
SPATIAL VISION

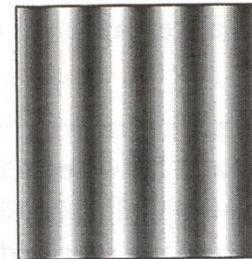
Visual Perception

Spatial Frequency Theory

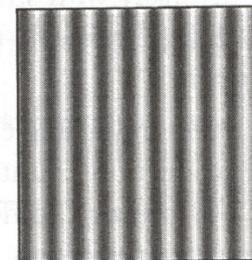
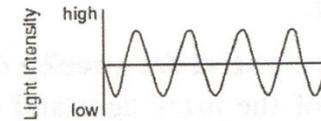
- So far, we have considered, feature detection theory
 - Recent development
 - Spatial Frequency Theory
 - The fundamental elements are spatial frequency elements
 - Does not preclude having feature detectors
 - Spatial vision
 - No good convergence in physiology and psychophysics *yet*
 - Unlike color vision
-

Gratings

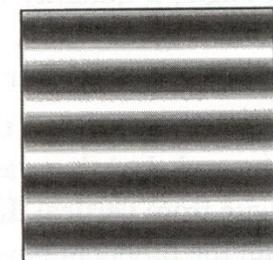
- Images representing sine waves
 - Frequency
 - Orientation
 - Amplitude
 - Phase



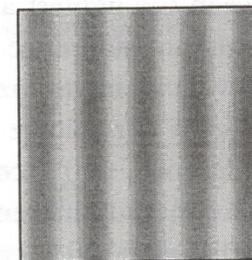
A. Sinusoidal Grating



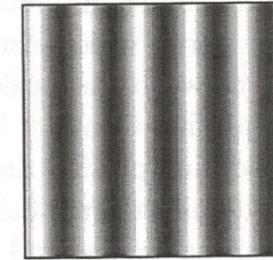
B. Different Frequency



C. Different Orientation



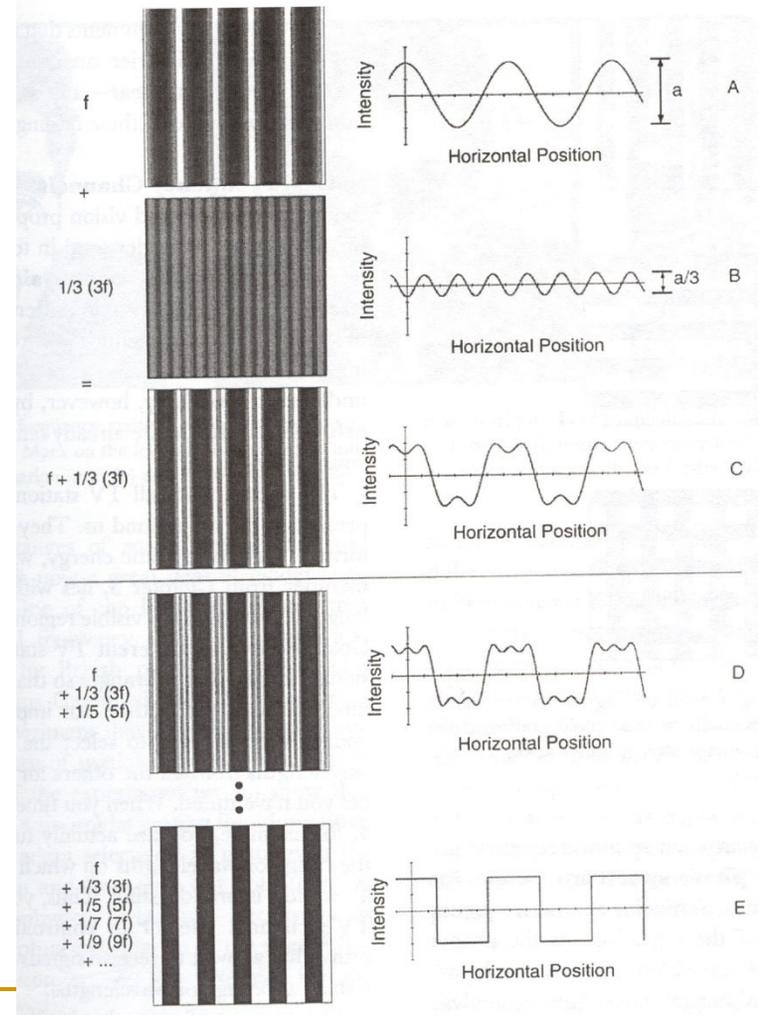
D. Different Amplitude



E. Different Phase

Fourier Transform

- Any image can be expressed as a linear combination of a bunch of sine gratings of different *frequency* and *orientation*
 - Amplitude
 - Phase



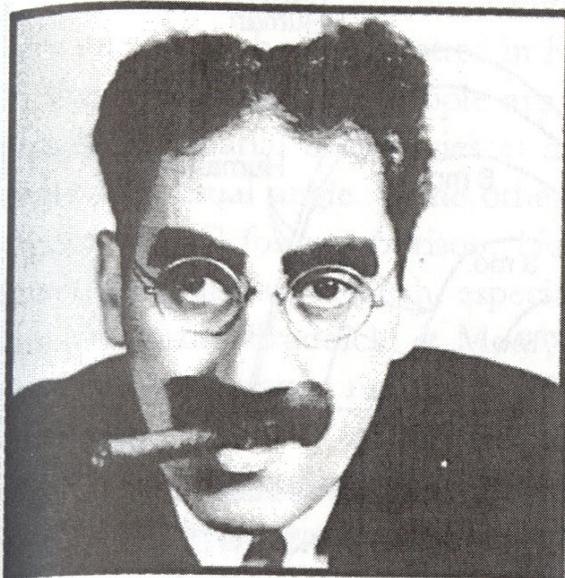
Fourier Synthesis

- These component gratings can then be added together to create the original image back



Spatial Frequency Content

- Lower frequencies
 - Global pattern of light
- Higher frequencies
 - Feature details like edges

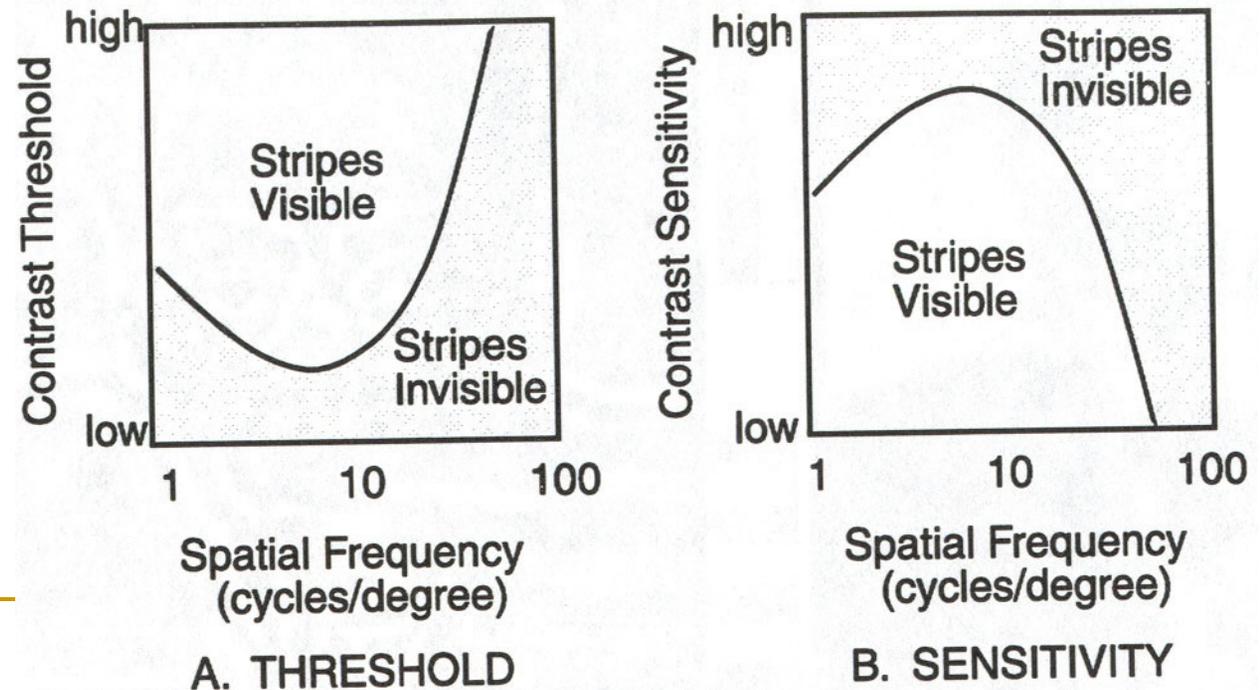


Contrast Sensitivity Function (CSF)

