

```
# Can you predict how this script executes: what it prints
#   and what exceptions it raises?
# If a statement raises an exception, you can ignore it and
#   execute subsequent statements.
#
# Can you draw pictures using the review and builtins
#   modules on the next page? These statements are most
#   concerned with names in namespaces referring to objects.
# Use the blank picture on the next page
```

```
x = 1
print(x)
del x
print (x)
```

```
print(print)
print(print(2))
del print
```

```
print = 'print'
print(3)
```

```
del print
print(4)
```

```
from builtins import print as original_print
original_print(5)
```

```
print = original_print
print(6)
del print
print(7)
```

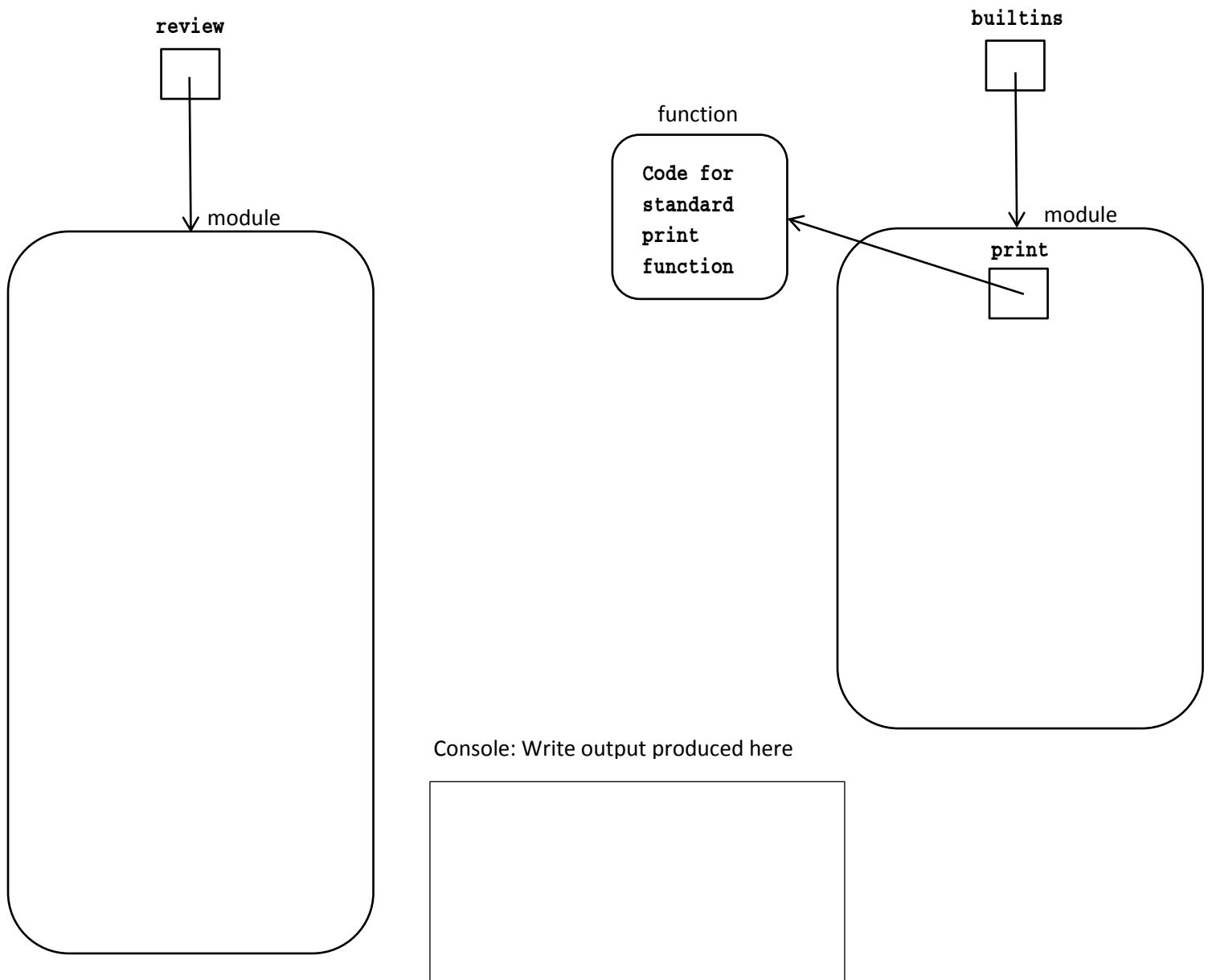
```
print = original_print
print(8)
```

```
import builtins
```

```
del builtins.print
print(9)
```

```
del print
print(10)
```

```
builtins.print = original_print
print(11)
```



Can you predict how this script executes: what it prints and what exceptions it raises? If a statement raises an exception, you can ignore it and execute subsequent statements. Can you draw pictures using the review and builtins modules shown above? These statements are most concerned with names in namespaces referring to objects.

```
1. x = 1
2. print(x)
3. del x
4. print (x)

5. print(print)
6. print(print(2))
7. del print

8. print = 'print'
9. print(3)

10. del print
11. print(4)

12. from builtins import print as original_print
13. original_print(5)
```

```
14. print = original_print
15. print(6)
16. del print
17. print(7)

18. print = original_print
19. print(8)

20. import builtins
21. del builtins.print
22. print(9)

23. del print
24. print(10)

25. builtins.print = original_print
26. print(11)
```