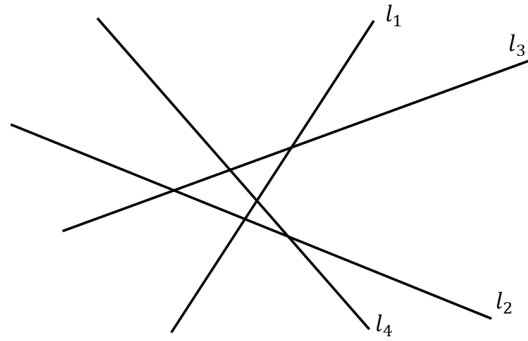


Computational Geometry



Line Arrangements

Michael Goodrich

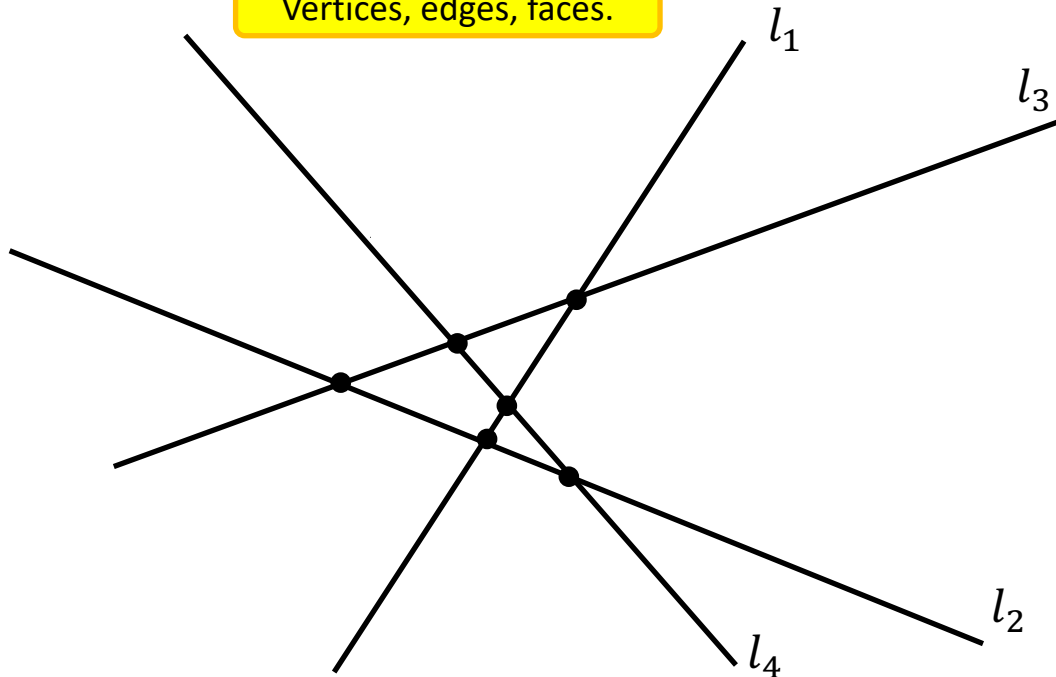
with slides from Carola Wenk

Arrangement of Lines

Lines. Not line segments.

Let $L = \{l_1, \dots, l_n\}$ be a set of n lines in \mathbb{R}^2 . Then $\mathcal{A}(L)$ is called the **arrangement** of L . It is defined as the planar subdivision induced by all lines in L .

Vertices, edges, faces.



$\mathcal{A}(L)$ is **simple** if no three lines meet in one point, and no two lines are parallel.

Arrangement Complexity

Because it's a planar subdivision.

The complexity of $\mathcal{A}(L)$ is its #vertices + #edges + #faces.

$$\text{\#vertices} \leq \binom{n}{2} = \frac{n(n-1)}{2}$$

We have n lines, and in the worst case every pair intersects (vertex).