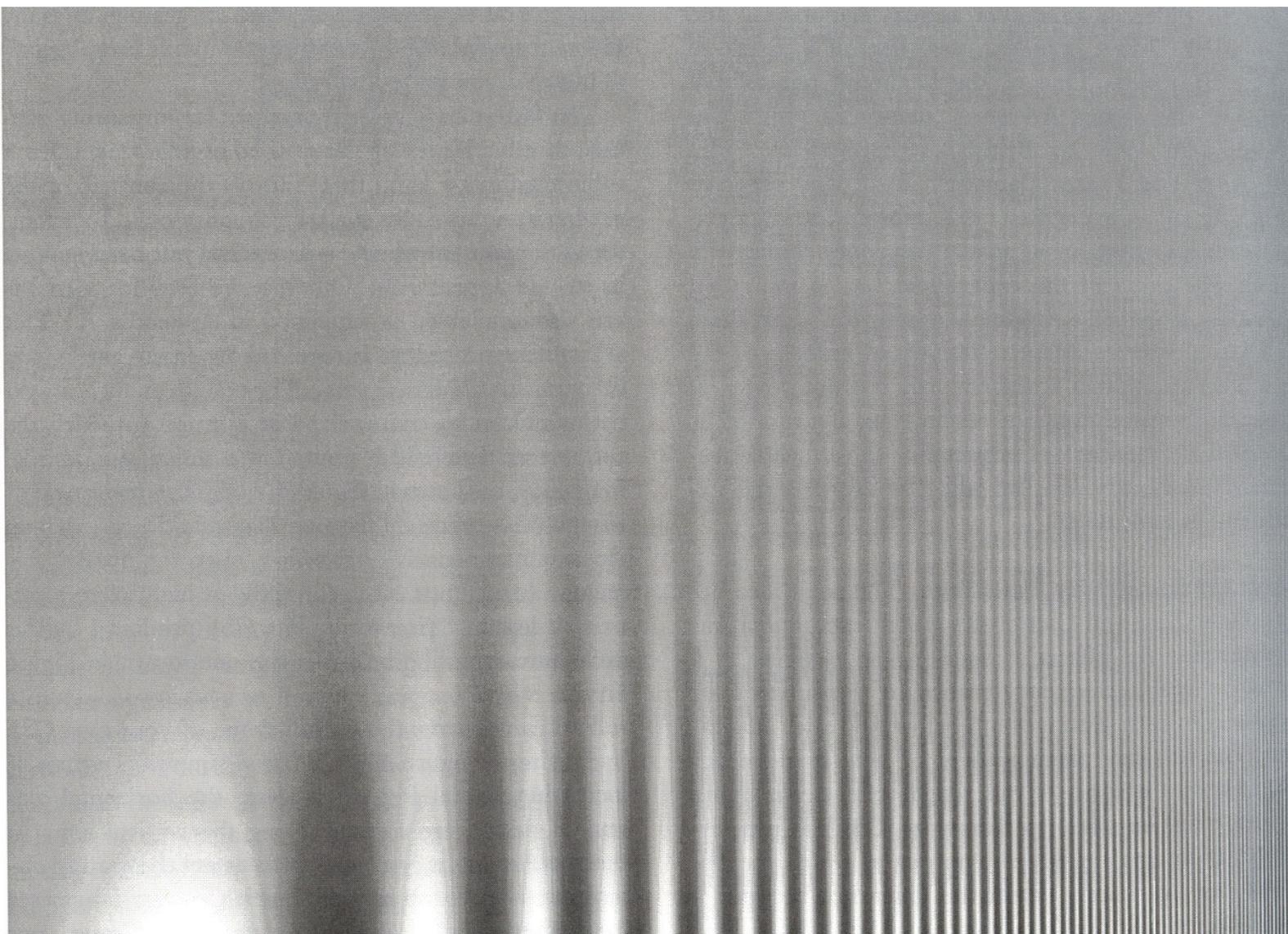
- Present a sine wave of particular frequency
 - Start from 0 contrast and keep increasing contrast
 - Note the contrast at which it becomes barely visible from an uniform gray field
 - Defines the contrast threshold for that frequency
 - Performed for a range of frequencies
-

Contrast Sensitivity Function (CSF)

- Minimum contrast required to *detect* a particular frequency
- Maximum sensitive at 4-5 cycles per degree



Testing Contrast Sensitivity

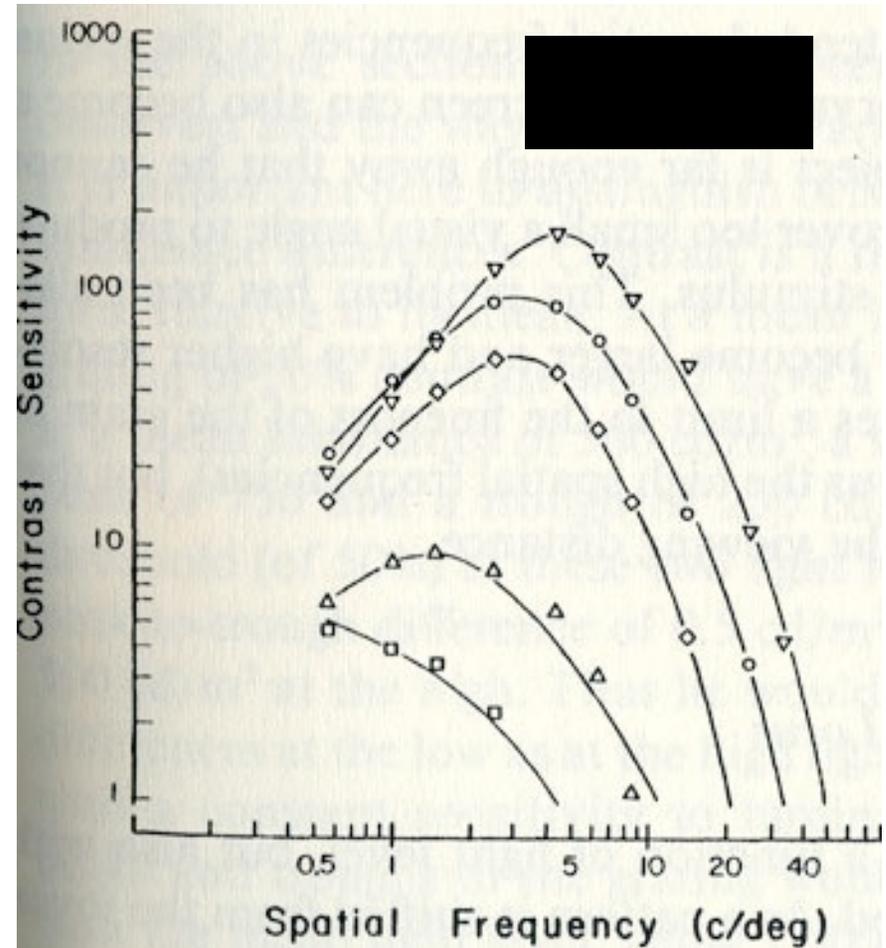


Calculating Cycles per Degree

- Distance of the subject from the screen in inch = d
 - Resolution of the screen in pixels/inch = r
 - No. of pixels per degree = $180/\pi*d*r$
 - No of sine cycles in $180/\pi*d*r$ pixels tells the number of cycles per degree
-

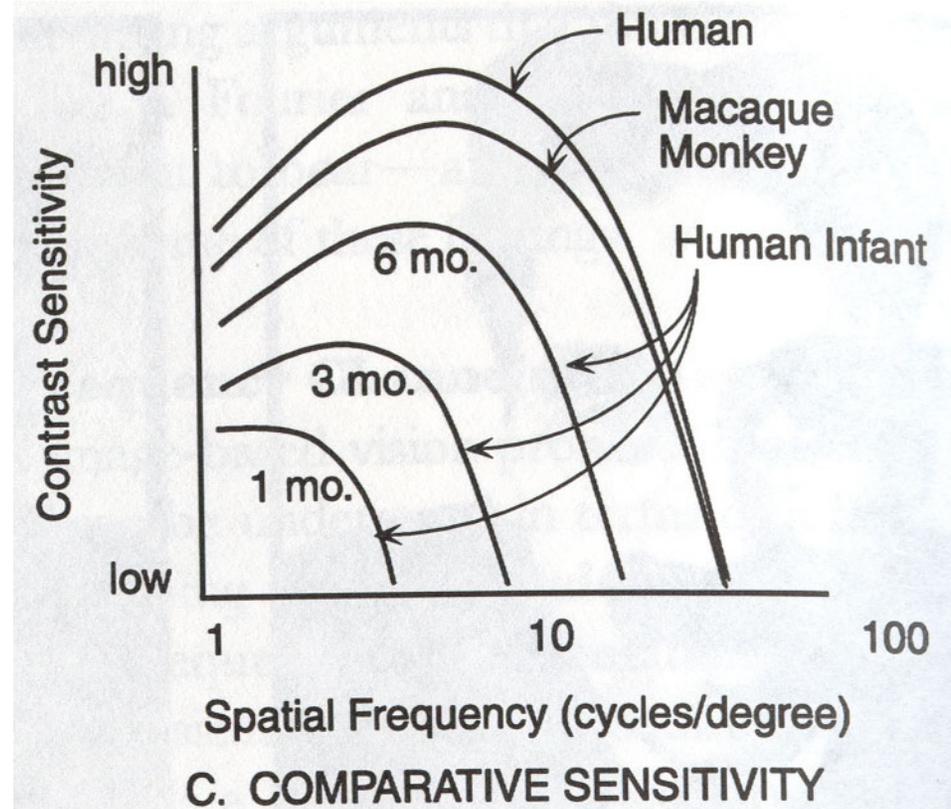
Changes with Illumination

- Sensitivity decreases with dark
 - Especially in high frequency regions
 - Lower visual acuity in dark
- The peak sensitivity occurs at lower frequencies
 - 5 to 2 cycles/degree

