



Polynomial-Time Decision Problems



- To simplify the notion of "hardness," we will focus on the following:
 - Polynomial-time as the cut-off for efficiency
 - Decision problems: output is 1 or 0 ("yes" or "no")
 - Examples:
 - Does a given graph G have an Euler tour?
 - Does a text T contain a pattern P?
 - Does an instance of 0/1 Knapsack have a solution with benefit at least K?
 - · Does a graph G have an MST with weight at most K?

NP-Completeness

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Problems and Languages



- lacktriangle A **language** L is a set of strings defined over some alphabet Σ
- Every decision algorithm A defines a language L
 - L is the set consisting of every string x such that A outputs "yes" on input x.
 - We say "A accepts x" in this case
 - Example:
 - If A determines whether or not a given graph G has an Euler tour, then the language L for A is all graphs with Euler tours.

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The Complexity Class P



- A complexity class is a collection of languages
- P is the complexity class consisting of all languages that are accepted by polynomial-time algorithms
- For each language L in P there is a polynomial-time decision algorithm A for L.
 - If n=|x|, for x in L, then A runs in p(n) time on input x.
 - The function p(n) is some polynomial

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The Complexity Class NP



- We say that an algorithm is non-deterministic if it uses the following operation:
 - Choose(b): chooses a bit b
 - Can be used to choose an entire string y (with |y| choices)
- We say that a non-deterministic algorithm A accepts a string x if there exists some sequence of choose operations that causes A to output "yes" on input x.
- NP is the complexity class consisting of all languages accepted by polynomial-time non-deterministic algorithms.

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NP example



- Problem: Decide if a graph has an MST of weight K
- Algorithm:
 - Non-deterministically choose a set T of n-1 edges
 - 2. Test that T forms a spanning tree
 - 3. Test that T has weight at most K
- Analysis: Testing takes O(n+m) time, so this algorithm runs in polynomial time.

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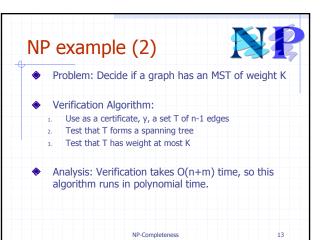
The Complexity Class NP Alternate Definition



- We say that an algorithm B verfies the acceptance of a language L if and only if, for any x in L, there exists a certificate y such that B outputs "yes" on input (x,y).
- NP is the complexity class consisting of all languages verified by polynomial-time algorithms.
- We know: P is a subset of NP.
- Major open question: P=NP?
- Most researchers believe that P and NP are different.

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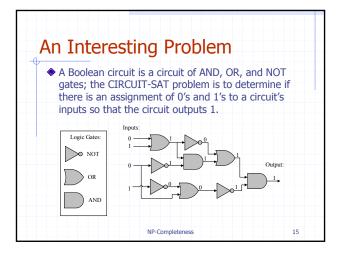


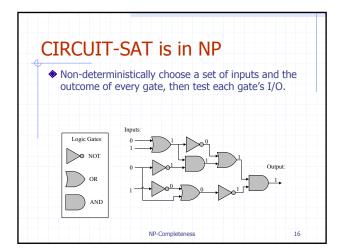
Equivalence of the Two Definitions

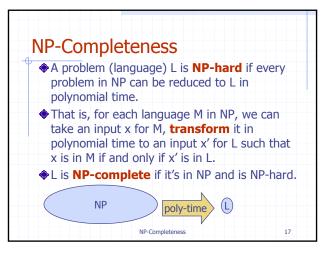


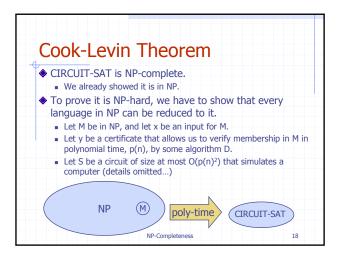
- Suppose A is a non-deterministic algorithm
 - Let y be a certificate consisting of all the outcomes of the choose steps that A uses
 - We can create a verification algorithm that uses y instead of A's choose steps
 - If A accepts on x, then there is a certificate y that allows us to verify this (namely, the choose steps A made)
 - If A runs in polynomial-time, so does this verification algorithm
- Suppose B is a verification algorithm
 - Non-deterministically choose a certificate y
 - Run B on y
 - If B runs in polynomial-time, so does this non-deterministic algorithm

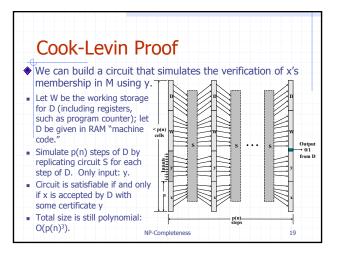
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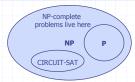








Some Thoughts about P and NP



- Belief: P is a proper subset of NP.
- ♦ Implication: the NP-complete problems are the hardest in NP.
- Why: Because if we could solve an NP-complete problem in polynomial time, we could solve every problem in NP in polynomial time
- That is, if an NP-complete problem is solvable in polynomial time, then P=NP.
- Since so many people have attempted without success to find polynomial-time solutions to NP-complete problems, showing your problem is NP-complete is equivalent to showing that a lot of smart people have worked on your problem and found no polynomialtime algorithm.

NP-Completeness

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