



# Reasoning with Graphical Models

---

## Slides Set 3: *Rina Dechter*

Reading:  
Darwiche chapter 4  
Pearl: chapter 3

slides3 COMPSCI 2021



# Outline

---

- DAGS, Markov(G), Bayesian networks
- Graphoids: axioms of for inferring conditional independence (CI)
- D-separation: Inferring CIs in graphs
  - I-maps, D-maps, perfect maps
  - Markov boundary and blanket
  - Markov networks

# Properties of Probabilistic independence

**THEOREM 1:** Let  $X$ ,  $Y$ , and  $Z$  be three disjoint subsets of variables from  $U$ . If  $I(X, Z, Y)$  stands for the relation “ $X$  is independent of  $Y$ , given  $Z$ ” in some probabilistic model  $P$ , then  $I$  must satisfy the following four independent conditions:

- Symmetry:
  - $I(X, Z, Y) \rightarrow I(Y, Z, X)$
- Decomposition:
  - $I(X, Z, YW) \rightarrow I(X, Z, Y)$  and  $I(X, Z, W)$
- Weak union:
  - $I(X, Z, YW) \rightarrow I(X, ZW, Y)$
- Contraction:
  - $I(X, Z, Y)$  and  $I(X, ZY, W) \rightarrow I(X, Z, YW)$
- Intersection:
  - $I(X, ZY, W)$  and  $I(X, ZW, Y) \rightarrow I(X, Z, YW)$

## Graphoid axioms:

Symmetry, decomposition  
Weak union and contraction

## Positive graphoid:

+intersection

In Pearl: the 5 axioms  
are called Graphoids,  
the 4, semi-graphoids

# Intersection

Holds only for strictly positive distributions

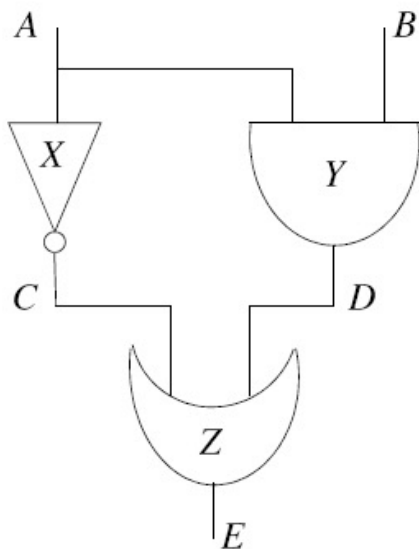
$I_{\text{Pr}}(\mathbf{X}, \mathbf{Z} \cup \mathbf{W}, \mathbf{Y})$  and  $I_{\text{Pr}}(\mathbf{X}, \mathbf{Z} \cup \mathbf{Y}, \mathbf{W})$  only if  $I_{\text{Pr}}(\mathbf{X}, \mathbf{Z}, \mathbf{Y} \cup \mathbf{W})$   
If information  $\mathbf{w}$  is irrelevant given  $\mathbf{y}$ , and  $\mathbf{y}$  is irrelevant given  $\mathbf{w}$ ,  
then combined information  $\mathbf{yw}$  is irrelevant to start with.

# Intersection

Holds only for strictly positive distributions

$I_{Pr}(\mathbf{X}, \mathbf{Z} \cup \mathbf{W}, \mathbf{Y})$  and  $I_{Pr}(\mathbf{X}, \mathbf{Z} \cup \mathbf{Y}, \mathbf{W})$  only if  $I_{Pr}(\mathbf{X}, \mathbf{Z}, \mathbf{Y} \cup \mathbf{W})$

If information  $\mathbf{w}$  is irrelevant given  $\mathbf{y}$ , and  $\mathbf{y}$  is irrelevant given  $\mathbf{w}$ , then combined information  $\mathbf{yw}$  is irrelevant to start with.



- If we know the input  $A$  of inverter  $X$ , its output  $C$  becomes irrelevant to our belief in the circuit output  $E$ .
- If we know the output  $C$  of inverter  $X$ , its input  $A$  becomes irrelevant to this belief.
- Yet, variables  $A$  and  $C$  are not irrelevant to our belief in the circuit output  $E$ .

# Properties of Probabilistic independence

**THEOREM 1:** Let  $X$ ,  $Y$ , and  $Z$  be three disjoint subsets of variables from  $U$ . If  $I(X, Z, Y)$  stands for the relation “ $X$  is independent of  $Y$ , given  $Z$ ” in some probabilistic model  $P$ , then  $I$  must satisfy the following four independent conditions:

- Symmetry:
  - $I(X, Z, Y) \rightarrow I(Y, Z, X)$
- Decomposition:
  - $I(X, Z, YW) \rightarrow I(X, Z, Y)$  and  $I(X, Z, W)$
- Weak union:
  - $I(X, Z, YW) \rightarrow I(X, ZW, Y)$
- Contraction:
  - $I(X, Z, Y)$  and  $I(X, ZY, W) \rightarrow I(X, Z, YW)$
- Intersection:
  - $I(X, ZY, W)$  and  $I(X, ZW, Y) \rightarrow I(X, Z, YW)$

## Graphoid axioms:

Symmetry, decomposition  
Weak union and contraction

## Positive graphoid:

+intersection

In Pearl: the 5 axioms  
are called Graphoids,  
the 4, semi-graphoids



# Outline

---

- DAGS, Markov(G), Bayesian networks
- Graphoids: axioms of for inferring conditional independence (CI)
- **D-separation: Inferring CIs in graphs**
  - I-maps, D-maps, perfect maps
  - Markov boundary and blanket
  - Markov networks



# Outline

---

- Bayesian Networks, DAGS, Markov(G)
- Graphoids axioms for Conditional Independence
- **D-separation: Inferring CIs in graphs**





# What we know so far on BN?

---

- A probability distribution of a Bayesian network having directed graph  $G$ , satisfies all the Markov assumptions of independencies.
- 5 graphoid, (or positive) axioms allow inferring more conditional independence relationship for the BN.
- D-separation in  $G$  will allow deducing easily many of the inferred independencies.
- $G$  with d-separation yields an I-MAP of the probability distribution.

# A Graphical Test of Independence

The inferential power of the graphoid axioms can be tersely captured using a graphical test, known as **d-separation**, which allows one to mechanically, and efficiently, derive the independencies implied by these axioms.

- To test whether  $\mathbf{X}$  and  $\mathbf{Y}$  are d-separated by  $\mathbf{Z}$  in DAG  $G$ , written  $\text{dsep}_G(\mathbf{X}, \mathbf{Z}, \mathbf{Y})$ , we need to consider every path between a node in  $\mathbf{X}$  and a node in  $\mathbf{Y}$ , and then ensure that the path is **blocked** by  $\mathbf{Z}$ .
- The definition of d-separation relies on the notion of blocking a path by a set of variables  $\mathbf{Z}$ .

$\text{dsep}_G(\mathbf{X}, \mathbf{Z}, \mathbf{Y})$  implies  $I_{\text{Pr}}(\mathbf{X}, \mathbf{Z}, \mathbf{Y})$  for every probability distribution  $\text{Pr}$  induced by  $G$ .



# d-seperation

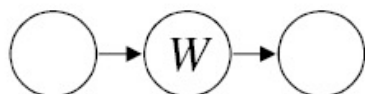
---

- To test whether **X** and **Y** are **d-separated** by **Z** in dag  $G$ , we need to consider every path between a node in **X** and a node in **Y**, and then ensure that the path is blocked by **Z**.
- A path is blocked by **Z** if **at least** one valve (node) on the path is 'closed' given **Z**.
- A divergent valve or a sequential valve is closed if it is in **Z**
- A convergent valve is closed if it is not on **Z** nor any of its descendants are in **Z**.

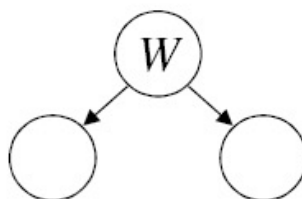
# d-separation

The type of a valve is determined by its relationship to its neighbors on the path.