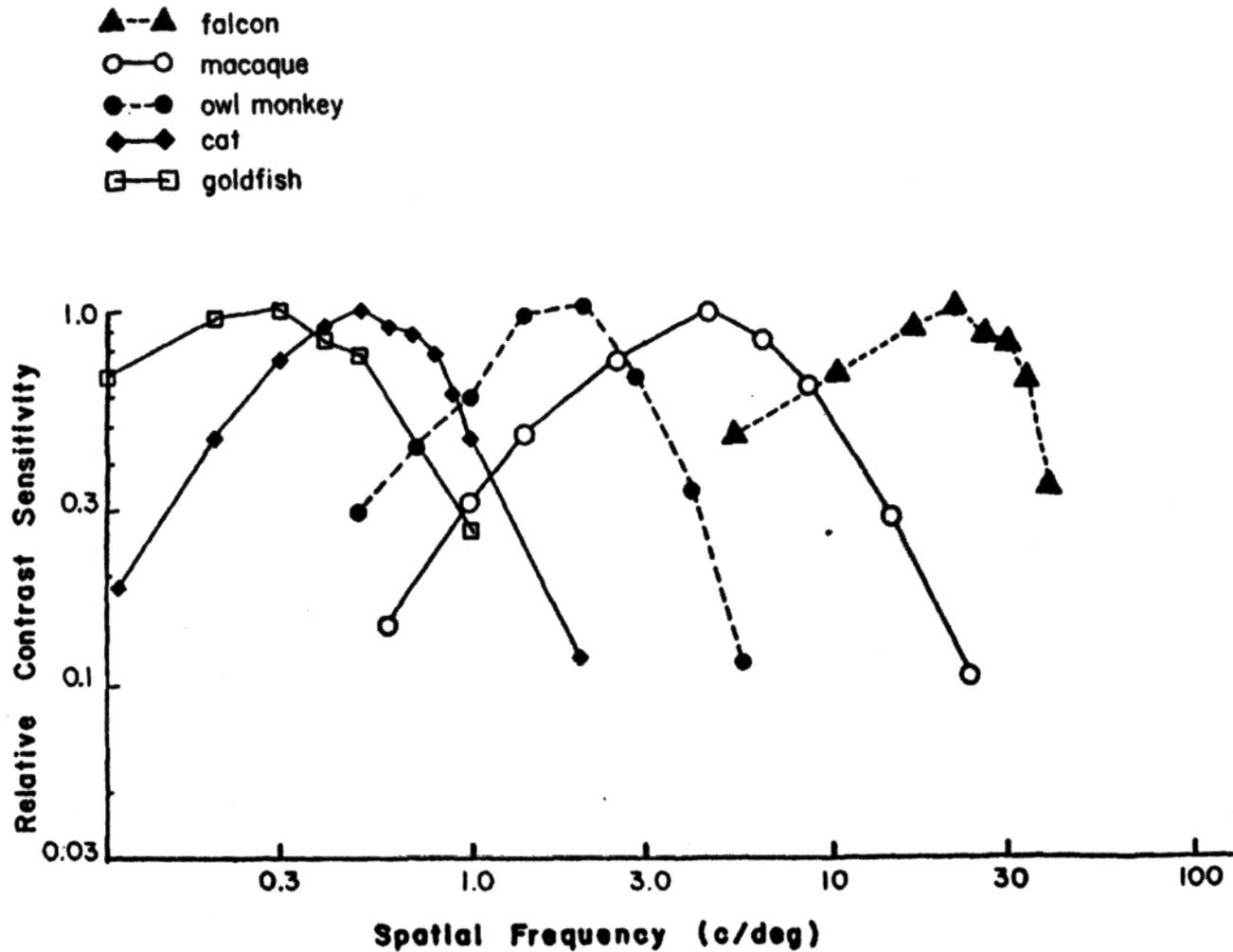


Development with Age

- Not great for babies
 - Infants cannot recognize people
- Monkeys and macaque have similar CSF as humans

