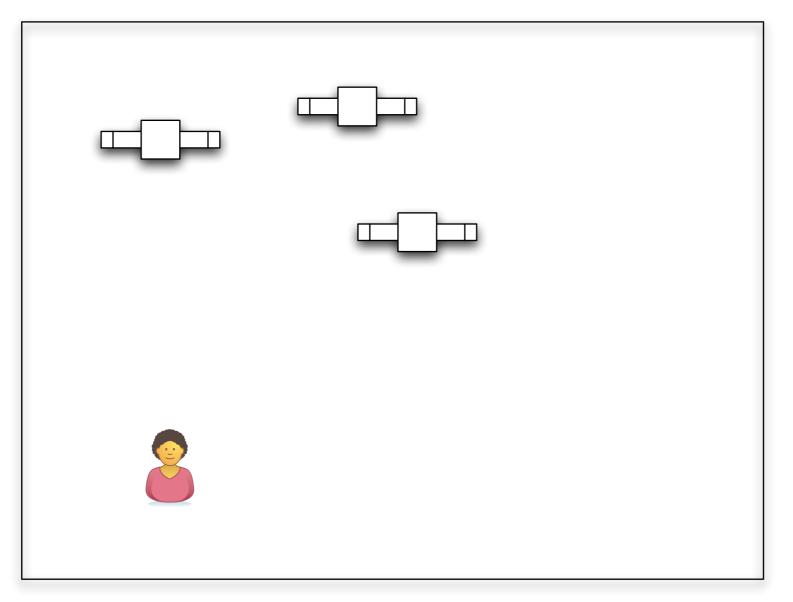
| | | simultaneous HD video and image recording, touch focus, |
|----------|-------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| | | face/smile detection, HDR (photo/panorama) |
| | Video | 1080p@60fps, 720p@240fps, check quality |
| | Secondary | 1.2 MP, 720p@30fps, face detection, HDR, FaceTime over Wi-Fi or Cellular |
| FEATURES | OS | iOS 8, upgradable to iOS 8.1 |
| | Chipset | Apple A8 |
| | CPU | Dual-core 1.4 GHz Cyclone (ARM v8-based) |
| | GPU | PowerVR GX6450 (quad-core graphics) |
| | Sensors | Accelerometer, gyro, proximity, compass, barometer |
| | Messaging | iMessage, SMS (threaded view), MMS, Email, Push Email |
| | Browser | HTML5 (Safari) |
| | Radio | No |
| | GPS | Yes, with A-GPS, GLONASS |
| | Java | No |
| | Colors | Space Gray, Silver, Gold |
| | | Active noise cancellation with dedicated mic Siri natural language commands and dictation iCloud cloud service iCloud Keychain TV-out Maps Audio/video player/editor Organizer Document viewer/editor Photo viewer/editor Voice memo/dial/command Predictive text input |
| BATTERY | | Non-removable Li-Po 1810 mAh battery (6.9 Wh) |
| | Stand-by | (2G) / Up to 250 h (3G) |
| | Talk time | (2G) / Up to 14 h (3G) |
| | Music play | Up to 50 h |
| MISC | SAR US | 1.18 W/kg (head) 1.18 W/kg (body) |
| | SAR EU | 0.98 W/kg (head) 0.97 W/kg (body) |
| | Price group | \otimes \otimes \otimes \otimes \otimes \otimes \otimes \otimes \otimes |

