Monolithic

Programming Style

Constraints

- No named abstractions
- No (or little) use of libraries

Why?

- In the early days of programming, this is all there was
- Programs of monolithic style accomplished many routines using "goto" statements
- Gotos and monolithic style are often associated with "spaghetti code" (tangled logic and paths)

Alternate names for this style

- Labyrinth
- Brain dump