

# First Midterm

You have 75 minutes (until the end of the class period) to complete this exam. There are 60 points possible, so allow approximately one minute per point and you'll have plenty of time left over.

Please read all the problems carefully. If you have a question on what a problem means or what it calls for, ask us. Unless a problem specifically asks about errors, you should assume that each problem is correct and solvable; ask us if you believe otherwise.

In answering these questions, you may use any Python 3 features we have covered in class, in the text, in the lab assignments, or earlier on the exam, unless a problem says otherwise. Use more advanced features at your own risk; you must use them correctly. If a question asks for a single item (e.g., one word, identifier, or constant), supplying more than one will probably not receive credit.

Remember, stay cool! If you run into trouble on a problem, go on to the next one. Later on, you can go back if you have time. Don't let yourself get stuck on any one problem.

You may not share with or receive from anyone besides the instructor or TAs any information or materials during the exam. You may not use any electronic devices.

Please write your answers clearly and neatly—we can't give you credit if we can't decipher what you've written.

We'll give partial credit for partially correct answers, so writing something is better than writing nothing. But be sure to answer just what the question asks.

Good luck!

- 1.. 8:00 Yathish Gangolli
2. 9:30 Madhur Bajaj
3. 11:00 Madhur Bajaj
4. 12:30 Yathish Gangolli
5. 2:00 Shreya Chippagiri
6. 3:30 Shreya Chippagiri
7. 5:00 Pratik Shetty
8. 6:30 Pratik Shetty

<b>Problem 1</b> (13 points)
<b>Problem 2</b> (9 points)
<b>Problem 3</b> (15 points)
<b>Problem 4</b> (12 points)
<b>Problem 5</b> (8 points)
<b>Problem 6</b> (3 points)
<b>Total</b> (60 points)

**Problem 1** (13 points) **Topic: Simple expressions with numbers, lists, strings**

Use the following definitions in this problem: **# Note to students: The correct answers are shown.**

```
m = 'October'
h = 'Halloween'
d = 31
characters = ['pumpkin', 'ghost', 'skeleton', 'witch', 'black cat', 'spider']
```

**# We gave credit in some places for variations in quotes,  
# spacing, or capitalization, but that doesn't mean those  
# variations are strictly right or would always get credit.**

**(a)** (2 points) What does Python print as it executes the following sequence of statements? (Write your answers in the blank space to the right of the code.)

```
print("Ready to go!")
print("Don't be scared.")
print(m, d)
print(len(characters))
print((13 + d) * 100)
```

**# Ready to go! [OK on this prob. if quotes] 1/2 pt for this & next line together**  
**# Don't be scared. [Apostrophe required. Allow enclosing quotes, this prob.]**  
**# October 31 [no quotes here] 0.5 pt**  
**# 6 0.5pt**  
**# 4400 [check if slightly off] 0.5pt**

**(b)** (8 points) What does Python print as it executes the following sequence of statements? (Write your answers in the blank space to the right of the code.) Remember zero-based indexing.

```
print(characters[3])
print(characters[2], 'bones')

print(len(m) > 5)
print(m[0], h[0])

print(h[-1] == m[-1])
print('cat' in characters, 'low' in h)

print(characters[-1], 'web')
print(m[0:3], (d+1)/2)
```

**# witch 1 pt**  
**# skeleton bones 1 pt**  
**# True 1 pt**  
**# O H [give credit on this problem if no space] 1 pt**  
**# False [Okay for this problem if not capitalized] 1 pt**  
**# False True 1 pt**  
**# spider web 1 pt**  
**# Oct 16 (16.0 is OK) 1 pt**

**(c)** (3 points) What does the following code print out?

```
print("Trick or treat!")
if d > 100:
    print(m)
else:
    print(h)
    print('Next week')
print("Boo!")
```

**Trick or Treat!**  
**Halloween**  
**Next week**  
**Boo!**

**SCORING: 1 point for Trick or Treat! at top and Boo! at bottom**  
**1 point for both Halloween and Next week in order (even on sm. line)**  
**1 point for everything else correct (incl Hall and N.W. on sep. lines)**

**Problem 2** (9 points) **Topic: Namedtuples**

Anteater Kitchen Supply sells kitchen equipment. They represent each item they sell in a namedtuple called Product that has four fields: the name of the item, the manufacturer of the item, the cost of the item from the manufacturer to AKS, and the price of the item to AKS's customers.

