

# Online Matching from an Economics Viewpoint

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Thorben Tröbst

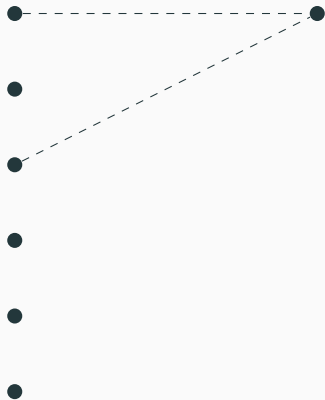
Theory Seminar, October 23, 2020

Department of Computer Science, University of California, Irvine

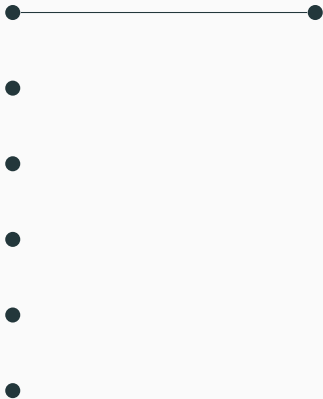
# Online Bipartite Matching

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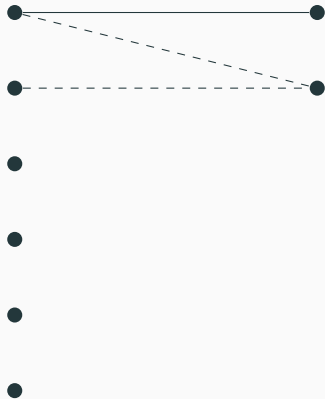
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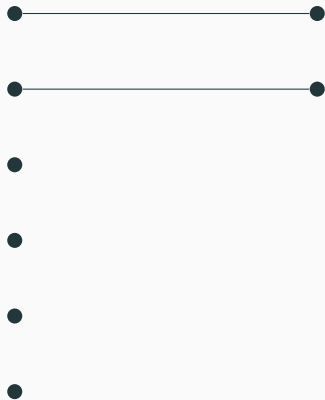
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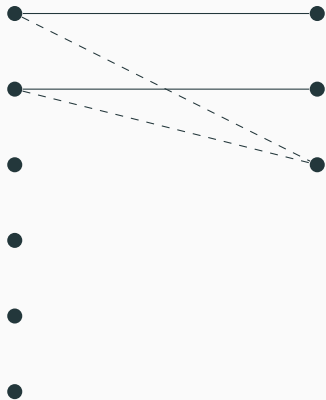
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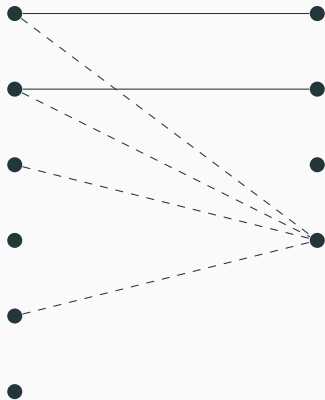
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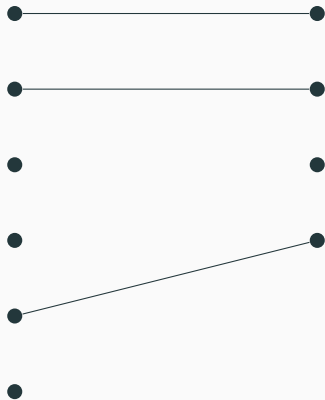


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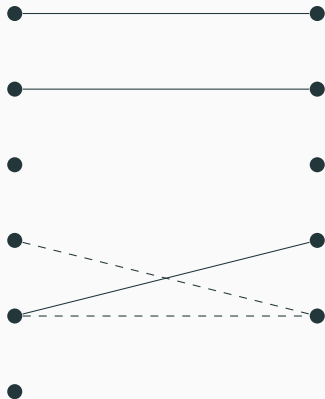