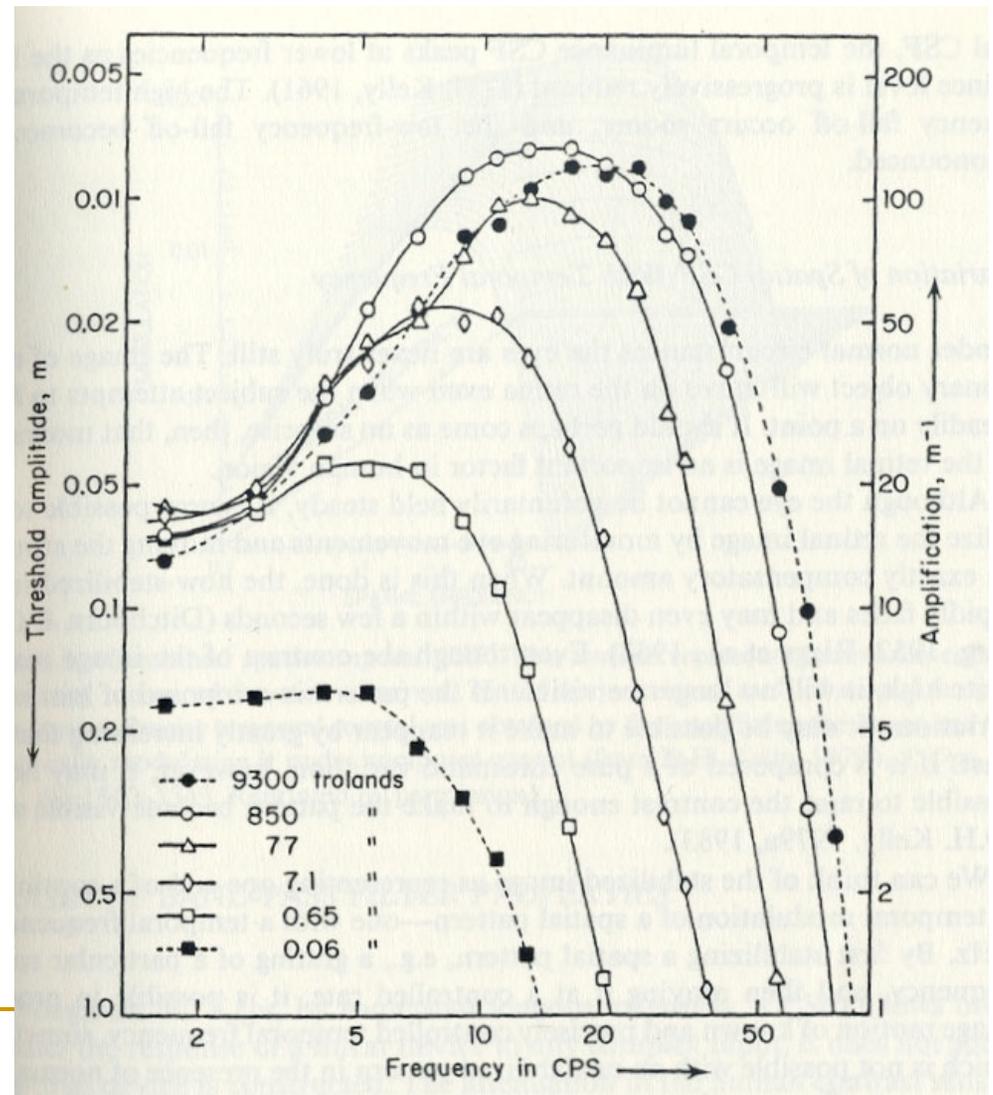


Development with Evolution



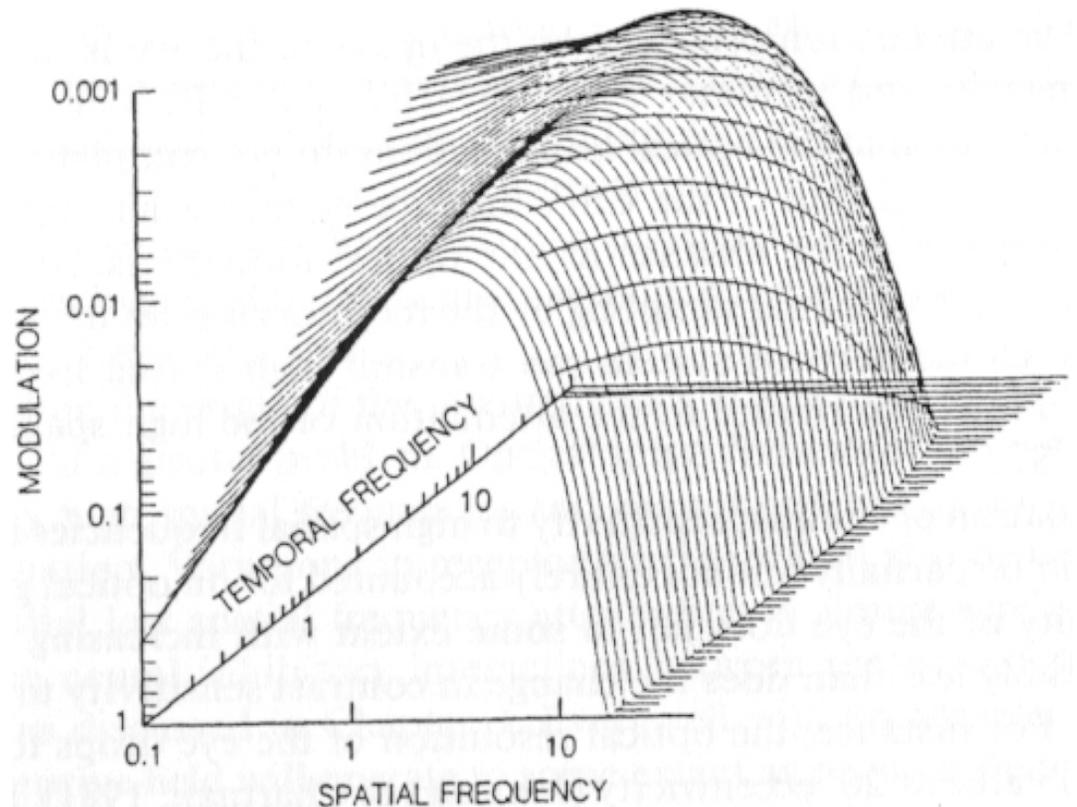
Temporal Contrast Sensitivity

- Present image of flat fields temporally varying in intensity like a sine wave
- If the flicker is detectable
- Cycles per second



CSF and filters

- Both spatial and temporal CSF act as band pass filters
- How do they interact?
 - At higher temporal frequency, acts as low pass filter

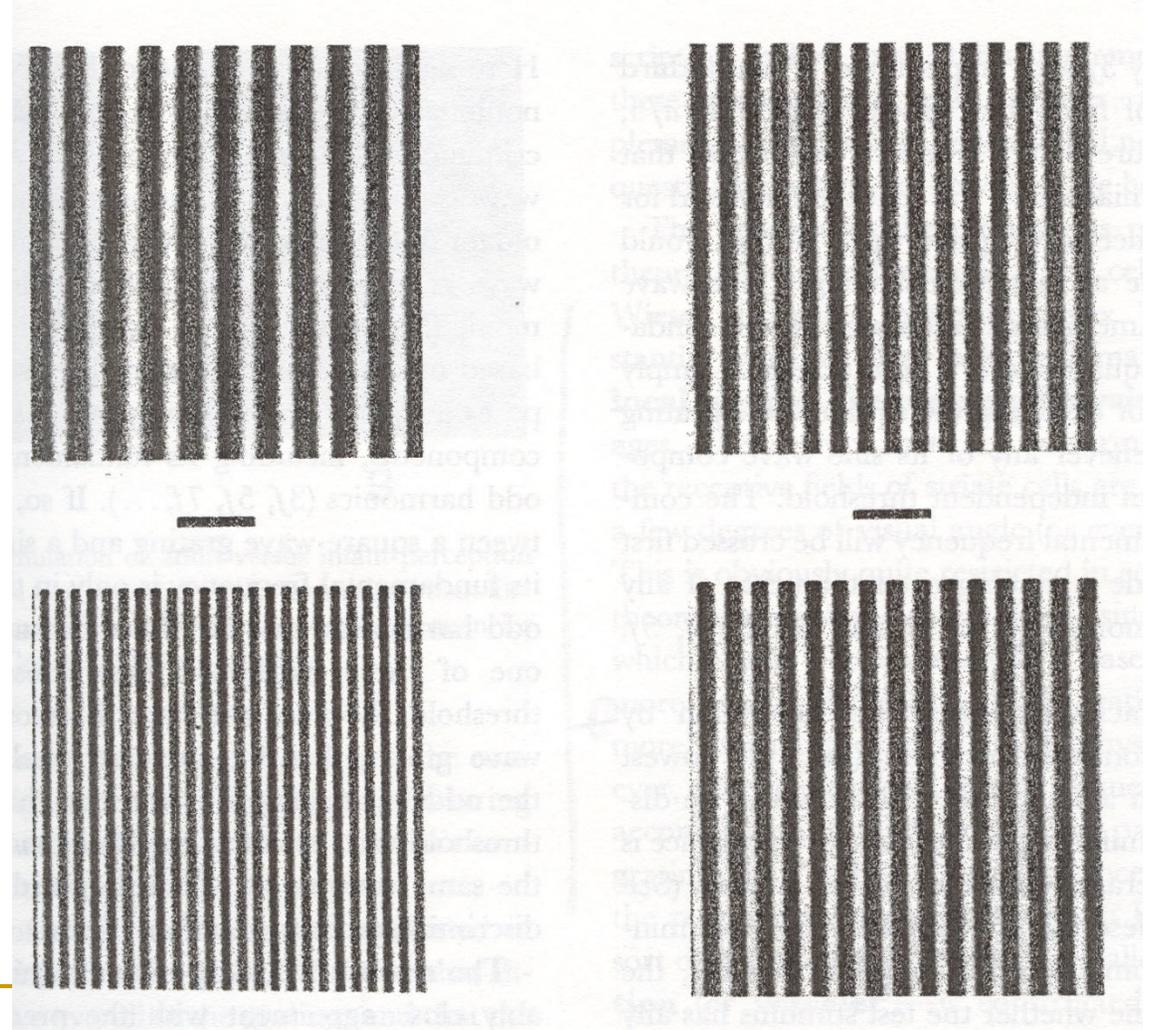


How does this help us?

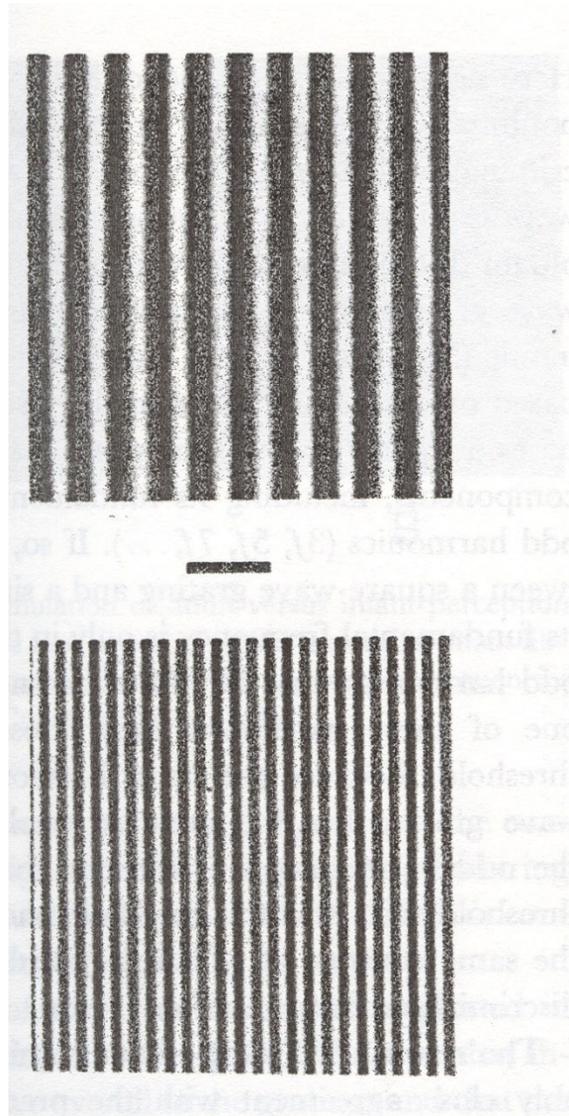
- Detecting objects versus illumination
 - Illumination changes are low frequency
 - Both in space and time
 - Morning to day to night
 - Changes over regions slowly
 - Can phase out illumination and be more sensitive to reflectance
 - Insensitive to afterimages
 - Usually blurred low frequency ones
-

Selective Adaptation of Channels

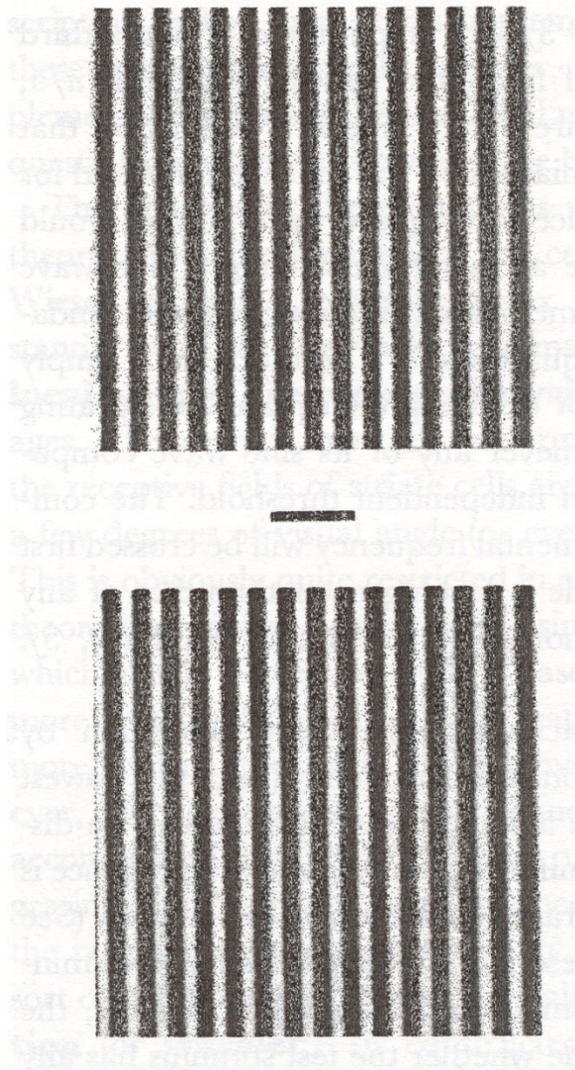
- Adaptation to certain ranges of frequencies
- Selective adaptation aftereffects



