

More Undecidable Problems

Rice's Theorem

Post's Correspondence Problem

Some Real Problems

Properties of Languages

- ◆ Any set of languages is a *property* of languages.
- ◆ **Example:** The infiniteness property is the set of infinite languages.

Properties of Languages – (2)

- ◆ As always, languages must be defined by some descriptive device.
- ◆ The most general device we know is the TM.
- ◆ Thus, we shall think of a property as a **problem** about Turing machines.
- ◆ Let L_p be the set of binary TM codes for TM's M such that $L(M)$ has property P .

Trivial Properties

- ◆ There are two (*trivial*) properties P for which L_P is decidable.
 1. The *always-false property*, which contains no RE languages.
 2. The *always-true property*, which contains every RE language.
- ◆ **Rice's Theorem**: For every other property P , L_P is undecidable.

Plan for Proof of Rice's Theorem

1. **Lemma needed**: recursive languages are closed under complementation.
2. We need the technique known as *reduction*, where an algorithm converts instances of one problem to instances of another.
3. Then, we can prove the theorem.

Closure of Recursive Languages Under Complementation

- ◆ If L is a language with alphabet Σ^* , then the *complement* of L is $\Sigma^* - L$.
 - ▶ Denote the complement of L by L^c .
- ◆ **Lemma**: If L is recursive, so is L^c .
- ◆ **Proof**: Let $L = L(M)$ for a TM M .
- ◆ Construct M' for L^c .
- ◆ M' has one final state, the new state f .

Proof – Concluded

- ◆ M' simulates M .
- ◆ But if M enters an accepting state, M' halts without accepting.
- ◆ If M halts without accepting, M' instead has a move taking it to state f .
- ◆ In state f , M' halts.

Reductions

- ◆ A *reduction* from language L to language L' is an algorithm (TM that always halts) that takes a string w and converts it to a string x , with the property that:

x is in L' if and only if w is in L .

TM's as *Transducers*

- ◆ We have regarded TM's as acceptors of strings.
- ◆ But we could just as well visualize TM's as having an *output tape*, where a string is written prior to the TM halting.
- ◆ Such a TM translates its input to its output.

Reductions – (2)

- ◆ If we reduce L to L' , and L' is decidable, then the algorithm for L' + the algorithm of the reduction shows that L is also decidable.
- ◆ **Used in the contrapositive:** If we know L is not decidable, then L' cannot be decidable.

Reductions – **Aside**

- ◆ This form of reduction is not the most general.
- ◆ **Example:** We “reduced” L_d to L_u , but in doing so we had to complement answers.
- ◆ More in NP-completeness discussion on **Karp vs. Cook reductions.**

Proof of Rice's Theorem

- ◆ We shall show that for every nontrivial property P of the RE languages, L_P is undecidable.
- ◆ We show how to reduce L_U to L_P .
- ◆ Since we know L_U is undecidable, it follows that L_P is also undecidable.

The Reduction

- ◆ Our reduction algorithm must take M and w and produce a TM M' .
- ◆ $L(M')$ has property P if and only if M accepts w .
- ◆ M' has two tapes, used for:
 1. Simulates another TM M_L on the input to M' .
 2. Simulates M on w .
 - ◆ **Note:** neither M , M_L , nor w is input to M' .