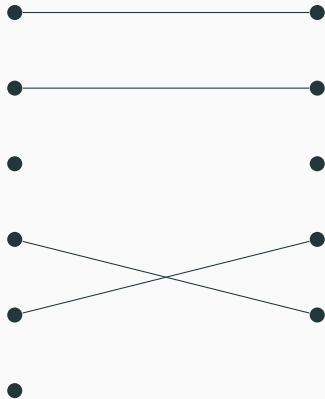
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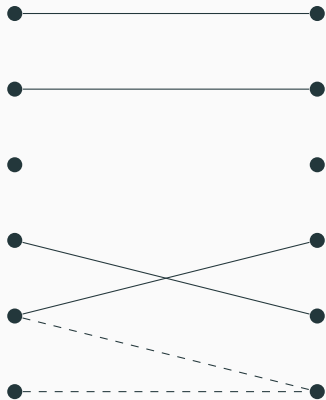
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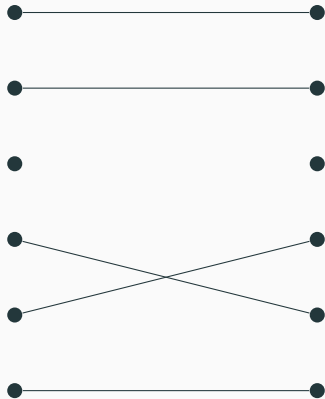
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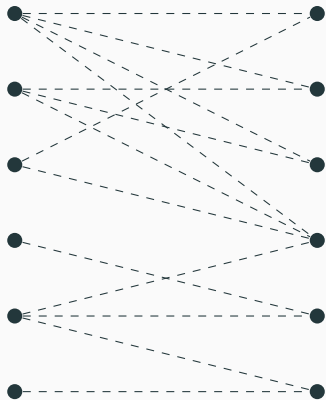
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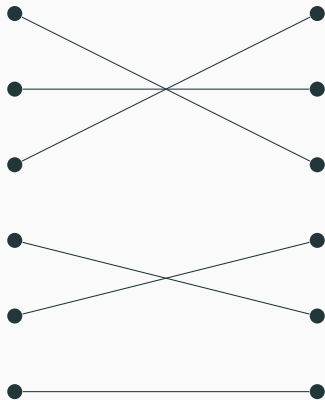
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The goal is to maximize the **competitive ratio**, i.e.

$$\frac{|M_{\text{online}}|}{\text{OPT}_{\text{offline}}}.$$

# Algorithms for Online Matching Problems

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- WATER-FILLING / BALANCING
  - Idea: continuously allocate online vertices to the least-matched offline vertices.
  - Provides fractional solution in a deterministic algorithm.

# History of the Economic Viewpoint

- Karp, Vazirani, Vazirani 1990: RANKING algorithm is  $(1 - 1/e)$ -competitive for the Online Bipartite Matching Problem

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⇒ Ideas can be extended to WATER-FILLING and many interesting settings!

# RANKING through the Economic Viewpoint

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- Pick a uniformly random bijection  $\tau : S \rightarrow \{1, \dots, |S|\}$ .
- Whenever a vertex  $i \in B$  arrives, let  $N(i)$  be the unmatched neighbors. Match  $i$  to  $j$  minimizing  $\tau(j)$ .

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⇒ The resulting algorithm is **identical** to RANKING no matter what  $\mathcal{D}$  is!



