UNIVERSITY OF CALIFORNIA IRVINE

Strategies for Developing and Deploying Free/Open Source Software

Walt Scacchi
Institute for Software Research
School of Information and Computer Science
University of California, Irvine
Irvine, CA 92697-3425 USA

wscacchi@uci.edu http://www.ics.uci.edu/~wscacchi

University of California, Irvine

Overview

- Background
- Results from recent studies
- Open enterprise
- Open source processes
- Strategies
- References

University of California, Irvine

What is free/open source software development?

- Free (as in "freedom") vs. open source
 - Freedom to access, browse/view, study, modify and redistribute the source code
 - Free is always open, but open is not always free
- F/OSSD is not "software engineering"
 - Different: F/OSSD can be faster, better, and cheaper than SE
- F/OSSD involves *more* software development tools, Web resources, and personal computing resources, compared to traditional SE methods.

University of California, Irvine

Who is investing in F/OSSD?

- Large corporations: (IT and Financial)
 - IBM-Eclipse, Sun-NetBeans and OpenOffice, HP-Gelato, Apple-Darwin, Microsoft Research-Rotor, SAP-SAPDB/MySQL, etc.
 - Barclays Global Investors, Dresdner Kleinwort Wasserstein, Merrill Lynch, etc.
- National Laboratories:
 - Los Alamos National Laboratory, Livermore National Lab, Jet Propulsion Lab
- Federal Government:
 - Dept of Defense, National Science Foundation
- Mid-size corporations:
 - RedHat, Novell
- Small/start-up companies:
 - ActiveState, Collab.Net, Jabber, JBoss, Compiere, etc.

University of California, Irvine

Findings from F/OSS Studies

- CIO 2002-2003:
 - OSS primarily for new system deployments
 - OSS benefits
 - enable lower TCO (e.g., Fitzgerald and Kenny, 2004)
 - lower capital investment
 - greater reliability
 - OSS weaknesses
 - · lack of in-house skills or skills in labor market,
 - lack of vendor support or vendor viability
 - switching costs

University of California, Irvine

Findings from F/OSSD Studies

- Hars and Ou 2002:
 - >60% of F/OSS developers work on 2-10 F/OSS projects
- Madey, et al. 2003:
 - <5% of OSS projects on SourceForge.net sustained; >90% have only one contributor (i.e., Power Law)
- Nichols and Twidale 2003:
 - Usability of F/OSS systems generally neglected
- Scacchi 2002-2004:
 - Largest F/OSSD projects sustain exponential growth; most F/OSSD projects fail to grow to any sustainable effort

UNIVERSITY OF CALIFORNIA, IRVINE

Processes for F/OSS Requirements or Design (Scacchi 2002)

- F/OSS Requirements/Designs
 - not explicit
 - not formal
- F/OSS Requirements/Designs are embedded within "informalisms"
 - Examples: threaded email discussion lists, Web sites, FAQs, source code directories, licenses
- F/OSS Requirements/Design processes are different from their SE counterparts.

UNIVERSITY OF CALIFORNIA, IRVINE

Project management and career development (Scacchi 2004)

- F/OSSD projects self-organize as a layered meritocracy via virtual project management
 - Meritocracies embrace incremental mutations over radical innovations
 - VPM requires people to act in leadership roles based on skill, availability, and belief in project community
- F/OSS developers want to have fun, exercise their technical skill, try out new kinds of systems to develop, and/or interconnect multiple F/OSSD projects (*freedom of choice and expression*).

University of California, Irvine

Open enterprise?

- Free/open source software development
 - encourages sharing, examination, reuse, modification, and redistribution

E-enterprise

 encourages adoption of E-Commerce or E-Business capabilities in enterprise operations, administration, research, training

Open enterprise

embraces open source and E-enterprise systems,
 processes, practices, and communities

University of California, Irvine

Why open enterprise?

- Help make the securities enterprise work faster, better, cheaper
- Empower interested securities enterprise employees, contractors, analysts, and interested others to offer help and capture their contributions
- Enable creation of public test-beds where existing/new securities enterprise processes can be demonstrated, manipulated, and refined.

University of California, Irvine

Open source processes

- Free/open source <u>software</u> does not embody the processes for how to develop, deploy, use or sustain them
 - Deploying F/OSS is low-cost, but often inefficient and sub-optimal
- Closed source software development, deployment, use, and support is also inefficient and sub-optimal
 - Explicit open source processes could also help closed source systems.