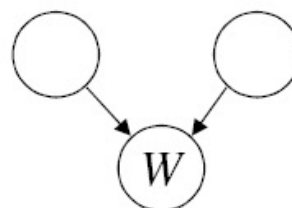
sequential



divergent

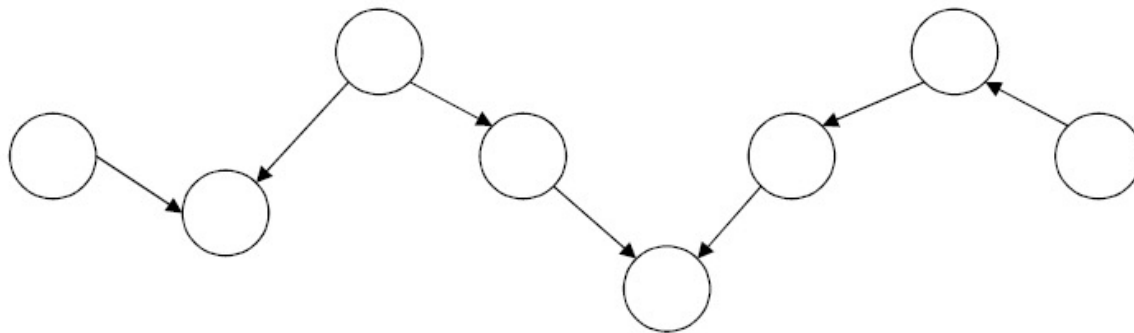


convergent

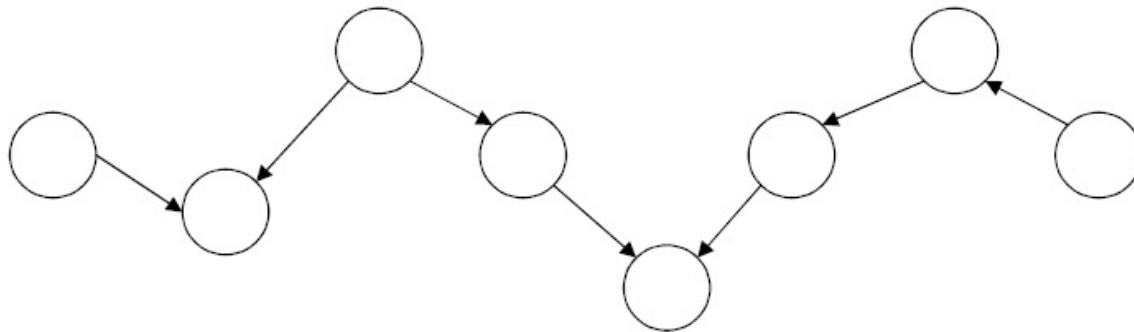


- A **sequential valve**  $\rightarrow W \rightarrow$  arises when  $W$  is a parent of one of its neighbors and a child of the other.
- A **divergent valve**  $\leftarrow W \rightarrow$  arises when  $W$  is a parent of both neighbors.
- A **convergent valve**  $\rightarrow W \leftarrow$  arises when  $W$  is a child of both neighbors.

# d-separation



# d-separation



## Example

A path with 6 valves. From left to right, convergent, divergent, sequential, convergent, sequential, and sequential.

# d-separation

## Definition

Let  $\mathbf{X}$ ,  $\mathbf{Y}$  and  $\mathbf{Z}$  be disjoint sets of nodes in a DAG  $G$ . We will say that  $\mathbf{X}$  and  $\mathbf{Y}$  are **d-separated** by  $\mathbf{Z}$ , written  $\text{dsep}_G(\mathbf{X}, \mathbf{Z}, \mathbf{Y})$ , iff every path between a node in  $\mathbf{X}$  and a node in  $\mathbf{Y}$  is blocked by  $\mathbf{Z}$ , where a path is blocked by  $\mathbf{Z}$  iff at least one valve on the path is closed given  $\mathbf{Z}$ .

A path with no valves (i.e.,  $X \rightarrow Y$ ) is never blocked.

## DEPENDENCE SEMANTICS FOR BAYESIAN NETWORKS

**DEFINITION:** If  $X$ ,  $Y$ , and  $Z$  are three disjoint subsets of nodes in a DAG  $D$ , then  $Z$  is said to *d-separate*  $X$  from  $Y$ , denoted  $\langle X \mid Z \mid Y \rangle_D$ , if there is no path between a node in  $X$  and a node in  $Y$  along which the following two conditions hold: (1) every node with converging arrows is in  $Z$  or has a descendent in  $Z$  and (2) every other node is outside  $Z$ .

- If a path satisfies the condition above, it is said to be *active*; otherwise, it is said to be *blocked* by  $Z$ .

$$\langle 2 \mid 1 \mid 3 \rangle_D, \neg \langle 2 \mid 5 \mid 3 \rangle_D$$

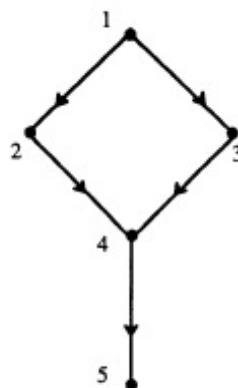


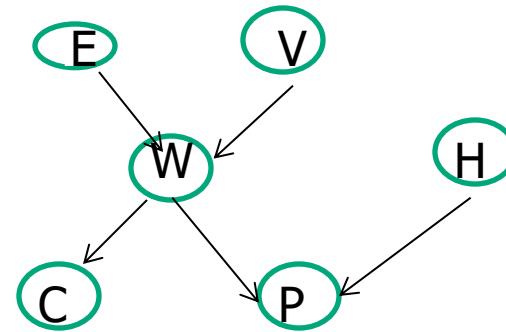
Figure 3.10. A DAG depicting *d-separation*; node 1 blocks the path 2-1-3, while node 5 activates the path 2-4-3.

No path  
Is active =  
Every path is  
blocked



# Bayesian Networks as i-maps

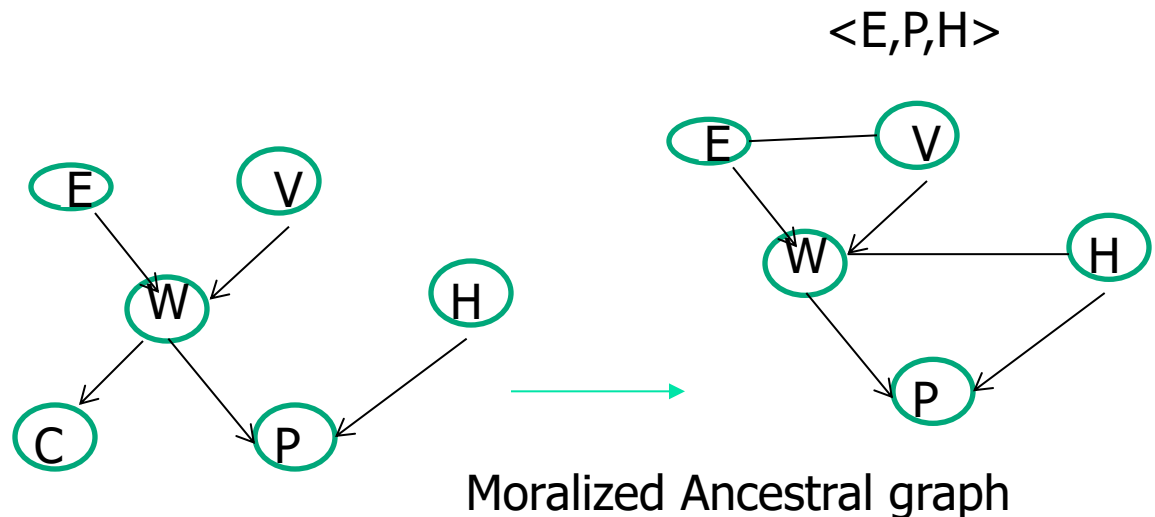
- E: Employment
- V: Investment
- W: Wealth
- H: Health
- C: Charitable contributions
- P: Happiness



Are C and V d-separated give E and P?  
Are C and H d-separated?

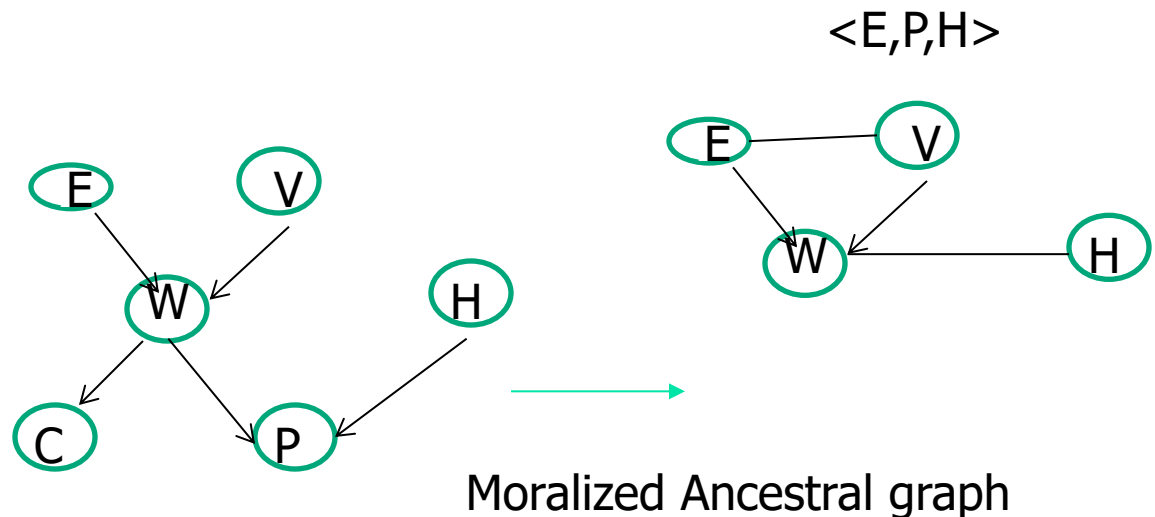
# d-Separation Using Ancestral Graph

- $X$  is d-separated from  $Y$  given  $Z$  ( $\langle X, Z, Y \rangle_d$ ) iff:
  - Take the ancestral graph that contains  $\mathbf{X, Y, Z}$  and their ancestral subsets.
  - Moralized the obtained subgraph
  - Apply regular undirected graph separation
  - Check:  $\langle E, \{\}, V \rangle, \langle E, P, H \rangle, \langle C, EW, P \rangle, \langle C, E, HP \rangle$ ?



