INF 111 / CSE 121

Discussion Session

Week 10 - Fall 2007
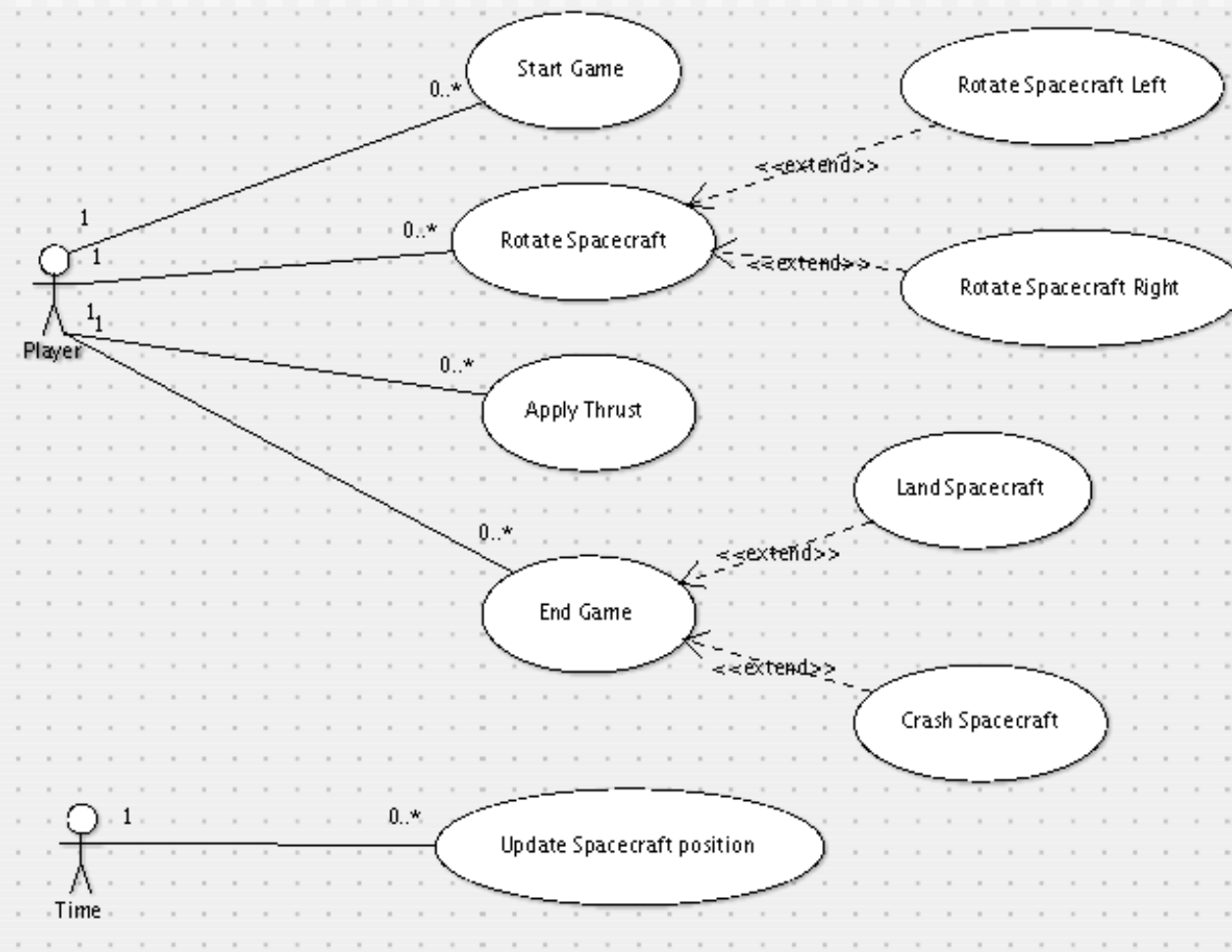
Instructor: Michele Rousseau

TA: Rosalva Gallardo

Agenda

- **Assignment 2**
  - Use Cases
- **Assignment 3**
  - Bonus Points
  - Questions (ie State Diagram)
- **Final Review**

Assignment 2 - Use Case Diagram

Assignment 3 - Bonus Points

- Design Pattern Question (Posted in the Noteboard)

- **Find a Design Pattern in Lunar Lander (5 bonus points)**

  The Lunar Lander source code implements the Observer Design Pattern using Java classes. Identify and describe the problem the pattern is solving, and explain how the pattern is solving the problem. Make sure that you will mention the classes that interact with this pattern and the role each involved class plays in the implementation of the Observer Pattern.