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Momoko's note

Boolean Algebra & Logic

Def **Proposition** = direct statement of fact (can be true/false, but NOT both)
 ex. "Toronto is the capital of Canada." → False

Def $\neg p$ = "NOT p" = negation of p

TRUTH TABLE

p	$\neg p$
T	F
F	T

Def $p \wedge q$ "and" **but** conjunction of p and q
 → in English sentence, "but" is often used to show more than 1 event that occur simultaneously

p	q	$p \wedge q$	$p \vee q$	$p \oplus q$
T	T	T	T	F
T	F	F	T	T
F	T	F	T	T
F	F	F	F	F

Def $p \vee q$ = "OR" disjunction

Def $p \oplus q$ = "XOR" "exclusive or" (precisely one)

Def $p \rightarrow q$ = "if p, then", "p implies q", "p only if q", "p is sufficient for q"
 conditional statement aka logical implication

* this is opposite to causal implication
 in logical implication, we find/see the result and determine the fact (result → fact)
 which is NOT fact → causing something since q must be 100% (happens) unlike real world

$(\neg p \rightarrow q) \equiv p \vee q$

p	q	$p \rightarrow q$	$\neg p$	$\neg p \rightarrow q$
T	T	T	F	T
T	F	F	F	T
F	T	T	T	T
F	F	T	T	F

if xi doesn't exist, the condition doesn't matter

Def **converse** of $p \rightarrow q$ is $q \rightarrow p$

Def **contrapositive** of $p \rightarrow q$ is $\neg q \rightarrow \neg p$, which is equivalent to the original statement

Def **inverse** of $p \rightarrow q$ is $\neg p \rightarrow \neg q$

Def $p \leftrightarrow q$ = "if and only if" = biconditional statement of p and q
 $\equiv (p \rightarrow q) \wedge (q \rightarrow p)$ aka "p is equivalent to q"

p	q	$p \leftrightarrow q$
T	T	T
T	F	F
F	T	F
F	F	T

Precedence of Logical Operators p.11

$\neg, \wedge, \vee, \rightarrow, \leftrightarrow$

ex. $\neg p \rightarrow q \rightarrow r$

* Logic and Btc Operations = check p.11

ex. knight & knave a dishonest Jack in cards

knight always tell truth

knave always tell a lie

A says "B is a knight."

B says "We are opposite type."

proposition ... $p = \text{"A is a knight"}$
 $q = \text{"B is a knight"}$

where to start

$\left\{ \begin{array}{l} \text{If } p, \text{ then A says truth ("B is a knight"), so } q \text{ is true} \\ \text{If } q, \text{ then B says truth ("We are opposite types"), so } p \text{ is false.} \end{array} \right.$
 $(p \rightarrow q) \wedge (q \rightarrow \neg p)$

p	q	$p \rightarrow q$	$q \rightarrow \neg p$	$(p \rightarrow q) \wedge (q \rightarrow \neg p)$
T	T	T	F	F
T	F	F	T	F
F	T	T	T	T
F	F	T	T	T

} NOT TRUE
 (premise = if p)

$\left\{ \begin{array}{l} \text{If } \neg p, \text{ then A says a lie ("B is a knight"), so } \neg q. \\ \text{If } \neg q, \text{ then B says a lie ("We are opposite type"), so } \neg p. \end{array} \right.$
 $(\neg p \rightarrow \neg q) \wedge (\neg q \rightarrow \neg p)$

p	q	$\neg p \rightarrow \neg q$	$\neg q \rightarrow \neg p$	$(\neg p \rightarrow \neg q) \wedge (\neg q \rightarrow \neg p)$
T	T	F	T	F
T	F	T	F	F
F	T	F	T	F
F	F	T	T	T

← premise ($\neg p$) is true

∴ A is a knave
 and B is also a knave.

Def Bit = "Binary Digit" = T(1)/F(0)

check p.11

	0	1	0	1	0	1
	1	1	0	1	0	0
AND	0	1	0	0	0	1
OR	1	1	1	1	1	1
XOR	1	0	1	1	1	0

Def tautology is always true ex. $p \vee \neg p$

p25

Def contradiction is always false ex. $p \wedge \neg p$

Def contingency can be true or false (neither tautology nor contradiction)

Def $p \equiv q$ = "identically equal" = p and q are logically equivalent if $p \leftrightarrow q$ is a tautology.

p.27

p.28

TABLE 6 Logical Equivalences.	
Equivalence	Name
$p \wedge \mathbf{T} \equiv p$ $p \vee \mathbf{F} \equiv p$	Identity laws
$p \vee \mathbf{T} \equiv \mathbf{T}$ $p \wedge \mathbf{F} \equiv \mathbf{F}$	Domination laws
$p \vee p \equiv p$ $p \wedge p \equiv p$	Idempotent laws
$\neg(\neg p) \equiv p$	Double negation law
$p \vee q \equiv q \vee p$ $p \wedge q \equiv q \wedge p$	Commutative laws
$(p \vee q) \vee r \equiv p \vee (q \vee r)$ $(p \wedge q) \wedge r \equiv p \wedge (q \wedge r)$	Associative laws
$p \vee (q \wedge r) \equiv (p \vee q) \wedge (p \vee r)$ $p \wedge (q \vee r) \equiv (p \wedge q) \vee (p \wedge r)$	Distributive laws
$\neg(p \wedge q) \equiv \neg p \vee \neg q$ $\neg(p \vee q) \equiv \neg p \wedge \neg q$	De Morgan's laws
$p \vee (p \wedge q) \equiv p$ $p \wedge (p \vee q) \equiv p$	Absorption laws
$p \vee \neg p \equiv \mathbf{T}$ $p \wedge \neg p \equiv \mathbf{F}$	Negation laws

TABLE 7 Logical Equivalences Involving Conditional Statements.
$p \rightarrow q \equiv \neg p \vee q$
$p \rightarrow q \equiv \neg q \rightarrow \neg p$
$p \vee q \equiv \neg p \rightarrow q$
$p \wedge q \equiv \neg(p \rightarrow \neg q)$
$\neg(p \rightarrow q) \equiv p \wedge \neg q$
$(p \rightarrow q) \wedge (p \rightarrow r) \equiv p \rightarrow (q \wedge r)$
$(p \rightarrow r) \wedge (q \rightarrow r) \equiv (p \vee q) \rightarrow r$
$(p \rightarrow q) \vee (p \rightarrow r) \equiv p \rightarrow (q \vee r)$
$(p \rightarrow r) \vee (q \rightarrow r) \equiv (p \wedge q) \rightarrow r$

TABLE 8 Logical Equivalences Involving Biconditional Statements.
$p \leftrightarrow q \equiv (p \rightarrow q) \wedge (q \rightarrow p)$
$p \leftrightarrow q \equiv \neg p \leftrightarrow \neg q$
$p \leftrightarrow q \equiv (p \wedge q) \vee (\neg p \wedge \neg q)$
$\neg(p \leftrightarrow q) \equiv p \leftrightarrow \neg q$

Predicates & Quantifiers

- * Propositional logic deals with small fixed sets of objects
- * We want to talk about sets of objects "for all" and "there exists" ← quantifiers
- * We want variables in our expressions. ← predicates

e.x. predicate $P(x) = "x > 3"$
 $P(4) = T$ (since $4 > 3$)
 $P(2) = F$ (since $2 \ngtr 3$)

e.x. $Q(x,y) = "x = y + 3"$
 $Q(6,3) = T$ (since $6 = 3 + 3$)
 $Q(6,2) = F$ (since $6 \neq 2 + 3$)

e.x. consider the swap operation
 Swap(x,y) = Pre $x=a \wedge y=b$
 Post $x=b \wedge y=a$
 where a & b are constant

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sample code
Swap(x,y)
temp = x
x = y
y = temp
end swap
    
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Def $\exists x \in S Q(x)$ = "There exists an x in the set S such that Q(x)"
 → existential quantifier = "there exists"

Def $\forall x \in S Q(x)$ = "For every x in the set S, Q(x)"
 → universal quantifier = "for every x" "for all x"

* De Morgan's Laws for Quantifiers

$$\neg \exists x P(x) \equiv \forall x \neg P(x) \quad \neg \forall x P(x) \equiv \exists x \neg P(x)$$

* Combining Quantifiers

"when mixing, order is important"

e.g. $\forall x \exists y P(x,y) \neq \exists y \forall x P(x,y)$

such like $P(x,y) = "x + y = 0"$...

$\forall x \exists y P(x,y) =$ "For every real number x, there is a real number y s.t. $P(x,y)$ " ← True

$\exists y \forall x P(x,y) =$ "There is a real number y s.t. for every real number x, $P(x,y)$ " ← False

such like $P(x,y) = "x + y = z"$

$\forall x \forall y \exists z P(x,y,z)$... True

$\exists z \forall x \forall y P(x,y,z)$... False (There is no magic number z whose value is the sum of any x and any y)

but if $P(x,y) = "x + y = y + x"$, it work ← sometimes it works, depends on $P(x,y)$

← go through all possibility in your head and see if it's true or not

Statement	When True?	When False?
$\forall x \forall y P(x, y)$ $\forall y \forall x P(x, y)$	$P(x, y)$ is true for every pair x, y .	There is a pair x, y for which $P(x, y)$ is false.
$\forall x \exists y P(x, y)$	For every x there is a y for which $P(x, y)$ is true.	There is an x such that $P(x, y)$ is false for every y .
$\exists x \forall y P(x, y)$	There is an x for which $P(x, y)$ is true for every y .	For every x there is a y for which $P(x, y)$ is false.
$\exists x \exists y P(x, y)$ $\exists y \exists x P(x, y)$	There is a pair x, y for which $P(x, y)$ is true.	$P(x, y)$ is false for every pair x, y .

* Practice: Translate from English to Logic & from Logic to English

- "the sum of two positive integers is positive"

$$= \forall x \forall y \in \mathbb{Z} \quad x > 0 \wedge y > 0 \Rightarrow x + y > 0 \quad \leftarrow \text{your } P(x,y)$$

← Note: there are many ways to say

- $C(x)$ = "x owns a computer"

$F(x,y)$ = "x and y are friends"

$$\forall x (C(x) \vee \exists y (C(y) \wedge F(x,y)))$$

"everyone has a computer or a friend who has a computer"

- $\exists x \forall y \forall z ((F(x,y) \wedge F(x,z) \wedge (y \neq z)) \rightarrow \neg F(y,z))$

Step 1 examine $(F(x,y) \wedge F(x,z) \wedge (y \neq z)) \rightarrow \neg F(y,z)$

"if student x and y are friends, x and z are friends, and if y and z are not the same student, then y and z are not friends"

Step 2 original statement "there is a student x s.t. for all students y and all students z other than y

if x and y are friends and if x and z are friends, then y and z are not friends"

Step 3 generalize the expression "there is a student none of whose friends are also friends with each other"

- "There is a woman who has taken a flight on every airline in the world."