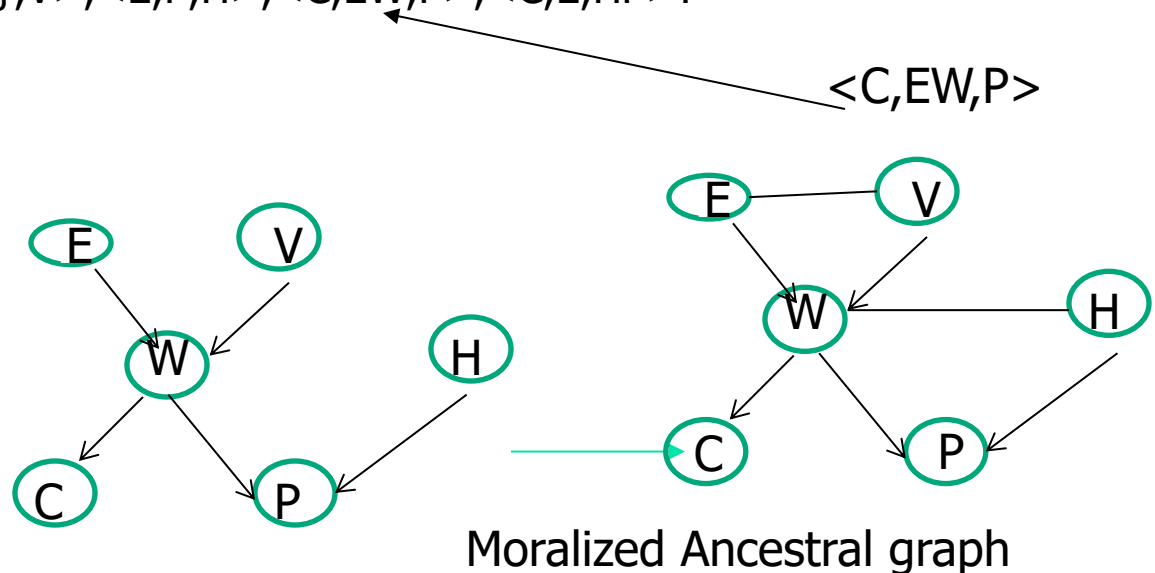
# d-Separation Using Ancestral Graph

- $X$  is d-separated from  $Y$  given  $Z$  ( $\langle X, Z, Y \rangle_d$ ) iff:
  - Take the ancestral graph that contains  $\mathbf{X, Y, Z}$  and their ancestral subsets.
  - Moralized the obtained subgraph
  - Apply regular undirected graph separation
  - Check:  $\langle E, \{\}, V \rangle, \langle E, P, H \rangle, \langle C, EW, P \rangle, \langle C, E, HP \rangle$ ?



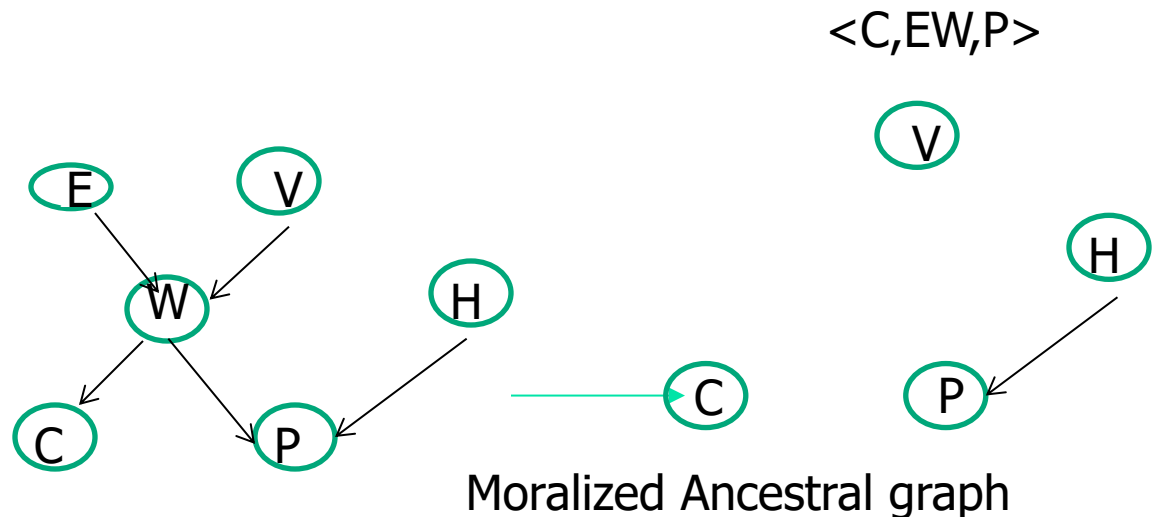
# d-Separation Using Ancestral Graph

- $X$  is d-separated from  $Y$  given  $Z$  ( $\langle X, Z, Y \rangle_d$ ) iff:
  - Take the ancestral graph that contains  $\mathbf{X, Y, Z}$  and their ancestral subsets.
  - Moralized the obtained subgraph
  - Apply regular undirected graph separation
  - Check:  $\langle E, \{\}, V \rangle, \langle E, P, H \rangle, \langle C, EW, P \rangle, \langle C, E, HP \rangle$ ?



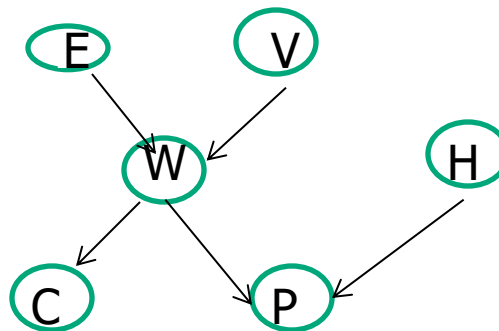
# d-Separation Using Ancestral Graph

- $X$  is d-separated from  $Y$  given  $Z$  ( $\langle X, Z, Y \rangle_d$ ) iff:
  - Take the ancestral graph that contains  $\mathbf{X, Y, Z}$  and their ancestral subsets.
  - Moralized the obtained subgraph
  - Apply regular undirected graph separation
  - Check:  $\langle E, \{\}, V \rangle, \langle E, P, H \rangle, \langle C, EW, P \rangle, \langle C, E, HP \rangle$ ?



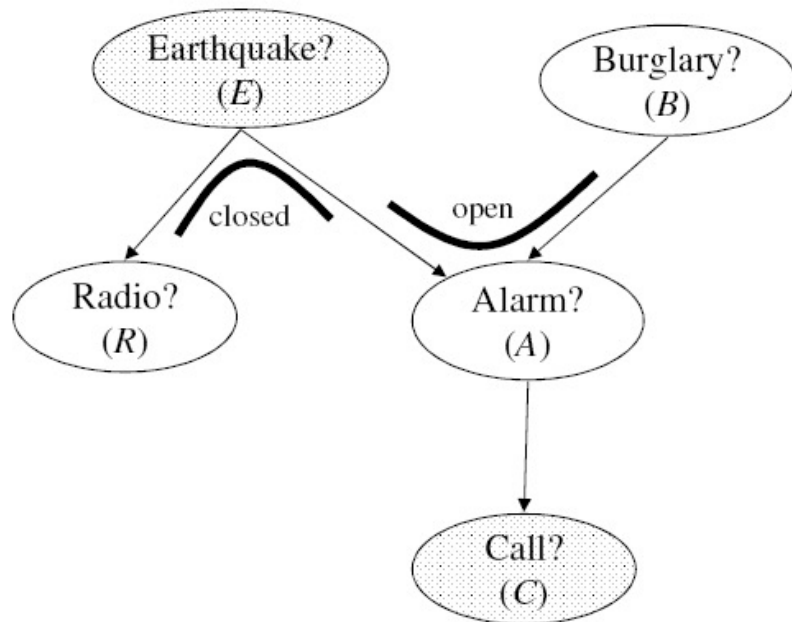
# d-Separation Using Ancestral Graph

- $X$  is d-separated from  $Y$  given  $Z$  ( $\langle X, Z, Y \rangle_d$ ) iff:
  - Take the ancestral graph that contains  $\mathbf{X, Y, Z}$  and their ancestral subsets.
  - Moralized the obtained subgraph
  - Apply regular undirected graph separation
  - Check:  $\langle E, \{\}, V \rangle, \langle E, P, H \rangle, \langle C, EW, P \rangle, \langle C, E, HP \rangle$ ?

