Rap On Trial (3B)
Informatics 132

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Overview

1. What?
2. Project Stakeholders
3. Requirements
4. HCI Methods
5. Master Schedule

What?

- A website that will provide resources for attorneys, media, and academics in regards to Charis Kubrin's research with Rap on Trial.
- No centralized place to host this information.

Project Stakeholders

- Attorneys
- Media
- Academics
- General Public
- 5-8 people including friends and some of Charis Kubrin's colleagues.

Contact

- Email
- Bi-Weekly Meetings with group and clients.

Requirements

- Website Pages
  - Home Page
  - Archive Page
  - Contact Page
  - Research Page
  - About Us Page
  - Public Outreach
  - Rapper(s) Speak Out

HCI Methods

- Interviews
- Findings
- Mock Ups
- Cognitive Walkthrough
- Interviews
- Redesign
- Usability testing
- Redesign (again)
- Deliver product

Master Schedule

- Week 4 - Initial presentations, create the website, client meeting
- Week 5 - Changes to styling, and pages
- Week 6 - Adding in content, client meeting
- Week 7 - Continue organizing and adding content as well as giving users tasks to test website efficiency.

Master Schedule (cont.)

- Week 8 - Finalize website, last minute changes, client meeting
- Week 9 - Pre-final presentations
- Week 10 - Project reports
- Finals Week - Project Materials Due