

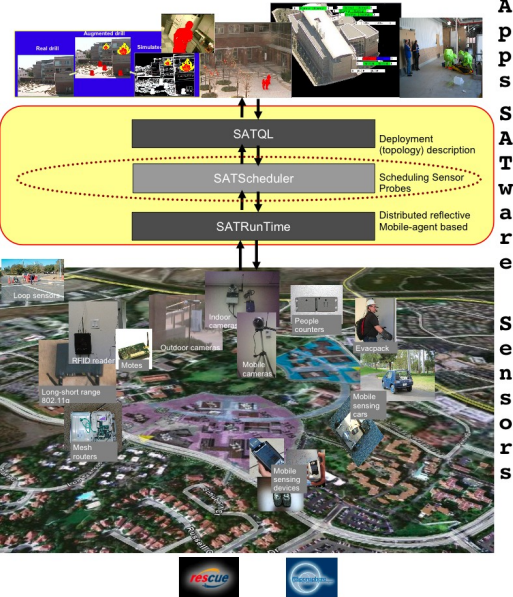
# Exploiting Semantics for Scheduling Real-Time Data Collection from Sensors to Maximize Event Detection

Ronen Vaisenberg, Sharad Mehrotra and Deva Ramanan

School of Information and Computer Sciences  
University of California at Irvine

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# Motivation



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# Challenge

- ▶ Resource Constraint
  - ▶ E.g., Limited network bandwidth, CPU.
- ▶ Implication: only a subset of sensors can be probed at a given time.
- ▶ Which sensors to probe and when.

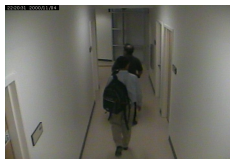
# Raking the Benefit from a Probe

Certain frames are more important than others from application perspective, which is determined by a Benefit Function (BF).

- ▶ Application 1: Real-Time building occupancy. BF = frame without presence ranked lower than all others.
- ▶ Application 2: Real-Time person location monitoring. BF = frontal image ranked higher.
- ▶ Application 3: Alert potential stolen items BF = person with back-bag ranked higher.



(a) No Presence



(b) Carrying a Bag



(c) Facial

# Architecture

Two possible architectures:

- ▶ Push: Perform processing at sensor and send frame to server.
- ▶ Pull: Based on global system view, select where to probe.
- ▶ We follow the pull model for the following reasons:
  1. BF functions in general are complicated.
  2. Push is not adequate for a real-time application.

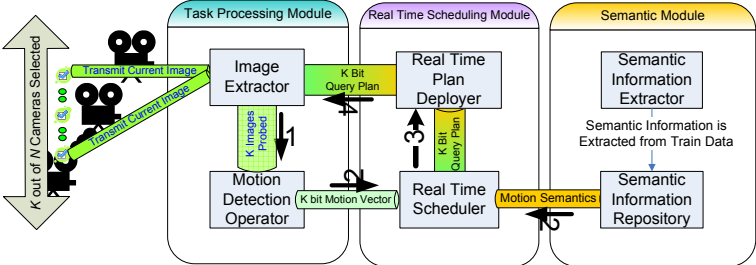
# The Problem Statement

- ▶ Let  $S_1, \dots, S_n$  be  $n$  sensors.
- ▶ Let **benefit function (BF)** be an application-dependant function based on which probes can be ranked.
- ▶ Let **cost function (CF)** be the cost of a probe plan

Specify a probe schedule that maximizes application benefit (BF) without exceeding a cost (CF) limit.



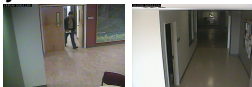
# Framework



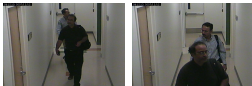


# The approach we adopt is to exploit semantics

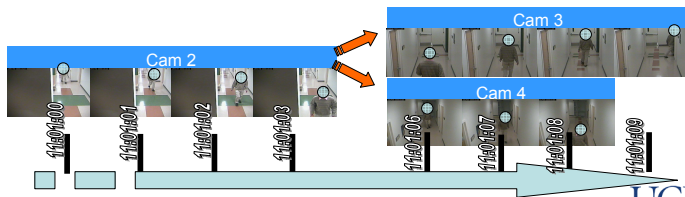
- ▶ 1. **Apriori** probability of where motion is more likely to initiate.



- ▶ 2. **Self correlation** of camera stream over time.



- ▶ 3. **Cross Correlations** over time between cameras.