(a) (3 points) Which of the following defines a namedtuple that satisfies this specification? Circle *one or more* of A, B, C, D, E, or F; more than one may be correct. **SCORING: -1 for each error (wrongly circled, wrongly blank)**

- A. `Product = namedtuple('Product', 'name; manufacturer; cost; price')`
- B. `Product = namedtuple('Product', 'item_name mfg wholesale_cost retail_price')` **# THIS**
- C. `Product = namedtuple('Product', 'name manufacturer cost price')` **# THIS ONE**
- D. `Product = namedtuple('Chef Knife', 'Ginsu Knives', 10.00, 24.99)`
- E. `Product = namedtuple('Product', 'name manufacturer price')`
- F. `Product = Product('Bread Knife', 'Henckels', 40.00, 62.50)`

(b) (3 points) Which of the following creates a new Product object, following the definition above, to represent a mixing bowl made by Corning that sells to customers for \$9.99 and costs AKS \$4.50? Circle *one or more* of A, B, C, D, or E; more than one may be correct.

- A. `new_product = namedtuple('Product', 'Mixing Bowl', 'Corning', 4.50, 9.99)`
- B. `new_product = Product.mixing_bowl('Corning', 4.50, 9.99)`
- C. `new_product = Product('Mixing Bowl', 'Corning', 4.50, 9.99)` **# THIS ONE**
- D. `new_product = Product('Mixing Bowl, Corning, 4.50, 9.99')`
- E. `new_product = Product(9.99, 'Mixing Bowl', 'Corning', 4.50)`

(c) (3 points) The profit on each product AKS sells is the difference between its cost from the manufacturer and what AKS charges its customer. We write the `profit()` function below to compute the profit on selling a specified number of a given product.

```
def profit(P: Product, num_sold: int) -> float:
    """ Return the profit on selling the specified quantity of the given Product. """
    return _____ (P.price - P.cost) * num_sold
```

```
assert profit(new_product, 1) == 5.49
assert profit(new_product, 10) == 54.90
```

Which of the following could we insert as the return value to implement `profit()` correctly (according to at least one of the correct definitions in part (a))? Circle *one or more* of A, B, C, D, E, or F; more than one may be correct.

- A. `(P.price - P.cost) * num_sold` **# THIS ONE**
- B. `P._replace(profit = num_sold * (price - cost))`
- C. `quantity * P.price - P.cost`
- D. `Product(P.name, P.manufacturer, P.cost * num_sold, P.price * num_sold)`
- E. `print((P.price - P.cost) * num_sold)`
- F. `num_sold * (P.price - P.cost)` **# THIS ONE**

**Problem 3** (15 points) **Topic: Functions, using namedtuples**

Professor Priscilla Programmer teaches an advanced software engineering course in which the final programming project is graded on three criteria: correctness, efficiency, and style. She represents each student with a namedtuple defined as follows:

```
Student = namedtuple('Student', 'name ID correctness efficiency style')
```

The name is a string, the ID is an int, and the remaining fields are floats storing the scores on each criterion (in the range 0 to 100).

(a) (2 points) In the function definition below, fill in each blank with a single Python constant, operator, or identifier name (variable, function, attribute, method) to satisfy the problem specification.

```
def project_score(s: Student) -> float:
    """ Return the student's score on the final programming project, with correctness
        worth 75%, efficiency worth 10%, and style worth 15%
    """
    return s.correctness * _____ + s._____ * 0.10 _____ s.style _____ 0.15
return s.correctness * 0.75 + s.efficiency * 0.10 + s.style * 0.15 SCORING: 1/2 point each
```

(b) (5 points) What do the following statements print (assuming a correct solution to part (a))? The arithmetic is doable in your head.

```
S1 = Student('Anteater, Anthony', 33445566, 100, 100, 100)
S2 = Student('Zotter, Zelda', 44556677, 50, 50, 50)
S3 = Student('Irvine, Ervin', 55667788, 100, 0, 0)
print(S1.name, project_score(S1))
print(S2.name, project_score(S2))
print(S3.name, project_score(S3))
```

**Anteater, Anthony 100.0** **SCORING: 2 points for the three correct names in order;**  
**Zotter, Zelda 50.0** **1 point for each number with the correct name (omitting .0 okay).**  
**Irvine, Ervin 75.0** **Don't worry about horizontal spacing, but -I if lines aren't "NAME NUMBER"**

(c) (4 points) If Prof. Programmer has a list of 700 students called `SL`, fill in the blanks below to re-order `SL` by each student's overall final project score, highest to lowest:

```
_____.sort(key=_____, reverse=_____)
```

**SL (1 point)** **project\_score (2 points)** **True (1 point)**

(d) (4 points) In the function definition below, fill in each blank with a single Python constant, operator, or identifier name (variable, function, attribute, method) to satisfy the problem specification.

```
def star_students (LS: 'list of Student') -> 'list of Student':
    """ Return a list of those students on the input list whose project score is
        95 or greater.
    """
    result = [ ]
    for s in _____: LS
        if _____(s) >= 95: project_score
            _____ .append(s) result
    return _____ result
```

**SCORING: 1 point per blank.**

**Problem 4** (12 points) **Topic: for-loop behavior**

Suppose we have a list of Students called `SL`, as in the previous problem. Fill in each blank with one of the ten code segments below (A through J) to match its most accurate description. Don't use any segment (A–J) more than once.