Step 1 change the statement into more "logical way"

"There is a woman on the Earth s.t. for every airline on the Earth and there is a flight of that airline that the woman has taken"

Step 2 create the proposition

$T(w,f)$ = "w has taken flight f"

$S(f,a)$ = "f is a scheduled flight (route) on airline a"

Step 3 $\exists w \forall a \exists f (S(f,a) \wedge T(w,f))$

Rules of Inference *a conclusion reached on the basis of evidence and reasoning*

Def Argument is a sequence of statements that end with a conclusion

it doesn't need to be true in general

Def Argument is valid if its conclusion (or final statement) follow from the truth of the preceding statements (premises) of the argument.

Def Fallacy is an invalid argument where tautology is surreptitiously replaced by contingency as if the contingency were always true.

e.g. $[(p \rightarrow q) \wedge q] \rightarrow p$
premises $(p \rightarrow q)$ q *conclusion*
statement ① ②

This is a contingency, not a tautology
 "fallacy of affirming the conclusion"
 (you cannot conclude it)

if $p =$ "it's raining"
 $q =$ "there is a cloud"
 rain implies the existence of clouds, but the entire statement is a contingency

e.g. $[(p \rightarrow q) \wedge \neg p] \rightarrow \neg q$
 "fallacy of denying the hypothesis"

TABLE 1 Rules of Inference. p.72

Rule of Inference	Tautology	Name
$\frac{p}{p \rightarrow q} \therefore q$	$(p \wedge (p \rightarrow q)) \rightarrow q$	Modus ponens
$\frac{\neg q}{p \rightarrow q} \therefore \neg p$	$(\neg q \wedge (p \rightarrow q)) \rightarrow \neg p$	Modus tollens
$\frac{p \rightarrow q}{q \rightarrow r} \therefore p \rightarrow r$	$((p \rightarrow q) \wedge (q \rightarrow r)) \rightarrow (p \rightarrow r)$	Hypothetical syllogism
$\frac{p \vee q}{\neg p} \therefore q$	$((p \vee q) \wedge \neg p) \rightarrow q$	Disjunctive syllogism
$\frac{p}{\therefore p \vee q}$	$p \rightarrow (p \vee q)$	Addition
$\frac{p \wedge q}{\therefore p}$	$(p \wedge q) \rightarrow p$	Simplification
$\frac{p}{q} \therefore p \wedge q$	$((p) \wedge (q)) \rightarrow (p \wedge q)$	Conjunction
$\frac{p \vee q}{\neg p \vee r} \therefore q \vee r$	$((p \vee q) \wedge (\neg p \vee r)) \rightarrow (q \vee r)$	Resolution

*Inference in Quantified Statements

- universal instantiation
 $(\forall x \in S' P(x)) \rightarrow P(c)$ for any individual $c \in S'$
 e.g. "All humans are mortal" \leftarrow where $M(x) =$ "x is mortal"
 "Socrates is a human" $H =$ {all humans?}
 \Rightarrow "Socrates is mortal" $(\forall x \in H M(x) \wedge s \in H) \rightarrow M(s)$

- existential instantiation
 $\exists x \in S' P(x)$, assume c is one such element s.t. $P(c)$
 we don't necessarily know the value, but we know it exists,
 so we name it c and continue our argument
- existential generalization
 conclude $\exists x P(x)$ when there is $c \in S'$ s.t. $P(c)$ is true
- universal generalization
 if $P(c)$ is true for all (arbitrary element c), $\forall x P(x)$ is true

TABLE 2 Rules of Inference for Quantified Statements. p.76

Rule of Inference	Name
$\frac{\forall x P(x)}{\therefore P(c)}$	Universal instantiation
$\frac{P(c) \text{ for an arbitrary } c}{\therefore \forall x P(x)}$	Universal generalization
$\frac{\exists x P(x)}{\therefore P(c) \text{ for some element } c}$	Existential instantiation
$\frac{P(c) \text{ for some element } c}{\therefore \exists x P(x)}$	Existential generalization

*Combining Rules of Inference for Propositions & Quantified Statement

universal modus ponens
 $\forall x \in S' (P(x) \rightarrow Q(x))$
 $a \in S'$
 $P(a)$

 $Q(a)$

Introduction to Proofs

there is a difference between formal & informal proof

↳ like human conversation

Def **Theorem** is a statement that can be shown to be true (facts/results)

↳ a formed statement that has been proved correct

* Less important theorems sometimes are called propositions

Def We demonstrate that a theorem is true with a **proof** (a valid argument)

Def **Axioms** (postulates) are statements we assume to be true

↑ is it a principle?

Def A **lemma** is a "small theorem" which is often used to help prove a bigger theorem

Def A **corollary** is an immediate (obvious) consequence of a just proved Thm

Def A **conjecture** is a statement believed to be true but not yet proved

pure deduction

Def **Direct Proof** uses sequence implications with axioms and previously proven statements

"mainly directly $p \rightarrow \dots \rightarrow q$

e.g. Prove that "n is odd $\rightarrow n^2$ is odd"

$$n = 2k+1, n^2 = (2k+1)^2 = 4k^2 + 4k + 1 = 2(2k^2 + 2k) + 1$$

$$k \in \mathbb{Z} \therefore 2k^2 + 2k \in \mathbb{Z} \therefore n^2 = \text{odd}$$

Def **Proof by contraposition** (one of indirect proofs)

"we wanna know $p \rightarrow q$ so instead prove $\neg q \rightarrow \neg p$

e.g. Prove that "if $3n+2$ is odd, then n is odd"

contraposition: if n is even, then $3n+2$ is even

$$n = 2k \text{ where } k \in \mathbb{Z} \therefore 3n+2 = 6k+2 = 2(3k+1)$$

since $3k+1 \in \mathbb{Z}$, $3n+2 = \text{even}$

Since contraposition is true, if $3n+2$ is odd, then n is odd

Def For the statement $p \rightarrow q$, if we can show p is false, then we have a proof, called a **vacuous proof** which can be a **trivial proof**

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e.g. Let $P(n) = "n > 1 \rightarrow n^2 > 1"$, show $P(0)$ is true

$(0 > 1) \rightarrow (0^2 > 1)$ is true since $F \rightarrow F$ is T ← vacuous proof

p.84

e.g. $P(a,b) = "a, b \in \mathbb{Z}^+ \wedge a \geq b \rightarrow a^0 \geq b^0"$, show $P(0)$ is true

$P(0) = "a, b \in \mathbb{Z}^+ \wedge a \geq b \rightarrow a^0 \geq b^0"$ $a^0 = b^0 = 1$ ← trivial proof

Def **Proof by Contradiction** (one type of indirect proof) shows a statement p or $\neg p$ is false by using contradiction

p.86

e.g. Show that at least 22 days must fall on the same day of the week

Sun	Mon	Tue	Wed	Thu	Fri	Sat

P (that you wanna show) = original statement



Let $\neg p$ = "at most three days of 22 days must fall on the same day of the week"

But we have only 7 days to choose from a week.

← Once we've chosen 21 days, every calendar day has been picked at least 3 times (There's no 8th day in a week)

Therefore, $\neg p$ is false (p is true) Q.E.D.

* Proof Methods & Strategy

- **Exhaustive Proof** " showing all examples

p.92

e.g. Shows that $2^n < 100$ if $n < 7$ $2^1 = 2 < 100$, $2^2 = 4 < 100$, $2^3 = 8 < 100$, $2^4 = 16 < 100$, $2^5 = 32 < 100$, $2^6 = 64 < 100$, $2^7 = 128 > 100$

- **Proof by Cases** = $(P_1 \vee P_2 \vee P_3 \vee P_4) \rightarrow Q$

e.g. Shows that $|xy| = |x||y|$ where $x, y \in \mathbb{R}$

case (i) $x \geq 0, y \geq 0 \Rightarrow |xy| = xy = |x||y|$

case (ii) $x \geq 0, y < 0 \Rightarrow |xy| = -xy = |x||y|$

case (iii) $x < 0, y \geq 0 \Rightarrow |xy| = -xy = |x||y|$

case (iv) $x < 0, y < 0 \Rightarrow |xy| = xy = |x||y|$

Therefore, in all possible cases, $|xy| = |x||y|$ ← exhaust all possibilities

- **Existence Proof** " shows $\exists x(P(x))$

p.96

[**Constructive** " shows an actual example of x s.t. $P(x)$ is true

[**Nonconstructive** " doesn't show an element x but shows its existence

e.g. Prove the Thm = $\exists x, y \in (\mathbb{R} - \mathbb{Q})$ s.t. x^y is a rational number

If $x = y = \sqrt{2}$, $x^y = \sqrt{2}^{\sqrt{2}}$

If $\sqrt{2}^{\sqrt{2}}$ is rational, we've done ← **constructive way**

nonconstructive way

Otherwise, $\sqrt{2}^{\sqrt{2}}$ is irrational, then let $x = \sqrt{2}^{\sqrt{2}}$, $y = \sqrt{2}$ $\therefore x^y = (\sqrt{2}^{\sqrt{2}})^{\sqrt{2}} = \sqrt{2}^2 = 2 \in \mathbb{R}$ ←

Therefore, $\exists x, y \in (\mathbb{R} - \mathbb{Q})$ by showing 2 cases, but we don't know which case satisfies the statement

- **Uniqueness Proof** " shows if $y \neq x$, $P(y)$ is false where $P(x)$ is true

p.99

then $P(y) \rightarrow y = x$ (by contraposition)

e.g. $x, y \in \mathbb{R}$, $x > 0, y > 0$. Prove $(x+y)/2 > \sqrt{xy}$

$$(x+y)/2 > \sqrt{xy} \Rightarrow (x+y)^2/4 > xy \Leftrightarrow (x+y)^2 > 4xy$$

$$\Leftrightarrow x^2 + 2xy + y^2 > 4xy \Leftrightarrow x^2 - 2xy + y^2 > 0 \Leftrightarrow (x-y)^2 > 0$$

$(x-y)^2 > 0$ where $x \neq y$ is true

So we conclude that if x and y are distinct positive real numbers, $(x+y)/2 > \sqrt{xy}$

p.99

Existence: We show that an element x with the desired property exists.

Uniqueness: We show that if $y \neq x$, then y does not have the desired property.

- Backwards Reasoning (Proof strategy)

... Assume x and y are ^{$x \neq y$} distinct positive real numbers

* in this case, statements must be transformed with biconditional (\Leftrightarrow)

- Looking for Counterexamples " shows a statement false

p.102

- ① The conjecture may be false
- ② Failing repeatedly to find counterexample sometimes give a hint to prove
- ③ Lack of counterexample is NOT proof

* Note = Prove or Disprove

e.g, Fermat's last theorem

p.106

$x^n + y^n = z^n$ has no solution in $x, y, z \in \mathbb{Z}$ with $xyz \neq 0$ whenever $n \in \mathbb{Z}$ with $n > 2$

Sets

Def = a set is unordered collection of all of numbers, elements, objects, things, and anything
 which is unlike a list (ordered collection)

p.116

e.g, vowels = {a, e, i, u, o} = {a, i, u, e, o} = {a, a, e, i, u, o, o, o}

$\mathbb{N} = \{1, 2, 3, \dots\} = \{7, 14, \dots\}$

$\mathbb{Z} = \{0, \pm 1, \pm 2, \dots\}$

p.116

$\mathbb{N} = \{0, 1, 2, 3, \dots\}$, the set of **natural numbers**
 $\mathbb{Z} = \{\dots, -2, -1, 0, 1, 2, \dots\}$, the set of **integers**
 $\mathbb{Z}^+ = \{1, 2, 3, \dots\}$, the set of **positive integers**
 $\mathbb{Q} = \{p/q \mid p \in \mathbb{Z}, q \in \mathbb{Z}, \text{ and } q \neq 0\}$, the set of **rational numbers**
 \mathbb{R} , the set of **real numbers**
 \mathbb{R}^+ , the set of **positive real numbers**
 \mathbb{C} , the set of **complex numbers**.