rticle

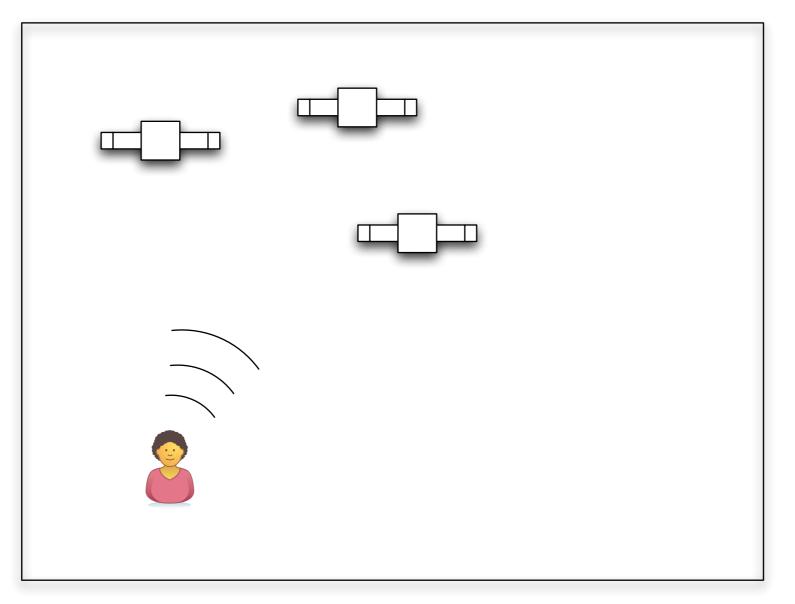




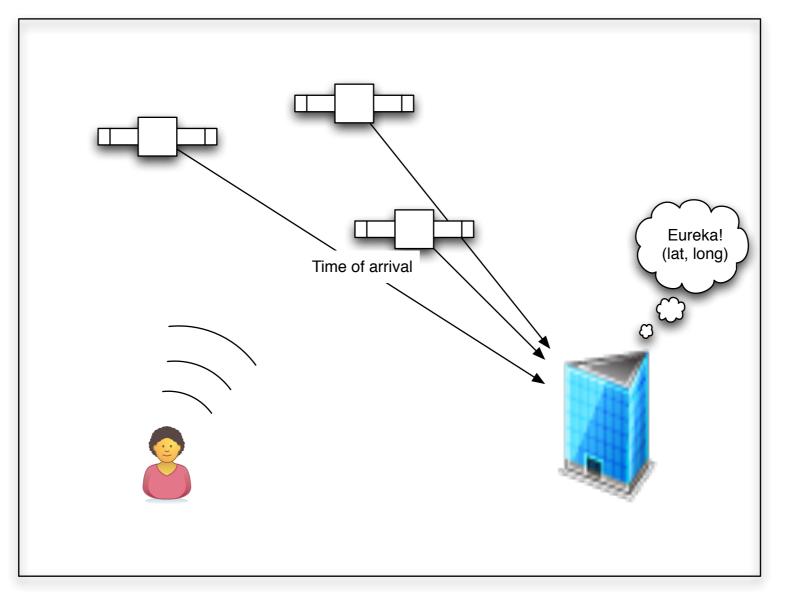
- The current and future of GPS
 - BeiDou
 - Chinese competitor
 - centralized system