- A. `for s in SL:`  
    `print(s)`
- B. `for s in sorted(SL, key=project_score):`  
    `print(s.name, project_score(s) > s.correctness)`
- C. `L = sorted(SL, key=project_score, reverse=True):`  
    `print(L[0:4])`
- D. `for s in sorted(SL, key=project_score):`  
    `if project_score(s) > s.correctness:`  
        `print(s.name, s.project_score)`
- E. `for s in SL:`  
    `print(s.name, project_score(s))`
- F. `for s in sorted(SL, key=project_score):`  
    `if project_score(s) > s.correctness:`  
        `print(s.name)`
- G. `for s in SL:`  
    `if s.correctness < 75:`  
        `print(s.name)`
- H. `L = sorted(SL, key=project_score, reverse=True):`  
    `for i in range(5):`  
        `print(L[i].name)`
- I. `for s in SL:`  
    `print(SL[s].name, project_score(SL[s]))`
- J. `L = sorted(SL, key=project_score, reverse=True):`  
    `for s in L:`  
        `if project_score(s) < 75:`  
            `print(s.name)`

- \_\_\_ Produces an error message about Student not having a `project_score` attribute **(D)**
- \_\_\_ Prints everything stored about each Student in Python namedtuple form **(A)**
- \_\_\_ Prints the name of each student with his or her overall final project score **(E) (i has non-num index)**
- \_\_\_ Prints the names of the students whose correctness score is under 75 **(G) (j looks at wrong score)**
- \_\_\_ Prints the names of the students whose overall final project score is greater than their correctness score **(F) (b prints a boolean)**
- \_\_\_ Prints the names of the five top-scoring students **(H) (c prints whole Student, not name)**

**Problem 5** (8 points) **Topic: Identifying types**

In this problem use definitions that appear elsewhere in this exam where appropriate. Choose your answers from these data types:

`int` `float` `bool` `str` `Product` `Student` `list of Product` `list of Student` `list of str` `function`

(a) (4 points) In each of the following Python expressions or statements, indicate what *data type* belongs in the indicated place. **SCORING: 1/2 point each.**

<code>if _____:</code>	<b>bool</b>	<code>PL.sort(key=_____)</code>	<b>function</b>
<code>SL[_____]</code>	<b>int</b>	<code>_____ = 3.7 / x - a</code>	<b>float</b>
<code>bonus = _____</code>	<b>Student</b>	<code>line = _____ + '\n'</code>	<b>str</b>
<code>print(_____ [0].style)</code>	<b>list of Student</b>	<code>print(_____ .price)</code>	<b>Product</b>

(b) (4 points) Identify the *data type* of each of the following expressions.

<code>SL</code>	<b>list of Student</b>	<code>project_score(S2)</code>	<b>float</b>
<code>sorted(SL)</code>	<b>list of Student</b>	<code>S1. efficiency &gt;= S2. efficiency</code>	<b>bool</b>
<code>len(characters[1])</code>	<b>int</b>	<code>characters</code>	<b>list of str</b>
<code>profit</code>	<b>function</b>	<code>SL[-1]</code>	<b>Student</b>

**Problem 6** (3 points) **Topic: Good programming practices**

Each of the following is a good programming practice we've discussed in class, *except one*. Which of the following is *not* a good programming practice we discussed? Circle one of A, B, C, D, or E.

- Avoiding duplicate code to keep code size down and reduce places where code must be changed.
- Breaking a large program into smaller functions to avoid clutter and enable reuse and interchangeability of components.
- Avoiding side effects by having functions return their results and change nothing else (when the problem specification allows this), to keep behavior predictable and preserve flexibility.
- Choosing short variable names to speed development time and avoid repetitive stress injuries. **THIS**
- Include assert statements to enable preserving test cases along with the code.

**Problem 7** (0 points)

When you're done with the exam, follow these steps (so you don't disturb your classmates and so your exam gets turned in properly):

- Write your UCInet ID in the blanks at the top of the odd-numbered pages. Also check for your name on the front page.
- Gather up all your stuff.
- Take your stuff and your exam down to the front of the room.
- Turn in your exam; show your ID if asked.
- Exit by the doors at the front of the room. Don't go back to your seat or disturb students who are still working.