Experiment

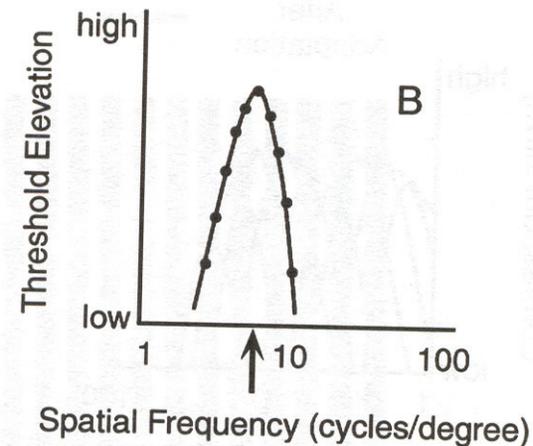
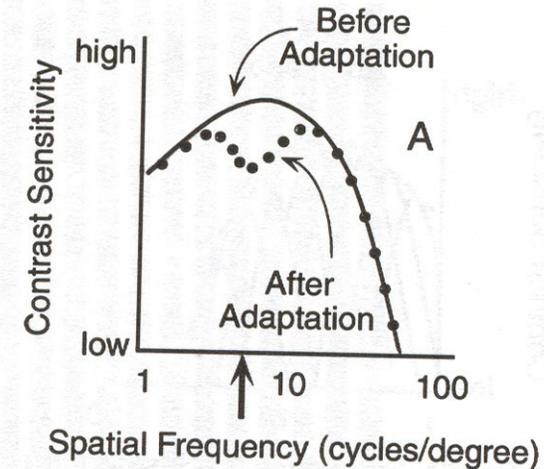


Experiment



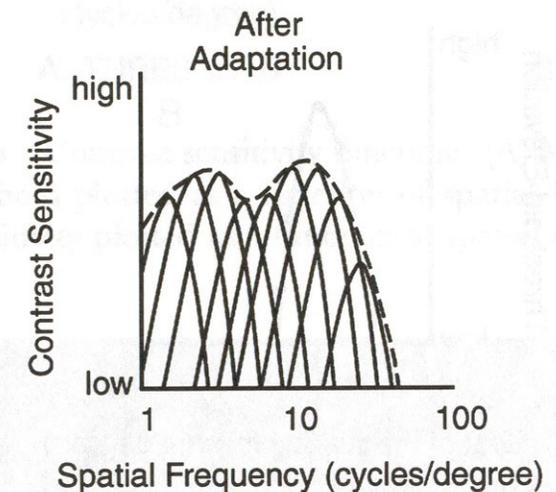
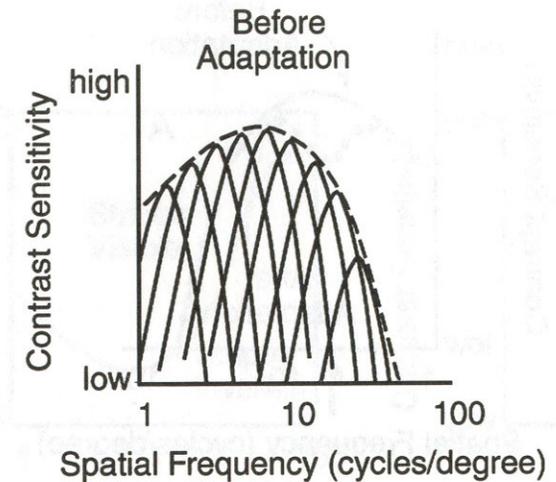
Selective Adaptation of Channels

- CSF changes before and after adaptation
- Subtraction from the original CSF gives the response of the cells that are adapting



Selective Adaptation of Channels

- Multiple channels that adapt to different ranges of frequencies

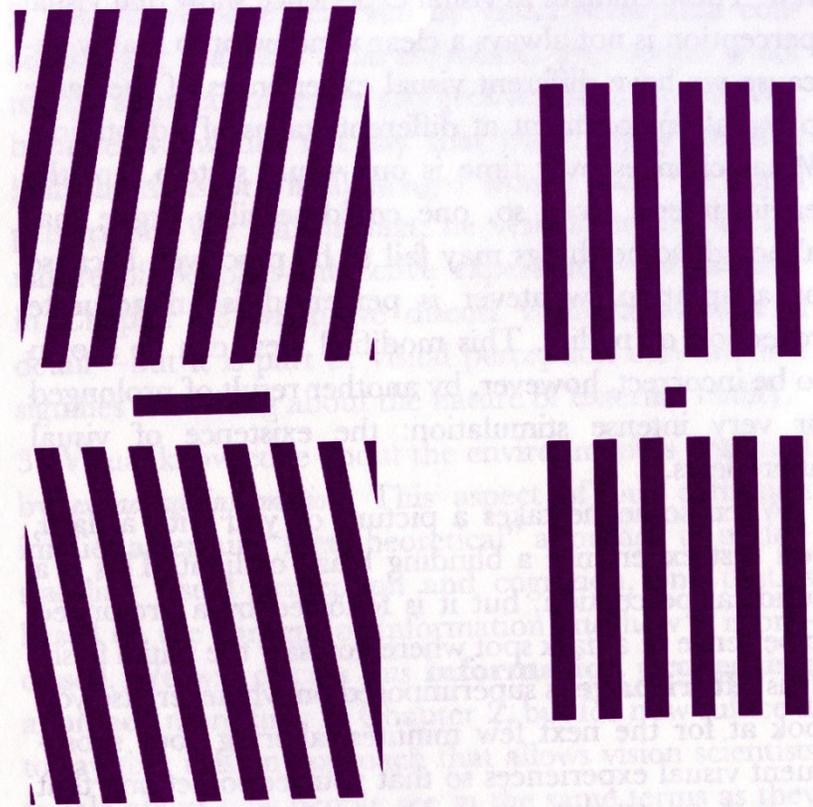
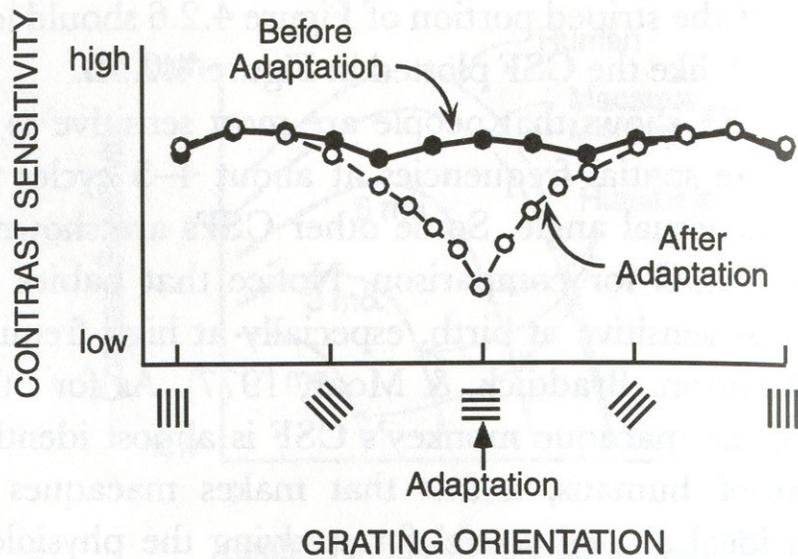


