

CS 112: Introduction to Computer Graphics





Class Details

- Instructor – Aditi Majumder
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 - Phone: 4-8877



Teaching Assistants

- Shan Jiang
 - sjiang4@uci.edu



Class Info

- Course Website

- <http://www.ics.uci.edu/~majumder/cg/cg.htm>

- Questions

- *{majumder, sjiang4}@uci.edu*

- Discussions

- TAs will check the noteboard for questions regularly
 - Linked from website



Course

- Hard, programming intensive course
- If you are taking more than three courses, it will be very difficult !
- Programming in C++
- This course is not about OpenGL
- Learning OpenGL
- Proficiency in Linear Algebra



References

- No Text
- Computer Graphics – Hearn and Baker
 - Most relevant to what is covered in class
- Encourage to read topics from anywhere
 - Web, papers, other books
 - Go to the information rather than information coming to you



Exams

- Two exams
 - Midterm 1 : Feb 9
 - Final : Mar 18 (Friday) – 2 hours
 - 8am – 10am
- Final Project Demonstration
 - Mar 18 – 10:00am -12:00pm(Friday)



Assignments

- Programming Assignments (4)
 - Mostly on programming *myOpenGL*
 - Final Project will be in OpenGL
- Written Assignments (4)
 - Preparing you for written exams



Grading

- Written Assignments – 15%
- Programming Assignments – 25%
- Midterm Exams – 15%
- Final Exam – 25%
- Final Project – 20%



Policies

- No handwritten assignments
- Assignments to be submitted before class (11am) on the due date
 - Anything later than that will be considered late
- Only one late assignment is allowed
 - Maximum 3 days late
 - Subsequent late submission will be penalized by 25%, 50% and 75% deductions, based on how late they are.



Talk About

- Schedule
- Programming Assignment 1