$$\text{\#edges} \leq n^2$$

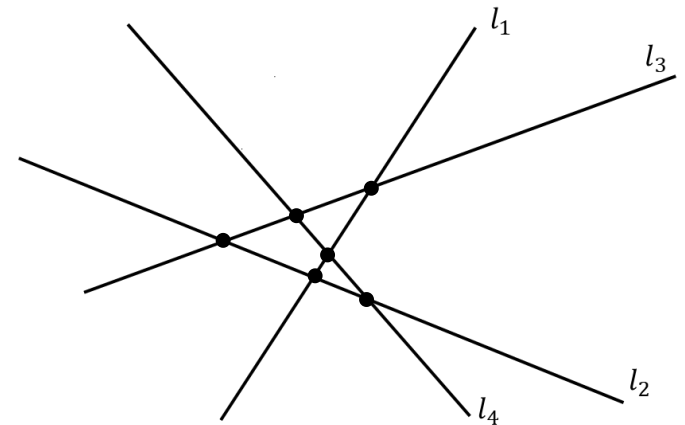
On one line we can have at most $n - 1$ vertices, so at most n edges total.

$$\text{\#faces} \leq \frac{n^2+n+2}{2}$$

Consider an incremental construction, just for counting purposes right now. Let $\mathcal{A}_i = \mathcal{A}(\{l_1, \dots, l_i\})$. Line l_i splits a face of \mathcal{A}_{i-1} in two. This creates i additional faces (since l_i has at most i edges in \mathcal{A}_i see above).

$$\Rightarrow \text{\#faces in } \mathcal{A}(L) = \mathcal{A}(\{l_1, \dots, l_n\}) = 1 + \sum_{i=1}^n i = 1 + \frac{n(n+1)}{2}$$

$$L = \{l_1, \dots, l_n\}$$



Arrangement Construction

Input: A set of n lines $L = \{l_1, \dots, l_n\}$ in \mathbb{R}^2

Output: The arrangement $\mathcal{A}_n = \mathcal{A}(\{l_1, \dots, l_n\})$ stored in a DCEL

1) Sweep-line construction:

Takes $O(n^2 \log n)$ time.

2) Incremental construction:

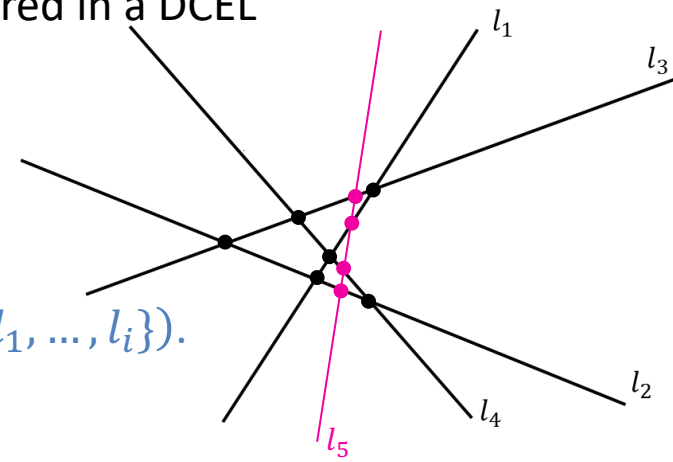
Insert one line after the other. Again let $\mathcal{A}_i = \mathcal{A}(\{l_1, \dots, l_i\})$.

Construct_arrangement($L = \{l_1, \dots, l_n\}$) {

$\mathcal{A}_0 =$ whole plane

for $i=1$ to n {

$O(i)$ $\mathcal{A}_i =$ insert l_i into \mathcal{A}_{i-1} by threading l_i through \mathcal{A}_{i-1} face by face and splitting edges and faces accordingly (using the DCEL!).

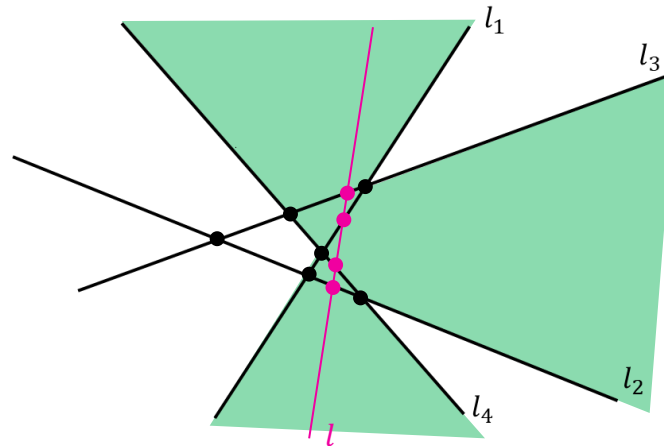


Using "zone theorem"