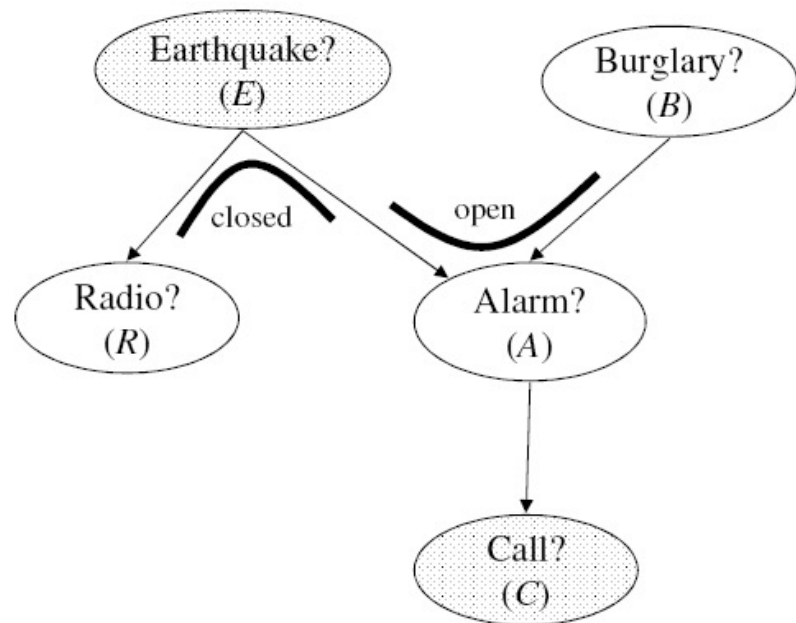


# d-separation

$I_{\text{dsep}}(R, EC, B)?$



# d-separation



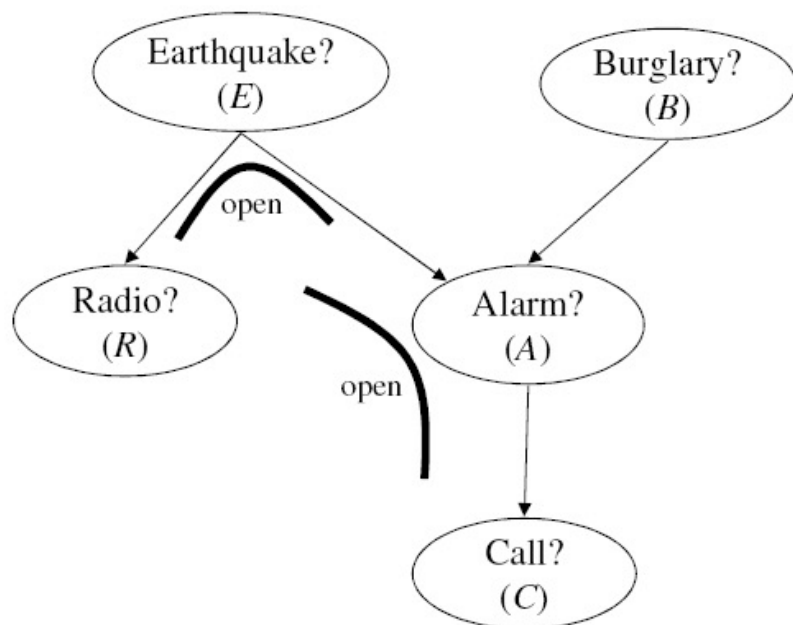
## Example

$R$  and  $B$  are d-separated by  $E$  and  $C$ . The closure of only one valve is sufficient to block the path, therefore, establishing d-separation.

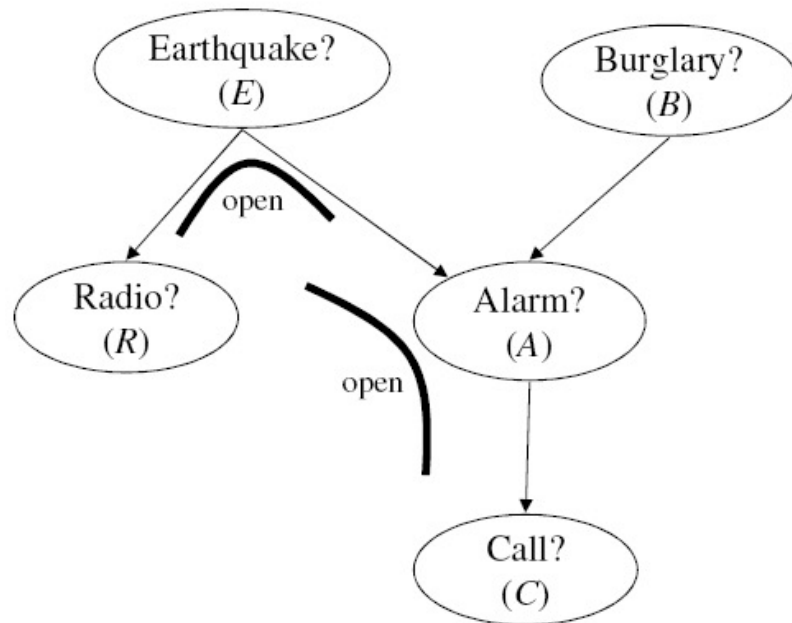


# d-separation

$I_{dsep}(R, \emptyset, C)?$



# d-separation

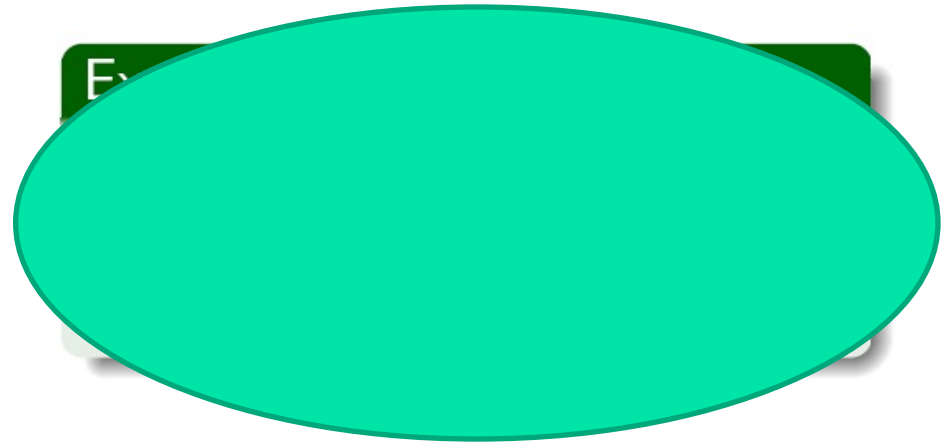
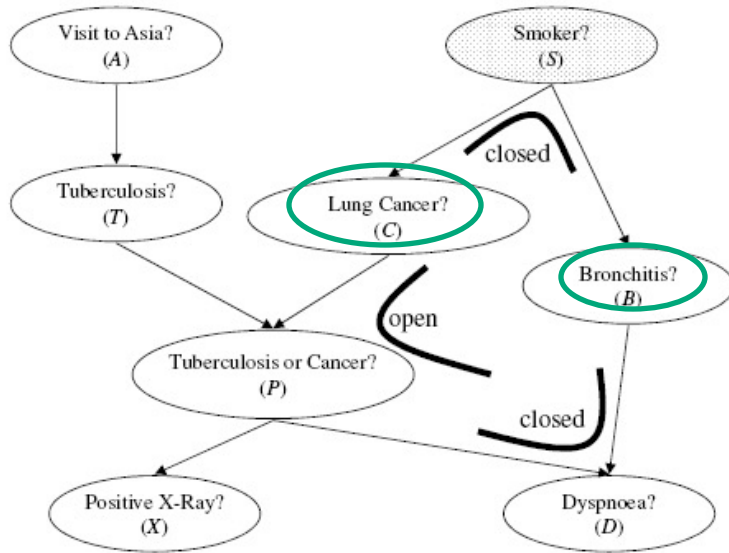


