

CS142B Language Processor Construction

SSA-based Compiler Optimizations

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Redundancy – Source of Optimization

- Convenience for programming

```
foo(a + b);      a = 4; b = 10;
```

... . . .

... . . .

```
c = a + b;      c = a + b;
```

- A side effect of using a high-level language

```
b = a[i];          t1 = i*4  
                   t2 = a + t1  
... . . .           b = *(t2)
```

```
a[i] = x;          . . .
```

```
t3 = i*4  
t4 = a + t3  
*(t4) = x
```

Optimizations to Remove Redundancy

- Common Sub-Expression Elimination
- Constant Propagation
- Copy Propagation
- Dead-Code Elimination

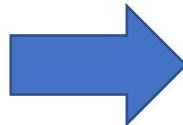
Common Sub-Expression Elimination

```
t1 = i*4  
t2 = a + t1  
b = *(t2)
```

• • •

```
t3 = i*4  
t4 = a + t3  
*(t4) = x
```

If *i* nor *a* has
not changed



```
t1 = i*4  
t2 = a + t1  
b = *(t2)
```

• • •

```
*(t2) = x
```

Constant Propagation

- If the result of an expression is known at compile time, we don't need to execute it at run time.

```
a = 4; b = 10;
```

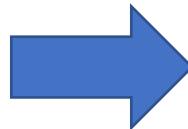
```
...
```

```
c = a + b;
```

```
a = 4; b = 10;
```

```
...
```

```
c = 14;
```



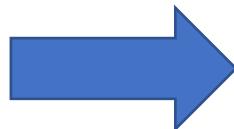
Dead-Code Elimination

- May appear as the result of previous transformations

```
a = 4; b = 10;
```

```
· · ·
```

```
c = 14;
```