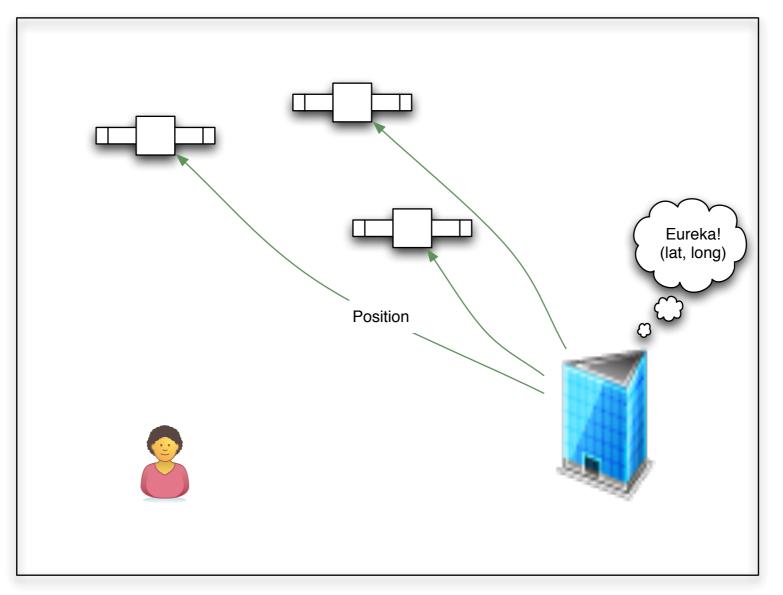






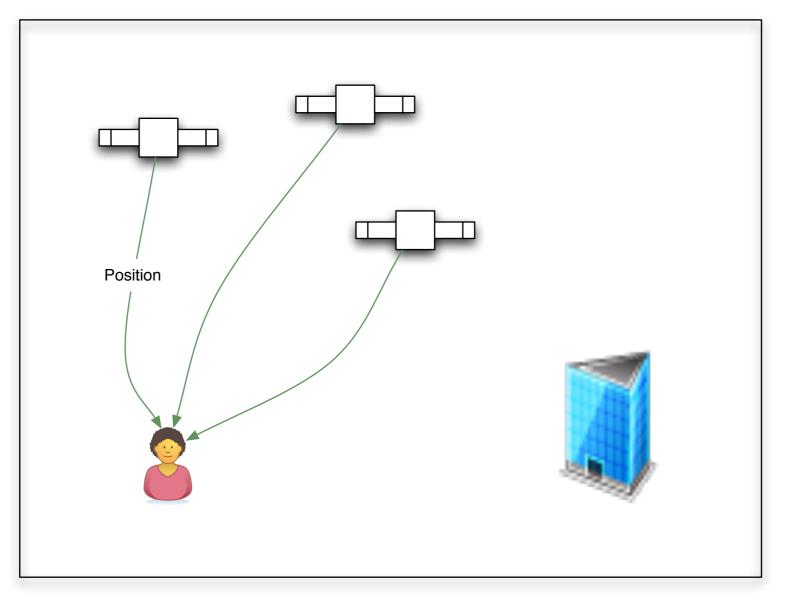








Bei-dou







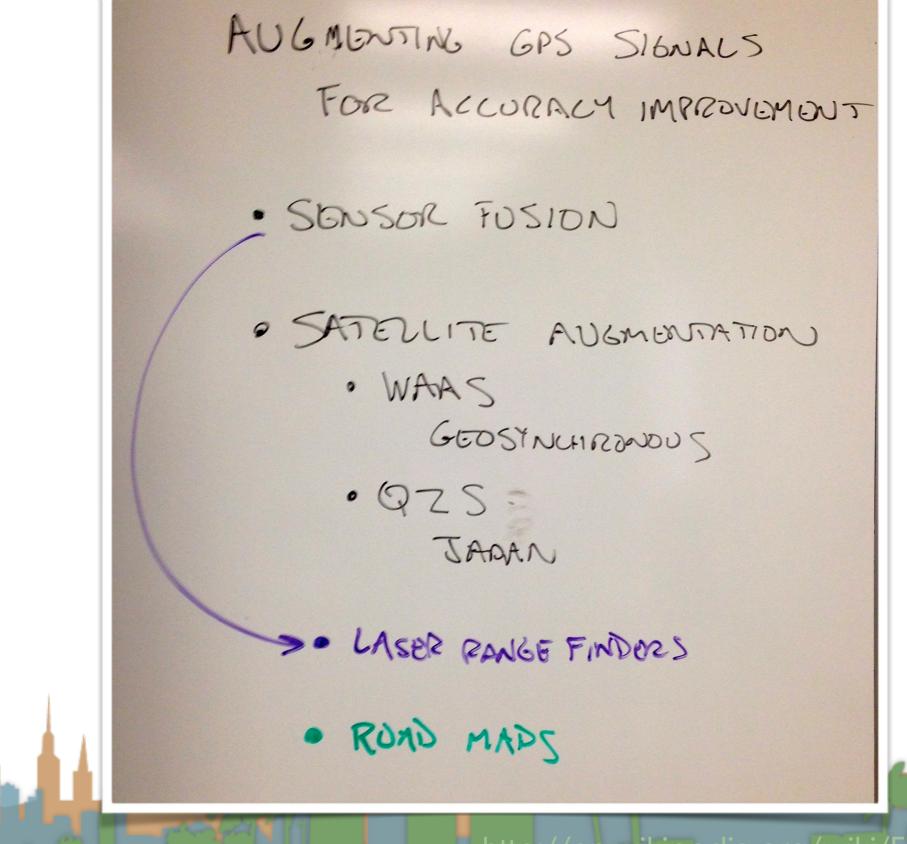
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Properties of Location Systems

How does a phone find your location?