# Key Contributions and Challenges

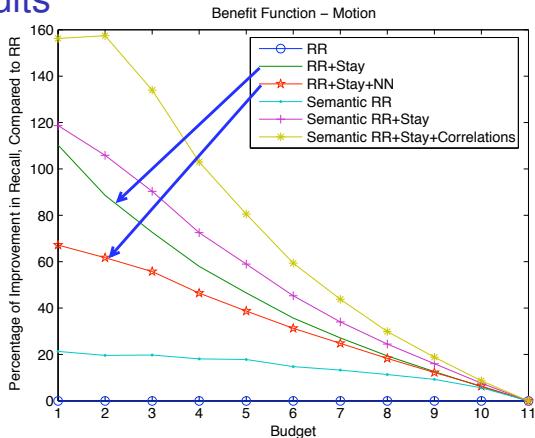
- ▶ 1. A Probabilistic semantic model for unscripted human activity.
- ▶ 2. Predicting system state based on constrained, partial current state.
- ▶ 3. A fast and light weight real-time scheduler.
  - ▶ A delayed probe will miss the action.

# Deterministic Alternatives

1. **RR** A based line algorithm, Round Robin.
  2. **RR + Stay** Perform RR, Stay as long as motion is detected.
  3. **RR + Stay + Go to Nearest Neighbor** Perform RR, Stay as long as motion is detected when it ends, wait (60 time units) to probe motion at nearest neighbor.
- 
1. Not trivial to do better than RR+Stay, following a deterministic algorithm.



# Some Results



- ▶ “RR+Stay+NN” performed *much worse* than “RR+Stay”. – an ad-hoc approach will prove to perform much worse than a simple alternative (“RR+Stay”).
- ▶ The probabilistic approach “Semantic RR” proved to work better than RR but worse than all other semantic alternatives.

# Semantic RR

- ▶ Offline: from train data, compute for each sensor:

$$\frac{\textit{cases with motion}}{\textit{cases with or without motion}}$$

- ▶ Online: Regardless of the actual probes, choose  $k$  nodes based on probability distribution.

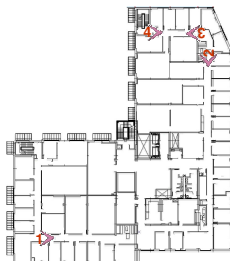
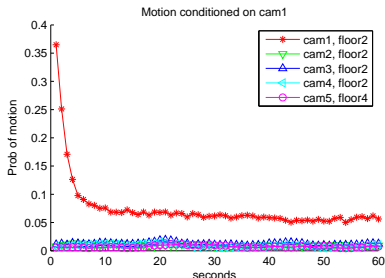
# Semantic RR+Stay

We assume a *Hidden Markov Model* (HMM) of sensor states and observations.

- ▶ Offline: from train data, compute for each sensor:

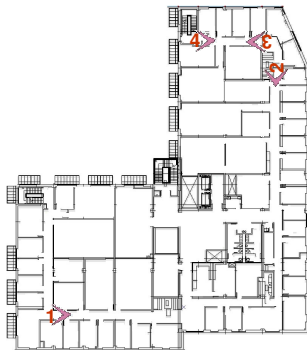
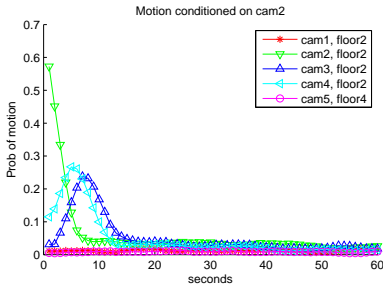
$$P(s_t | s_{t-1})$$

- ▶ Online: Based on the actual probes, dynamically compute probabilities for the next time unit and choose  $k$  nodes based on probability distribution.



# Semantic RR+Stay+Correlations(t=1)

We would like to capture interactions between  $N$  cameras:



$$P(s_t^i | s_{t-1}^{1:N}) \quad (1)$$

- ▶ Superscripts denote cameras, subscripts - time.

Exponential Blowup:

- ▶ The conditional probability table has  $2^N$  entries.



# Semantic RR+Stay+Correlations(t=1)

## Making it Scale

We assume that people move independently throughout our camera network.

- ▶ We want to intuitively “add” such probabilities across  $i$  to compute  $P(s_t^i)$ .
- ▶ The transition model now simplifies to:

$$P(s_t^i | s_{t-1}^{1:N}) = 1 - \prod_{j=1}^N (1 - \alpha_{ij} s_{t-1}^j) \quad (2)$$

1.  $\alpha_{ij}$  - the probability that a person seen at camera  $i$  moves to camera  $j$  in the next timestep.
2. The above model is usually referred to as a *noisy-OR* model.

The above model has  $O(N^2)$  parameters - scales.

## Semantic RR+Stay+Correlations(t=M)

- ▶ Again, a native implementation of  $P(s_{t+1}^i | s_{(t-M):t}^{1:N})$  - exponential.

With similar reasoning, the transition model simplifies to:

$$P(s_t^i | s_{(t-M):(t-1)}^{1:N}) = 1 - \prod_{o=1}^M \prod_{j=1}^N (1 - \alpha_{ij}^o s_{t-o}^j) \quad (3)$$

where  $\alpha_{ij}^o$  - the probability that a person in camera  $i$  moves to camera  $j$ ,  $o$  timesteps later.