## Economic RANKING Example

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# Economic RANKING Example

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0.5●

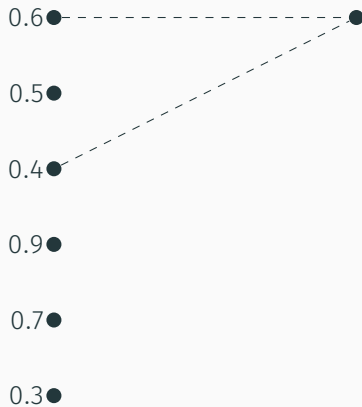
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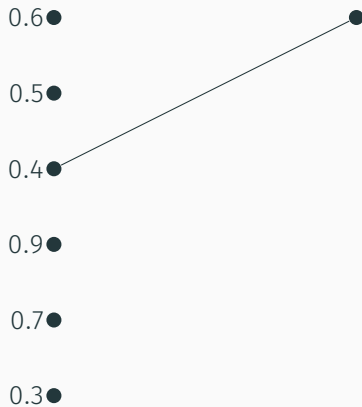
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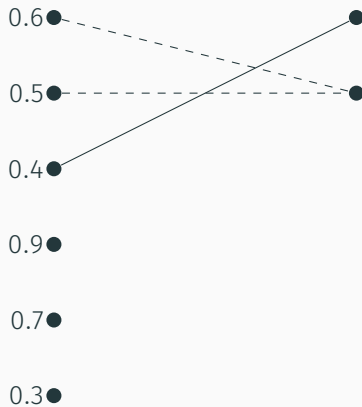
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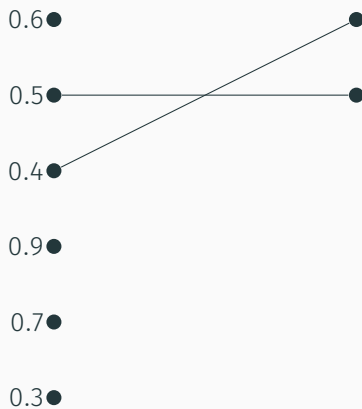
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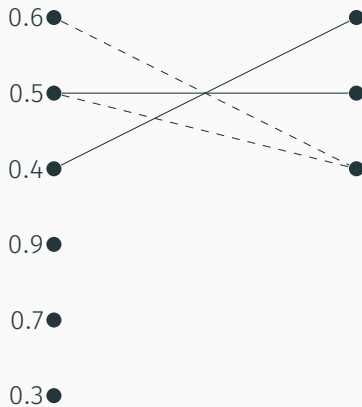
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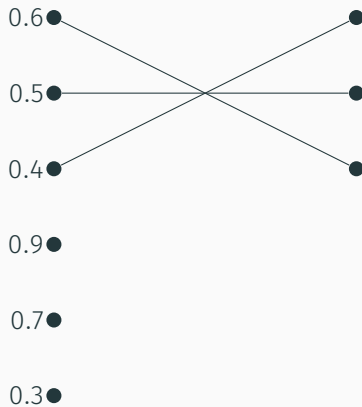
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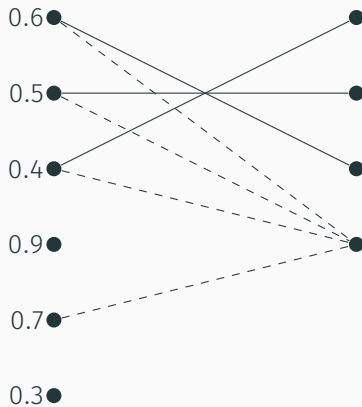


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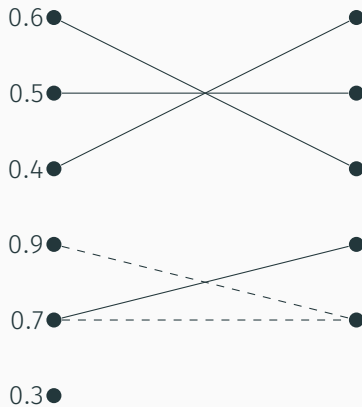
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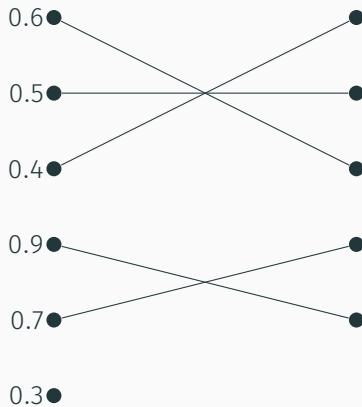
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When a sale is made at price  $p$ , the seller earns a **revenue**  $r_j$  of  $p$  and the buyer a **utility**  $u_i$  of  $1 - p$ .