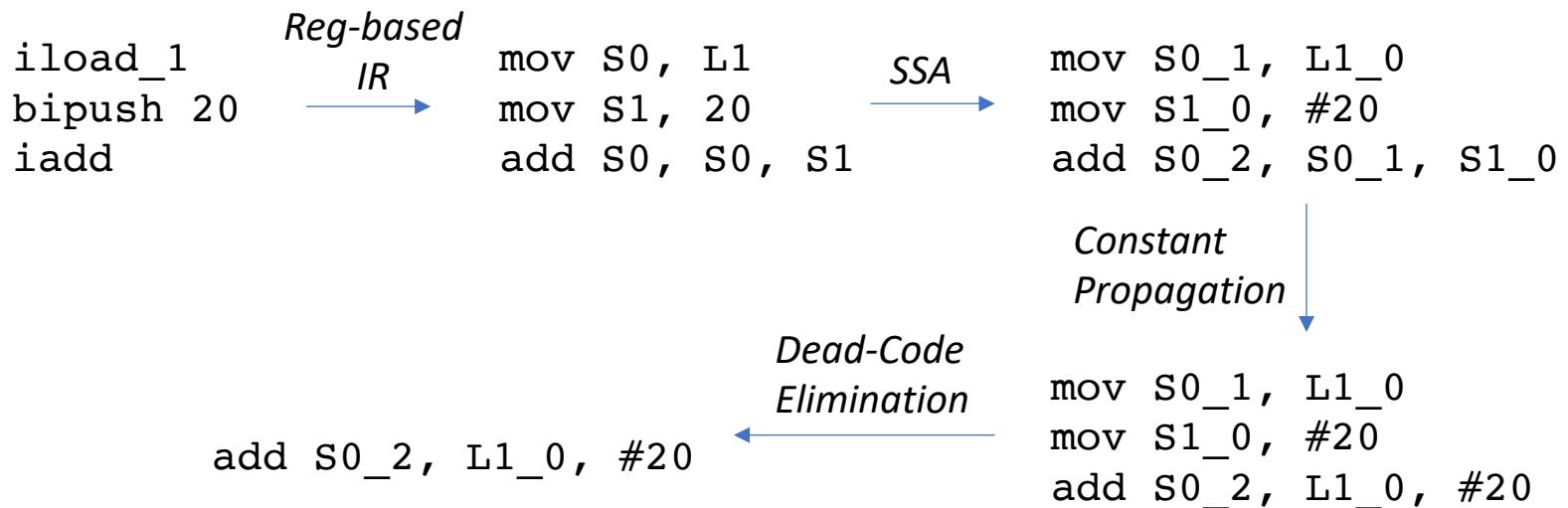
```
· · ·
```

```
c = 14;
```

Assuming **c** is used
in the program
afterwards

Copy Propagation

- May appear as the result of previous transformations
- Our case: after converting stack-based bytecode to register-based IR



Deep Dive - Constant Propagation

- Data-flow analysis
 - After each statement, maintain a set C of values for each variable
 - C contains either a constant value v , or a symbol \perp (bottom), or a symbol \top (top)
- Meanings of the values
 - v : the variable must have this constant value during execution
 - \top : the initial (known) value of each variable
 - \perp : the variable may have different values during execution

Constant Propagation Analysis

L1: a = 3;	C1 = {T}
L2: b = 5;	C2 = {T}
L3: d = 4;	C3 = {T}
L4: x = 100;	C4 = {T}
L5: if a > b then	C5 = {T}
L6: c = a + b;	C6 = {T}
L7: d = 2;	C7 = {T}
L8: endif	C8 = {T}
L9: c = 4;	C9 = {T}
L10: return b * d + c;	C10 = {T}

Constant Propagation Analysis

L1: a = 3;	$\xrightarrow{\hspace{1cm}}$	$\text{value}_a[L1] = \{3\}$	$C1 = \{3\}$
L2: b = 5;		$\text{value}_b[L1] = \{T\}$	$C2 = \{T\}$
L3: d = 4;		$\text{value}_d[L1] = \{T\}$	$C3 = \{T\}$
L4: x = 100;		$\text{value}_x[L1] = \{T\}$	$C4 = \{T\}$
L5: if a > b then		$\text{value}_c[L1] = \{T\}$	$C5 = \{T\}$
L6: c = a + b;			$C6 = \{T\}$
L7: d = 2;			$C7 = \{T\}$
L8: endif			$C8 = \{T\}$
L9: c = 4;			$C9 = \{T\}$
L10: return b * d + c;			$C10 = \{T\}$

Constant Propagation Analysis

L1: a = 3;	value _a [L2] = {3}	C1 = {3}
L2: b = 5;	value _b [L2] = {5}	C2 = {5}
L3: d = 4;	value _d [L2] = {T}	C3 = {T}
L4: x = 100;	value _x [L2] = {T}	C4 = {T}
L5: if a > b then	value _c [L2] = {T}	C5 = {T}
L6: c = a + b;		C6 = {T}
L7: d = 2;		C7 = {T}
L8: endif		C8 = {T}
L9: c = 4;		C9 = {T}
L10: return b * d + c;		C10 = {T}

Constant Propagation Analysis

L1: a = 3;	value _a [L6] = {3}	C1 = {3}
L2: b = 5;	value _b [L6] = {5}	C2 = {5}
L3: d = 4;	value _d [L6] = {4}	C3 = {4}
L4: x = 100;	value _x [L6] = {100}	C4 = {100}
L5: if a > b then	value _c [L6] = {8}	C5 = {T}
L6: c = a + b;		C6 = {8}
L7: d = 2;		C7 = {T}
L8: endif		C8 = {T}
L9: c = 4;		C9 = {T}
L10: return b * d + c;		C10 = {T}

Constant Propagation Analysis

L1: a = 3;

value_a[L10] = {3}

C1 = {3}

L2: b = 5;

Value_b[L10] = {5}

C2 = {5}

L3: d = 4;

Value_d[L10] = {⊥}

C3 = {4}

L4: x = 100;

value_x[L10] = {100}

C4 = {100}

L5: if a > b then

value_c[L10] = {4}

C5 = {T}

L6: c = a + b;