Spatial Frequency Theory

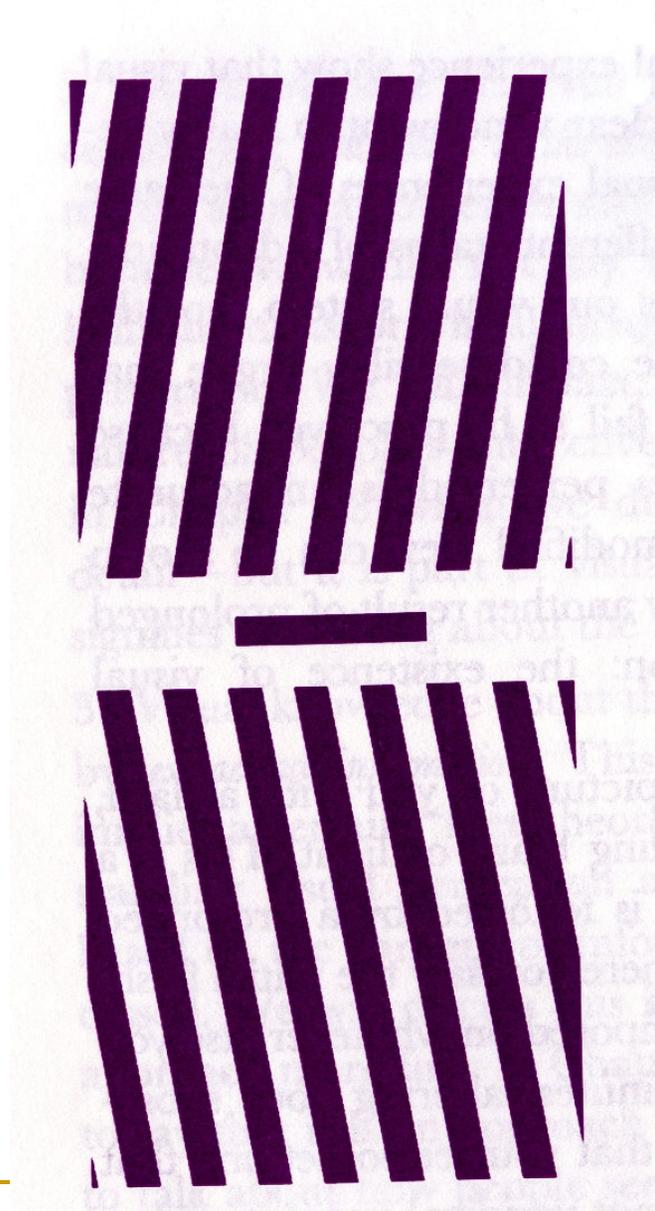
- Each channel sensitive to particular range of frequencies and orientations
 - Can overlap with each other
 - Similar to the color primaries
 - Acts like band pass filters
-

Selective Adaptation to Orientations

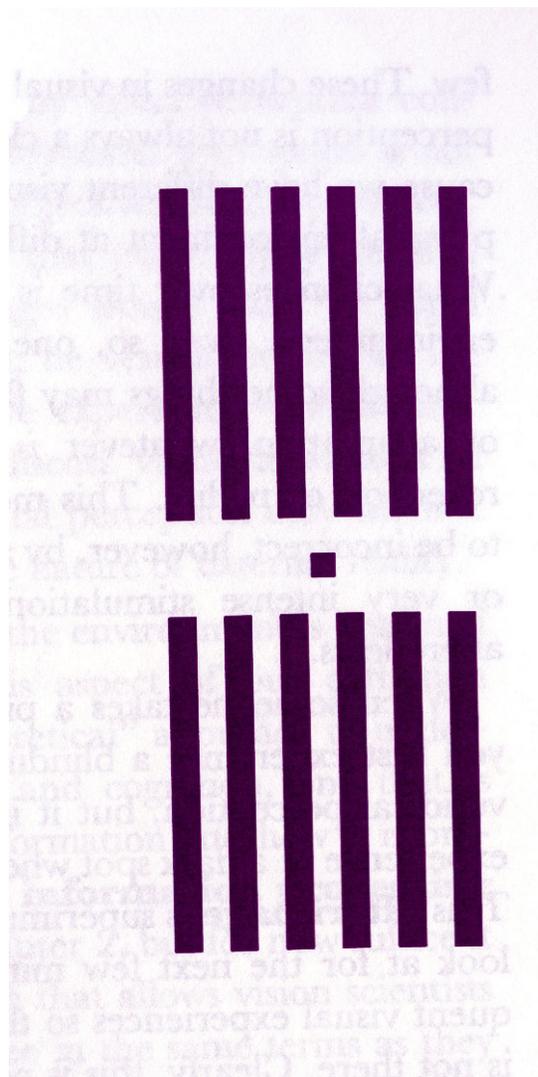
- Similarly, for orientation
- Orientation adaptation aftereffects



Experiment



Experiment

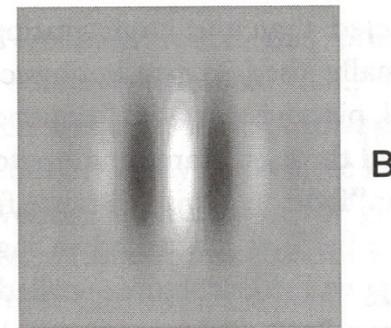
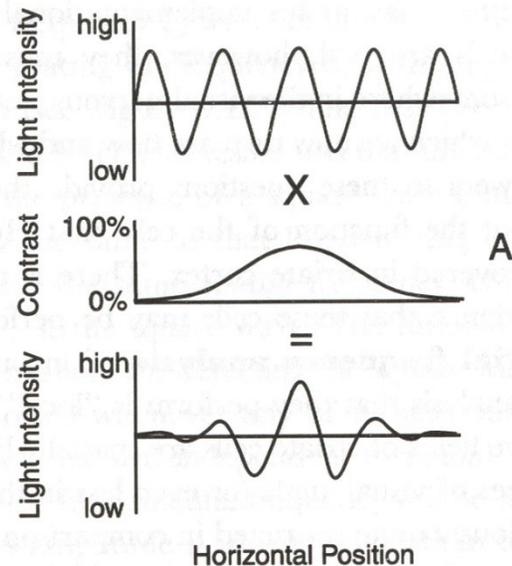


Further Support

- Checking the threshold for square and sine grating of same frequency (above 4-5 cycles per degree)
 - Should be same
 - Square wave made of many sine waves
 - Will be visible as soon as one of the sine waves are visible
 - The threshold for the higher sine waves are lower
-

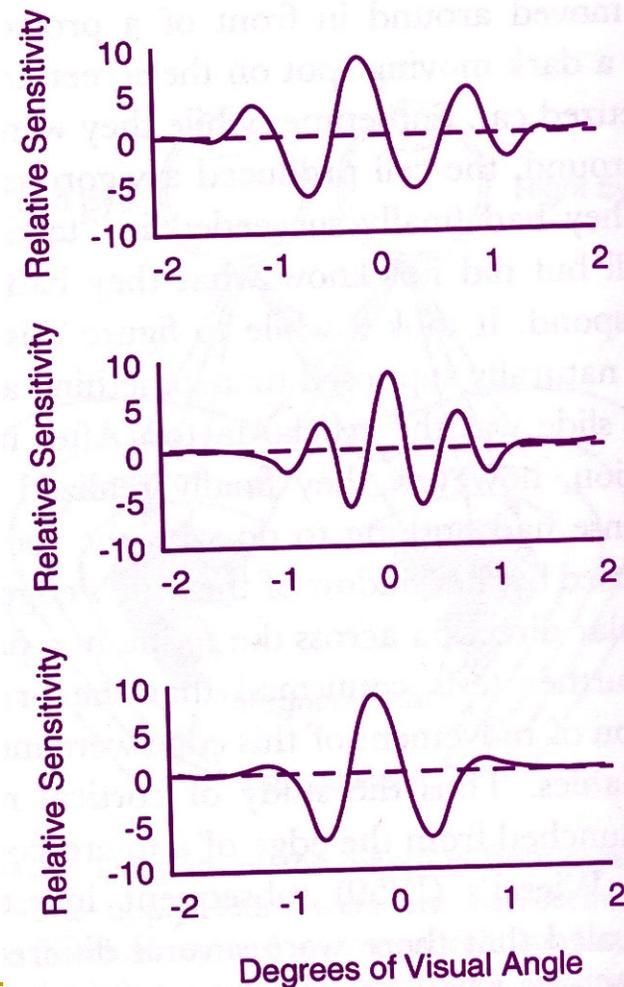
Physiological Support

- Infinite sine waves
- Eye has finite receptive fields
- Local piecewise frequency analysis
 - Small patches of sine waves that fade out
 - Gabor Functions
 - Multiplying sine waves with a gaussian



Physiological Support

- Gabor Functions
 - Cells with such response found in the simple cells of visual cortex