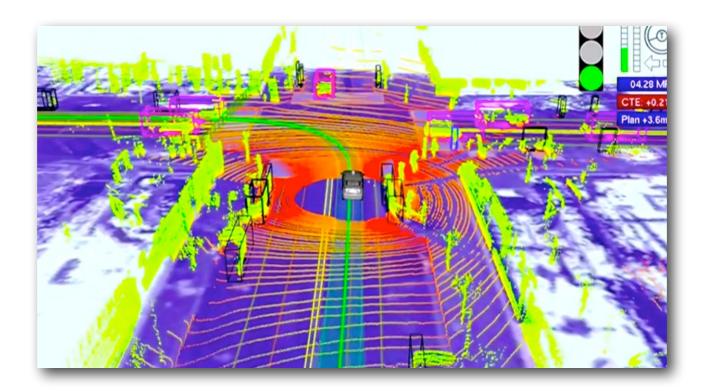
- "Real" GPS
- "Assisted" GPS
 - Help with "Real" GPS
 - Send your position
- Cell-tower based localization
- WiFi based localization
- IP based localization

- What are the properties of each?
- What are other crazy ideas of how to figure out your location?



http://en.wikipedia.org/wiki/File:Qzss-45-0.09.jpg http://en.wikipedia.org/wiki/File:Qzss-01-120s2.gif

Google's self-driving car



Two things seem particularly interesting about Google's approach. First, it relies on very detailed maps of the roads and terrain, something that Urmson said is essential to determine accurately where the car is. Using GPS-based techniques alone, he said, the location could be off by several meters.





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 - Requires a special receiver, a compatible tower, calculates position on receiver, provides very high accuracy

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- A-GPS
 - Requires GPS on phone, Uses cell-tower to hot-start receiver GPS, requires cooperating tower, requires cooperating phone, standard accuracy