Def membership symbol \in ... $x \in S = "x \text{ is a member of } S"$

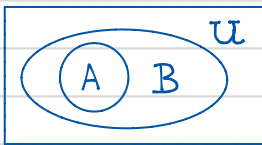
Def $A \subseteq B = "A \text{ is a subset of } B" \text{ iff } \forall x \in A (x \in B) \text{ or iff } \forall x (x \in A \rightarrow x \in B)$

Def $A \subset B = "A \text{ is a proper subset of } B" \equiv (A \subseteq B \wedge A \neq B)$

Note: $A \subseteq B$ allows $A = B$

Def $\emptyset = \{ \} = "null \text{ set}", "empty \text{ set}"$

* Venn Diagrams



$U = "universe"$

Thm $\emptyset \subseteq S$ for any set S

need to show $\forall x (x \in \emptyset \rightarrow x \in S) \equiv \forall x (F \rightarrow x \in S) \equiv \forall x T \equiv T \text{ Q.E.D.}$

VACUOUS proof p.84

Def a power set of a given set S is the set of all subsets of $S = \mathcal{P}(S)$

p.121

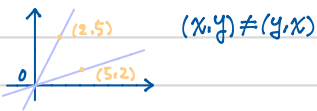
e.g, power set of the set $\{0, 1, 2\}$

$\mathcal{P}(\{0, 1, 2\}) = \{ \emptyset, \{0\}, \{1\}, \{2\}, \{0, 1\}, \{0, 2\}, \{1, 2\}, \{0, 1, 2\} \}$

e.g, $\mathcal{P}(\emptyset) = \{ \emptyset \}$, $\mathcal{P}(\{0\}) = \{ \emptyset, \{0\} \}$

* Ordered n-tuple "has n elements and order is important \leftrightarrow "two lists are equal to each other only if the same elements in the same order"

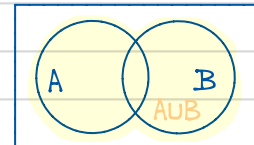
e.g, if $n=2$, "ordered pairs" if $n=3$, "ordered triples"



Def A and B are 2 sets, The Cartesian Product of A and B is $A \times B = \{ (a, b) \mid a \in A \wedge b \in B \}$

$A \times B \times C = \{ (a, b, c) \mid a \in A \wedge b \in B \wedge c \in C \}$

set of all a comma b such that and



* Set Operations

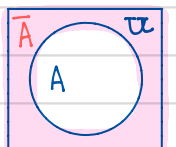
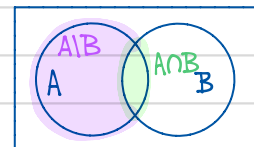
Def "union of A and B" = $A \cup B = \{ x \mid x \in A \vee x \in B \}$

Def "intersection of A and B" = $A \cap B = \{ x \mid x \in A \wedge x \in B \}$

Def A and B are disjoint if $A \cap B = \emptyset$

Def set subtraction = $A - B$ (or $A \setminus B$) = $\{ x \mid x \in A \wedge x \notin B \}$

if $A \subset B$, $A - B = \emptyset$



Def Given a universe U , $U \setminus A$ also denoted \bar{A} , which is a complement of A

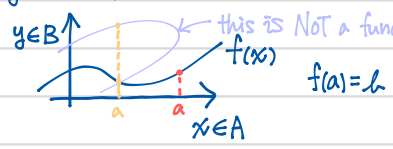
TABLE 1 Set Identities.

<i>Identity</i>	<i>Name</i>
$A \cap U = A$ $A \cup \emptyset = A$	Identity laws
$A \cup U = U$ $A \cap \emptyset = \emptyset$	Domination laws
$A \cup A = A$ $A \cap A = A$	Idempotent laws
$\overline{\overline{A}} = A$	Complementation law
$A \cup B = B \cup A$ $A \cap B = B \cap A$	Commutative laws
$A \cup (B \cup C) = (A \cup B) \cup C$ $A \cap (B \cap C) = (A \cap B) \cap C$	Associative laws
$A \cup (B \cap C) = (A \cup B) \cap (A \cup C)$ $A \cap (B \cup C) = (A \cap B) \cup (A \cap C)$	Distributive laws
$\overline{A \cap B} = \overline{A} \cup \overline{B}$ $\overline{A \cup B} = \overline{A} \cap \overline{B}$	De Morgan's laws
$A \cup (A \cap B) = A$ $A \cap (A \cup B) = A$	Absorption laws
$A \cup \overline{A} = U$ $A \cap \overline{A} = \emptyset$	Complement laws

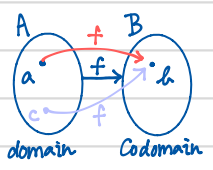
Functions

Def: a function (sometimes called map transformation) f from A to B takes every element of A to exactly one element of B

e.g. $y=f(x)$ $f:A \rightarrow B$



*Note that $b \in B$ can result from multiple values of $a \in A$ but $f(a)$ has only one value.



Def: b is the image of a under f
 a is the pre-image of b under f

Jan 31, 2017

Def: Range of A under $f = \{b \in B \mid \exists a \in A \ f(a)=b\}$ ← range \subseteq Co-domain

Def: function f is 1-to-1 (injective, an injection) iff $f(a)=f(b) \rightarrow a=b$
 i.e. each b has only 1 pre-image

$\forall a \forall b \ (f(a)=f(b) \rightarrow a=b)$ or $\forall a \forall b \ (a \neq b \rightarrow f(a) \neq f(b))$

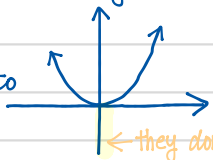
Def: function f is onto (surjective, a surjection) iff $b \in B \ \exists a \in A \ f(a)=b$

i.e. every member of co-domain B is "covered" by the image of something in A

\Leftrightarrow Co-domain = range, $f(A)=B$

e.g. $A=\mathbb{R}, B=\mathbb{R}$ then $f(x)=x^2$ ($f:A \rightarrow B$) is NOT onto

$A=\mathbb{R}, B=\mathbb{R}^+$ then $f(x)=x^2$ ($f:A \rightarrow B$) is onto



Def: function f is bijective iff it's both injective and surjective aka "1-to-1 correspondence"

R141

Def: Let $f:A \rightarrow B$ be bijective. That means $\forall b \in B \ \exists a \in A \ f(a)=b$

The inverse of f , $f^{-1}(b)=a$, to be the a s.t. $f(a)=b$ i.e. $f^{-1}(b)=a$ if f is bijective function

*If f is not bijective, f^{-1} is not defined p.145

Thm $f(f^{-1}(b))=b$ and $f^{-1}(f(a))=a$

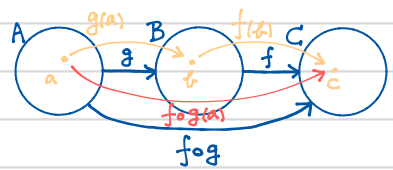
Def: Composition of function

$(f \circ f^{-1})(b)=f(f^{-1}(b))=b$

$(f^{-1} \circ f)(a)=f^{-1}(f(a))=a$

where $g:A \rightarrow B, f:B \rightarrow C$ (also $a \in A, b \in B$)

$(f \circ g)(a)=f(g(a))=f(b)=c \in C$



A one-to-one correspondence is called **invertible** because we can define an inverse of this function. A function is **not invertible** if it is not a one-to-one correspondence, because the inverse of such a function does not exist.

Def: The graph of $f:A \rightarrow B$ is $\{(a,b) \mid a \in A \ \wedge \ f(a)=b\}$

↳ It doesn't need to show visible images on xy-coordinate \Rightarrow Graph is a set of pair (n-tuple)

p.148

Def: f is well-defined if $\forall x \in D \exists y \in C$ s.t. $y = f(x)$

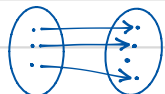
e.g. $\text{floor}(x) = \lfloor x \rfloor \equiv \max_{y \in \mathbb{Z}} (y \leq x)$

$\lfloor \pi \rfloor = 3, \lfloor -4 \rfloor = -4$

$\text{ceiling}(x) = \lceil x \rceil \equiv \min_{y \in \mathbb{Z}} (y \geq x)$

$\lceil \pi \rceil = 4, \lceil -\pi \rceil = -3$

* Inverse f^{-1}



This f^{-1} has No inverse since $\nexists x \in A$ $f(x) = y \in \mathbb{Z}$

Relations

Def: Let A, B be sets, recall that $A \times B = \{(a, b) \mid a \in A, b \in B\}$

A relation R is some subset of $A \times B$

We write $a R b$ to mean "a is related to b under R"

e.g. $A = \{\text{students of UCI}\}$

$B = \{\text{classes of UCI}\}$

Let $s \in A, c \in B$, and $s R c =$ "student s is taking class c"

* In general, relation is many-to-many (NOT 1-to-1 or onto)

* function \subset Relation



* some formulas $a R b$

$a = b$

$a \leq b$

$a \geq b$ etc.

e.g. relation on \mathbb{Z}^+ is $R = \{ \mid \} =$ "is divisible by"

$\therefore \{(4, 2), (6, 3), (9, 3)\} \subset R$

$(4, 3) \notin R$

also, $\nexists k > 1 \in \mathbb{Z}^+$ s.t. $(1, k) \in R \iff 1$ is a prime number

* Binary Matrix $m \times n$ is true (in relation)

	a	b	c	d	e	$\in B$
1	0	0	1	0	1	
2	0	1	1	0	1	
3	1	0	1	1	1	

$\in A$

e.g. $1 R c, 1 R e, 3 R d$

$3 R a$

* How many possible relations exist?