Filters

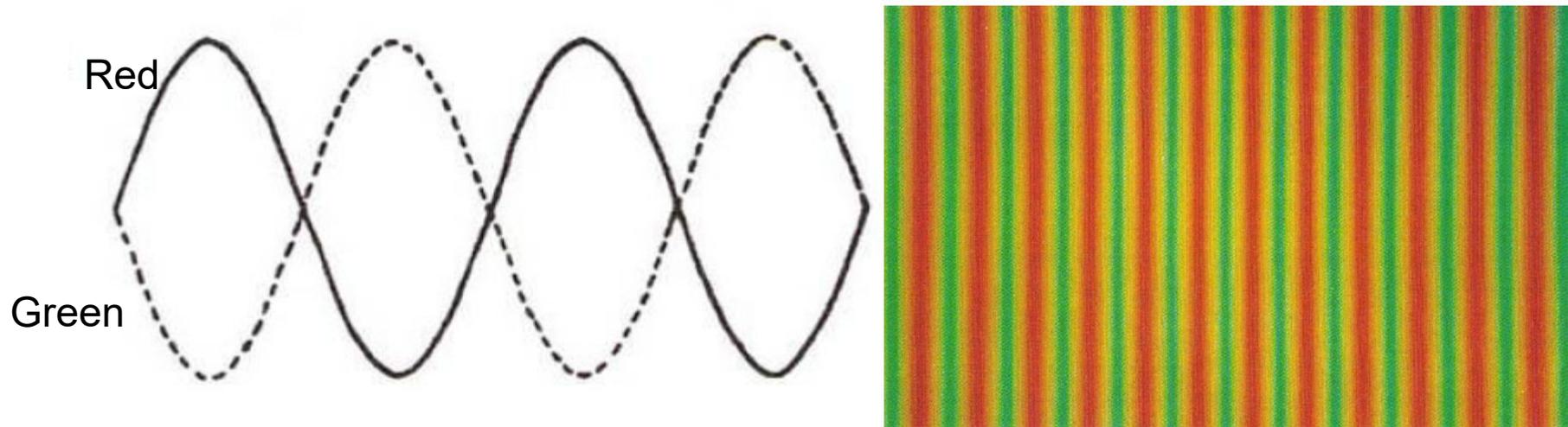
- Low pass filters
 - Blocks high frequencies
 - Image blurring
 - Band pass filters
 - Blocks both high and low frequencies allowing only medium ones
 - High Pass filter
 - Blocks low frequencies
 - Edge detection
-

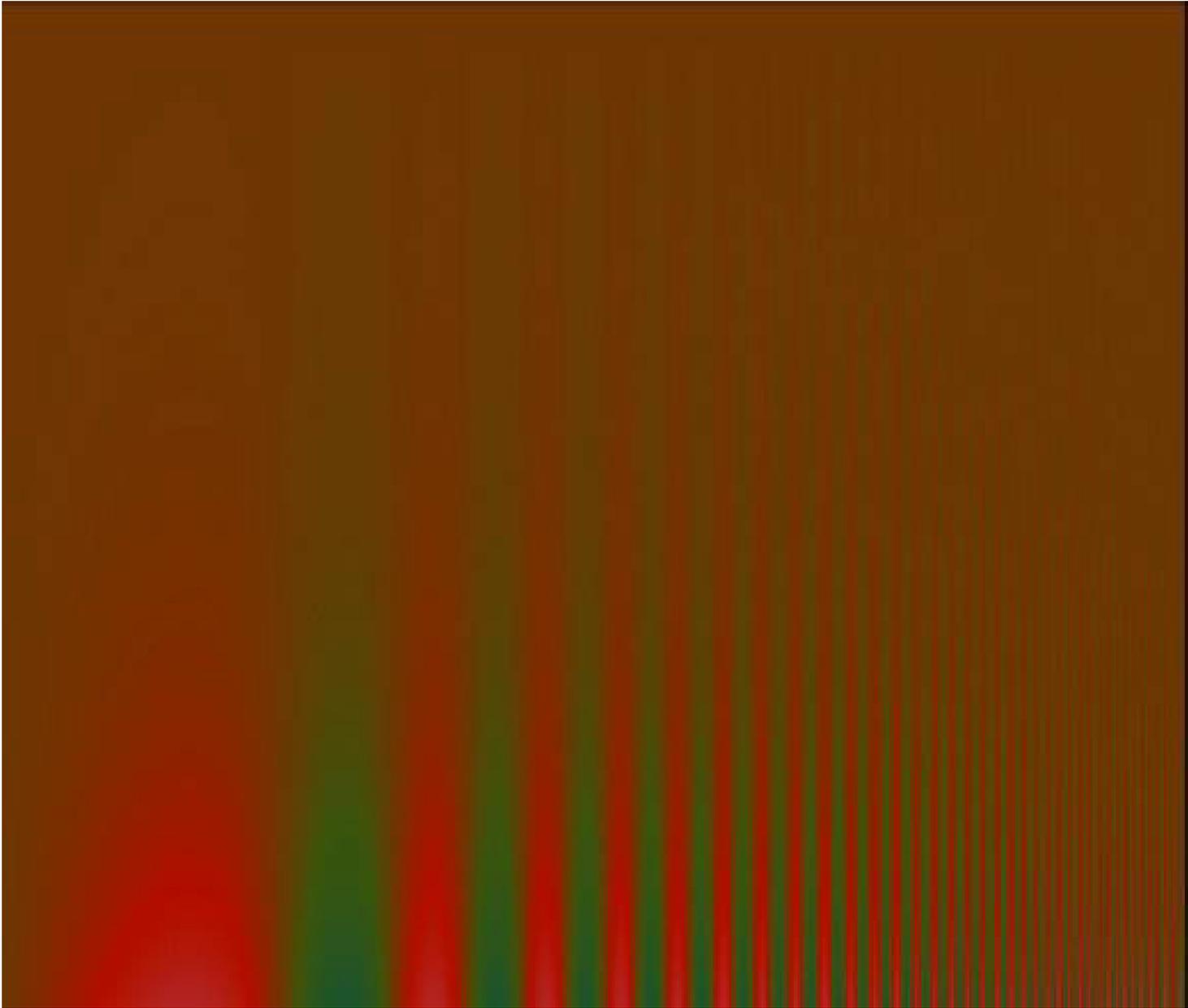
Role of Color



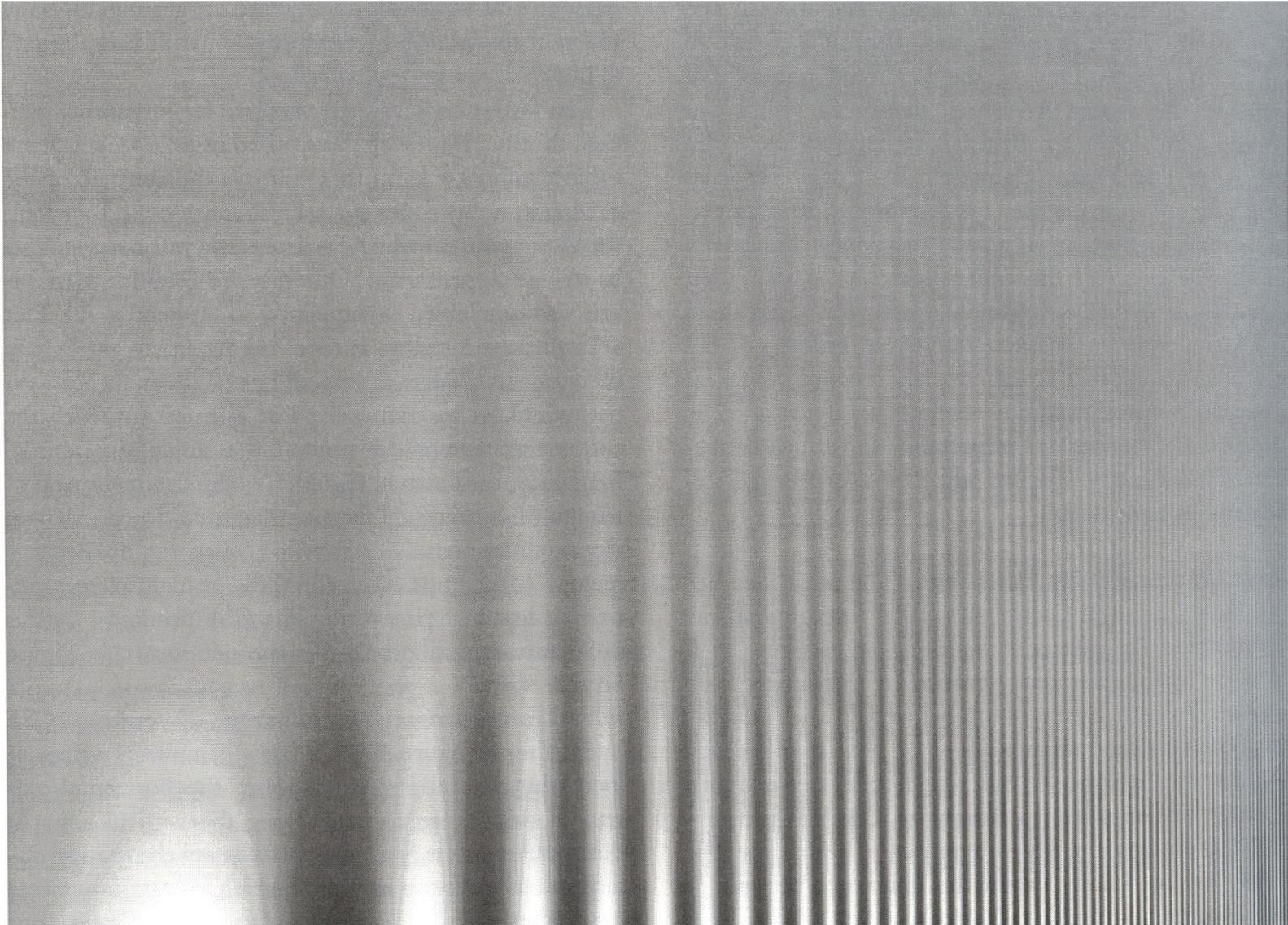
Studying Chromatic Contrast

- Adding iso-chrominance gratings
 - Out of phase creates iso-luminance color gratings