## Example

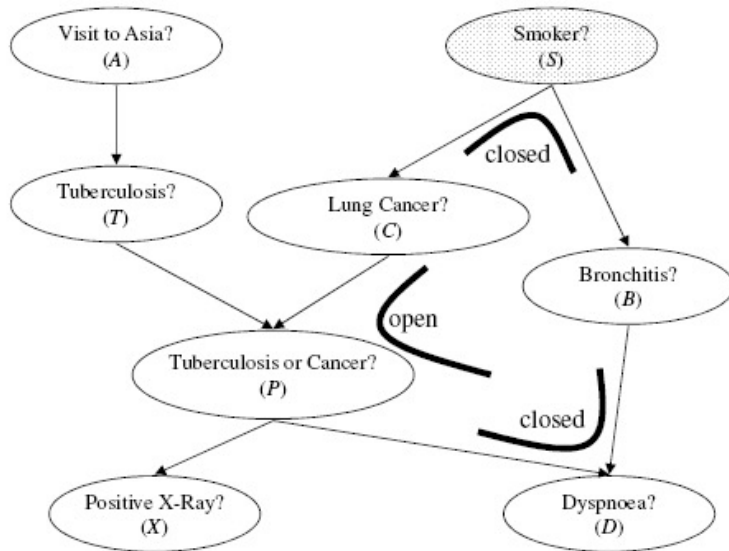
$R$  and  $C$  are not d-separated since both valves are open. Hence, the path is not blocked and d-separation does not hold.

# d-separation

$$I_{dsep}(\mathbf{C}, \mathbf{S}, \mathbf{B}) = ?$$



# d-separation

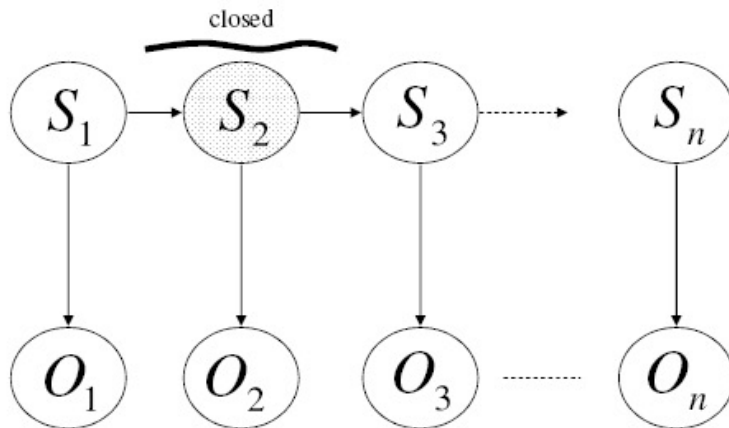


## Example

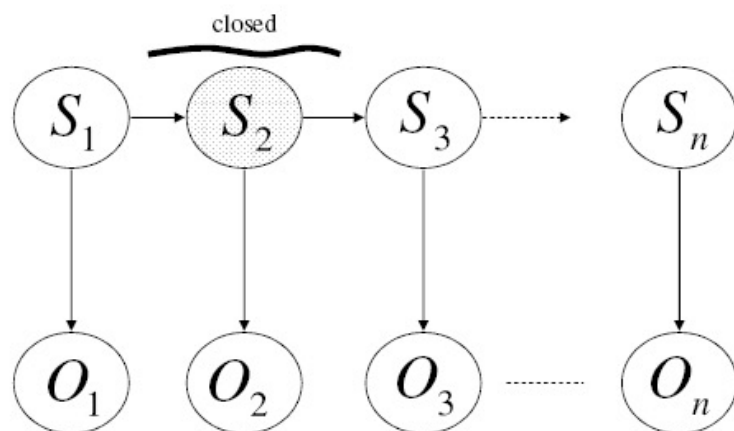
$C$  and  $B$  are d-separated by  $S$  since both paths between them are blocked by  $S$ .

# d-separation

Is  $S_1$  conditionally on  $S_2$  independent of  $S_3$  and  $S_4$   
In the following Bayesian network?



# d-separation



## Example

Any path between  $S_1$  and  $\{S_3, S_4\}$  must have the valve  $S_1 \rightarrow S_2 \rightarrow S_3$  on it, which is closed given  $S_2$ . Hence, every path from  $S_1$  to  $\{S_3, S_4\}$  is blocked by  $S_2$ , and we have  $\text{dsep}_G(S_1, S_2, \{S_3, S_4\})$ , which leads to  $I_{\text{Pr}}(S_1, S_2, \{S_3, S_4\})$ .

$I_{\text{Pr}}(S_1, S_2, \{S_3, S_4\})$  for any probability distribution  $\text{Pr}$  which is induced by the DAG.



# Outline

---

- DAGS, Markov(G), Bayesian networks
- Graphoids: axioms of for inferring conditional independence (CI)
- **D-separation: Inferring CIs in graphs**
  - Soundness, completeness of d-seperation
  - I-maps, D-maps, perfect maps
  - Construction a minimal I-map of a distribution
  - Markov boundary and blanket
  - Markov Networks

# Soundness of d-separation

The d-separation test is **sound** in the following sense.

## Theorem

*If  $P_r$  is a probability distribution induced by a Bayesian network  $(G, \Theta)$ , then*

$$\text{dsep}_G(\mathbf{X}, \mathbf{Z}, \mathbf{Y}) \text{ only if } I_{P_r}(\mathbf{X}, \mathbf{Z}, \mathbf{Y}).$$

The proof of soundness is constructive, showing that every independence claimed by d-separation can indeed be derived using the graphoid axioms.



# Completeness of d-separation

It is not a d-map



d-separation is **not complete** in the following sense:

- Consider a network with three binary variables  $X \rightarrow Y \rightarrow Z$ .
- $Z$  is not d-separated from  $X$ .
- $Z$  can be independent of  $X$  in a probability distribution induced by this network.

## Example

Choose the CPT for variable  $Y$  so that  $\theta_{y|x} = \theta_{y|\bar{x}}$ .

$Y$  independent of  $X$  since

- $\Pr(y) = \Pr(y|x) = \Pr(y|\bar{x})$  and
- $\Pr(\bar{y}) = \Pr(\bar{y}|x) = \Pr(\bar{y}|\bar{x})$ .

$Z$  is also independent of  $X$ .



# Outline

---

- DAGS, Markov(G), Bayesian networks
- Graphoids: axioms of for inferring conditional independence (CI)
- **D-separation: Inferring CIs in graphs**
  - Soundness, completeness of d-seperation
  - I-maps, D-maps, perfect maps
  - Construction a minimal I-map of a distribution
  - Markov boundary and blanket
  - Markov networks

# More on DAGs and Independence

## Definition

$G$  is an **Independence MAP (I-MAP)** of  $P_r$  iff every independence declared by d-separation on DAG  $G$  holds in the distribution  $P_r$ :

$$\text{dsep}_G(\mathbf{X}, \mathbf{Z}, \mathbf{Y}) \text{ only if } I_{P_r}(\mathbf{X}, \mathbf{Z}, \mathbf{Y}).$$

## Definition

An I-MAP  $G$  is **minimal** if  $G$  ceases to be an I-MAP when we delete any edge from  $G$ .

By the semantics of Bayesian networks, if  $P_r$  is induced by a Bayesian network  $(G, \Theta)$ , then  $G$  must be an I-MAP of  $P_r$ , although it may not be minimal.

## More on DAGs and Independence

### Definition

$G$  is a **Dependency MAP (D-MAP)** of  $P_r$  iff

$$I_{P_r}(\mathbf{X}, \mathbf{Z}, \mathbf{Y}) \text{ only if } \text{dsep}_G(\mathbf{X}, \mathbf{Z}, \mathbf{Y}).$$

If  $G$  is a D-MAP of  $P_r$ , then the lack of d-separation in  $G$  implies a dependence in  $P_r$ .

### Definition

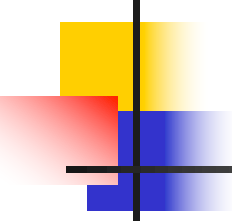
If DAG  $G$  is both an I-MAP and a D-MAP of distribution  $P_r$ , then  $G$  is called a **Perfect MAP (P-MAP)** of  $P_r$ .



# Outline

---

- DAGS, Markov(G), Bayesian networks
- Graphoids: axioms of for inferring conditional independence (CI)
- **D-separation: Inferring CIs in graphs**
  - Soundness, completeness of d-seperation
  - I-maps, D-maps, perfect maps
  - **Construction a minimal I-map of a distribution**
  - Markov boundary and blanket
  - Markov Networks



---

So how can we construct an I-MAP of a probability distribution?  
And a minimal I-Map

# Independence MAPs

Given a distribution  $P_r$ , how can we construct a DAG  $G$  which is guaranteed to be a minimal I-MAP of  $P_r$ ?

