

Team 6

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Project Description

- Client: Paula Garb
- UCI Center for Citizen Peacebuilding website
 - Original project description calls for a redesign
 - Integration with the materials from Peace Week and Education for Global Peace websites
 - however...
 - Office of Communications for School of Social Science has decreed the design off-limits
 - But we *can* reorganize/re-architect the site and suggest changes
 - Add “landing” pages for the other sites
- Stakeholders: Faculty, UCI student body, students in other Peace Studies programs, donors and potential donors, and peace educators everywhere

Usability Problems

- Content is spread out across 5 sites
 - Center for Citizen Peacebuilding (CCPB) is main site
 - Related sites that are very difficult or impossible to get to from CCPB
 - SoCal Peace Education Network (PEN)
 - Students for Global Peacebuilding (SGP)
 - Peace Week/Peace in Action Summit (PiAS)
 - Education for Global Peace (EGP)
- Navigation is difficult
 - Misleading buttons
 - Dead links
 - We can only reorganize/re-architecture some of the main site and suggest changes

Usability Studies

- Client Requirements Interview
 - We have spoken with Paula Garb regarding what their needs are
- Heuristic evaluation of current site
 - Done by us
 - Used to find initial problems
 - Actual testing is expensive and not necessary at the moment
- Usability Testing of prototypes
 - Users provided by client: Students, Staff, and Board Members
 - Some overlap between staff and board members
 - Give test subjects tasks, record cognitive thought process, response times, and other feedback

Timeline

Week 4: End of Initial Phase

1. Finalize mock up tool (**All of us**)
 - a. Starting with Axure, then maybe moving to Macaw
2. Perform heuristic evaluation on the existing CCPB site (**All of us**)
3. Begin planning our user tests (**All of us**)

Week 5: Starting Execution Phase

1. Finalize our plan for the Center's navigation (**All of us**)
2. All landing pages in initial mock-up form (**Glenn and Dillon**)
3. Finalize user testing plans (**Sarah and Ronnie**)
4. Begin mock-up of navigation (**All of Us**)

Timeline

Weeks 6 and 7: Testing and ReDesign Phase

1. Finish navigation mock-up (**All of Us**)
2. User testing (**Sarah and Ronnie**)
3. Redesigning (**Glenn and Dillon**)
4. Begin preparing for our final presentation (**All of us**)

Week 8: Ending Execution Phase

1. Finish preparations for final presentation (**All of us**)
2. Work on any remaining details (**All of us**)
3. Prepare for handoff (**All of us**)

Weeks 9 and 10: Buffer Phase

1. Polish off the remaining details (**All of us**)
2. Prepare final report (**All of us**)

Thank You!
Questions?