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⇒ SW is the size of the matching created by the algorithm!

# Analysis of the Algorithm

## Lemma

Let  $(j, i) \in E$  be arbitrary and fix all the prices except for  $p_j$ . Let  $u^*$  be the utility of buyer  $i$  if seller  $j$  were *removed*. Then:

1. No matter what  $p_j$  is,  $u_i \geq u^*$ .
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1. If new sellers enter the market, the utilities of all buyers can only increase. This is called *monotonicity* of the market.
2. If  $j$  was not matched, then  $i$  would buy  $j$  when they arrive to the market.  $\square$

## Analysis of the Algorithm II

Assume that prices are chosen such that  $p_j = e^{y_j - 1}$  where  $y_j \in [0, 1]$  is uniformly distributed.

### Lemma

*Let  $(j, i) \in E$  be arbitrary. Then*

$$\mathbb{E}[r_j + u_i] \geq 1 - \frac{1}{e}.$$

**Proof.** Fix all prices except for  $p_j$ . By the previous lemma,  $u_j \geq u^*$ .

## Analysis of the Algorithm III

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Thus  $\mathbb{E}[r_j + u_i] \geq 1 - \frac{1}{e}$ .  $\square$



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# WATER-FILLING through Continuous Pricing

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## Fractional vs. Integral Matchings

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⇒ The size of a maximum fractional matching is equal to the size of a maximum integral matching.

⇒ Computing good fractional matchings online is **easier** than integral ones.

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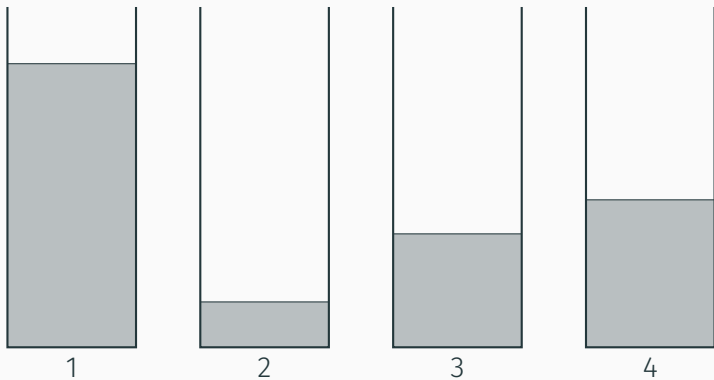
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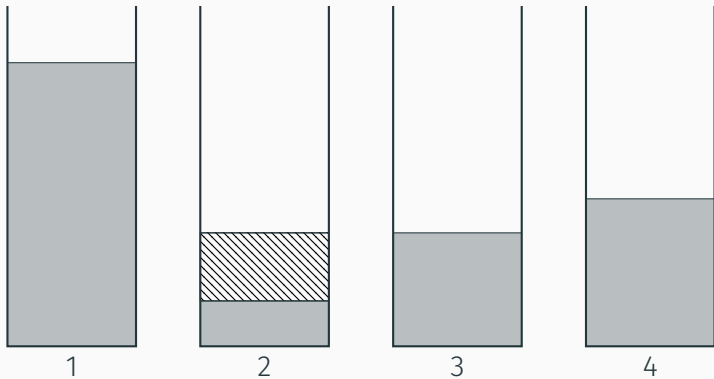
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It turns out that  $g(w) := e^{w-1}$  is the optimal choice for  $g$ .