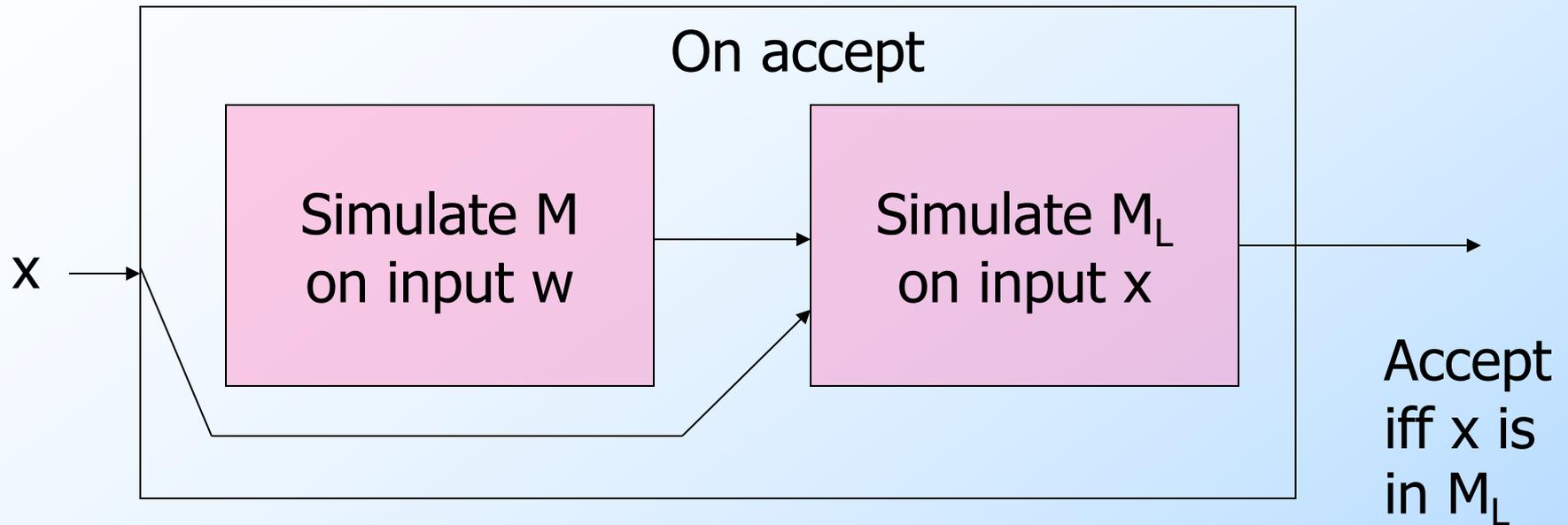
The Reduction – (2)

- ◆ Assume that \emptyset does not have property P .
 - ◆ If it does, consider the complement of P , which would also be decidable by the lemma.
- ◆ Let L be any language with property P , and let M_L be a TM that accepts L .
- ◆ M' is constructed to work as follows (next slide).

Design of M'

1. On the second tape, write w and then simulate M on w .
2. If M accepts w , then simulate M_L on the input x to M' , which appears initially on the first tape.
3. M' accepts its input x if and only if M_L accepts x .

Action of M' if M Accepts w



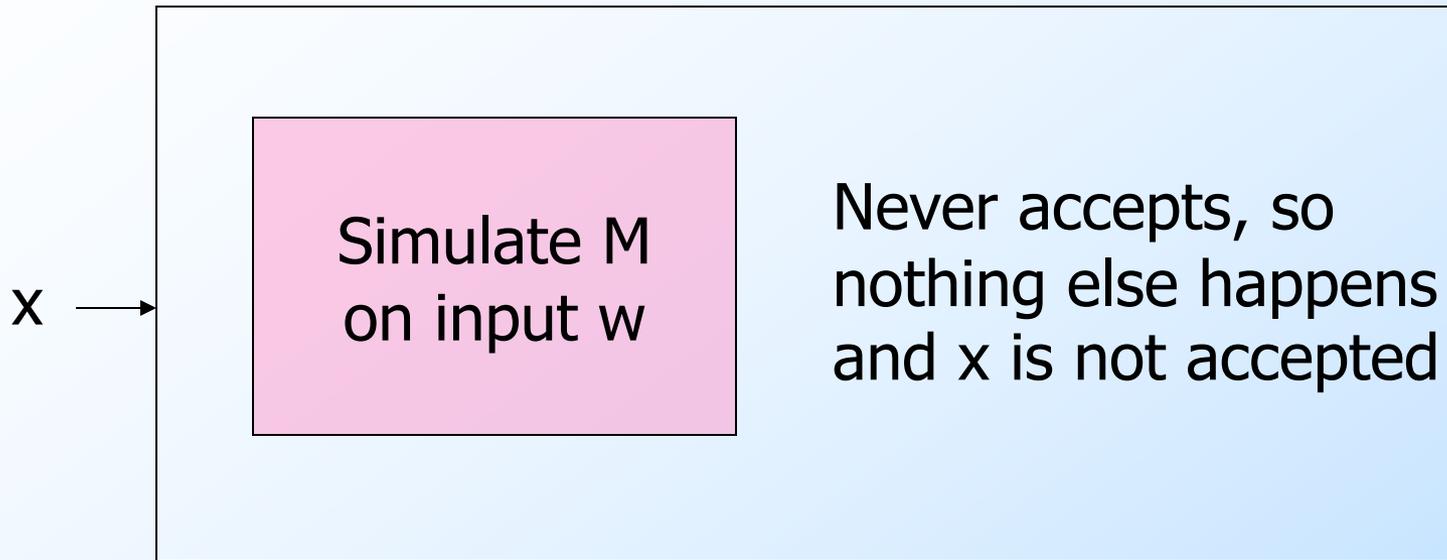
Design of M' – (2)

- ◆ Suppose M accepts w .
- ◆ Then M' simulates M_L and therefore accepts x if and only if x is in L .
- ◆ That is, $L(M') = L$, $L(M')$ has property P , and M' is in L_p .