University of California, Irvine

Motivation for open source processes

- Closed source processes:
 - opaque or tacit, difficult to improve, subject to inappropriate automation by vendors
- Open source processes:
 - Enables continuous process improvement and organizational learning through open access to the "source code" of enterprise processes

UNIVERSITY OF CALIFORNIA. IRVINE

Strategies for Developing and Deploying F/OSS

- Requirements and design artifact sharing
 - Emergent, continuously evolving
 - Structured vs. semi-structured vs. ad hoc
- Cost information/analysis sharing
 - Determine "business value" of F/OSS efforts
- Community and career development
 - Join/form F/OSSD consortia for securities industry
 - Enhance local skill base
 - Encourage community ownership over individual contribution/fault

UNIVERSITY OF CALIFORNIA. IRVINE

Strategies for Developing and Deploying F/OSS

- Open source processes:
 - F/OSS systems analysis and design
 - Deployment and support of F/OSS systems
 - Usability capture and feedback
 - Organizational transformation
- Stimulate/facilitate industry/university research into F/OSSD through partnerships

University of California, Irvine

Open enterprise opportunities

- Establish OE Web portals and clearinghouse
 - Create/share process toolkits, libraries, repositories
- Co-sourced development of OE processes
 - amortize and share OE development costs across enterprises
- Capture and codification of enterprise process domain expertise
- Operational OE system and process demo's
 - OE prototypes and public test-beds
 - Exportable processes for enterprise operations, administration, research, and training

🌞 🛂 🌽 🖼 🗷

UNIVERSITY OF CALIFORNIA, IRVINE



University of California, Irvine

Acknowledgements

- Project collaborators:
 - Mark Ackerman, UMichigan, Ann Arbor
 - Les Gasser, Ulllinois, Urbana-Champaign
 - John Noll, Santa Clara University
 - Margaret Ellliot, Chris Jensen, Justin Erenkrantz, Richard Taylor, Jason Robbins, UCI-ISR
 - Julia Watson, The Ohio State University
- Funding support:
 - National Science Foundation ITR#-0083075, ITR#-#0205679, ITR#-0205724, and ITR#-0350754.
 - No endorsement implied.

UNIVERSITY OF CALIFORNIA, IRVINE

References

- A. Hars and S. Ou, Working for free? Motivations for participating in open source projects, *International Journal of Electronic Commerce*, 6(3), Spring 2002.
- G. Madey, V. Freeh, and R. Tynan, Modeling the F/OSS Community: A Quantitative Investigation, in Free/Open Source Software Development, ed., Stephan Koch, Idea Publishing, forthcoming.
- D.M. Nichols & M.B. Twidale, The Usability of Open Source Software, *First Monday*, 8(1), January 2003.
- J.S Norris, Mission-Critical Development with Open Source Software: Lessons Learned, *IEEE Software*, 21(1), 42-49, January-February 2004.
- B. Fitzgerald and T. Kenny, Developing an Information System Infrastructure with Open Source Software, *IEEE Software*, 21(1), 50-55, January-February 2004.

UNIVERSITY OF CALIFORNIA, IRVINE

References

see http://www.isr.uci.edu/research-open-source.html

- W. Scacchi, <u>Free/Open Source Software Development Practices in the Computer Game Community</u>, *IEEE Software*, Special Issue on Open Source Software, 21(1), 59-67, January-February 2004.
- W. Scacchi, When is Free/Open Source Software Development Faster, Better, and <u>Cheaper than Software Engineering?</u> Working Paper, Institute for Software Research, UC Irvine, April 2003.
- W. Scacchi, *Open EC/B*: A Case Study in Electronic Commerce and Open Source Software Development, Final Report, July 2002.
- W. Scacchi, <u>Understanding the Requirements for Developing Open Source Software</u>, *IEE Proceedings--Software*, 149(1), 24-39, 2002.
- W. Scacchi, <u>Redesigning Contracted Service Procurement for Internet-based Electronic Commerce: A Case Study</u>, *J. Information Technology and Management*, 2(3), 313-334, 2001.
- This presentation can be found at: http://www.ics.uci.edu/~wscacchi/Presentations/OSS-Strategies/Securities-Industry