Given an ordering  $X_1, \dots, X_n$  of the variables in  $P_r$ :

- Start with an empty DAG  $G$  (no edges)
- Consider the variables  $X_i$  one by one, for  $i = 1, \dots, n$ .
- For each variable  $X_i$ , identify a minimal subset  $\mathbf{P}$  of the variables in  $X_1, \dots, X_{i-1}$  such that

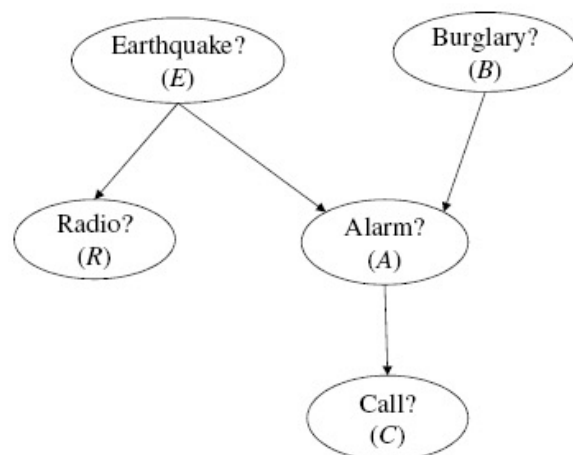
$$I_{P_r}(X_i, \mathbf{P}, \{X_1, \dots, X_{i-1}\} \setminus \mathbf{P}).$$

- Make  $\mathbf{P}$  the parents of  $X_i$  in DAG  $G$ .

The resulting DAG is a minimal I-MAP of  $P_r$ .

# Independence MAPs

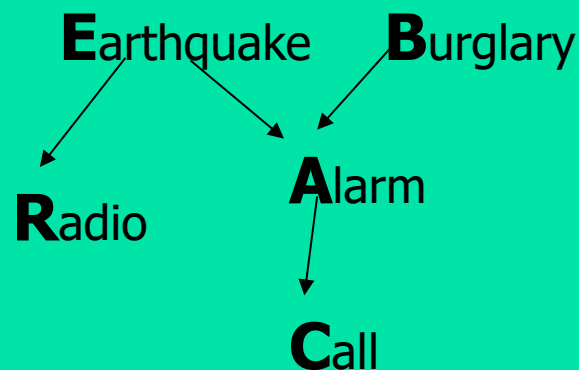
Construct a minimal I-MAP  $G$  for some distribution  $P_r$  using the previous procedure and variable order  $A, B, C, E, R$ .



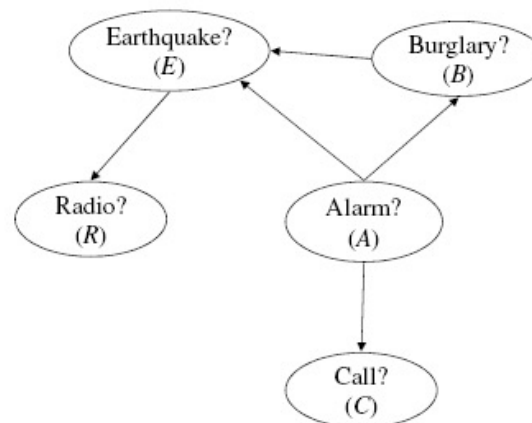
Suppose that DAG  $G'$  is a P-MAP of distribution  $P_r$

Independence tests on  $P_r$ ,  $I_{P_r}(X_i, \mathbf{P}, \{X_1, \dots, X_{i-1}\} \setminus \mathbf{P})$ , can now be reduced to equivalent d-separation tests on DAG  $G'$ ,  $\text{dsep}_{G'}(X_i, \mathbf{P}, \{X_1, \dots, X_{i-1}\} \setminus \mathbf{P})$ .





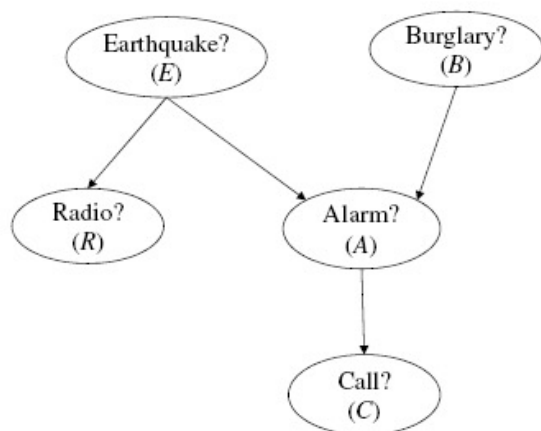
- Variable  $A$  added with  $\mathbf{P} = \emptyset$ .



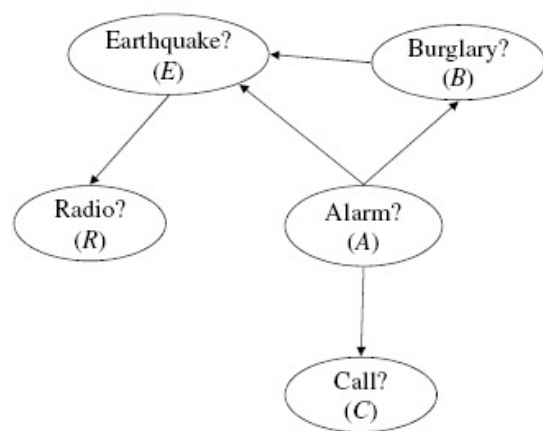
- Variable  $B$  added with  $\mathbf{P} = A$ , since  $\text{dsep}_{G'}(B, A, \emptyset)$  holds and  $\text{dsep}_{G'}(B, \emptyset, A)$  does not.
- Variable  $C$  added with  $\mathbf{P} = A$ , since  $\text{dsep}_{G'}(C, A, B)$  holds and  $\text{dsep}(C, \emptyset, \{A, B\})$  does not.
- Variable  $E$  added with  $\mathbf{P} = A, B$  since this is the smallest subset of  $A, B, C$  such that  $\text{dsep}_{G'}(E, \mathbf{P}, \{A, B, C\} \setminus \mathbf{P})$  holds.
- Variable  $R$  added with  $\mathbf{P} = E$  since this is the smallest subset of  $A, B, C, E$  such that  $\text{dsep}_{G'}(R, \mathbf{P}, \{A, B, C, E\} \setminus \mathbf{P})$  holds.

# Independence MAPs

DAG  $G'$  and distribution  $\Pr$



Minimal I-MAP  $G$



- If  $\text{dsep}_G(\mathbf{X}, \mathbf{Z}, \mathbf{Y})$ , then  $\text{dsep}_{G'}(\mathbf{X}, \mathbf{Z}, \mathbf{Y})$  and  $I_{\Pr}(\mathbf{X}, \mathbf{Z}, \mathbf{Y})$ .
- This ceases to hold if we delete any of the five edges in  $G$ .

For example, if we delete the edge  $E \leftarrow B$ , we will have  $\text{dsep}_G(E, A, B)$ , yet  $\text{dsep}_{G'}(E, A, B)$  does not hold.

# Independence MAPs

- The minimal I-MAP of a distribution is not unique, as we may get different ones depending on which variable ordering we start with.
- Even when using the same variable ordering, it is possible to arrive at different minimal I-MAPs. This is possible since we may have multiple minimal subsets  $\mathbf{P}$  of  $\{X_1, \dots, X_{i-1}\}$  for which  $I_{\text{Pr}}(X_i, \mathbf{P}, \{X_1, \dots, X_{i-1}\} \setminus \mathbf{P})$  holds.
- This can only happen if the probability distribution  $\text{Pr}$  represents some logical constraints.
- We can ensure the uniqueness of a minimal I-MAP for a given variable ordering if we restrict ourselves to strictly positive distributions.



# Perfect Maps for DAGs

---

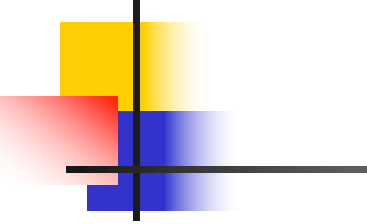
- Theorem 10 [Geiger and Pearl 1988]: For any dag  $D$  there exists a  $P$  such that  $D$  is a perfect map of  $P$  relative to d-separation.
- Corollary 7: d-separation identifies any implied independency that follows logically from the set of independencies characterized by its dag.



# Bayesian Networks as Knowledge-Bases

---

- Given any distribution,  $P$ , and an ordering we can construct a minimal i-map.
- The conditional probabilities of  $x$  given its parents is all we need.
- In practice we go in the opposite direction: the parents must be identified by human expert... they can be viewed as direct causes, or direct influences.