Runtime: $O\left(\sum_{i=1}^n i\right) = O(n^2)$

Zone Theorem

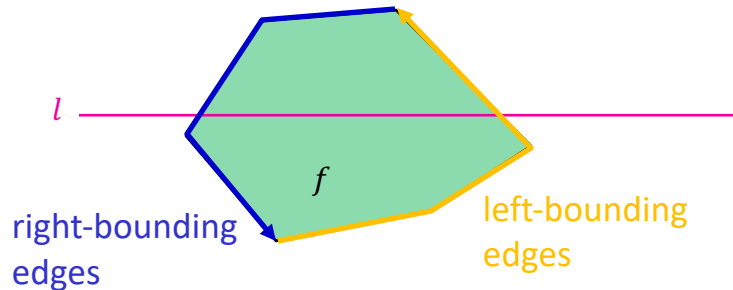
Zone Theorem: Let \mathcal{A} be an arrangement of n lines and let l be another line. The *zone* of l in \mathcal{A} is the planar subdivision consisting of all faces, edges, and vertices intersected by l . The complexity of the zone of l in \mathcal{A} is $O(n)$.



How can the zone have complexity $O(n)$ if \mathcal{A} has complexity $O(n^2)$?

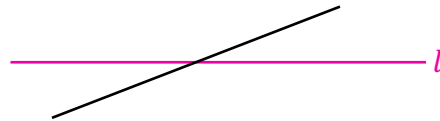
Zone Theorem Proof

Assume l is horizontal. Also assume \mathcal{A} is simple and has no horizontal edges



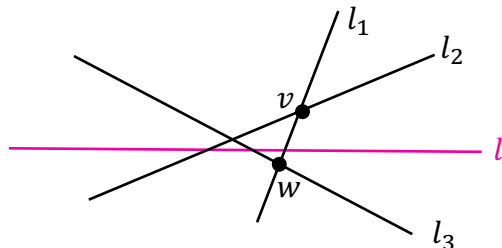
Goal: Prove that # left-bounding edges in the zone is $\leq 3n$, using induction.

- Base: $n = 1$



- Step: $n - 1 \rightarrow n$

Let L be a set of n lines and $\mathcal{A}(L)$ its arrangement.

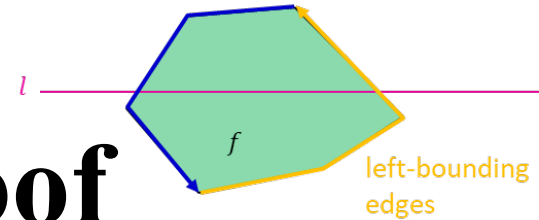


l_1 = line that has the **rightmost** intersection with l

v = vertex on l_1 **above** l , closest to l

w = vertex on l_1 **below** l , closest to l

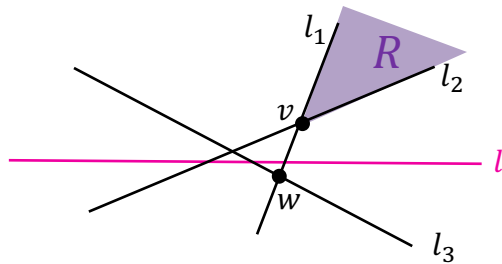
Zone Theorem Proof



Goal: Prove that # left-bounding edges in the zone is $\leq 3n$, using induction.

- Step: $n - 1 \rightarrow n$

Let L be a set of lines and $\mathcal{A}(L)$ its arrangement.



l_1 = line that has the **rightmost** intersection with l

v = vertex on l_1 **above** l , closest to l

w = vertex on l_1 **below** l , closest to l

Think about $\mathcal{A}(L \setminus \{l_1\})$.

\Rightarrow # left-bounding edges in $\mathcal{A}(L \setminus \{l_1\})$ is $\leq 3(n - 1)$ by inductive hypothesis.

Now insert l_1 into $\mathcal{A}(L \setminus \{l_1\})$:

$\Rightarrow \overline{vw}$ is a new edge, and two edges were split into two.

\Rightarrow 3 new edges

\Rightarrow No more new edges: Region R is not in $zone(l)$ but is the only part of l_1 above v that could contribute with left-bounding edges.

\Rightarrow In total, the zone has $\underline{3(n - 1)} + 3$ edges

For l in $\mathcal{A}(L \setminus \{l_1\})$