(Recall $R \subseteq A \times B$ $|A| = n, |B| = m$, each entry is 0 or 1)

total # of possible relations is 2^{nm} entry options

e.g. on 3×5 matrix, there's

$2^{3 \times 5} = 2^{15} = 32768$ possible relations

* Properties of Relations on $A \times A$

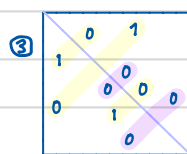
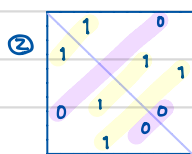
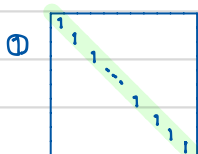
① $(a,a) \in R \equiv$ "A is reflexive"

p.576

② $[(a,b) \in R \leftrightarrow (b,a) \in R] \equiv$ "A is symmetric"

p.577

③ $\forall a, b \in A [(a,b) \in R \wedge (b,a) \in R \rightarrow a=b] \equiv [\nexists (a,b) \in R ((b,a) \in R \wedge (a \neq b))] \equiv$ "R is anti-symmetric"



no symmetric pair of relation (where element is 1)

④ $[(a,b) \in R \wedge (b,c) \in R \rightarrow (a,c) \in R] \equiv$ "R is transitive"

p.578

e.g. $=, >, <$

But \neq is Not transitive

* Combining Relations

p.579

Note: Relation is just a set of ordered pairs \Rightarrow using set operations on relations to define new relations

e.g. $A = \{ \text{students} \}, B = \{ \text{courses} \}$

$R_1 = \{ \text{has taken} \}, R_2 = \{ \text{need to take in order to graduate} \}$

What do they mean $R_1 \cap R_2, R_1 \cup R_2, R_1 \oplus R_2, R_1 - R_2,$ and $R_2 - R_1$?

$R_1 \cap R_2 =$ "all courses a student needs to take and has already taken"

$R_1 \cup R_2 =$ "all courses a student needs to take ^{OR/V} has already taken"

$R_1 \oplus R_2 =$ "all elective courses that a student has already taken + required courses to graduate but not taken yet"

$R_1 - R_2 =$ "all elective courses that a student has already taken"

$R_2 - R_1 =$ "all required courses to graduate but not taken yet"

* Composition of Relations

p.580

Let $R \subseteq A \times B, S \subseteq B \times C$

then $S \circ R = \{ (a,c) \mid a \in A, c \in C, \exists b \in B ((a,b) \in R \wedge (b,c) \in S) \}$

* There can be multiple cs for any a, and vice versa

e.g. $R =$ "is the parent of"

$(a,b) \in R, (b,c) \in R \rightarrow (a,c) \in R \circ R \leftarrow a$ has more than 1 grandparents

* Recursion relations

p.580

$R^1 = R, R^2 = R \circ R, \dots, R^{n+1} = R^n \circ R$

Thm R on a set A is transitive iff $R^n \subseteq R \quad \forall n > 0$

(\rightarrow) suppose $R^n \subseteq R \quad \forall n > 0, R^2 \subseteq R$ is true

Note that $(a,b) \in R$ and $(b,c) \in R \rightarrow (a,c) \in R \circ R = R^2$ since $R^2 \subseteq R$, and $(a,c) \in R$

(\leftarrow) it's too hard to prove now...

* n-ary Relations

"" defines relationship between multiple entries simultaneously

Def: given sets A_1, A_2, \dots, A_n (Domains), n is the degree of a relation $R \subseteq A_1 \times A_2 \times \dots \times A_n$

e.g. $\mathbb{N} \times \mathbb{N} \times \mathbb{N}$ st. $a < b < c$

e.g. $(A, F, S, D, T) = (\text{"Airline"}, \text{"flight \#"}, \text{"departure city"}, \text{"destination"}, \text{"departure time"})$

e.g.

p.589

TABLE 8 Flights.				
Airline	Flight_number	Gate	Destination	Departure_time
Nadir	122	34	Detroit	08:10
Acme	221	22	Denver	08:17
Acme	122	33	Anchorage	08:22
Acme	323	34	Honolulu	08:30
Nadir	199	13	Detroit	08:47
Acme	222	22	Denver	09:10
Nadir	322	34	Detroit	09:44

NOT unique

Combinations of domains can also uniquely identify n -tuples in an n -ary relation. When the values of a set of domains determine an n -tuple in a relation, the Cartesian product of these domains is called a **composite key**.

5. Assuming that no new n -tuples are added, find a composite key with two fields containing the *Airline* field for the database in Table 8.

(Airline, flight#),
(Airline, departure time)

13. What do you obtain when you apply the selection operator s_C , where C is the condition $(\text{Airline} = \text{Nadir}) \vee (\text{Destination} = \text{Denver})$, to the database in Table 8?

(Nadir, 122, 34, Detroit, 08:10), (Nadir, 199, 13, Detroit, 08:47)

(Nadir, 322, 34, Detroit, 09:44), (Acme, 221, 22, Denver, 08:17),

(Acme, 222, 22, Denver, 09:10)

17. Display the table produced by applying the projection $P_{1,4}$ to Table 8.

Airline	Destination
Nadir	Detroit
Acme	Denver
Acme	Anchorage
Acme	Honolulu

e.g. 7. The 3-tuples in a 3-ary relation represent the following attributes of a student database: student ID number, name, phone number.

- a) Is student ID number likely to be a primary key?
- b) Is name likely to be a primary key?
- c) Is phone number likely to be a primary key?

a) Yes (# of key = degree n)

b) No

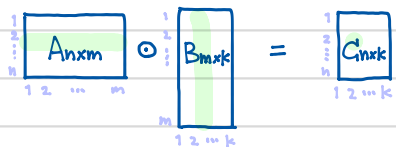
c) No

* Brief Review of Matrix

$$A = \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \end{bmatrix} \text{ 2 rows, 3 columns "2x3"}$$

- Addition: element by element (both must be the same size)

- Multiplication (Dot Product)



Let A be an $n \times m$ matrix and B be an $m \times k$ matrix. The product of A and B denoted by AB is the $n \times k$ matrix and its element c_{ij} ($1 \leq i \leq n, 1 \leq j \leq k$) is

$$c_{ij} = a_{i1}b_{1j} + a_{i2}b_{2j} + \dots + a_{im}b_{mj}$$

$$= \sum_{k=1}^m a_{ik}b_{kj}$$

i-th row in A j-th column in B

* Amount of computation

each element of C costs m scalar multiplication & (m-1) additions ($\sum_{k=1}^m a_{ik}b_{kj}$)

total # of elements in C is $n \times k$

∴ Total cost is $n \times m \times k$

Thm $(AB)C = A(BC)$

But the amount of computation could be different

e.g. Let $A_{10 \times 20}, B_{20 \times 30}, C_{30 \times 40}$

cost of $(AB)C = (10 \times 20 \times 30) + (10 \times 30 \times 40) = 6000 + 12000 = 18000$

" $A(BC) = (20 \times 30 \times 40) + (10 \times 20 \times 40) = 24000 + 8000 = 32000$

much more expensive \Rightarrow From CS prospect, we choose $(AB)C$ in this case (faster)

- Property of Matrix

$I = \text{identity} = \begin{bmatrix} 1 & & \\ & \ddots & \\ & & 1 \end{bmatrix}$ (otherwise 0)
 $n \times n$ ← must be square

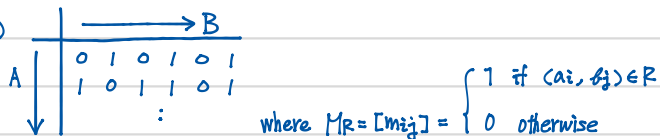
$A^T = \text{transpose} = \text{"flip across diagonal"}$

if $A^T = A$, A is a symmetric matrix ← if $A^T = A$, A is a symmetric

* Representing Relations (binary relations)

- list of ordered pairs $R \subseteq A \times B = \{(a_1, b_1), (a_1, b_2), \dots, (a_n, b_j)\}$

- Matrix (Boolean)



e.g. M_R where $R = \text{"i divides j"} \quad i, j < 5$

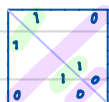
	1	2	3	4
1	1	1	1	1
2	0	1	0	1
3	0	0	1	0
4	0	0	0	1

← anti-symmetric

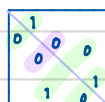
R is reflexive iff $aRa \quad \forall a \in A$



symmetric iff $aRb \Leftrightarrow bRa$



anti-symmetric iff $aRb \wedge bRa \rightarrow a=b$



↑ the element has 1

I is $\begin{cases} \text{reflexive} \\ \text{symmetric} \\ \text{anti-symmetric} \end{cases}$

Composition of Relations p.182

say R relates A to B, S relates B to C

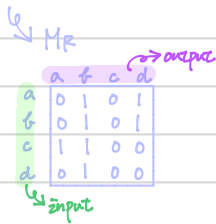
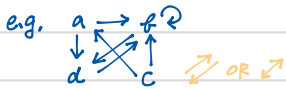
Define M_R and M_S as above, then $M_{R \circ S}$ relates A to C st.

$$M_{R \circ S} = [t_{ij}], \quad t_{ij} = 1 \text{ iff } \exists k (a_i R k \wedge k S c_j)$$

Then $M_{R \circ S} = \text{Boolean Product of matrices } M_R \odot M_S$

Matrix multiplication with \times being \wedge , $+$ being \vee

* Digraphs (Directed Graphs)



$aRb, aRd, bRd, aRc, cRb, cRa, \overbrace{cRc}^{\text{self-loop}}$

arrows = "edge", letters = "node" in the graph

Note: if R is symmetric, all arrows must go both ways \Rightarrow the graph is "undirected"

* Closure of Relations p.597

Given R under property P, closure of R under P is the smallest new relation S that both

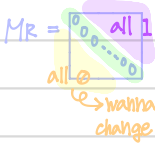
- ① has property P
- ② contains R as a subset

e.g. $M_R = \begin{bmatrix} 1 & & & \\ & 0 & & \\ & & 0 & \\ & & & 0 \end{bmatrix}$ reflexive closure "" add 3 elements

e.g. Reflexive closure of $R = \{ (a, b) \in \mathbb{Z} \mid a < b \}$

$$S = R \cup \Delta = \{ (a, b) \mid a < b \} \cup \{ (a, a) \mid a \in \mathbb{Z} \} = \{ (a, b) \mid a \neq b \} \quad \therefore \text{reflexive enclosure of } < \text{ is } \neq$$

e.g. Let R be "<" on integers. Create a symmetric closure of R



\rightarrow wanna add minimum Relation while keeping the original relation R
 $\therefore \text{closure}(R) = R \cup \{ (a, b) \mid (b, a) \in R \} = \{ (a, b) \mid a < b \vee a > b \} = \{ (a, b) \mid a \neq b \}$
 symmetric closure of "<" is "<, >" AKA " \neq "

tech Def closure = Let R be a relation on $A \times A$, Let P be any property of relations (e.g, reflexive, symmetric, transitive etc.)