## BAYESIAN NETWORK AS A KNOWLEDGE BASE

### STRUCTURING THE NETWORK

- Given any joint distribution  $P(x_1, \dots, x_n)$  and an ordering  $d$  of the variables in  $U$ , Corollary 4 prescribes a simple recursive procedure for constructing a Bayesian network.
- Choose  $X_1$  as a root and assign to it the marginal probability  $P(x_1)$  dictated by  $P(x_1, \dots, x_n)$ .
- If  $X_2$  is dependent on  $X_1$ , a link from  $X_1$  to  $X_2$  is established and quantified by  $P(x_2|x_1)$ . Otherwise, we leave  $X_1$  and  $X_2$  unconnected and assign the prior probability  $P(x_2)$  to node  $X_2$ .
- At the  $i$ -th stage, we form the node  $X_i$ , draw a group of directed links to  $X_i$  from a parent set  $\Pi_{X_i}$  defined by Eq. (3.27), and quantify this group of links by the conditional probability  $P(x_i | \pi_{X_i})$ .
- The result is a directed acyclic graph that represents all the independencies that follow from the definitions of the parent sets.

- In practice,  $P(x_1, \dots, x_n)$  is not available.
- The parent sets  $\Pi_{X_i}$  must be identified by human judgment.
- To specify the strengths of influences, assess the conditional probabilities  $P(x_i | \pi_{X_i})$  by some functions  $F_i(x_i, \pi_{X_i})$  and make sure these assessments satisfy

$$\sum_{x_i} F_i(x_i, \pi_{X_i}) = 1, \quad (3.30)$$

where  $0 \leq F_i(x_i, \pi_{X_i}) \leq 1$

- This specification is complete and consistent because the product form

$$P_a(x_1, \dots, x_n) = \prod_i F_i(x_i, \pi_{X_i}) \quad (3.31)$$

constitutes a joint probability distribution that supports the assessed quantities.

$$P_a(x_i | \pi_{X_i}) = \frac{P_a(x_i, \pi_{X_i})}{P_a(\pi_{X_i})} = \frac{\sum_{x_j \notin (x_i \cup \pi_{X_i})} P_a(x_1, \dots, x_n)}{\sum_{x_j \notin \pi_{X_i}} P_a(x_1, \dots, x_n)} = F_i(x_i, \pi_{X_i}) \quad (3.32)$$

- DAGs constructed by this method will be called *Bayesian belief networks* or *causal networks* interchangeably.



# Outline

---

- DAGS, Markov(G), Bayesian networks
- Graphoids: axioms of for inferring conditional independence (CI)
- **D-separation: Inferring CIs in graphs**
  - Soundness, completeness of d-seperation
  - I-maps, D-maps, perfect maps
  - Construction a minimal I-map of a distribution
  - **Markov boundary and blanket**
  - Markov networks



# Blankets and Boundaries

## Definition

Let  $P_r$  be a distribution over variables  $\mathbf{X}$ . A **Markov blanket** for a variable  $X \in \mathbf{X}$  is a set of variables  $\mathbf{B} \subseteq \mathbf{X}$  such that  $X \notin \mathbf{B}$  and  $I_{P_r}(X, \mathbf{B}, \mathbf{X} \setminus \mathbf{B} \setminus \{X\})$ .

A Markov blanket for  $X$  is a set of variables which, when known, will render every other variable irrelevant to  $X$ .

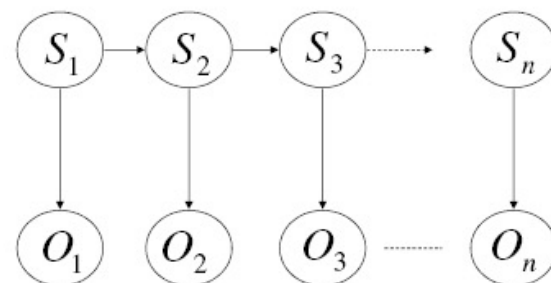
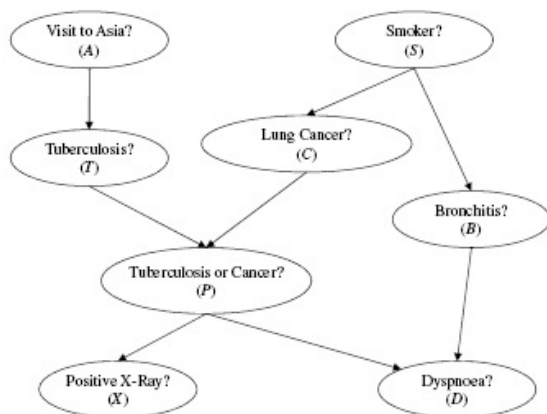
## Definition

A Markov blanket  $\mathbf{B}$  is **minimal** iff no strict subset of  $\mathbf{B}$  is also a Markov blanket. A minimal Markov blanket is a **Markov Boundary**.

The Markov Boundary for a variable is not unique, unless the distribution is strictly positive.

## Blanket Examples

If  $\Pr$  is induced by DAG  $G$ , then a Markov blanket for variable  $X$  with respect to  $\Pr$  can be constructed using its parents, children, and spouses in DAG  $G$ . Here, variable  $Y$  is a spouse of  $X$  if the two variables have a common child in DAG  $G$ .

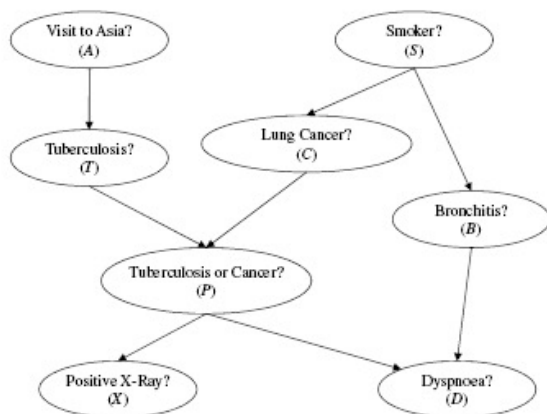


$\{S_{t-1}, S_{t+1}, O_t\}$  is a Markov blanket for every variable  $S_t$ , where  $t > 1$

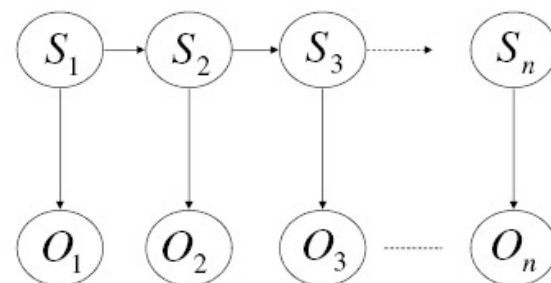
What is a Markov blanket of C?

## Blanket Examples

If  $\Pr$  is induced by DAG  $G$ , then a Markov blanket for variable  $X$  with respect to  $\Pr$  can be constructed using its parents, children, and spouses in DAG  $G$ . Here, variable  $Y$  is a spouse of  $X$  if the two variables have a common child in DAG  $G$ .



$\{S, P, T\}$  is a Markov blanket for variable  $C$



$\{S_{t-1}, S_{t+1}, O_t\}$  is a Markov blanket for every variable  $S_t$ , where  $t > 1$





# Outline

---

- DAGS, Markov(G), Bayesian networks
- Graphoids: axioms of for inferring conditional independence (CI)
- **D-separation: Inferring CIs in graphs**
  - Soundness, completeness of d-seperation
  - I-maps, D-maps, perfect maps
  - Construction a minimal I-map of a distribution
  - Markov boundary and blanket
  - **Markov networks, Markov Random Fields**



# Undirected Graphs as I-maps of Distributions

---

- 
- We say  $\langle X, Z, Y \rangle_G$  iff once you remove  $Z$  from the graph  $X$  and  $Y$  are not connected
- Can we completely capture probabilistic independencies by the notion of separation in a graph?
- Example: 2 coins and a bell.