## WATER-FILLING Example

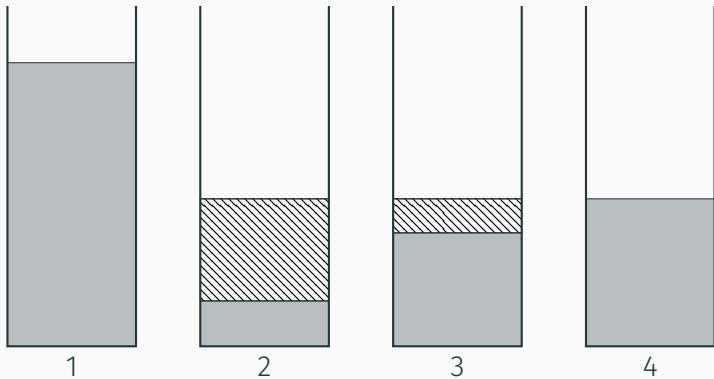


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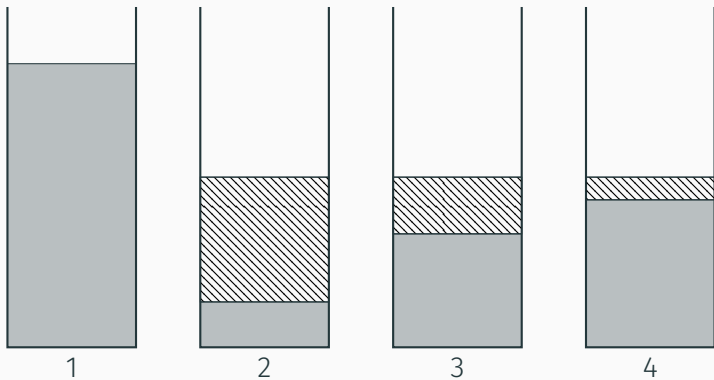




# WATER-FILLING Example



# WATER-FILLING Example



# Analysis of WATER-FILLING

Define **revenue** and **utility** as before. Note that **social welfare** still measures the size of the fractional matching.

## Lemma

*For any  $(j, i) \in E$ , we have  $r_j + u_i \geq 1 - \frac{1}{e}$  at the end of the algorithm.*

**Proof.** Let  $w$  be the fill-level of seller  $j$  at the end of the algorithm. Clearly

$$r_j = \int_0^w e^{t-1} dt = e^{w-1} - \frac{1}{e}.$$

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**Proof.** The proof is identical to RANKING.  $\square$



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However, WATER-FILLING is **deterministic** whereas RANKING is **randomized**.

Both algorithms can be easily generalized to **weights on the sellers** by **scaling** both the price and value of each seller **by the seller's weight**.

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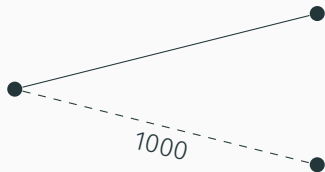


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Unfortunately, no algorithm has constant competitive ratio:

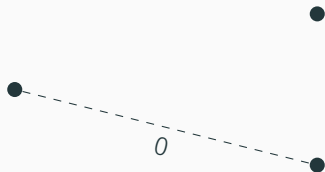


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⇒ GREEDY algorithm is now  $\frac{1}{2}$ -competitive!

⇒ From the economic viewpoint, we allow new buyers to **buy out** previous buyers!

## Description of the Algorithm

We want to use **WATER-FILLING** to provide a  $(1 - \frac{1}{e})$ -competitive algorithm.

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**How do we choose the prices?**