If \exists a relation S st. S is a subset of every relation satisfying P that contains R,

then S is the closure of R under P

$$\text{i.e., } \exists S (P(S) \wedge \forall T (R \subseteq T \wedge P(T) \rightarrow S \subseteq T))$$

\Rightarrow if this evaluate is TRUE, S is the enclosure

* Transitive Closure ← The hardest one

Let $R = \{(1,3), (1,4), (2,1), (3,2)\}$ Note: R is transitive if $aRb \wedge bRc \rightarrow aRc$

Step I since $1R_3, 3R_2 = 1R_2?$ → No then add it ⇒ now $(1,2) \in R$

What else? $2R_1, 1R_3 \rightarrow (2,3)$
 $2R_1, 1R_4 \rightarrow (2,4)$
 $3R_2, 2R_1 \rightarrow (3,1)$ } added

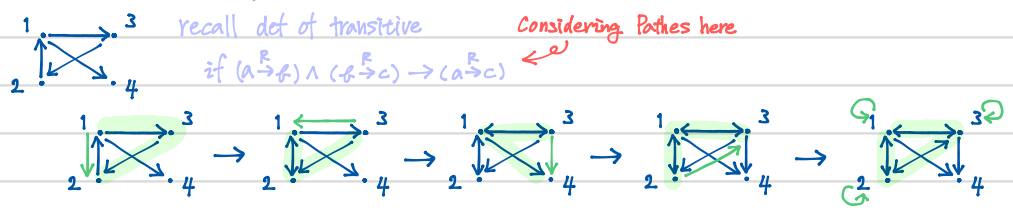
Step II Now, need to think the added relations too

$1R_2, 2R_1 \rightarrow (1,1)$
 $3R_2, 2R_3 \rightarrow (3,3), (3,4)$
 $2R_3, 3R_2 \rightarrow (2,2)$

Step III Again, think about the new relations

$1R_3, 3R_2 \rightarrow (1,3), (1,4)$ ⇒ Transitive closure of R is all these pairs with R

Let's consider an easier way



Path on directed edge

Def = a graph is a set of nodes and a set of ordered pair on nodes called edges

Def = (x_i, y_i) is a directed edge.

Path P is a sequence of edges $e_i = (x_i, y_i)$ s.t. $y_i = x_{i+1}$ (second node in e_i is the first node in e_{i+1})
 e.g. $(a,b), (b,c), (c,d), (d,c) \dots$

Def = Path length is the number of edges in the graph (= # node - 1)

e.g. $a \rightarrow b \rightarrow c$ path length = 2, 3 nodes

- Note ① Path from a node to itself can be length zero if no self-loop or any non-negative integer if aRa ← ?
- ② If k edges & last node = the first node where $k > 0$, this is called a circuit or circle
- ③ both edge and nodes can appear more than once

Recall composition of relations $R \circ R = R^2$

In graph terms, R^2 = set of path of length 2

e.g. if $aRb \wedge bRc$, (a,c) is in R^2

$\bigcup_{k \in \mathbb{N}} R \circ R \circ \dots \circ R = R^k$ = set of path of length k Note = by definition, $R^0 \equiv I$ = path of length 0

Def = $R^* = \bigcup_{k=0}^{\infty} R^k$ = "connectivity relation on R " = "reachability of graph on R "
 ≡ transitive closure of R

Thm $R^* = \bigcup_{k=1}^n R^k$ where $n = \#$ nodes (elements of A)

THEOREM 3 P.602
 Let M_R be the zero-one matrix of the relation R on a set with n elements. Then the zero-one matrix of the transitive closure R^* is
 $M_{R^*} = M_R \vee M_R^{[2]} \vee M_R^{[3]} \vee \dots \vee M_R^{[n]}$

* cost of computing transitive closure of a relation R on $A \times A$ where $|A|=n$ size of A

R can be represented as a binary matrix $n \times n = M$

R^* can be computed as $M \times M$ which costs $\approx n^3$, n -times \rightarrow total cost is at most $O(n^4)$

... actually can do R^* in n^3 times

* Warshall's Algorithm — think of connectivity

Let $W_0 = M$ = matrix representing R (directed graph)

Def = $W_{ij} \equiv$ Matrix of reachability (i, j) but only allowed to use intermediate nodes l, \dots, k

P. 606

LEMMA 2

Let $W_k = [w_{ij}^{[k]}]$ be the zero-one matrix that has a 1 in its (i, j) th position if and only if there is a path from v_i to v_j with interior vertices from the set $\{v_1, v_2, \dots, v_k\}$. Then

$$w_{ij}^{[k]} = w_{ij}^{[k-1]} \vee (w_{ik}^{[k-1]} \wedge w_{kj}^{[k-1]}),$$

whenever i, j , and k are positive integers not exceeding n .

e.g. (P 605)

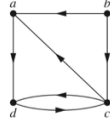


FIGURE 3
The Directed
Graph of the
Relation R .

EXAMPLE 8

Let R be the relation with directed graph shown in Figure 3. Let a, b, c, d be a listing of the elements of the set. Find the matrices W_0, W_1, W_2, W_3 , and W_4 . The matrix W_4 is the transitive closure of R .

Solution: Let $v_1 = a, v_2 = b, v_3 = c$, and $v_4 = d$. W_0 is the matrix of the relation. Hence,

$$W_0 = \begin{bmatrix} 0 & 0 & 0 & 1 \\ 1 & 0 & 1 & 0 \\ 1 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix}.$$

W_1 has 1 as its (i, j) th entry if there is a path from v_i to v_j that has only $v_1 = a$ as an interior vertex. Note that all paths of length one can still be used because they have no interior vertices. Also, there is now an allowable path from b to d , namely, b, a, d . Hence,

$$W_1 = \begin{bmatrix} 0 & 0 & 0 & 1 \\ 1 & 0 & 1 & 1 \\ 1 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix} \quad \text{now there is a path from } b \text{ to } d \text{ via } a$$

W_2 has 1 as its (i, j) th entry if there is a path from v_i to v_j that has only $v_1 = a$ and/or $v_2 = b$ as its interior vertices, if any. Because there are no edges that have b as a terminal vertex, no new paths are obtained when we permit b to be an interior vertex. Hence, $W_2 = W_1$.



W_3 has 1 as its (i, j) th entry if there is a path from v_i to v_j that has only $v_1 = a, v_2 = b$, and/or $v_3 = c$ as its interior vertices, if any. We now have paths from d to a , namely, d, c, a , and from d to d , namely, d, c, d . Hence,

$$W_3 = \begin{bmatrix} 0 & 0 & 0 & 1 \\ 1 & 0 & 1 & 1 \\ 1 & 0 & 0 & 1 \\ 1 & 0 & 1 & 1 \end{bmatrix} \quad \text{now there is a path from } d \text{ to } a \text{ via } c$$

Finally, W_4 has 1 as its (i, j) th entry if there is a path from v_i to v_j that has $v_1 = a, v_2 = b, v_3 = c$, and/or $v_4 = d$ as interior vertices, if any. Because these are all the vertices of the graph, this entry is 1 if and only if there is a path from v_i to v_j . Hence,

$$W_4 = \begin{bmatrix} 1 & 0 & 1 & 1 \\ 1 & 0 & 1 & 1 \\ 1 & 0 & 1 & 1 \\ 1 & 0 & 1 & 1 \end{bmatrix}.$$

This last matrix, W_4 , is the matrix of the transitive closure.

* Equivalence Relations

Def: a relation R on set A is called an Equivalence Relation (ER) if it is reflexive, symmetric, and transitive.

e.g. old-style C-language only used first 8 characters of variable name to identify

int thisVariable; }
int thisVariation; } equivalent names in old C-language

Let R be a relation on all strings of all length where aRb if they share first 8 characters
reflexive, symmetric, transitive

∴ given an ER, a set of strings starting with "thisVari" are called "Equivalence class"

e.g. EXAMPLE 9 What are the equivalence classes of 0 and 1 for congruence modulo 4? (p.610)

- {0, 4, 8, 12, ...} = [0] = "equivalence class of 0"
- {1, 5, 9, 13, ...} = [1] = " " of 1" all reflexive, symmetric, and transitive
- {2, 6, 10, 14, ...} = [2] = " " of 2"
- {3, 7, 11, 15, ...} = [3] = " " of 3"

Feb 16, 2017
speech 25min

Def = two related by an ER, they are called equivalent, a ~ b

Note: "a ~ b" order is NOT important (aRb is symmetric here)

e.g. is |x-y| < 1 on E.R?

reflexive? |x-x| = 0 < 1 ✓ ; symmetric? |x-y| = |y-x| ✓ ; transitive? |x-y| < 1 ∧ |y-z| < 1 → |x-z| < 1 ✗
⇒ NOT E.R.

Def = given a ∈ A and on E.R, let [a]_R = {b ∈ A | aRb} called "equivalence class of"

A can be R since E.R → reflexive

We say a is a "representation" of [a]_R but any number of [a]_R would suffice

e.g. what is [3]_R if R = {(a, b) ∈ Z⁺ | a = b (mod 4)}

[3]_R = {3, 7, 11, 15, 19, ...} = [19]_R

e.g. 26. What are the equivalence classes of the equivalence relations in Exercise 1? HW p.616

- a) {(0, 0), (1, 1), (2, 2), (3, 3)}
 - b) {(0, 0), (0, 2), (2, 0), (2, 2), (2, 3), (3, 2), (3, 3)}
 - c) {(0, 0), (1, 1), (1, 2), (2, 1), (2, 2), (3, 3)}
 - d) {(0, 0), (1, 1), (1, 3), (2, 2), (2, 3), (3, 1), (3, 2), (3, 3)}
 - e) {(0, 0), (0, 1), (0, 2), (1, 0), (1, 1), (1, 2), (2, 0), (2, 2), (3, 3)}
- a) [0]_R = {0}, [1]_R = {1}, [2]_R = {2}, [3]_R = {3}
- c) [0]_R = {0}, [1]_R = {1, 2}, [2]_R = {1, 2} = [1]_R, [3]_R = {3}

Thm aRb ↔ [a]_R = [b]_R ↔ [a]_R ∩ [b]_R ≠ ∅ on E.R.

corollary = aRb ↔ [a]_R ∩ [b]_R = ∅

corollary = $\bigcup_{a \in A} [a]_R = A$ ← since A is on E.R, reflexive
union of all elements

More generally, given only set of subsets A_i ⊆ A, we say that {A_i} form a partition of A iff $\forall i \{A_i\} \neq \emptyset, i \neq j \Rightarrow A_i \cap A_j = \emptyset$, and $\bigcup_{i=1}^n A_i = A$

A partition of A implicitly defines a relation R on A

p.613

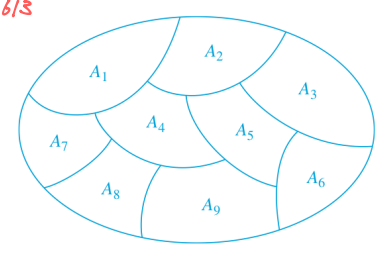


FIGURE 1 A Partition of a Set. partition diagram → stronger Venn diagram

Thm Let R be an E.R. on A, then the equivalence classes of R form a partition of A
Conversely, given a partition {A_i} of A, ∃ E.R. R that has A_i as its equivalence classes

* Partial orderings p. 618

Def = given a relation R , R is called a **partial ordering** of A if R is reflexive, anti-symmetric, and transitive on A AKA "posets"

e.g. \geq on \mathbb{Z}

$a \geq a$ "reflexive, $a \geq b \wedge a \leq b \rightarrow a = b$ "anti-symmetric, $a \geq b \wedge b \geq c \rightarrow a \geq c$ "transitive

$\Rightarrow \geq$ on \mathbb{Z} is partial ordering on \mathbb{Z}

e.g. divides " $|$ " on \mathbb{Z}^+

$a|a$ "reflexive, $a|b \wedge b|a \rightarrow a=b$ "anti-symmetric, $a|b \wedge b|c \rightarrow a|c$ "transitive

$\Rightarrow |$ on \mathbb{Z}^+ is a partial ordering on \mathbb{Z}^+

Def = $aRb \vee bRa$ we say a and b are "comparable"

Def = If all pairs in A are comparable under R , then R is a **total ordering**.