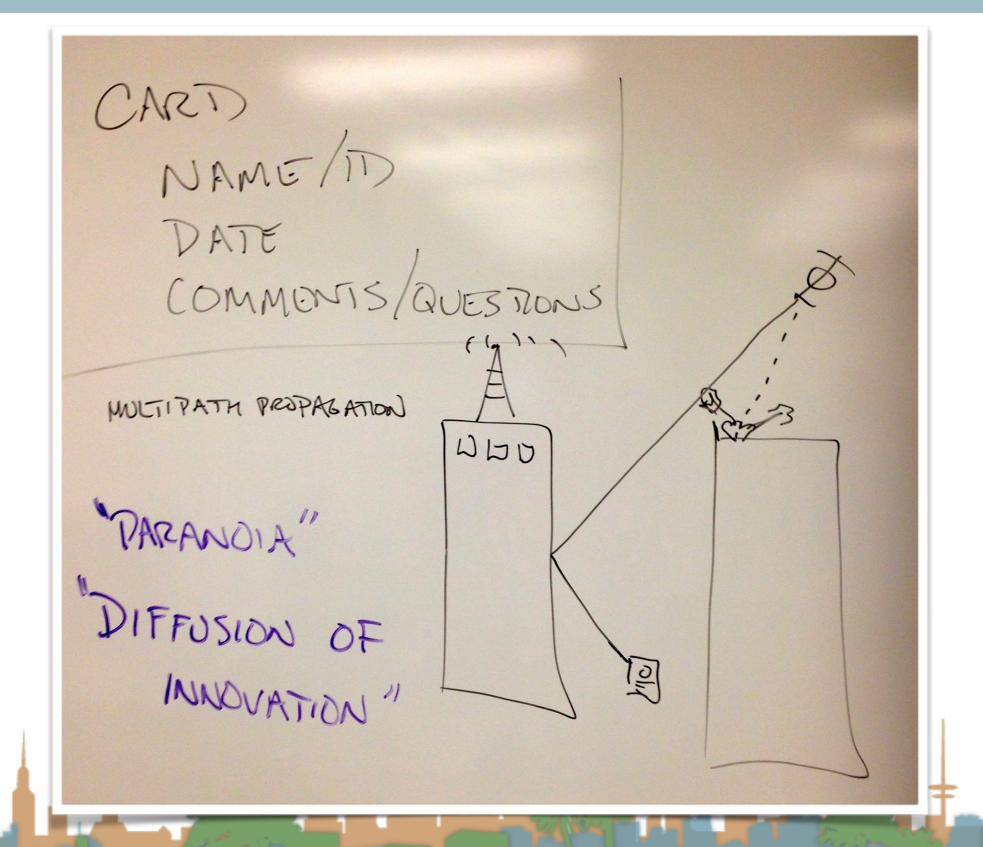


What's the difference between DGPS and A-GPS?