C6 = {8}

L7: d = 2;

C7 = {2}

L8: endif

C8 = {T}

L9: c = 4;

C9 = {4}

L10: return b * d + c;

C10 = {⊥}

value_d[s] = join_{s1, s2 ∈ prec(s)}(value_d[s1], value_d[s2])

Data Flow Analysis Schema

- Calculate Data-flow values before and after each statement s : $IN[s], OUT[s]$. $IN[s_{i+1}] = OUT[s_i]$
- Transfer Function
 - Forward : $OUT[s] = f_s(IN[s])$
 - Backward : $IN[s] = f_s(OUT[s])$
 - E.g. Constant Propagation
 - $C[s: a = b + c] = \text{value}_a [s]$
 - $\text{value}_a [s] = \{\text{value}_b [s] + \text{value}_c [s]\}$, if they are both values
 $\{\perp\}$, otherwise
- Join (Meet)
 - $IN[B] = \Lambda_{P: Pred\ of\ B} OUT[P]$

(Classical) Data-Flow Analysis

- A static technique for gathering information about the possible set of values calculated at every possible point in a program
- Performed on top of a control-flow graph
- Evaluating at every statement -> Inefficient!

Sparse Data-Flow Analysis

- Data-flow information can be propagated more efficiently using a sparse representation of the program such as SSA.
 - For certain data-flow problems definition points are exactly the set of program points where data-flow values may change
 - Associate data-flow values directly with variable names
 - Rather than maintaining a vector of data-flow values indexed over all variables, at each program point

Sparse Constant Propagation (Eg.)

L1: a0 = 3;
L2: b0 = 5;
Def(d0) L3: d0 = 4;
L4: x0 = 100;
L5: if a0 > b0 then
L6: c0 = a0 + b0;
L7: d1 = 2;
L8: endif
Use(d0) d2 = φ (d0, d1)
L9: c1 = 4;
L10: return b0 * d2 + c1;

L1: a0 = 3;
L2: b0 = 5;
L3: d0 = 4;
L4: x0 = 100;
L5: if a0 > b0 then
L6: c0 = a0 + b0;
L7: d1 = 2;
L8: endif
 $d2 = \varphi (4, d1)$
L9: c1 = 4;
L10: return b0 * d2 + c1;

Sparse Constant Propagation Algorithm

```
worklist = all statements in SSA
while worklist ≠ ∅
    remove S=<e,d> from worklist
    c = constant_fold(S)
    if c != null
        for each statement T that uses d
            substitute d with c in T
            worklist = worklist union {T}
    end
    delete S from program
end
```

```
procedure constant_fold(S):
    if S is d = phi(c,c,c,...)
        return c
    if S is d = mov(c)
        return c
    if S is d = a + b
        if con(a) and con(b)
            return a + b
        else
            return null
    // handle other operations too

    return null
```

Sparse Constant Propagation (Eg.)

Def(a0) L1: **a0** = 3;

L2: b0 = 5;

L3: d0 = 4;

L4: x0 = 100;

Use(a0) L5: if **a0** > b0 then

Use(a0) L6: c0 = **a0** + b0;

L7: d1 = 2;

L8: endif

$d2 = \varphi(d0, d1)$

L9: c1 = 4;

L10: return b0 * d2 + c1;

L1:

L2: b0 = 5;

L3: d0 = 4;

L4: x0 = 100;

L5: if 3 > b0 then

L6: c0 = 3 + b0;

L7: d1 = 2;

L8: endif

$d2 = \varphi(d0, d1)$

L9: c1 = 4;

L10: return b0 * d2 + c1;

Sparse Constant Propagation (Eg.)

