

Walt Scacchi, UCI GameLab

Game Development companies/studios in Orange County (listings in parentheses appear to no longer be in business)

Version of June 2011

1. A2Z [Amazon.com games] Lake Forest, <http://a2z.com/locations/orange-county/>
2. Altus USA, Irvine – <http://www.altus.com>
3. Bandai Games/BandaiAmerica, Cypress -- <http://www.bandaigames.com>
4. Blind Squirrel Games, Costa Mesa, <http://www.blindsquirrelgames.com/aboutUs.php>
5. Blizzard Entertainment, Irvine -- <http://www.blizzard.com/>
6. BooHag Studios, Buena Park -- <http://www.boohag.com/>
7. Carbine Studios/NCSOFT, Aliso Viejo, -- <http://www.carbinestudios.com/studio/>
8. Codefire, Irvine -- <http://www.codefire.com/>
9. Coresoft, Lake Forest -- <http://www.coresoft.com/>
10. Crave Entertainment, Newport Beach -- <http://www.cravegames.com/index.asp>
11. Double Helix Games, Irvine, CA -- <http://www.doublehelixgames.com/index.html>
12. Foundation 9 Entertainment, Irvine – <http://www.f9e.com>
13. Gaikai, Orange County -- <http://www.gaikai.com/>
14. Gamespy/IGN Entertainment, Costa Mesa – <http://www.gamespy.com>
<http://corp.ign.com/contact.html>
15. InExile Entertainment, Newport Beach -- <http://www.inxile-entertainment.com>
16. In-Fusio, Tustin -- <http://corporate.in-fusio.com/corpweb/>
17. Interplay, Irvine -- <http://www.interplay.com/>
18. InterServ, Irvine -- <http://game.interserv.com.tw/>
19. Javaground USA – http://www.javaground.be/corporate_contact.html
20. K2 Network, Irvine -- <http://www.k2network.net/>
21. Leadwerks, Newport Beach, -- <http://www.leadwerks.com>
22. Nexus Entertainment, Huntington Beach -- <http://www.nexusent.com/>
23. NHN USA [ijji.com], Irvine -- <http://www.nhnusainc.com/> and <http://www.ijji.com>
24. Ntreeve [aka, SG Interactive], Irvine -- <http://www.ntreev.net/>
25. Obsidian Entertainment, Irvine -- <http://www.obsidianent.com/>
26. Papaya Studio, Irvine – <http://www.papayastudio.com>
27. Planetwide Games, Aliso Viejo -- <http://www.planetwidgames.com/>
28. Point of View, Santa Ana -- <http://www.pointofview.com/>
29. Quicksilver Software, Irvine -- <http://www.quicksilver.com>
30. Ready at Dawn Studios, Irvine, CA -- <http://www.readyatdawn.com/jobs.html>
31. Red5 Studios, Aliso Viejo, CA -- <http://red5studios.com>
32. Reflexive Entertainment, Lake Forest -- <http://www.reflexive.com>
33. (Shiny Entertainment, Newport Beach)
34. SquareSoft USA/Square-Enix, Costa Mesa -- <http://www.square-enix.com/>
35. Superscape, San Clemente -- <http://www.superscape.com/about/offices/usa.php>
36. SuperVillain Studios, Costa Mesa/Santa Ana -- <http://www.supervillainstudios.com/>
37. syn Sophia [previously AKI Corporation], Irvine --
<http://www.syn-sophia.co.jp/corporate/indexe.html>
38. (Taldren, Costa Mesa)
39. (Troika Games, Irvine)

40. (True Games Interactive, Santa Ana)
41. VPI/Visual Perspectives Internet-- <http://www.vpi.net/>
42. X-RayKid, Newport Beach, -- <http://www.x-raykid.com/>
43. YNK Interactive, Irvine – <http://www.ynkinteractive.com>
44. Zeek Interactive, Huntington Beach -- <http://www.zeek.com/>
45. Zono, Costa Mesa -- <http://www.zono.com>