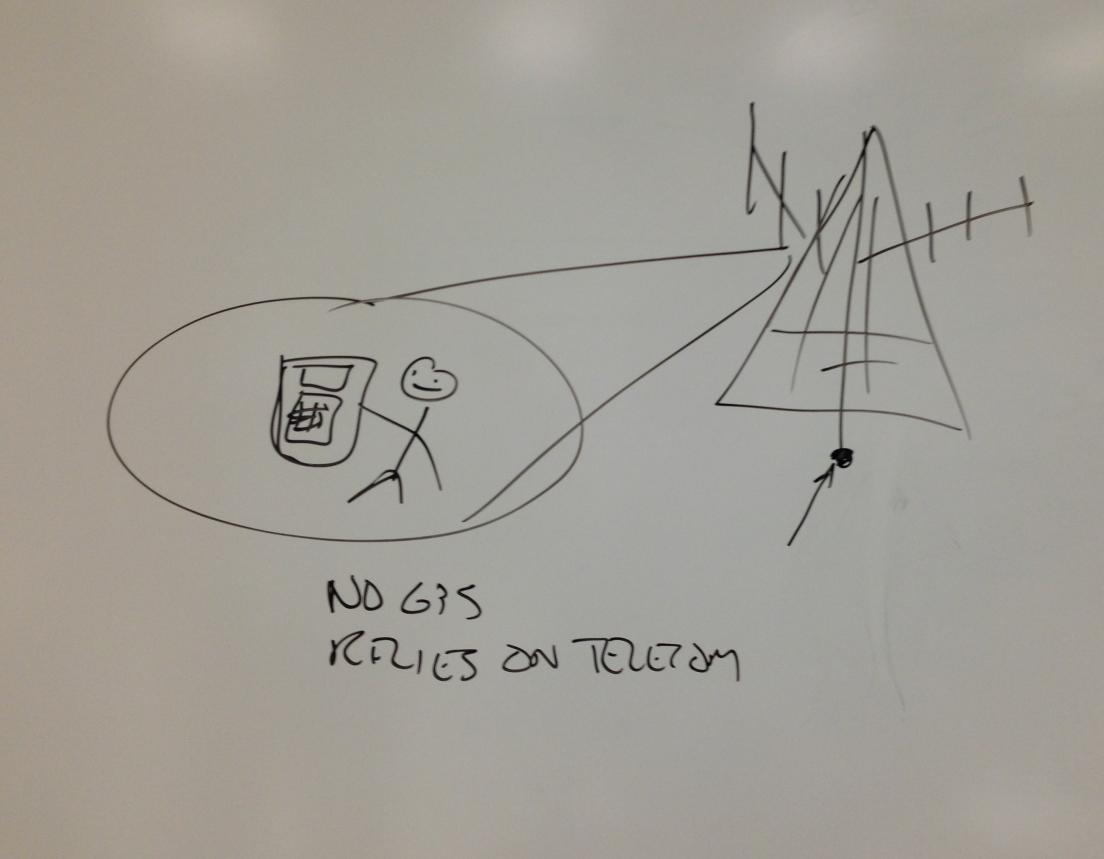
• DGPS

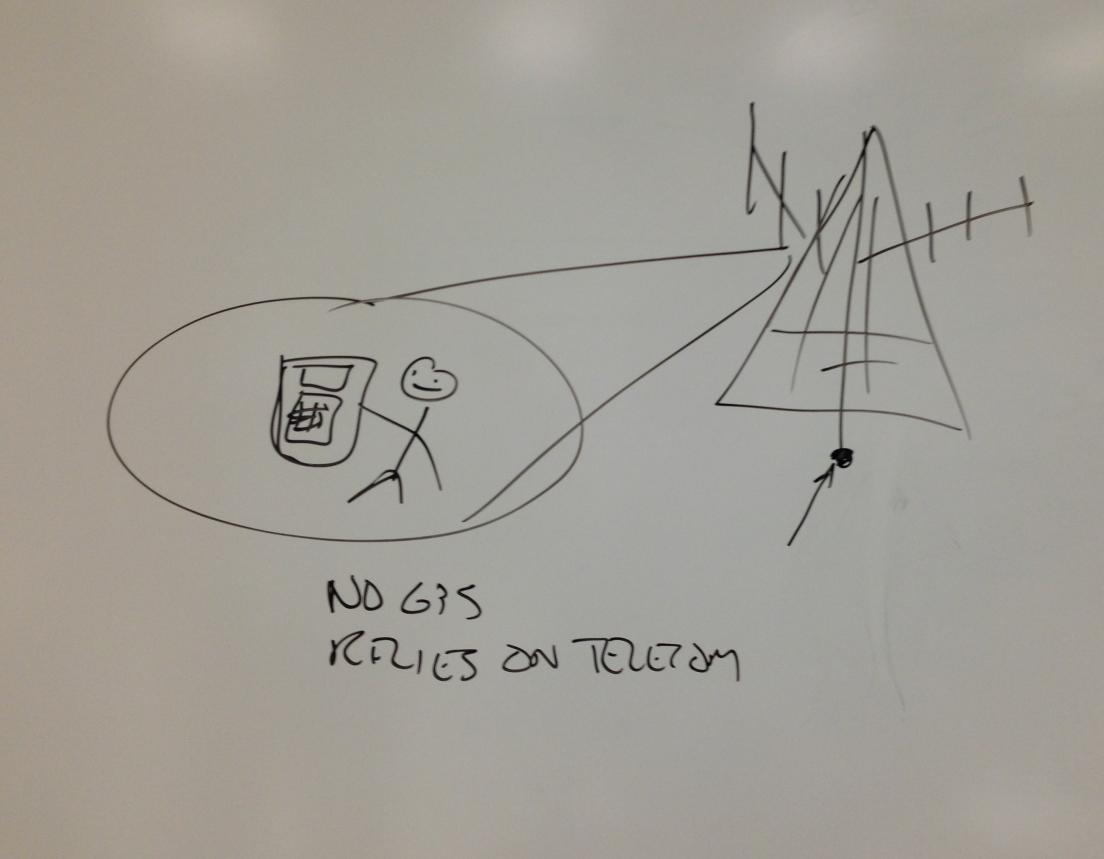
- Requires a special receiver, a compatible tower, calculates position on receiver, provides very high accuracy
- Cell-tower positioning
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- A-GPS
 - Requires GPS on phone, Uses cell-tower to hot-start receiver GPS, requires cooperating tower, requires cooperating phone, standard accuracy
- All require tower to know where it is

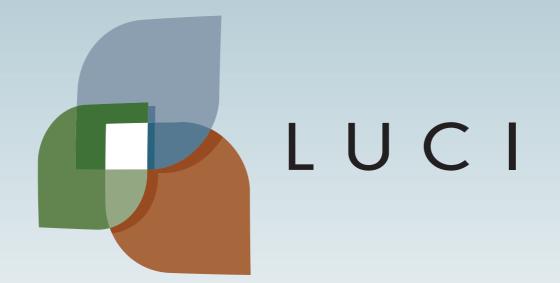




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El Martin