"total ordering \subseteq partial ordering"

Def = If R on A is a total ordering,

and every non-empty set of A has a least element, then A is **well-ordered** under R

e.g. \mathbb{Z} is NOT well-ordered since there's no least element

e.g. the lexicographic ordering is well-ordered set

$\hookrightarrow (a_1, a_2) < (b_1, b_2)$ if $a_1 < b_1 \vee (a_1 = b_1 \wedge a_2 < b_2)$

e.g. words in a dictionary: shorter words come first before longer words if the shorter word is the short of the longer word

e.g. "and" < "andromeda"

* Why called "partial" ordering? (p. 619)

in the e.g. of " $|$ ", 3 and 9 are comparable $\because 3|9$
but 5 and 7 are not comparable ($\because 5 \nmid 7$ and $7 \nmid 5$)
 \rightarrow part of \mathbb{Z}^+ are comparable

DEFINITION 2

The elements a and b of a poset (S, \leq) are called **comparable** if either $a \leq b$ or $b \leq a$. When a and b are elements of S such that neither $a \leq b$ nor $b \leq a$, a and b are called **incomparable**.

Feb 21, 2017

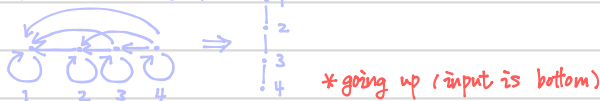
* Hasse diagram on posets p. 622

step 1 create directed acyclic graph (DAGs) \rightarrow reflexive, transitive

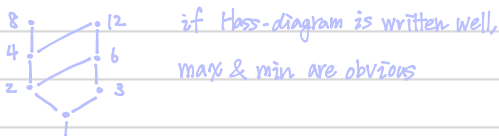
step 2 remove all edges that can be inferred from other edges

e.g. \geq on $\{1, 2, 3, 4\}$

original directed graph



e.g. " $|$ " divides on $A = \{1, 2, 3, 4, 6, 8, 12\}$



Def = a **maximal** element has no elements greater (\prec) than itself

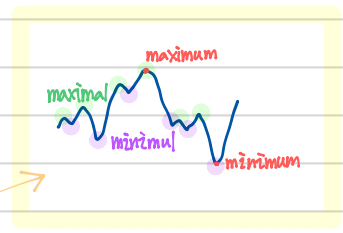
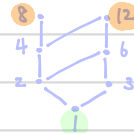
a **minimal** element has no elements smaller (\succ) than itself

e.g. from above, 1 is minimal & 8 and 12 are maximal

Def = an element $a \in A$ is maximum (greatest) if $b \preceq a \forall b \in A$

minimum (least) if $a \preceq b \forall b \in A$

e.g. from above, 1 is minimum, no maximum



\leftarrow greatest/least are unique if they exists

Def: given set S , and subset $A \subseteq S$, $u \in S$

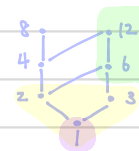
u is called "upper bound on A " if $a \leq u, \forall a \in A$ (Note = u must be comparable to all elements in A)

"lower bound on A " if $a \geq u, \forall a \in A$ (Note = u must be comparable to all elements in A)

e.g, from previous page ("1"), if $A = \{1, 2, 3\}$

6 and 12 are both upper bound, (4 & 8 are NOT since it's not comparable with $3 \in A$)

1 is a lower bound on any $A \subseteq S$



Def: the Least upper bound is the smallest of all upper bounds (LUB)

the Greatest lower bound is the largest of all lower bounds (GLB)

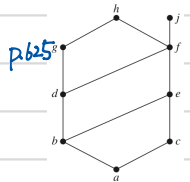
e.g, from previous page ("1") if $A = \{6, 12\}$

lower bound is 1, 2, 3 \rightarrow greatest one is 3 (GLB)

upper bound is 12 \rightarrow least one is 12 (LUB)

EXAMPLE 18

e.g,



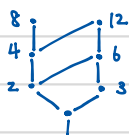
Find the lower and upper bounds of the subsets $\{a, b, c\}$, $\{j, h\}$, and $\{a, c, d, f\}$ in the poset with the Hasse diagram shown in Figure 7.

Solution: The upper bounds of $\{a, b, c\}$ are e, f, j , and h , and its only lower bound is a . There are no upper bounds of $\{j, h\}$, and its lower bounds are a, b, c, d, e , and f . The upper bounds of $\{a, c, d, f\}$ are f, h , and j , and its lower bound is a .

* Topological Sort (Also check ICS 4b Note "Algorithm I")

Basically lists the elements bottom-up in Hasse diagram s.t. only comparable items matter in the ordering in comparable items can be shuffled.

e.g, previous page



1, 2, 3, 4, 6, 8, 12

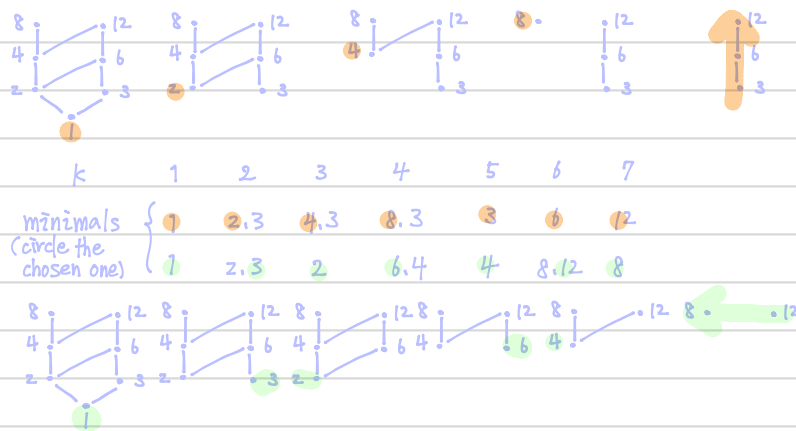
1, 3, 2, 6, 4, 12, 8

} example of few valid topological sort

* Lemma: every finite non-empty poset has at least one minimal element

* Algorithm

$k=1$
 while $S \neq \emptyset$
 let $a_k =$ any minimal element of S
 let $S = S - \{a_k\}$
 let $k = k+1$
 end while
 return (a_1, a_2, \dots, a_k)



* strict ordering

Def: say \leq is a partial ordering, then the associated strict ordering $<$ removes the reflexive ordering

e.g, $\leq \rightarrow <$ on numbers, $\subseteq \rightarrow \subset$ on sets

Recall Directed Acyclic Graph (DAGs) = DAGs represent strict orderings because (assume no self-loop)

because ① no reflexive elements (irreflexive)

② anti-symmetric $y < x \rightarrow x \not< y$



③ transitive $x < y \wedge y < z \rightarrow x < z$



implied by transitive closure

Boolean Algebra \hookrightarrow p.811

* different notations (duality) for T, F, \wedge , \vee , $\overline{}$, ... etc
 1, 0, ., +, $\overline{}$

e.g. $x+y=1 \Leftrightarrow x=1 \vee y=1$
 $1+1=1, 1+0=1, 0+1=1, 0+0=0$
 $x \cdot y=1$ iff $x=1 \wedge y=1$
 $\overline{\overline{x}} \equiv x$

practice $= (T \wedge F) \vee (F \vee T) = F \vee T = F \vee F = F$
 $1 \cdot 0 + \overline{(0+1)} = 0 + \overline{1} = 0 + 0 = 0$ } same

The function $F(x, y, z) = xy + \overline{z}$ from B^3 to B from Example 5 can be represented by distinguishing the vertices that correspond to the five 3-tuples (1, 1, 1), (1, 1, 0), (1, 0, 0), (0, 1, 0), and (0, 0, 0), where $F(x, y, z) = 1$, as shown in Figure 1. These vertices are displayed using solid black circles.

EXAMPLE 6

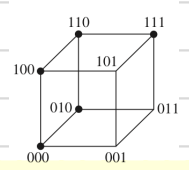


FIGURE 1

* Boolean functions

In general, let $B = \{0, 1\}$ $B^n = \{(x_1, x_2, \dots, x_n) \mid x_i \in B\}$

How many possible Boolean function exists?

e.g. 1 bit input, 1 bit output (output is ALWAYS 1 bit) e.g. $F: B^3 \rightarrow B$

x	F_1	F_2	F_3	F_4
1	0	0	1	1
0	0	1	0	1

$= 0 = \overline{x} = x = 1$

in general, n bits of input $\Rightarrow 2^n$ rows

\Rightarrow columns each also have 2^n entries (each entry is a bit)

\Rightarrow requires $2^{(2^n)}$ columns

\hookrightarrow # boolean fcn's

p.814 the case of 2 bit input # $F^{cn} = 2^{2^2} = 2^4 = 16$

TABLE 3 The 16 Boolean Functions of Degree Two.

x	y	F_1	F_2	F_3	F_4	F_5	F_6	F_7	F_8	F_9	F_{10}	F_{11}	F_{12}	F_{13}	F_{14}	F_{15}	F_{16}
1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0
1	0	1	1	1	1	0	0	0	0	1	1	1	1	0	0	0	0
0	1	1	1	0	0	1	1	0	0	1	1	0	0	1	1	0	0
0	0	1	0	1	0	1	0	1	0	1	0	1	0	1	0	1	0

Most "normal" algebra rules apply directly.