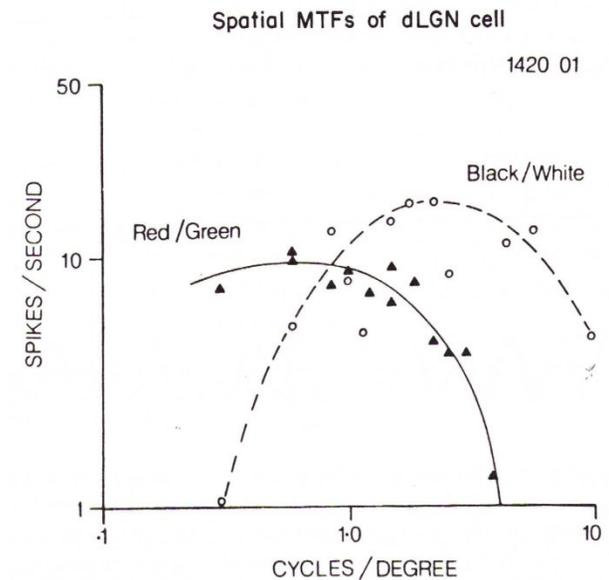
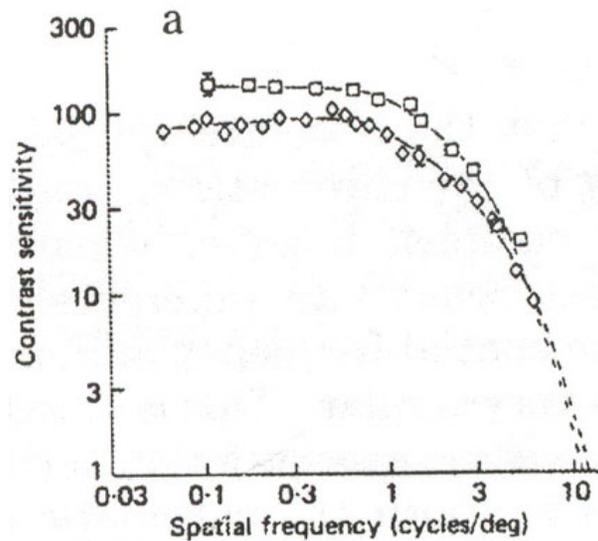


Testing Contrast Sensitivity



Chromatic Contrast

- Gratings
 - Red-Green (602, 526nm)
 - Blue-Yellow (470, 577nm)
- Summation of band responses



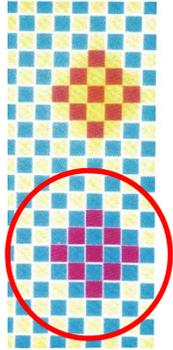
Comparison

- Low pass filter rather than bandpass filter
 - Sensitivity is lower
 - More sensitive to luminance change than to chrominance change
 - High frequency cut-off is 11 cycles per degree rather than 30 cycles per degree
 - Color acuity is lower than luminance acuity
-

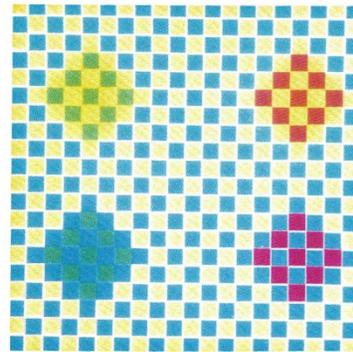
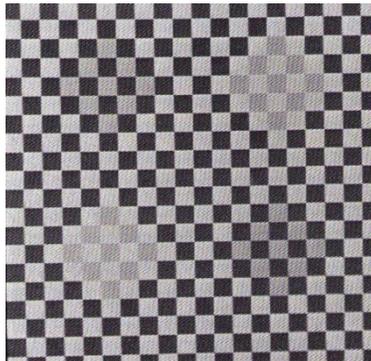
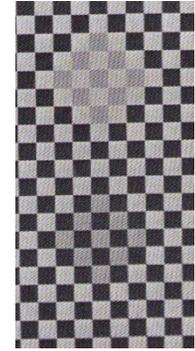
Similitude

- Similarity of a pattern with its background

Patterns	Low Spatial frequencies	Mid Spatial frequencies	High Spatial frequencies	Very high Spatial frequencies
Luminance patterns	–	Contrast	Contrast	Similitude
Color patterns	Contrast	Similitude	–	–



- Which one stands out more?
- Exactly same red
 - More similitude in color
 - Perception driven by similitude
 - Top – Red similar to yellow (towards orange)
 - Bottom – Red similar to blue (towards purple)
- Same effect for green
- But for luminance, directed by contrast

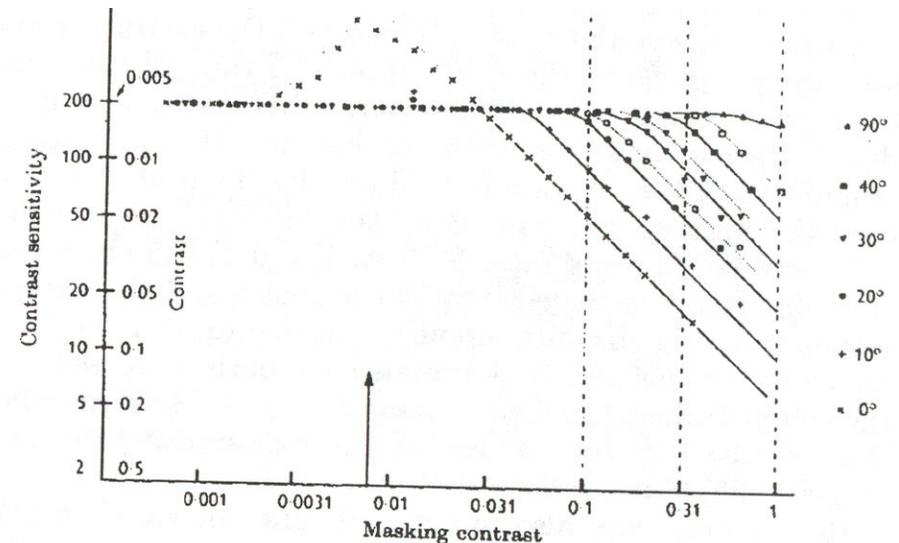


Visual Masking

- Certain frequencies and orientation mask others perceptually
 - Experiments
 - Test grating presented on a masking grating
 - At different contrast of the masking grating
 - Measure the CSF for the test grating
-

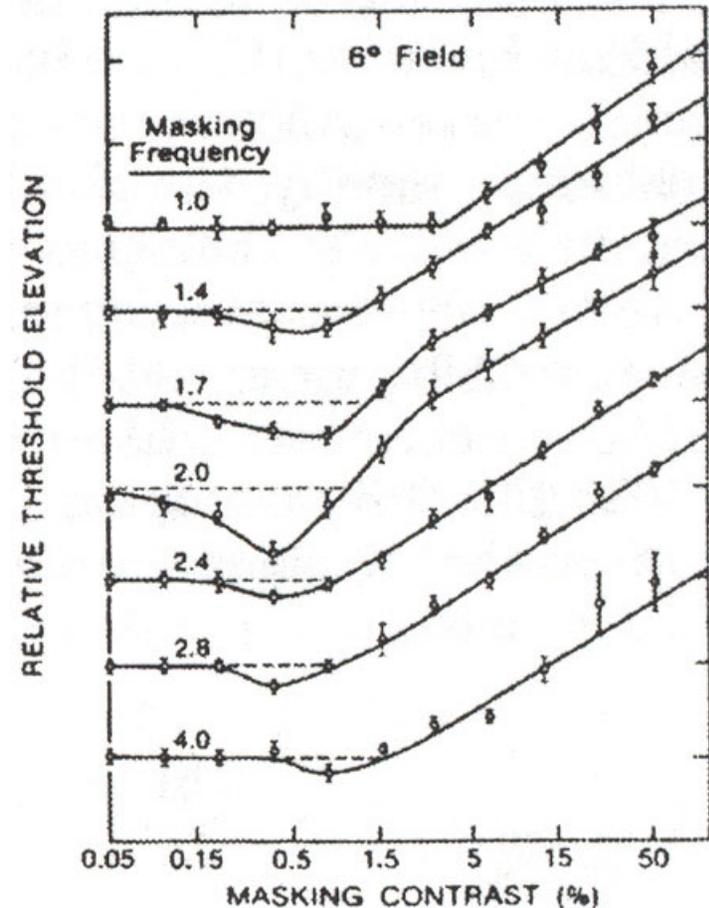
Orientation

- Test: Vertical 2 cycles/deg
- Contrast sensitivity with different mask contrast
- For different orientation masking grating
- As difference in angle increases, masking effect reduces
- Masking more effective at higher contrasts
- Facilitation at low contrast for similar orientation



Spatial Frequency

- Similar plot but with threshold
- Test frequency: 2 cycles/deg
- Masking frequency: 1-4 cycles/deg
- Low contrast creates facilitation
 - Threshold decreases (more sensitive)
- High contrast creates masking
 - Threshold increases (less sensitive)



Effects