## Contour Pricing

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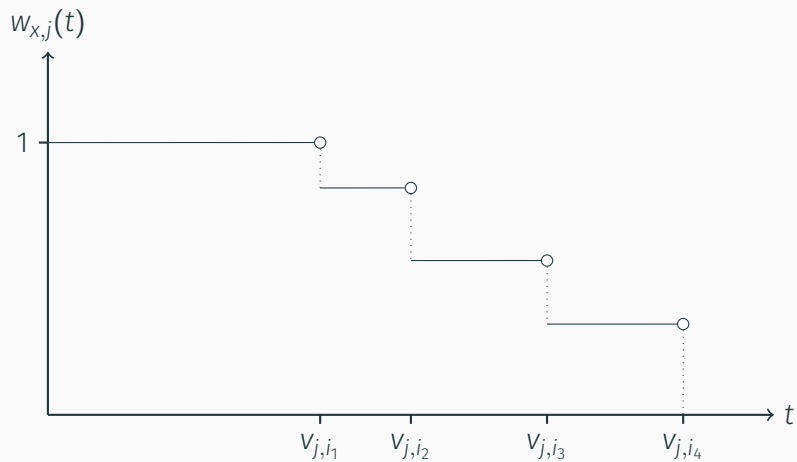
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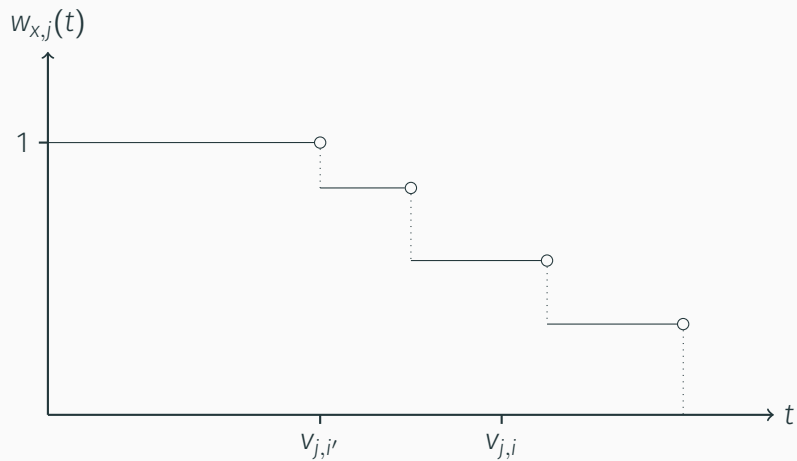
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This is the **value contour**.

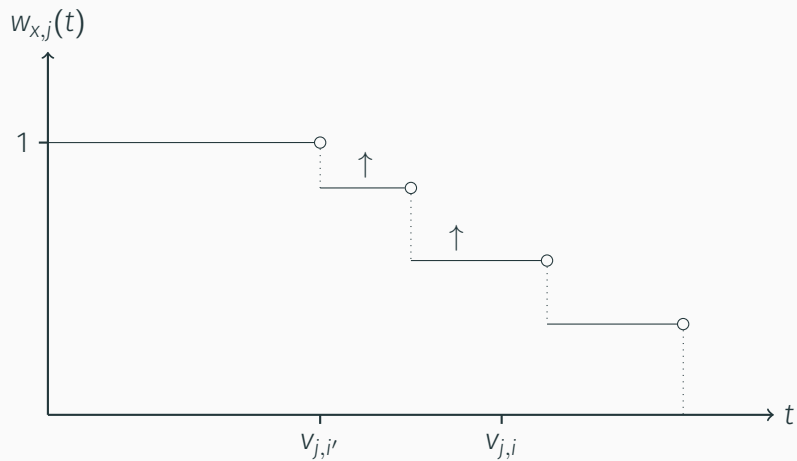
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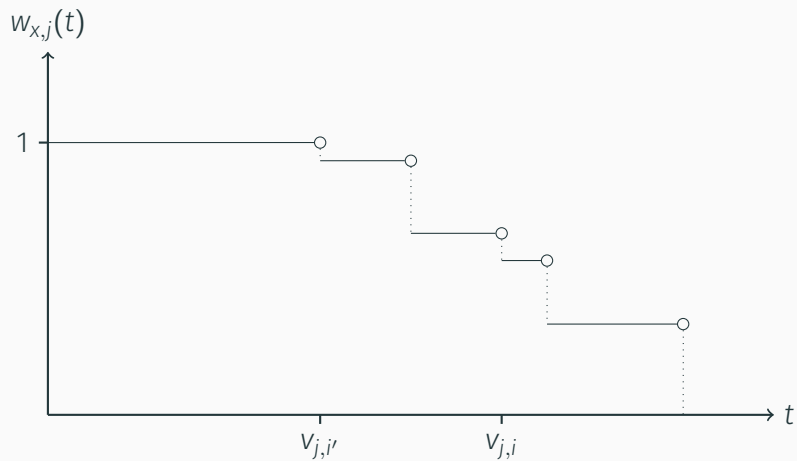
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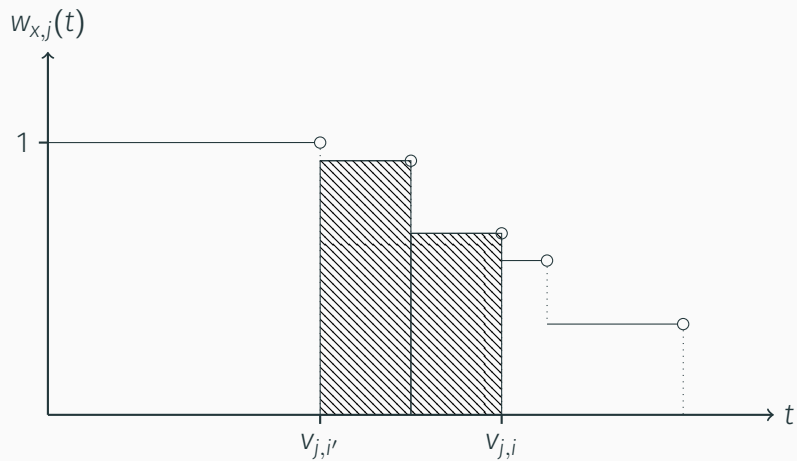
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## Contour Pricing III