(e.g. Precedence $\overline{}$, \cdot , $+$ complement is applied immediately after evaluation of underlying expression

e.g. $(x+y)(x+z) = x^2 + x^2z + xy + yz$
 at least 1T at least 1T each of these terms "checks" one of 4 possible case of "there's at least one T inside each parenthesis"

e.g. $(x+y)(x+z) = x^2 + x^2z + xy + yz$
 $= x(x+y+z) + yz$
 $= x + yz$

Thm $x(x+y+z) = x$

proof 1)

expand $x(x+y+z) = x^2 + x^2y + x^2z = x + x(y+z) = x(\overline{1} + y + z) = x$

proof 2) truth table

x	y	z	$x+y+z$	$x(x+y+z)$
0	0	0	0	0
0	0	1	1	0
0	1	0	1	0
0	1	1	1	0
1	0	0	1	1
1	0	1	1	1
1	1	0	1	1
1	1	1	1	1

* Representing Boolean Functions

Def: a literal is any Boolean variable (e.g. x), or its complement (\overline{x})

Def: Given n literals x_1, x_2, \dots, x_n , a minterm is a product containing every literal or its complement exactly once

e.g. $y_1 \cdot y_2 \cdot y_3 \dots y_n$ where y_i is either x_i or $\overline{x_i}$

Def: a Boolean sum of minterms representing a fcn is called the "sum of products" or "Disjunctive Normal Form (DNF)" p.821

Thm given n Boolean variable, every Boolean on them can be expressed as sum-of-products (i.e. DNF)

e.g. Find DNF for $F(x, y, z) = (x+y)\overline{z}$

$= x\overline{z} + y\overline{z}$
 $= x(y+\overline{y})\overline{z} + (x+\overline{x})y\overline{z}$
 $= xy\overline{z} + x\overline{y}\overline{z} + x\overline{y}y\overline{z} + \overline{x}y\overline{z}$
 $= xy\overline{z} + x\overline{y}\overline{z} + \overline{x}y\overline{z}$

OR truth table

x	y	z	$x+y$	\overline{z}	$(x+y)\overline{z}$
1	1	1	1	0	0
1	1	0	1	1	1
1	0	1	1	0	0
1	0	0	1	1	1
0	1	1	1	0	0
0	1	0	1	1	1
0	0	1	0	0	0
0	0	0	0	1	0

***Functional Completeness**

defines some set of operators then can express any Boolean function

Thm the set of Boolean operators $\{+, \cdot, -\}$ are functionally complete

Note: We can eliminate "+" by De Morgan's Law

$$x + y = \overline{\overline{x} \cdot \overline{y}} \Rightarrow \{ \cdot, - \} \text{ is F.C.}$$

Can we find smaller set of operators that is F.C.?

e.g. NAND $(x \cdot y) = \overline{x \cdot y}$, turns out NAND itself, is F.C.

***Logic gates (Circuit Diagrams) p.823**



(a) Inverter



(b) OR gate



(c) AND gate

p.828



Feb 28, 2017

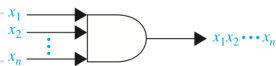
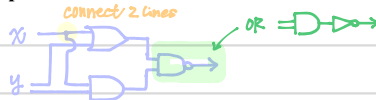


FIGURE 2 Gates with n Inputs.

e.g. $\overline{(x+y)} \cdot (xy)$



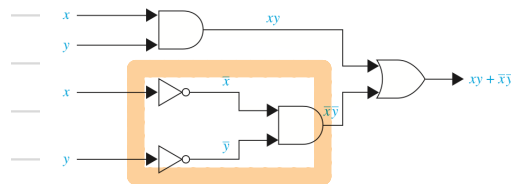
combinational circuits gating network

e.g. Design goal = create 2-switch light "on" with or p.825

$$F(x,y) = xy + \overline{x}\overline{y}$$

\Rightarrow it's off when $\overline{xy} + \overline{\overline{xy}}$

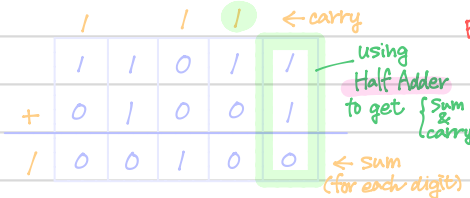
x	y	F(x,y)
1	1	1
1	0	0
0	1	0
0	0	1



this is NOT "NAND"

*** Binary Addition**

e.g. 11011 + 01001



p.826

Input	Output		
x	y	s	c
1	1	0	1
1	0	1	0
0	1	1	0
0	0	0	0

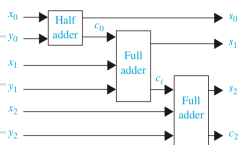
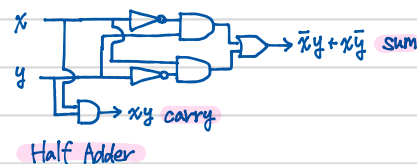


FIGURE 10 Adding Two Three-Bit Integers with Full and Half Adders.

p.827

Input	Output			
x	y	c _i	s	c _{i+1}
1	1	1	1	1
1	1	0	0	1
1	0	1	1	0
1	0	1	0	1
1	0	0	1	0
0	1	1	0	1
0	1	0	1	0
0	0	1	1	0
0	0	0	0	0

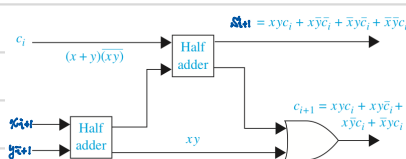


FIGURE 9 A Full Adder.

*** Binary Subtractor**

Half = Difference = $x \oplus y$

Full = Difference = $x_{i+1} \oplus y_{i+1} \oplus B_i$

Borrow = $\overline{x}y$

Borrow = $B_{i+1} = \overline{x_{i+1}}B_i + \overline{x_{i+1}}y_{i+1} + y_{i+1}B_i$

* Languages and Grammars p.847

```
int i;
i = 2;
i = 2 * i + 1;
```

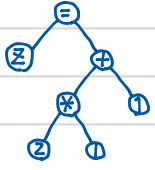
symbol
token
statement/sentence phrase
expression

SYNTAX = form of an expression
SEMANTIX = assigns meaning

(we don't care if the statement is nonsensical)
↳ But we care if a statement is valid

* parse tree (derivation tree)

e.g. $Z = 2 * | + |$



e.g. p.854

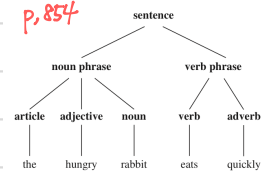


FIGURE 1 A Derivation Tree.

Def = Grammar describes a language by describing syntactically valid sentences (phrase/statement)

Def = a set of valid statements describes a language

Def = tokens (aka terminals) are atomic (i.e. smallest meaningful strings)

Def = symbols describes parts of sentences and can be terminal or non-terminal

e.g. (English sentence)

sentence → noun phrase, verb phrase
Here, this means "can be expressed" or "produces"

noun phrase → article, noun
article → "the" | "a"
noun → "horse" | "rabbit"

verb phrase → verb, adverb ← non-terminal
verb → "runs" | "eats" ← terminals
adverb → "quickly" | "slowly" ← terminals

Def = phrase-structure grammar $G = (V, T, S, P)$

- V = vocabulary ... a finite, nonempty set of elements called symbols
 - T = terminal (non-terminal $N = V \setminus T$)
 - P = productions (aka production rules)
 - S = start symbol
- e.g. $S \rightarrow \lambda \mid aSb$

p.849

A vocabulary (or alphabet) V is a finite, nonempty set of elements called symbols. A word (or sentence) over V is a string of finite length of elements of V . The empty string or null string, denoted by λ , is the string containing no symbols. The set of all words over V is denoted by V^* . A language over V is a subset of V^* .

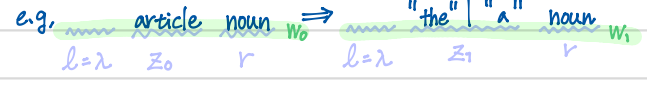
Def = λ , the empty string, is the string containing no symbols

valid statements = $\lambda, ab, aabb, aaabbb, \dots = \{a^n b^n \mid n = 0, 1, 2, \dots\}$ p.850

Let $W_0 = l z_0 r$ be a string of symbols (which could be terminal or non-terminal)

$W_1 = l z_1 r$ be a string of symbols (which could be terminal or non-terminal)

Def = if \exists production s.t. $z_0 \rightarrow z_1$, then we say string W_1 is directly derivable from W_0 , written $W_0 \Rightarrow W_1$



Def = $W_0 \Rightarrow W_1 \Rightarrow W_2 \Rightarrow \dots \Rightarrow W_n$, we say W_n is indirectly derivable from W_0 , written $W_0 \Rightarrow^* W_n$

and the sequence of steps $W_0 \Rightarrow W_1 \Rightarrow W_2 \Rightarrow \dots \Rightarrow W_n$, is called a derivation

Def = given G , $L(G)$ is the set of all valid sentences derivable from G , aka the Language defined by G

Note = There can be more than one derivation showing $W_0 \xrightarrow{*} W_n$

Note = Most language can be described by many grammars = $\forall L \exists^{\infty} G \ L(G) = L$

Professor's Def = definitely more than 1

* Types of grammars (restrict what types of productions are allowed)

Type 1. Context-sensitive grammars = $lAr \rightarrow lwr$ (you can only replace A with w as long as between l & r)

" A can only produce w if surrounded on both sides by l and r , i.e, l and r provide the only context in which A can be replaced with w "

Type 2. Context-free grammars = $A \rightarrow w$

" A can be replaced with w anytime"

Type 3. "Regular" grammars (only 3 types of productions are allowed)

i) $A \rightarrow \lambda$

ii) $A \rightarrow a$

iii) $A \rightarrow aB$ w/ a = terminal & A, B are non-terminals

allows left-to-right parsing of input strings, reading exactly one terminal at a time

e.g, from previous page

sentence \rightarrow "a" nvp | "the" nvp

nvp \rightarrow "horse" vp | "rabbit" vp

vp \rightarrow "runs" adv | "eats" adv

adv \rightarrow "slowly" (E) | "quickly" (E)

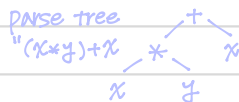
(E $\rightarrow \lambda$)

* simple example of mathematical expressions

e.g. $x+y$, $(x+y)*y$, $((x+y)*y)+x$

$E \rightarrow (E) \mid E * E \mid E + E \mid V$

$V \rightarrow x \mid y$



* Backus-Naur Form (BNF) p.853

ASCII method describing productions

$\langle E \rangle ::= (\langle E \rangle) \mid \langle E \rangle * \langle E \rangle \mid \langle E \rangle + \langle E \rangle \mid V$ where $\langle \rangle$ is non-terminal

$\langle V \rangle ::= x \mid y$

* Midterm review

Part A 4a) $A \cap B = \{4, 5\} \therefore P(A \cap B) = \{\emptyset, \{4\}, \{5\}, \{4, 5\}\}$

Part B $\exists n > 0 \ n = \sum_{i=1}^{n-1} i \quad n = 3 = 2 + 1$ Since this is an existence proof, showing one example is enough

#7 Hint = $(AB)^t = B^t A^t$

Def (of symmetric matrix) = $AA^t = (AA^t)^t$

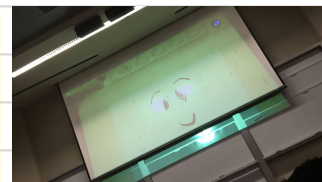
Let $B = A^t$ then $AB = (AB)^t = B^t A^t = AA^t \Rightarrow AA^t = (AA^t)^t$

#8 $\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$ } 4 pairs $\therefore 2^4 = 16$

power set always contains \emptyset & NULL

not "n"

of ordered pair



March 7, 2017

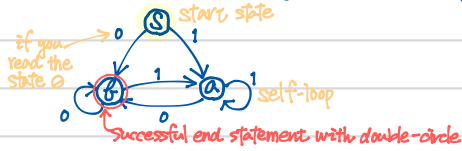
The last Q (you don't need to prove it) in this class. $N = \mathbb{Z} \setminus \mathbb{Z}^2$
 $\forall (n, x, y, z) \in \mathbb{N}^4 \ [n > 2 \rightarrow x^n + y^n \neq z^n]$