Design of M' – (3)

- ◆ Suppose M does not accept w .
- ◆ Then M' never starts the simulation of M_L , and never accepts its input x .
- ◆ Thus, $L(M') = \emptyset$, and $L(M')$ does not have property P .
- ◆ That is, M' is not in L_P .

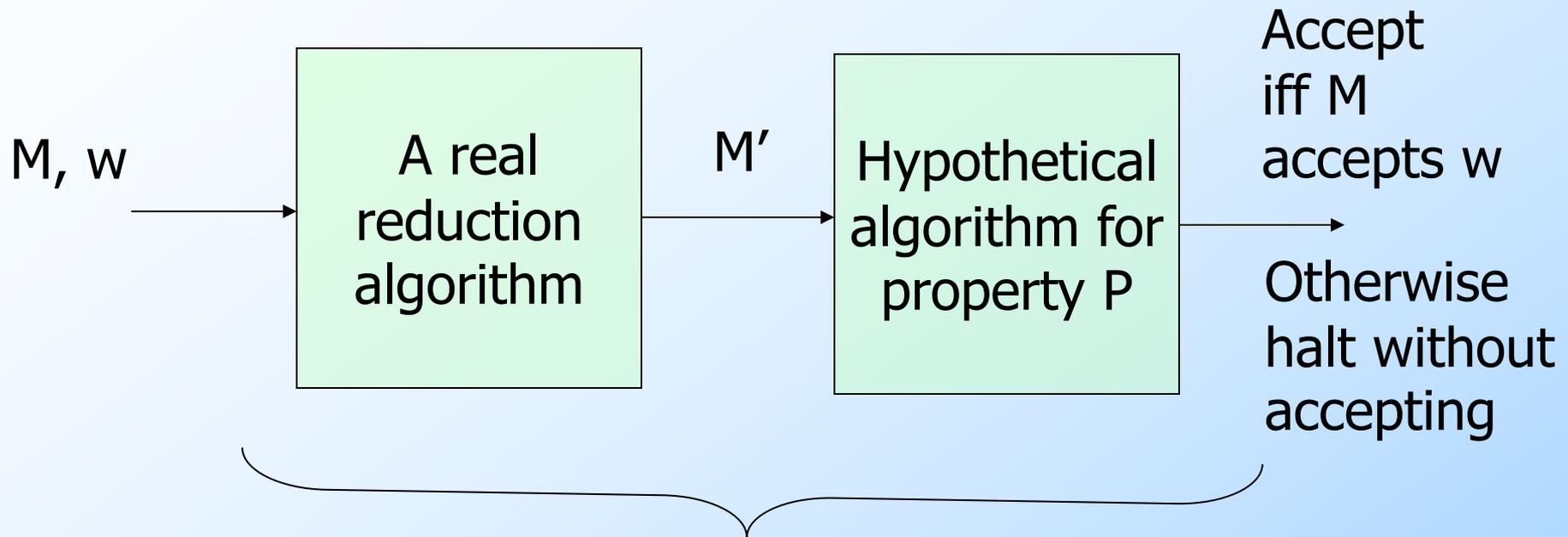
Action of M' if M Does not Accept w



Design of M' – Conclusion

- ◆ Thus, the algorithm that converts M and w to M' is a reduction of L_u to L_p .
- ◆ Thus, L_p is undecidable.

Picture of the Reduction



This would be an algorithm
for L_u , which doesn't exist

Applications of Rice's Theorem

- ◆ We now have any number of undecidable questions about TM's:
 - ▶ Is $L(M)$ a regular language?
 - ▶ Is $L(M)$ a CFL?
 - ▶ Does $L(M)$ include any palindromes?
 - ▶ Is $L(M)$ empty?
 - ▶ Does $L(M)$ contain more than 1000 strings?
 - ▶ Etc., etc.