

LAB Assignment 3

Part 1: Trace the vecprod.c program and answer the following questions:

- a. Show the contents of the stack (in hex) just prior to instructions: 11, 28, 33, 12 (first time the instruction is encountered)
- b. Which instruction placed the value 0011 on the stack?
- c. What is the meaning of this value?
- d. Which instruction removes it from the stack?
- e. Which instruction reads the values of vec1?
- f. Which instruction reads the values of vec2?
- g. What is the value (in decimal) of AX just prior to instruction 12?
- h. Which instruction accumulates the vector product?
- i. At which memory address (hex) is the vector product accumulated?

Part 2:

- a. Modify the program by defining vec1: .WORD 1023, 1024, 1025, 2047, 2048
- b. Show the contents (in hex) of the 10 bytes occupied by this vector.
Hint: while tracing, display the memory of addresses vec1+0 through vec+9
- c. Why is 1023 shown as ff03 and not 03ff? (1023 is 03ff in hex)