L1:

Def(b0) L2: **b0** = 5;

L3: d0 = 4;

L4: x0 = 100;

Use(b0) L5: if 3 > **b0** then

Use(b0) L6: c0 = 3 + **b0**;

L7: d1 = 2;

L8: endif

$d2 = \varphi(d0, d1)$

L9: c1 = 4;

Use(b0) L10: return b0 * d2 + c1;

L1:

L2:

L3: d0 = 4;

L4: x0 = 100;

L5: if 3 > **5** then

L6: c0 = 3 + **5**;

L7: d1 = 2;

L8: endif

$d2 = \varphi(d0, d1)$

L9: c1 = 4;

L10: return **5** * d2 + c1;

Sparse Constant Propagation (Eg.)

L1:

L2:

Def(d0) L3: **d0** = 4;

L4: x0 = 100;

L5: if 3 > 5 then

L6: c0 = 3 + 5;

L7: d1 = 2;

L8: endif

Use(d0) d2 = φ (**d0**, d1)

L9: c1 = 4;

L10: return 5 * d2 + c1;

L1:

L2:

L3:

L4: x0 = 100;

L5: if 3 > 5 then

L6: c0 = 3 + 5;

L7: d1 = 2;

L8: endif

d2 = φ (4, d1)

L9: c1 = 4;

L10: return 5 * d2 + c1;

Sparse Constant Propagation (Eg.)

L1:
L2:
L3:
L4:
L5: if 3 > 5 then
Def(c0) L6: c0 = 3 + 5;
L7: d1 = 2;
L8: endif
 d2 = φ (4, d1)
L9: c1 = 4;
L10:return 5 * d2 + c1;

L1:
L2:
L3:
L4:
L5: if 3 > 5 then
L6:
L7: d1 = 2;
L8: endif
 d2 = φ (4, d1)
L9: c1 = 4;
L10:return 5 * d2 + c1;

Sparse Constant Propagation (Eg.)

L1
L2:
L3:
L4:
L5: if 3 > 5 then
L6:
Def(d1) L7: d1 = 2;
L8: endif
Use(d1) d2 = φ (4, d1)
L9: c1 = 4;
L10: return 5 * d2 + c1;

L1:
L2:
L3:
L4:
L5: if 3 > 5 then
L6:
L7:
L8: endif
d2 = φ (4, 2)
L9: c1 = 4;
L10: return 5 * d2 + c1;

Sparse Constant Propagation (Eg.)

L1
L2:
L3:
L4:
L5: if 3 > 5 then
L6:
L7: d1 = 2;
L8: endif
 d2 = φ (4, 2)

Def(c1) L9: c1 = 4;
Use(c1) L10:return 5 * d2 + c1;

L1:
L2:
L3:
L4:
L5: if 3 > 5 then
L6:
L7:
L8: endif
 d2 = φ (4, 2)
L9:
L10:return 5 * d2 + 4;

Sparse Conditional Constant Propagation

- We can further optimize the code!

Entry:

L5: if 3 > 5 then **FALSE!**
L8: endif

$$d2 = \varphi(4, 2)$$

L10: return $5 * d2 + 4;$

Entry:

L5: if 3 > 5 then **FALSE!**
L8: endif

$$d2 = 4$$

L10: return $5 * 4 + 4;$

Sparse Conditional Constant Propagation

- We can further optimize the code!

Entry:

L5: if 3 > 5 then **FALSE!**

L8: endif

$$d2 = \varphi(4, 2)$$

L10: return $5 * d2 + 4$;

Entry:

L10: return **24**;

“Constant propagation with conditional branches,” Mark N. Wegman and F. Kenneth Zadeck, ACM TOPLAS 1991.

Copy Propagation Algorithm

```
worklist = all statements in SSA
while worklist ≠ ∅
    remove statement S from worklist
    if S is x=phi(y) or x = y
        for each statement T that uses x
            replace all use of x with y
            worklist = worklist union {T}
    end
    delete S from program
end
```

Project Tips

- Construct def-use chains during SSA renaming
 - Eg. Add a list of $\text{Uses}\{\text{Instruction}, \text{Index}\}$
 - Inst (L2) has $\text{Uses}[0] = \{\text{Inst}(L3), 1\}$, as its field

L1: $a = 3;$

L2: $b = 5;$

L3: $c = a + b;$