* Finite state machine

Integer to bit string
(base 2)

e.g. $6 = 1 \cdot 2^2 + 1 \cdot 2^1 + 0 \cdot 2^0 \rightarrow 00110$

Goal = find FSM that recognizes base-2 integers that are even \Rightarrow (bit string) end with a zero



transition table	state	input	next state	output
s	0	1	s	
	1	0	a	
a	0	1	a	
	1	0	b	
b	0	1	a	
	1	0	b	

FSM = FSA

March 9, 2017

ending state can be more than 1 success state

FSA/FSM used for language recognition

Let V = vocabulary (tokens, terminals/ non-terminals)

V^* = strings (not necessarily valid of vocab)
zero or more concatenated members of vocab

e.g. `int i = 2 j` = 5 tokens valid string in C/Java

Let A, B be sets of strings from V^* , then $AB = \{xy \mid x \in A, y \in B\}$ p.866

$A, B \subseteq V^*$ e.g. $A = \{\text{"input"}, \text{"output"}\}$, $B = \{x, y\}$

string AB are "input x" "input y" "output x" "output y"

Def = Kleen closure of a set of strings A is

$A^* = \bigcup_{k=0}^{\infty} A^k$ \leftarrow A concatenated k times (Not multiplication)

Def = FSA/FSM = $M = (S, I, f, S_0, F)$

where S = set of states

I = input alphabet

f = state transition table

S_0 = start state

F = set of successful final states

p.867

DEFINITION 3

A finite-state automaton $M = (S, I, f, s_0, F)$ consists of a finite set S of states, a finite input alphabet I , a transition function f that assigns a next state to every pair of state and input (so that $f : S \times I \rightarrow S$), an initial or start state s_0 , and a subset F of S consisting of final (or accepting states).

Def = string $x = "x_0 x_1 x_2 \dots x_n"$ $x_i \in$ terminals/tokens is recognized.

if machine M starting in state S_0 and reading entire x ends in a state in F ,

Note = Two FSMs are equivalent if they both recognize the same language

p.868

DEFINITION 4



$L(M_0) = L(M_1)$

A string x is said to be recognized or accepted by the machine $M = (S, I, f, s_0, F)$ if it takes the initial state s_0 to a final state, that is, $f(s_0, x)$ is a state in F . The language recognized or accepted by the machine M , denoted by $L(M)$, is the set of all strings that are recognized by M . Two finite-state automata are called equivalent if they recognize the same language.

* NDFSMs (non-deterministic FSMs) are only mathematical construct

e.g. TSP (traveling salesman problem) = n cities to visit

goal = find the cheapest path that each city is once visited $\rightarrow n!$ possible paths *Note = $70! > 10^{100}$*

in principle, what is the answer? (\exists a solution?)

\rightarrow the case of TSP, yes (\exists path for TSP cost < 100 ?)

Important Note = once TSP (NP-complete) is phrased as Yes/No, a "yes" answer is easily verified *nondeterministic polynomial time*

Def = given a string $x_i = x_0 x_1 x_2 \dots x_n$, NDFSM "M" recognizes x_i if \exists a path through FSM ending a final state in F

Note = the state table for NDFSM has multiple "next" states

p-873

TABLE 2		
State	f	
	Input	
	0	1
s_0	s_0, s_1	s_3
s_1	s_0	s_1, s_3
s_2		s_0, s_2
s_3	s_0, s_1, s_2	s_1

next state is chosen

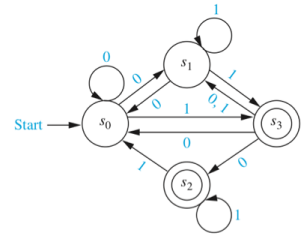


FIGURE 6 The Nondeterministic Finite-State Automaton with State Table Given in Table 2.

* Turing Machines

March 14, 2017

FSMs are finite, i.e. finite memory due finite tests

e.g. it cannot recognize $\{0^n 1^n \mid n \geq 0\}$ for arbitrary n (works fine for pre-known max n)

⇒ Turing Machines have "tape", which provides memory source

"idealized" computer, for mathematical description only

only operation allowed = read one cell, write one cell, move L or R by one cell

FSM is responsible for deciding what to write, and where to move

- What's order R/W head

- current state of FSM

Def = Turing Machine $T = (S, I, f, S_0, F)$

where S = set of states in FSM

I = Input/Output symbols + "B" are allowed on the tape

$f = (S \times I) \rightarrow (S \times I \times \{L, R\})$
current state x i/o new state x i/o x d

S_0 = start state, F = final accepting states $\subseteq S$

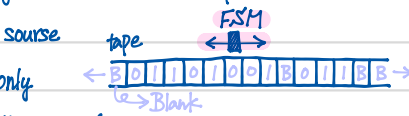
at end "step" T ,

- ① find a new state based on current state + input symbol
- ② write a new symbol on the tape
- ③ moves one cell left or right

We write this step as the five-tuple (s, x, s', x', d) . If the partial function f is undefined for the pair (s, x) , then the Turing machine T will halt.

A common way to define a Turing machine is to specify a set of five-tuples of the form (s, x, s', x', d) . The set of states and input alphabet is implicitly defined when such a definition is used.

e.g. What is the final tape when the Turing machine T defined by the seven five-tuples $(s_0, 0, s_0, 0, R)$, $(s_0, 1, s_1, 1, R)$, (s_0, B, s_3, B, R) , $(s_1, 0, s_0, 0, R)$, $(s_1, 1, s_2, 0, L)$, (s_1, B, s_3, B, R) , and $(s_2, 1, s_3, 0, R)$ is run on the tape shown in Figure 2(a)?



"Turing Machines have read and write capabilities on the tape as the control unit moves back and forth along this tape, changing states depending on the tape symbol read (R/W)"

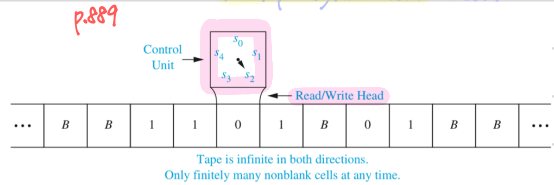
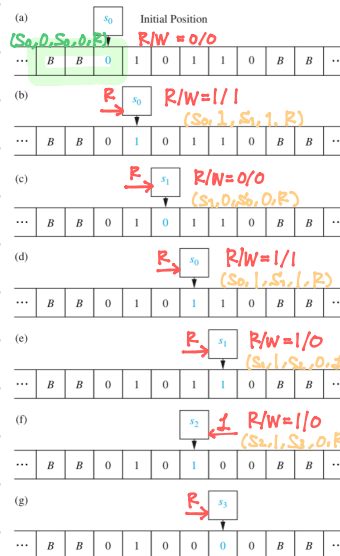


FIGURE 1 A Representation of a Turing Machine.



Machine Halts since there is no five-tuple beginning with the pair of $(s_3, 0)$

Def = T recognizes a string x written on tape iff T starts S_0 , halts in a state in F

Note = if T halts on non- F state, or never halts, x is not recognized

Def = a language L is recognized by T iff x is recognized by $T \forall x \in L$

- given x as input, $T(x)$ replaces with y on tape

- We say $T(x) = y$ if T doesn't halt in non- F state, $T(x)$ is undefined

- many "extensions" e.g. multiple tapes, multiple R/W heads, multiple FSMs...

- almost never concerned about efficiency (except try not to take exponential time for something solvable in polynomial time)

if runtime on input of size is $\sim n^k$ for any fixed k , then polynomial time algorithm

if runtime on input of size is $\sim k^n$ for any fixed k , then exponential time algorithm

$$\left. \begin{array}{l} \text{if runtime on input of size is } \sim n^k \text{ for any fixed } k, \text{ then polynomial time algorithm} \\ \text{if runtime on input of size is } \sim k^n \text{ for any fixed } k, \text{ then exponential time algorithm} \end{array} \right\} \forall k \exists n \ k^n > n^k$$

* church-turing = anything that is computable, is computable by a Turing Machine \leftarrow thesis
any such machine is "Turing complete"

P.891 **EXAMPLE 3** Find a Turing machine that recognizes the set $\{0^n 1^n \mid n \geq 1\}$.

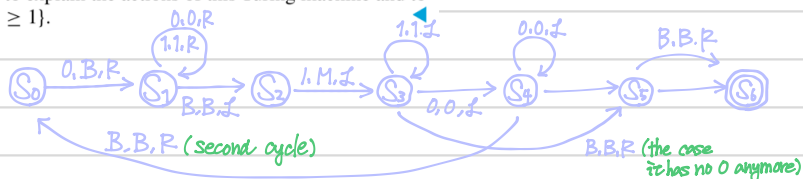


Solution: To build such a machine, we will use an auxiliary tape symbol M as a marker. We have $V = \{0, 1\}$ and $I = \{0, 1, M\}$. We wish to recognize only a subset of strings in V^* . We will have one final state, s_6 . The Turing machine successively replaces a 0 at the leftmost position of

the string with an M and a 1 at the rightmost position of the string with an M , sweeping back and forth, terminating in a final state if and only if the string consists of a block of 0s followed by a block of the same number of 1s.

Although this is easy to describe and is easily carried out by a Turing machine, the machine we need to use is somewhat complicated. We use the marker M to keep track of the leftmost and rightmost symbols we have already examined. The five-tuples we use are $(s_0, 0, s_1, M, R)$, $(s_1, 1, s_1, 1, R)$, (s_1, M, s_2, M, L) , (s_1, B, s_2, B, L) , $(s_2, 1, s_3, M, L)$, $(s_3, 1, s_3, 1, L)$, $(s_3, 0, s_4, 0, L)$, (s_3, M, s_5, M, R) , $(s_4, 0, s_4, 0, L)$, (s_4, M, s_0, M, R) , and (s_5, M, s_6, M, R) . For example, the string 000111 would successively become $M00111$, $M0011M$, $MM011M$, $MM01MM$, $MMM1MM$, $MMMMMM$ as the machine operates until it halts. Only the changes are shown, as most steps leave the string unaltered.

We leave it to the reader (Exercise 13) to explain the actions of this Turing machine and to explain why it recognizes the set $\{0^n 1^n \mid n \geq 1\}$.



* Complexity, Decidability, Computability

March 16, 2017

Def = a "decision problem" is a problem with a Y/N answer

Note = \exists undecidable problems

e.g. halting problem = given & arbitrary problem p and input x , does p halt when applied to x ?

Def = A problem is a decidable if \exists a concrete algorithm that always decides it

Some easy-specified functions are not computable

e.g. given n , what is the longest possible finite string that can be output by Turing Machine w/ n states?

Note = specific small n , it's computable

e.g. "Hard problem" = NP-complete

$P = \{ \text{set of all problems computable in polynomial time by Deterministic T.M.} \}$

$NP = \{ \text{set of all problems computable in polynomial time by non-Deterministic T.M.} \}$

Does $P = NP$? We can't disprove \Rightarrow We ASSUME $P \neq NP$ (not proved yet)

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Winter 1998