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However, buyer  $i$  must also **buy out**  $i'$ , so the total price is

$$V_{j,i'} + \int_{V_{j,i'}}^{V_{j,i}} e^{w_{x,j}(t)-1} dt = \int_0^{V_{j,i}} e^{w_{x,j}(t)-1} dt.$$

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$$\text{SW} = \sum_{(j,i) \in E} v_{j,i} x_{j,i} = \sum_{j \in S} r_j + \sum_{i \in B} u_i.$$

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Note that due to buyouts, utilities **never decrease!**

# Analysis of the Algorithm

## Lemma

*For any  $(j, i) \in E$ , we have  $r_j + u_i \geq (1 - \frac{1}{e}) v_{j,i}$  at the end of the algorithm.*

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**Proof.** Let  $x$  be the allocation at the end of the algorithm. Then the price of  $j$  for  $i$  would have been at most

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$$\Rightarrow u_i \geq v_{j,i} - \int_0^{v_{j,i}} e^{w_{x,j}(t)-1} dt.$$

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However, one can see that

$$r_j = \int_0^\infty \int_0^{w_{x,j}(t)} e^{s-1} ds dt = \int_0^\infty \left( e^{w_{x,j}(t)-1} - \frac{1}{e} \right) dt.$$



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$$\begin{aligned} \Rightarrow r_j + u_i &\geq v_{j,i} - \int_0^{v_{j,i}} e^{w_{x,j}(t)-1} dt + \int_0^\infty \left( e^{w_{x,j}(t)-1} - \frac{1}{e} \right) dt \\ &\geq v_{j,i} - \int_0^{v_{j,i}} \frac{1}{e} = \left( 1 - \frac{1}{e} \right) v_{j,i}. \quad \square \end{aligned}$$

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# Conclusion

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The economic viewpoint is a **powerful** and **simple** way to think about online matching problems.

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There are still many **open problems** in online matching theory, especially when it comes to **general graphs**, **wait costs**, **stochasticity**, etc.

I hope that beyond being a useful tool for exposition, the economic viewpoint may **inspire solutions** to new variants of online matching!

Thank You!