# Graphoids vs Undirected graphs

---

## Graphoids: Conditional Independence

- Symmetry:  $I(X, Z, Y) \rightarrow I(Y, Z, X)$
- Decomposition:  $I(X, Z, YW) \rightarrow I(X, Z, Y)$  and  $I(X, Z, W)$
- Weak union:  $I(X, Z, YW) \rightarrow I(X, ZW, Y)$
- Contraction:  $I(X, Z, Y)$  and  $I(X, ZY, W) \rightarrow I(X, Z, YW)$
- Intersection:  $I(X, ZY, W)$  and  $I(X, ZW, Y) \rightarrow I(X, Z, YW)$

## Seperation in Graphs

- Symmetry:  $I(X, Z, Y) \rightarrow I(Y, Z, X)$
- Decomposition:  $I(X, Z, YW) \rightarrow I(X, Z, Y)$  and  $I(X, Z, Y)$
- Intersection:  $I(X, ZW, Y)$  and  $I(X, ZY, W) \rightarrow I(X, Z, YW)$
- Strong union:  $I(X, Z, Y) \rightarrow I(X, ZW, Y)$
- Transitivity:  $I(X, Z, Y) \rightarrow$  exists  $t$  s.t.  $I(X, Z, t)$  or  $I(t, Z, Y)$

See Pearl's book



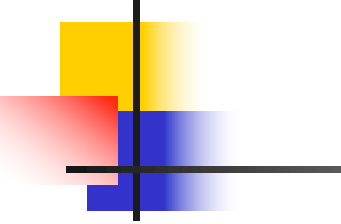
# Markov Networks

---

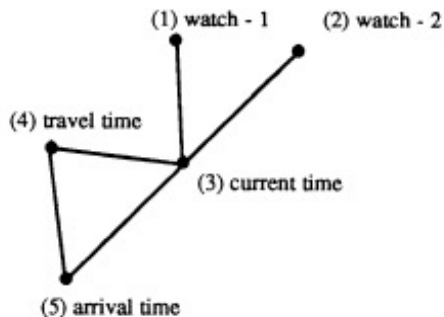
- An undirected graph  $G$  which is a minimal I-map of a probability distribution  $P$ , namely deleting any edge destroys its i-mappness relative to (undirected) separation, is called a **Markov network of  $P$** .



## CONCEPTUAL DEPENDENCIES AND THEIR MARKOV NETWORKS

- 
- An agent identifies the following variables as having influence on the main question of being late to a meeting:
    1. The time shown on the watch of Passerby 1.
    2. The time shown on the watch of Passerby 2.
    3. The correct time.
    4. The time it takes to travel to the meeting place.
    5. The arrival time at the meeting place.
  - The construction of  $G_0$  can proceed by one of two methods:
    - The *edge-deletion* method.
    - The *Markov boundary* method.
  - The first method requires that for every pair of variables  $(\alpha, \beta)$  we determine whether fixing the values of all other variables in the system will render our belief in  $\alpha$  sensitive to  $\beta$ .
  - For example, the reading on Passerby 1's watch (1) will vary with the actual time (3) even if all other variables are known, so connect node 1 to node 3

- The Markov boundary method requires that for every variable  $\alpha$  in the system, we identify a minimal set of variables sufficient to render the belief in  $\alpha$  insensitive to all other variables in the system.
- For instance, once we know the current time (3), no other variable can affect what we expect to read on passerby 1's watch (1).

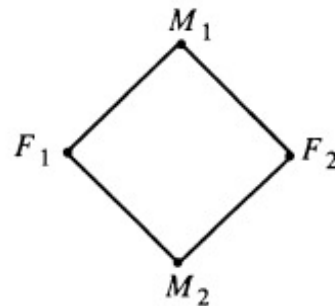


The unusual edge (3,4) reflects the reasoning that if we fix the arrival time (5) the travel time (4) must depends on current time (3)

Figure 3.6. The Markov network representing the prediction of A 's arrival time.

- $G_0$  can be used as an inference instrument.
- For example, knowing the current time (3) renders the time on Passerby 1's watch (1) irrelevant for estimating the travel time (4) (i.e.,  $I(1,3,4)$ ); 3 is a cutset in  $G_0$ , separating 1 from 4.

## MARKOV NETWORK AS A KNOWLEDGE BASE



**How can we construct a probability Distribution that will have all these independencies?**

Figure 3.2. An undirected graph representing interactions among four individuals.

### QUANTIFYING THE LINKS

- If couple  $(M_1, F_2)$  meet less frequently than the couple  $(M_1, F_1)$ , then the first link should be weaker than the second
- The model must be consistent, complete and a Markov field of  $G$ .
- Arbitrary specification of  $P(M_1, F_1)$ ,  $P(F_1, M_2)$ ,  $P(M_2, F_2)$ , and  $P(F_2, M_1)$  might lead to inconsistencies.
- If we specify the pairwise probabilities of only three pairs, incompleteness will result.

# Markov Random Field (MRF)

- A safe method (called *Gibbs' potential*) for constructing a complete and consistent quantitative model while preserving the dependency structure of an arbitrary graph  $G$ .
  1. Identify the cliques<sup>†</sup> of  $G$ , namely, the largest subgraphs whose nodes are all adjacent to each other.
  2. For each clique  $C_i$ , assign a nonnegative compatibility function  $g_i(c_i)$ , which measures the relative degree of compatibility associated with the value assignment  $c_i$  to the variables included in  $C_i$ .
  3. Form the product  $\prod_i g_i(c_i)$  of the compatibility functions over all the cliques.
  4. Normalize the product over all possible value combinations of the variables in the system

**So, How do we learn  
Markov networks From data?**

$$P(x_1, \dots, x_n) = K \prod_i g_i(c_i), \quad (3.13)$$

where

$$K = \left[ \sum_{\mathbf{c}} \prod_i g_i(c_i) \right]^{-1}.$$

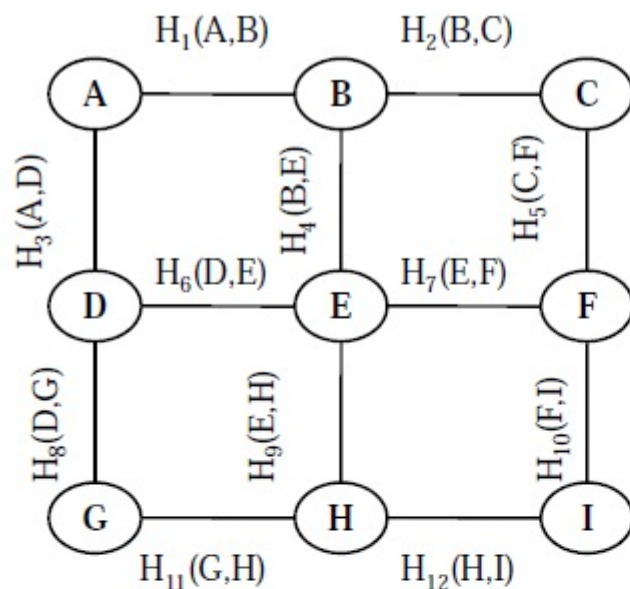
<sup>†</sup> We use the term *clique* for the more common term *maximal clique*.



---

# Examples of Bayesian and Markov Networks

# Markov Networks



(a)

D	E	$H_6(D,E)$
0	0	20.2
0	1	12
1	0	23.4
1	1	11.7

(b)

Figure 2.6: (a) An example  $3 \times 3$  square Grid Markov network (ising model) and (b) An example potential  $H_6(D, E)$

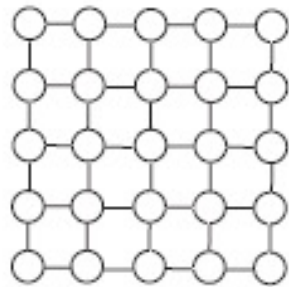
network represents a global joint distribution over the variables  $\mathbf{X}$  given by:

$$P(\mathbf{x}) = \frac{1}{Z} \prod_{i=1}^m H_i(\mathbf{x}) \quad , \quad Z = \sum_{\mathbf{x} \in \mathbf{X}} \prod_{i=1}^m H_i(\mathbf{x})$$

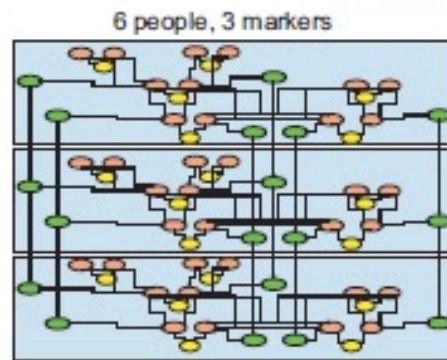
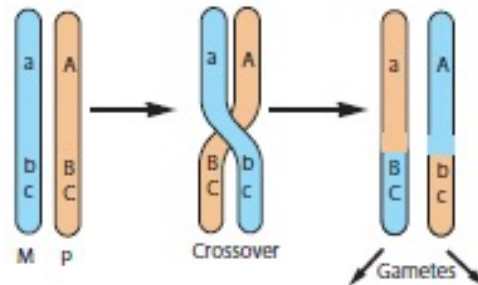


# Sample Applications for Graphical Models

## Computer Vision



## Genetic Linkage



## Sensor Networks



Figure 1: Application areas and graphical models used to represent their respective systems: (a) Finding correspondences between images, including depth estimation from stereo; (b) Genetic linkage analysis and pedigree data; (c) Understanding patterns of behavior in sensor measurements using spatio-temporal models.