The above model has  $O(M * N^2)$  parameters - scales.

## Semantic RR+Stay+Correlations(t=M)

The  $M^{\text{th}}$ -Order model states that if there is no motion activity in any camera in the past  $M$ -seconds, there can be no motion in any camera currently.

- ▶ To overcome this limitation, we allow for a probability  $\alpha_j$  that a person will spontaneously appear at camera  $i$  - this is equivalent to a **leaky noisy OR**.
- ▶ We add in  $(1 - \alpha_j)$  as an extra term:

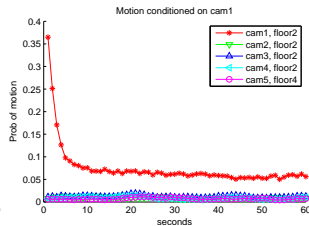
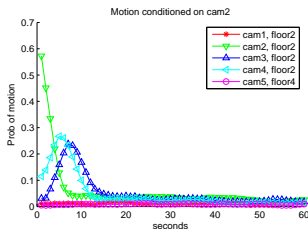
$$P(\mathbf{s}_t^i | \mathbf{s}_{(t-M):(t-1)}^{1:N}) = 1 - (1 - \alpha_j) * \prod_{o=1}^M \prod_{j=1}^N (1 - \alpha_{ij}^o \mathbf{s}_{t-o}^j) \quad (4)$$

# Semantic RR+Stay+Correlations(t=M)

## Implementation

Further optimization:

- ▶ We observe that most of the  $\alpha_{ij}^o$  dependencies are weak (far-away cameras do not effect each other).
- ▶ We zero out the  $\alpha_{ij}^o$  values below some threshold.
- ▶ In our case, thresholding on 0.05 reduced table from 1815 to 165 entries.



# Semantic RR+Stay+Correlations(t=M)

## Implementation

While experimenting we identified two pitfalls:

1. First we choose to probe based on **sampling**, as opposed to probing based on the order of probabilities (high to low).
2. The second relates to the history table, only motion probed should be used for prediction.

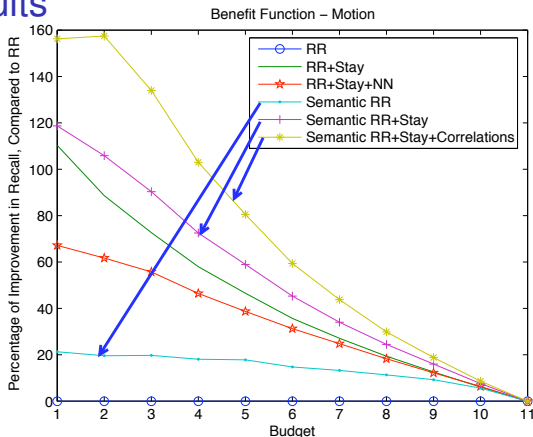
- ▶ When predicting based on probability for motion -

plan	$C_{10}$	$C_{10}$	$C_9$	$C_{10}$	$C_{10}$	$C_9$	$C_9$	$C_9$
Cam9 Projected Prob.	0.11	0.26	0.33	0.51	0.66	0.65	0.65	0.67
Cam10 Projected Prob.	0.45	0.66	0.69	0.79	0.875	0.88	0.9	0.916
time	1	2	3	4	5	6	7	8
result	+	+	-	+	+	-	-	-

- ▶ When basing decision only on probed motion -

plan	$C_{10}$	$C_{10}$	$C_9$	$C_{10}$	$C_{10}$	$C_9$	$C_9$	$C_5$
Cam9 Projected Prob.	0.11	0.21	0.25	0.34	0.42	0.43	0.41	0.38
Cam10 Projected Prob.	0.45	0.65	0.56	0.71	0.8	0.67	0.63	0.6
time	1	2	3	4	5	6	7	8
result	+	+	-	+	+	-	-	-

# Some Results



- ▶ With a budget of 1, our last semantic algorithm achieved over 150%(!) improvement over RR.
- ▶ With budget of 50%, the last semantic algorithm achieves about 90% recall (compared to about 50% of RR).

▶ Demo.

# Summary

- ▶ We designed and implemented a fully functional system using available off-the-shelf cameras to learn motion semantics.
- ▶ Our semantic based algorithm that takes into account all available semantic information proves that even under significant resource constraints, we can detect a very large number of events.
- ▶ The scheduling algorithm is *very* light weight and is suitable for a real-time application.

# Outlook

- ▶ Experimenting with other **Benefit Functions**.
  - ▶ Instead of 0/1 no motion/motion.
- ▶ Take into account different **Cost Functions**.
  - ▶ Probe in low/high resolution.
- ▶ Updating the Semantic Model while the system is in operation.
  - ▶ Relates to a problem addressed by the database communittee: estimating query selectivity based on the actual query results.



# Thank You

Thank You!  
.. Any questions?